



# Signal Processing

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tinyurl.com/  
ipstSignalProcessing



# About Me



**Current:**

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**Previous:**

Faculty of Informatics, Mahasarakham University

PhD in CS, Georgia Institute of Technology

MS in IT + BS in CS, Carnegie Mellon University



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Cat Kidnapper



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# Agenda

- What are signals?
- Signal Data Visualization
- Preprocessing & Filtering Techniques
- Lab (x2)



What are signals?



# Signals

- Information that varies over time/space
- Examples
  - Audio wave
  - Temperature readings
  - Financial market data
  - Other?

# Time-series Data

- Subset of signals
- Measurements recorded at successive points in time
- Analog (continuous) or Digital (discrete)



# Continuous VS Discrete

## Continuous

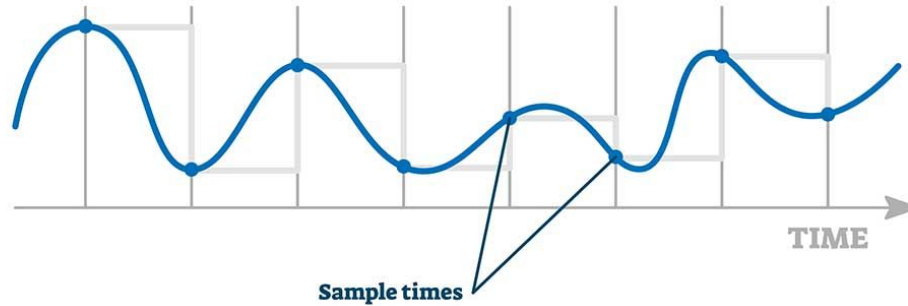
- Measured and recorded over a continuous range
- Analog signals
  - Sound waves
  - Temperature measurements (analog thermometers)

## Discrete

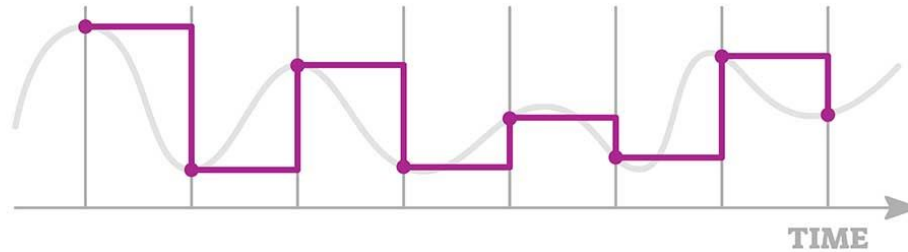
- Recorded at specific, distinct points
- Digital signals
  - IoT measurements
  - Financial market data
- More common

# ANALOG VS DIGITAL SIGNAL

ANALOG

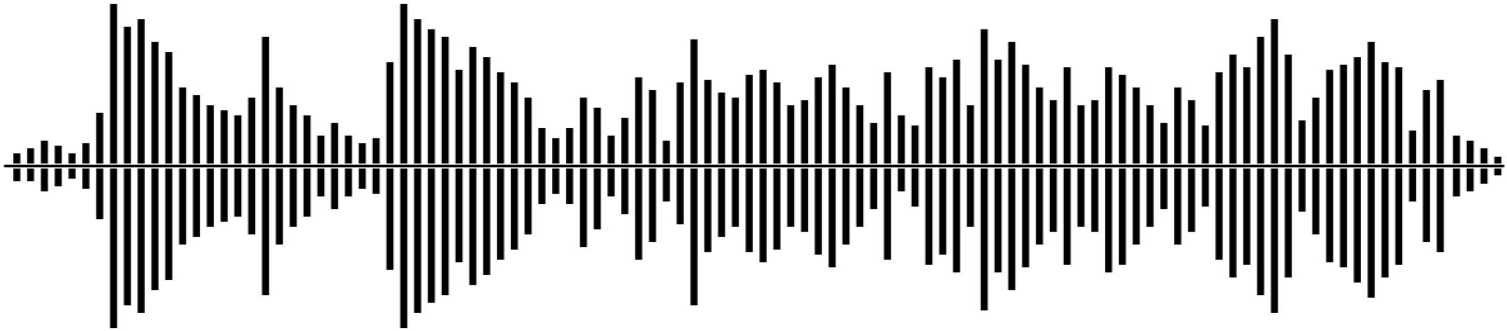


DIGITAL



# Why Signal Processing in Data Science?

- Raw signal data is difficult to interpret
  - Raw sound wave. How can we make sense of it?



# Why Signal Processing in Data Science?

- Raw signal data is difficult to interpret
- Extract valuable insights from raw data
  - May be hard to see at first glance
- This information then be used to
  - Make decisions
  - Identify opportunities
  - Solve problems

# Signal Processing as Data Preprocessing

- Real-world data is often noisy
- Remove unwanted disturbances, outliers using Signal Processing
- Resulting in a cleaner and more reliable dataset
- Clean data -> Accurate modeling, predictions
- Signal Processing is a core for
  - Time-series forecasting
  - Anomaly detection
  - Image and speech recognition



# Signal Data Visualization



# Importance of visualizations

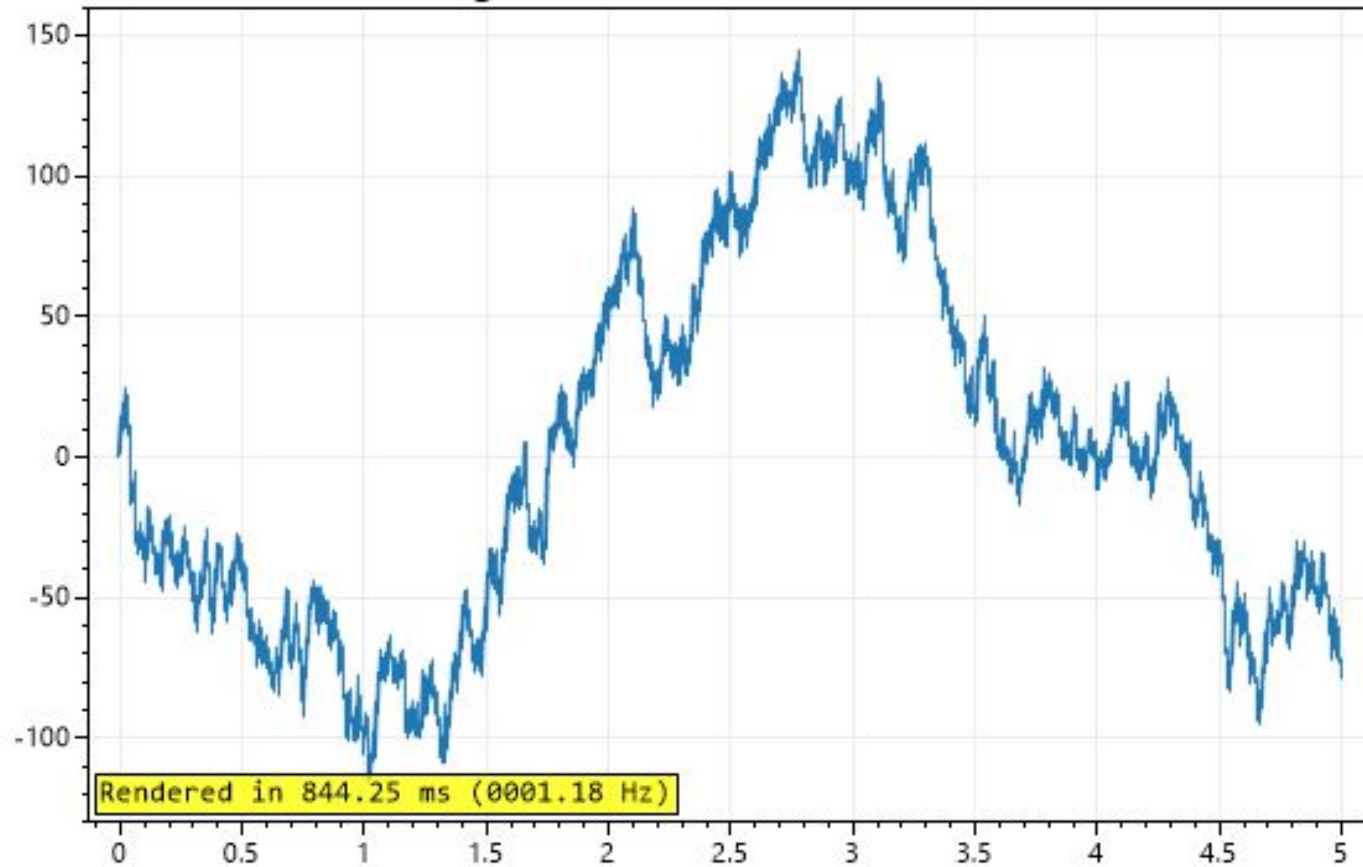
- Signals are best understood through visuals
- A few plots are generally used
  - Line plots
  - Box plots

# Line plot

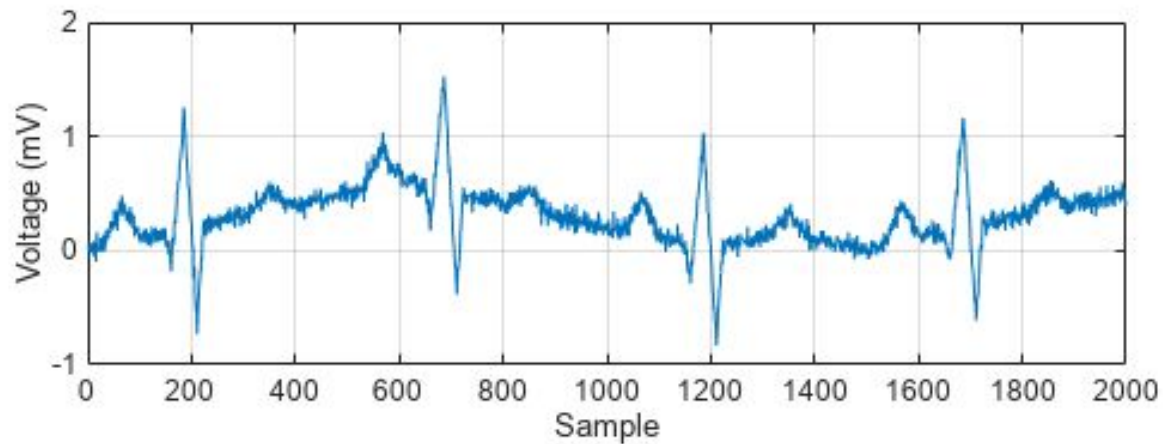
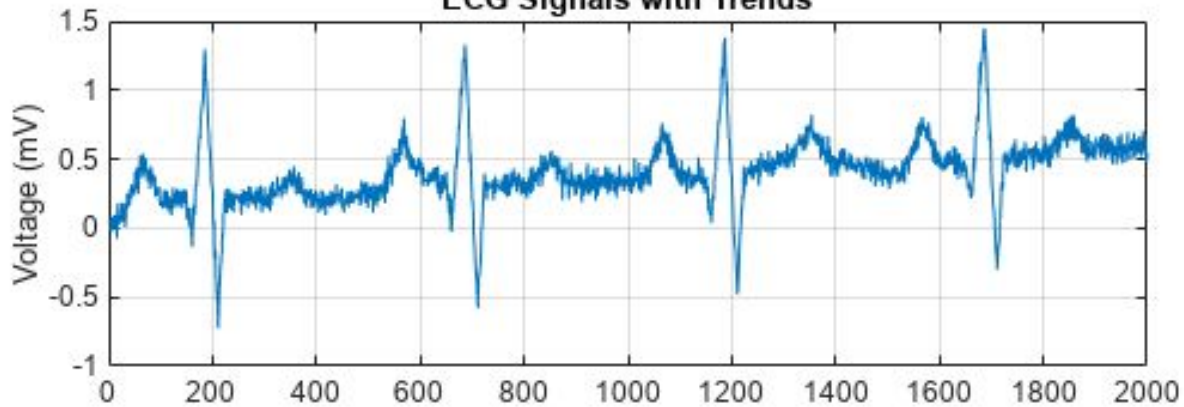
- X-axis: sequential metric (time/sample number/meters/lot number)
- Y-axis: signal value
- Provide understandings for trends and fluctuations



## Signal Plot: One Million Points

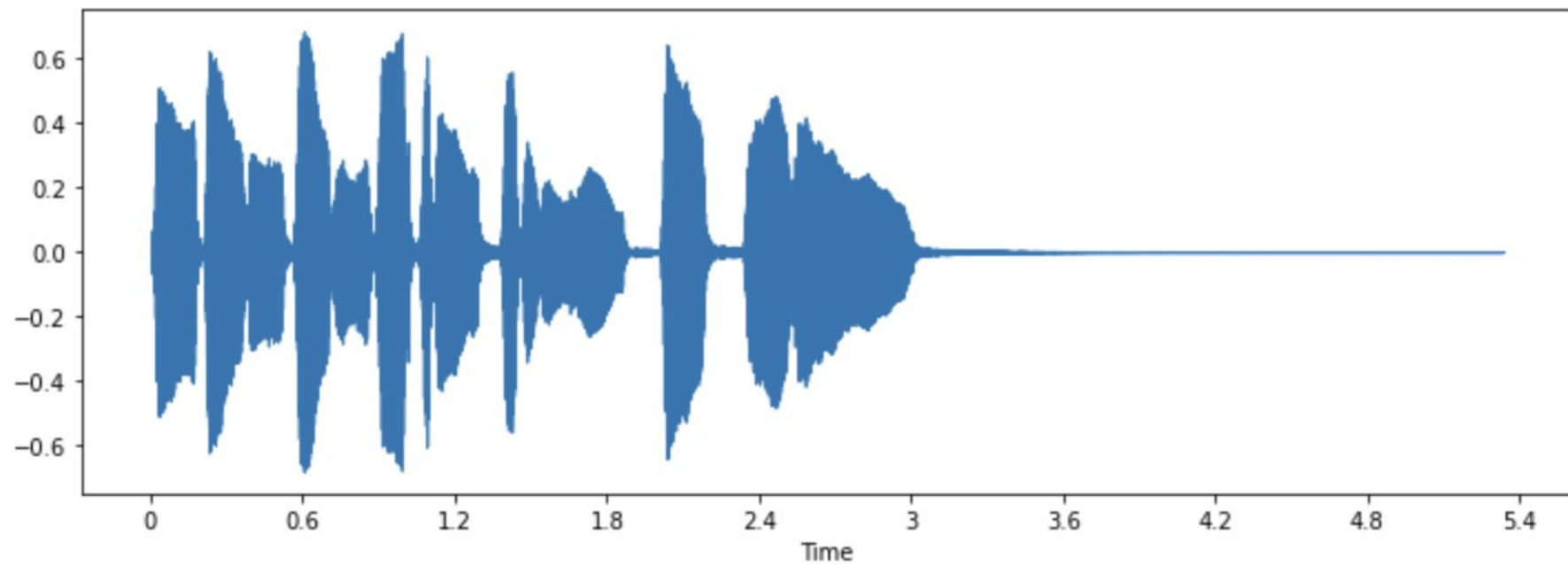


ECG Signals with Trends



# Audio waveform

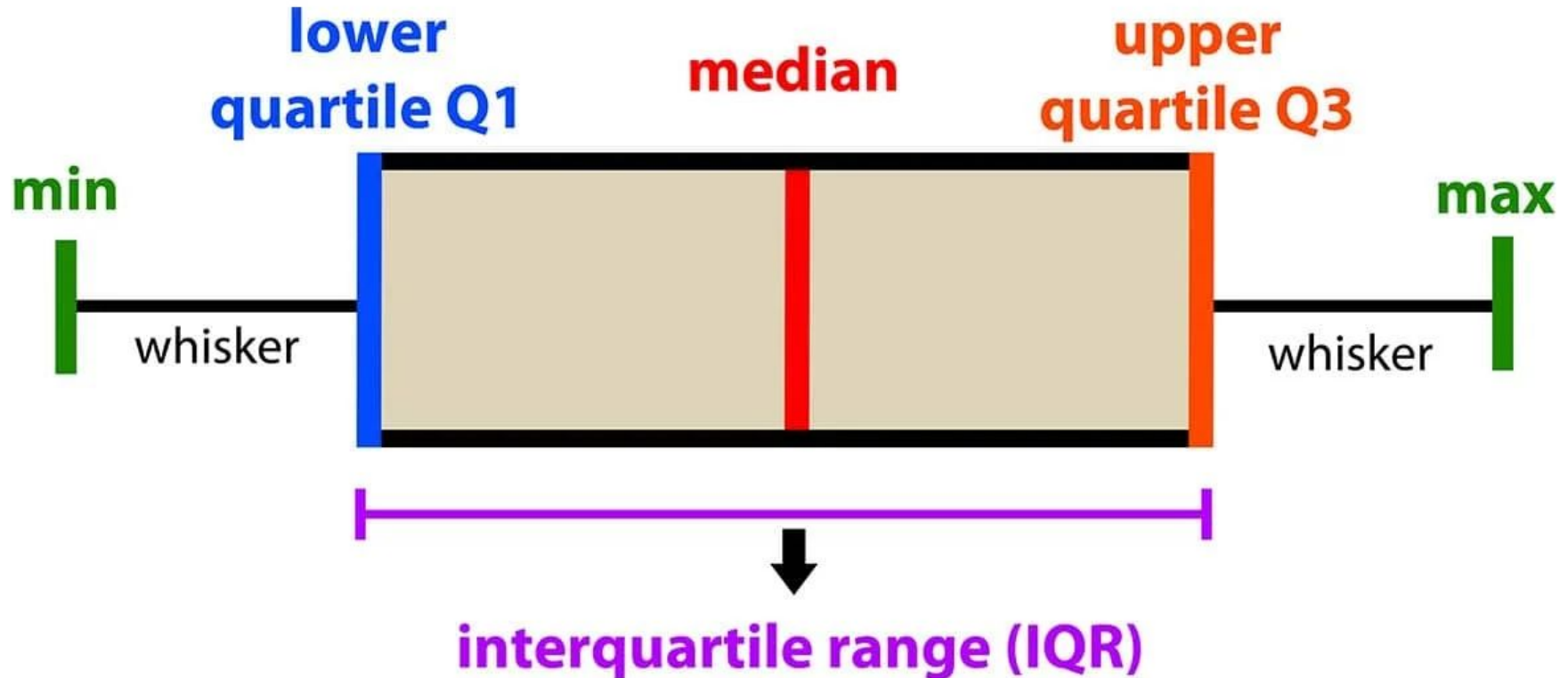
- Specific type of line plot
- Visualizing sound
- X-axis: Amplitude (loudness)
- Y-axis: time sample

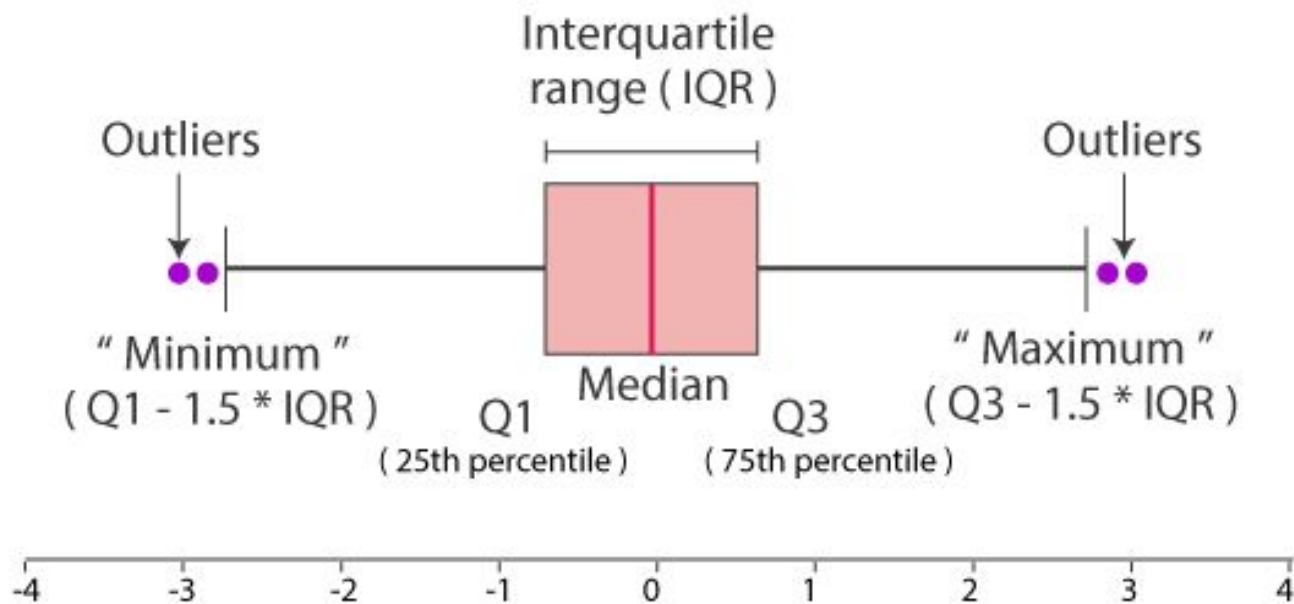


# Box plot

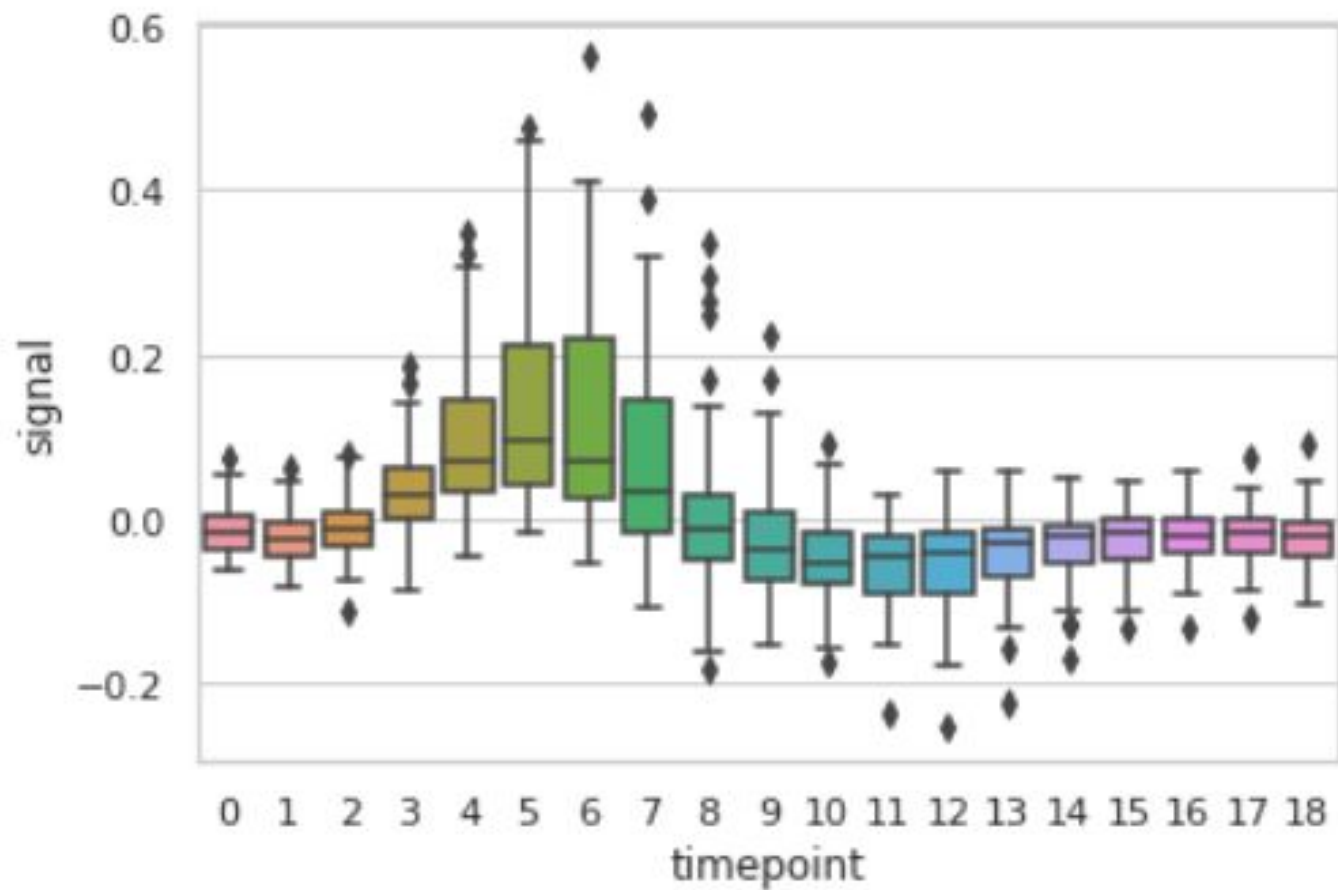
- Show several statistics for each time sample
  - “Min”
  - 1st quartile
  - Median
  - 3rd quartile
  - “Max”
  - Outliers

# introduction to data analysis: Box Plot





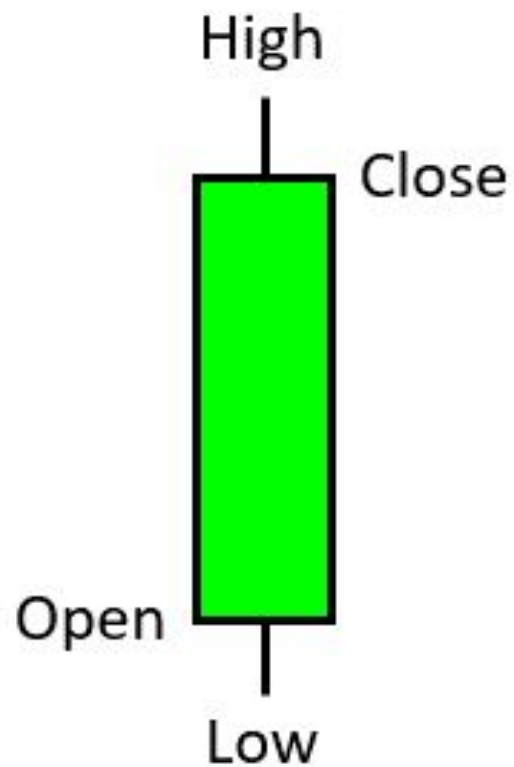
**Different parts of boxplot**



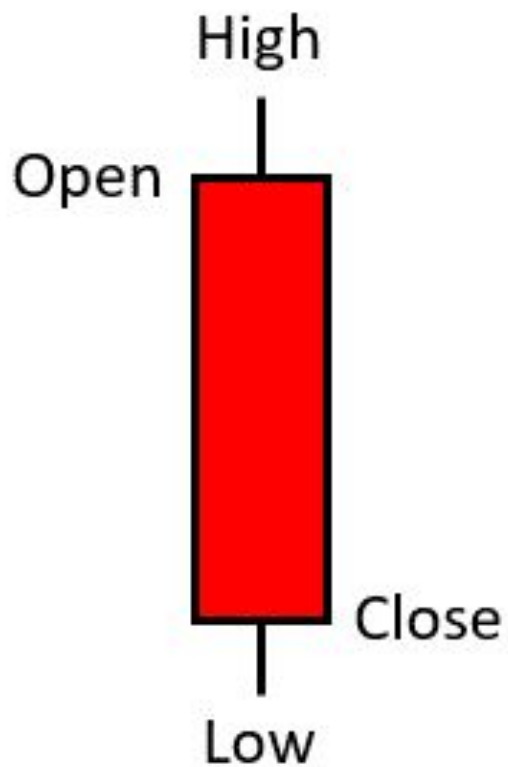


# Candlestick plot

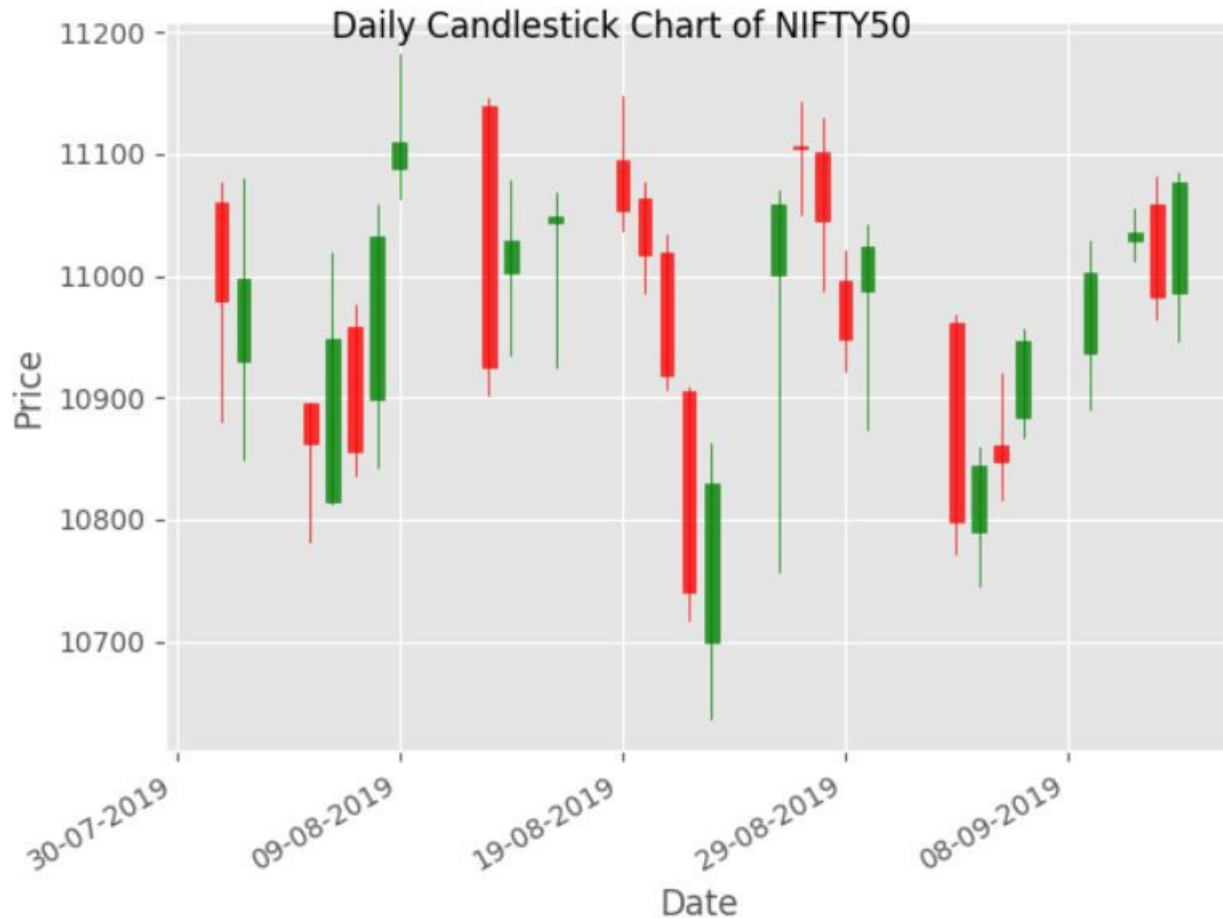
- Special type of box plot to visualize financial market data
- Each box shows
  - Opening price
  - Closing price
  - Highest price
  - Lowest price
  - Closing price > Opening price? (color)



Bullish candlestick



Bearish candlestick



British Pound / Japanese Yen, 1D,





# Lab 1





# Preprocessing & Filtering Techniques



# Preprocessing & Filtering Techniques

- Dealing with irregular or missing data
- Handling noise and outliers



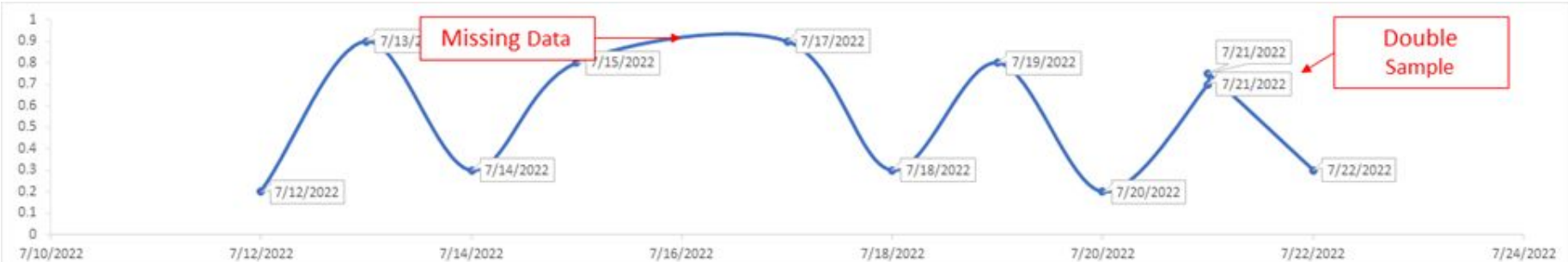
# Dealing with Irregular or Missing Data





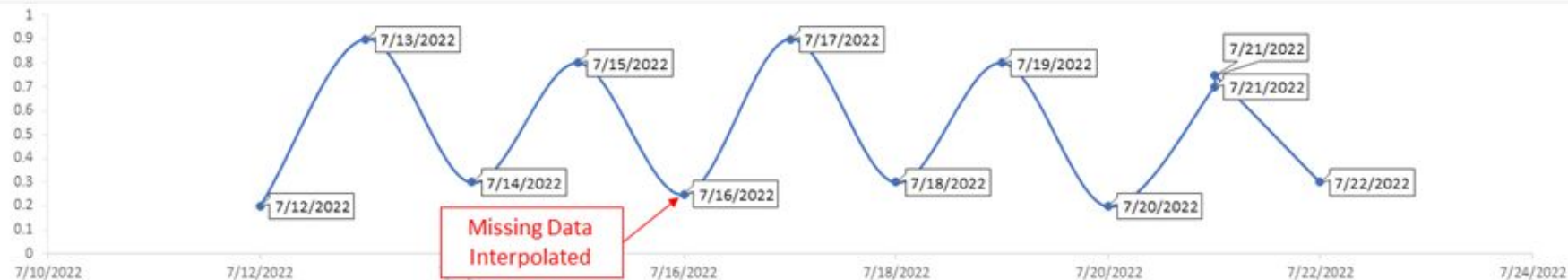
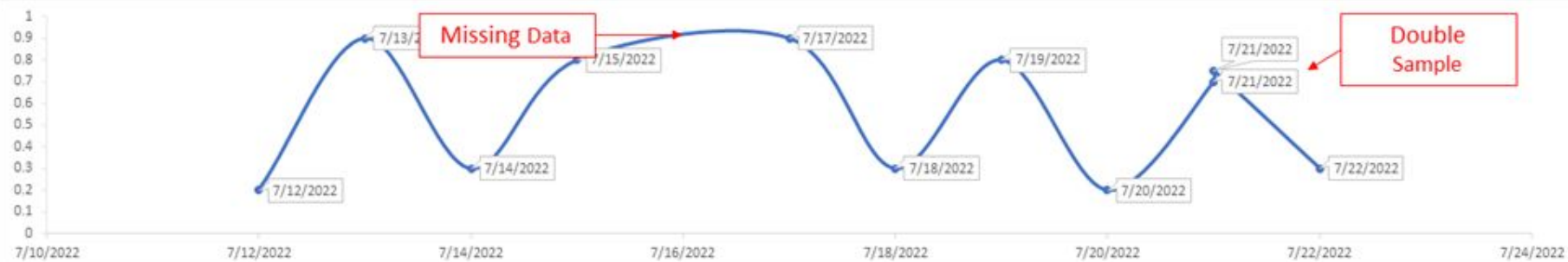
# Dealing with Irregular or Missing Data

- What to do when sampling intervals are irregular?
- How do we handle missing data points?



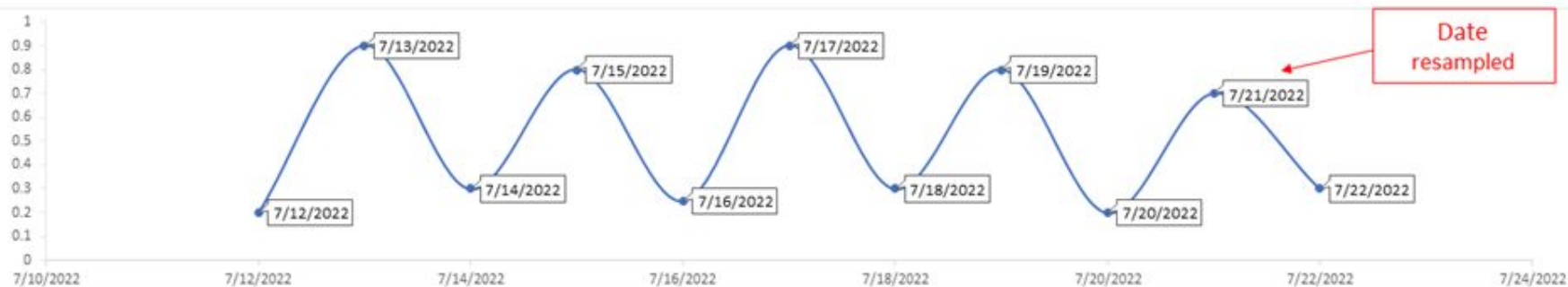
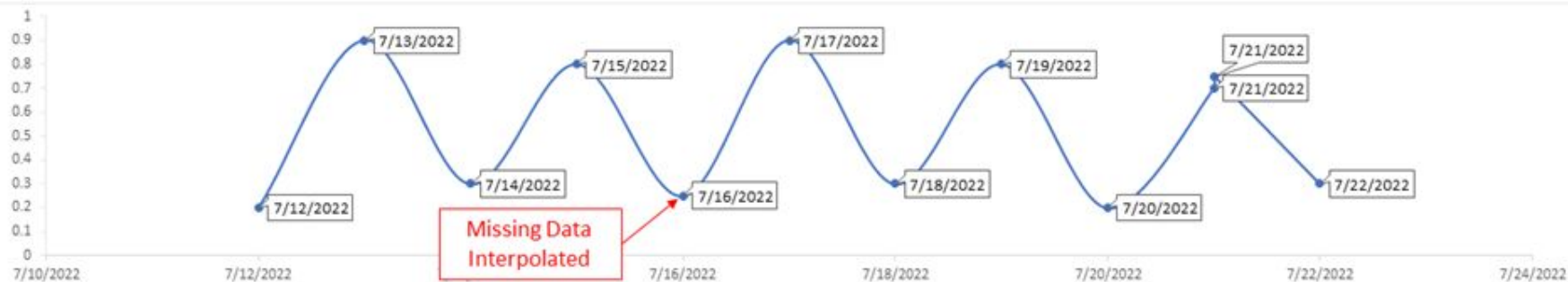
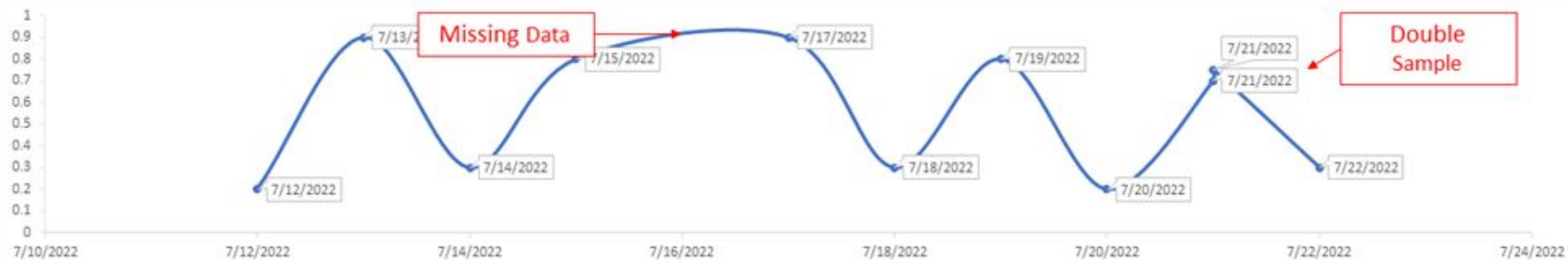
# Interpolation

- Technique for handling missing data
- “Estimate” the value of the missing data point
- Common techniques
  - Linear interpolation
  - Spline interpolation
  - Time-based interpolation



# Resampling

- Technique used to standardize the intervals of the data
- Can be
  - Upsampling – increase the frequency of data points
  - Downsampling – decrease the frequency of data points



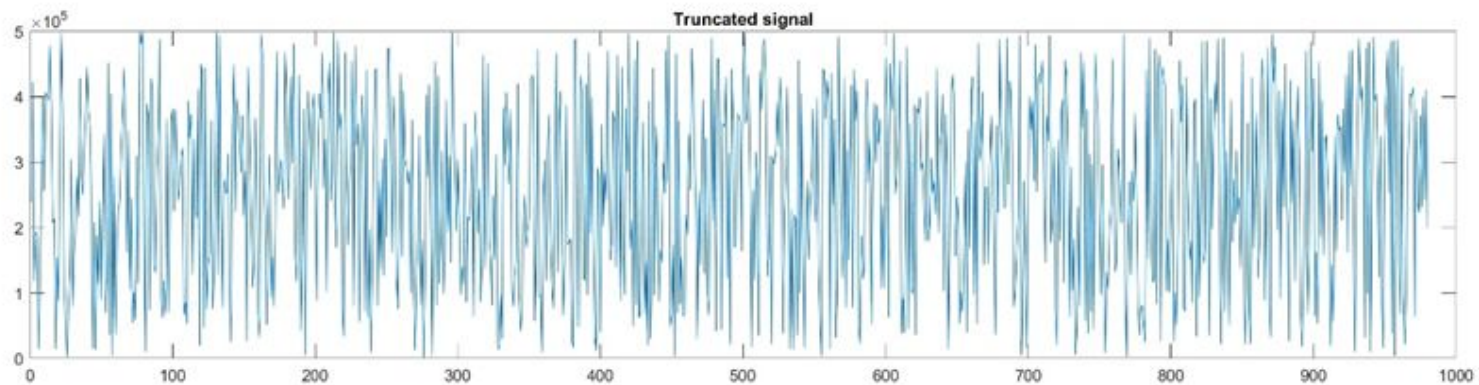
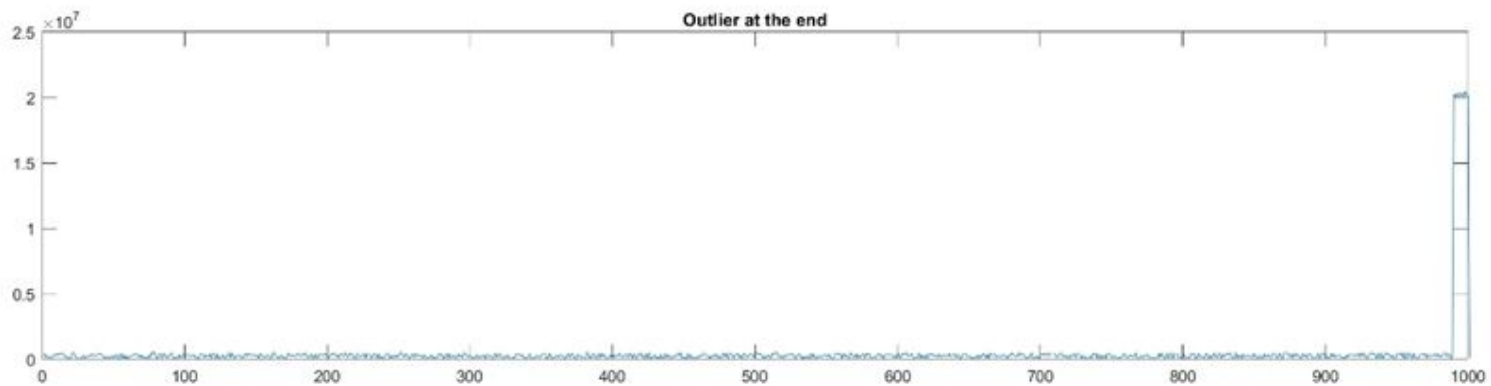


# Handling Noise and Outliers

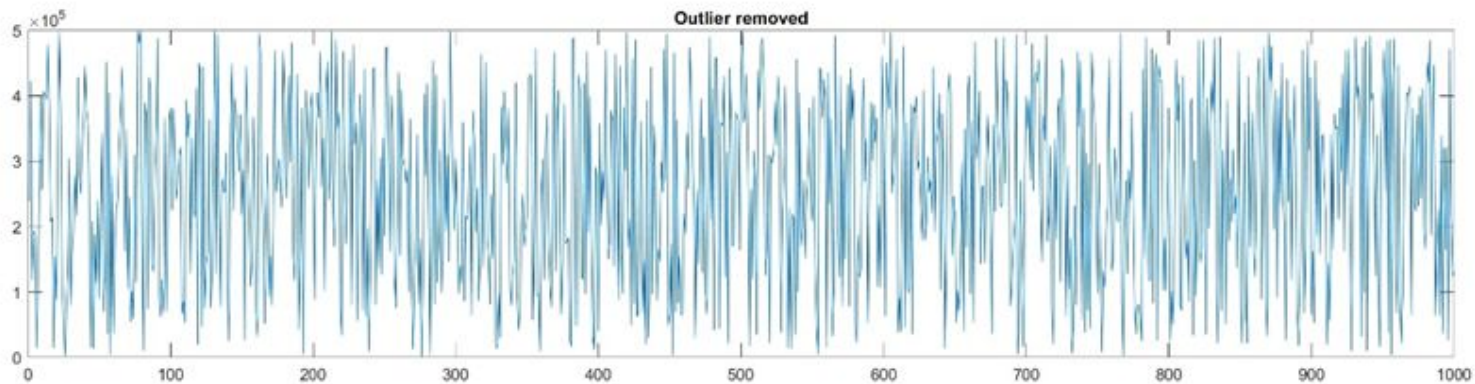
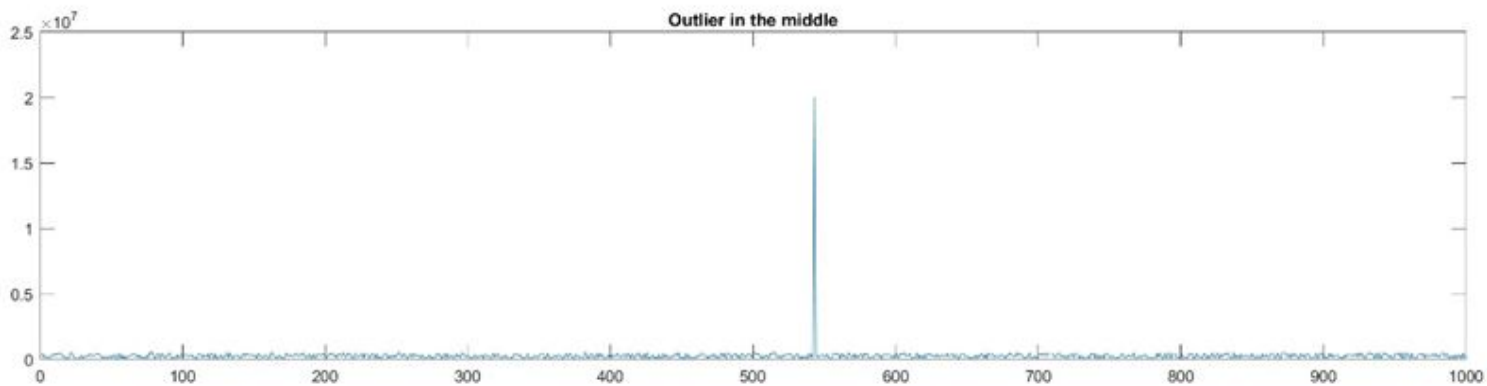


# Handling Noise and Outliers

- Noise = random fluctuations in the data
- Outliers = points that significantly deviate from the overall patterns
- Handle by
  - Data truncation – capping extreme values at a certain threshold
  - Treat outliers separately
  - Smoothing





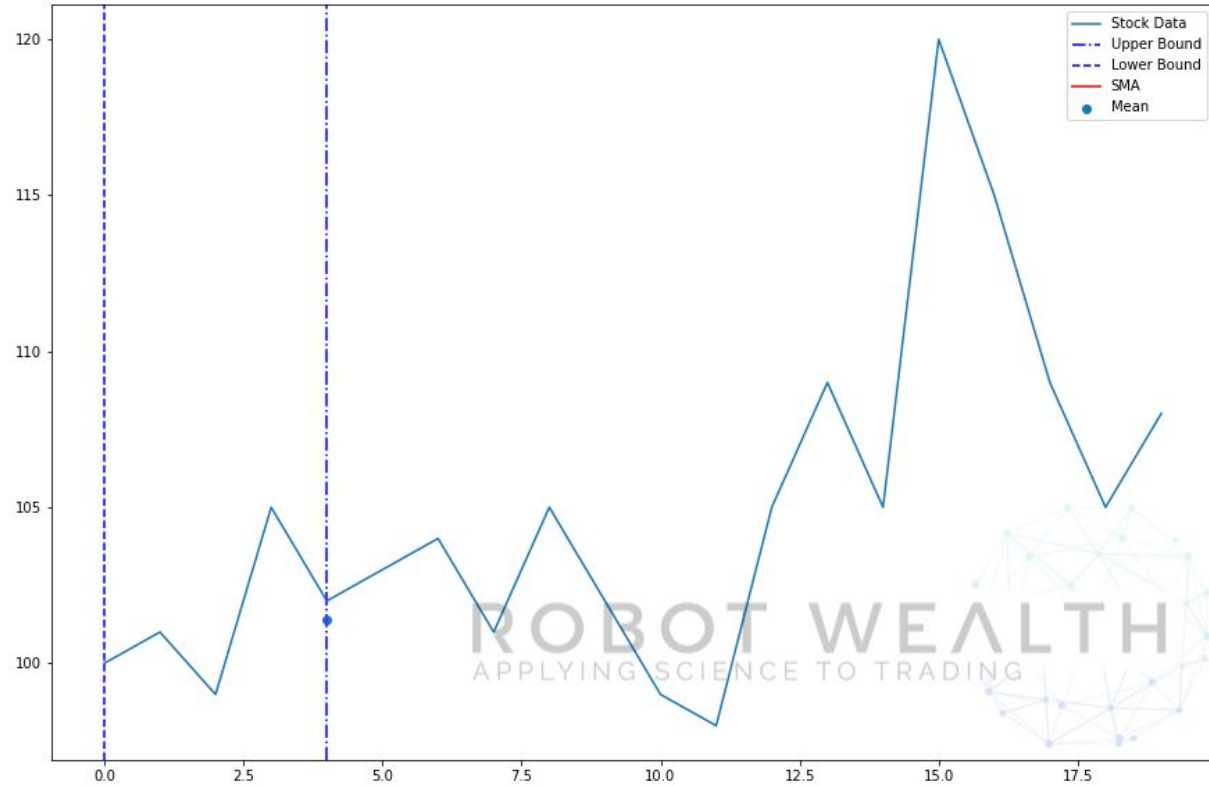


# Data Smoothing

- Reduce the impact of random fluctuations
- Help reveal long-term trends while suppressing short term noise
- Methods
  - Rolling windows and moving averages
  - Low-pass, High-pass, Band-pass filters

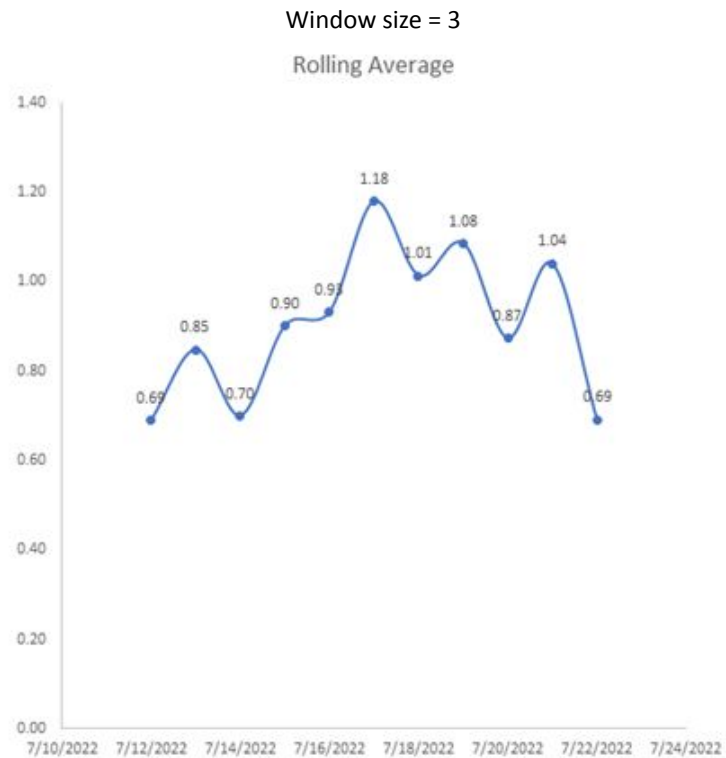
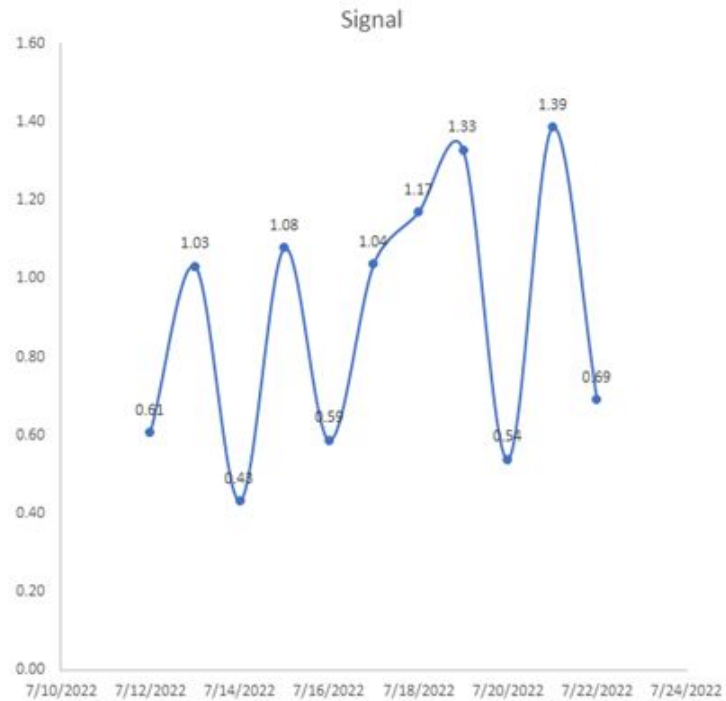
# Rolling window

- Compute a specific statistics (mean, sd, etc) over a sliding window of data points



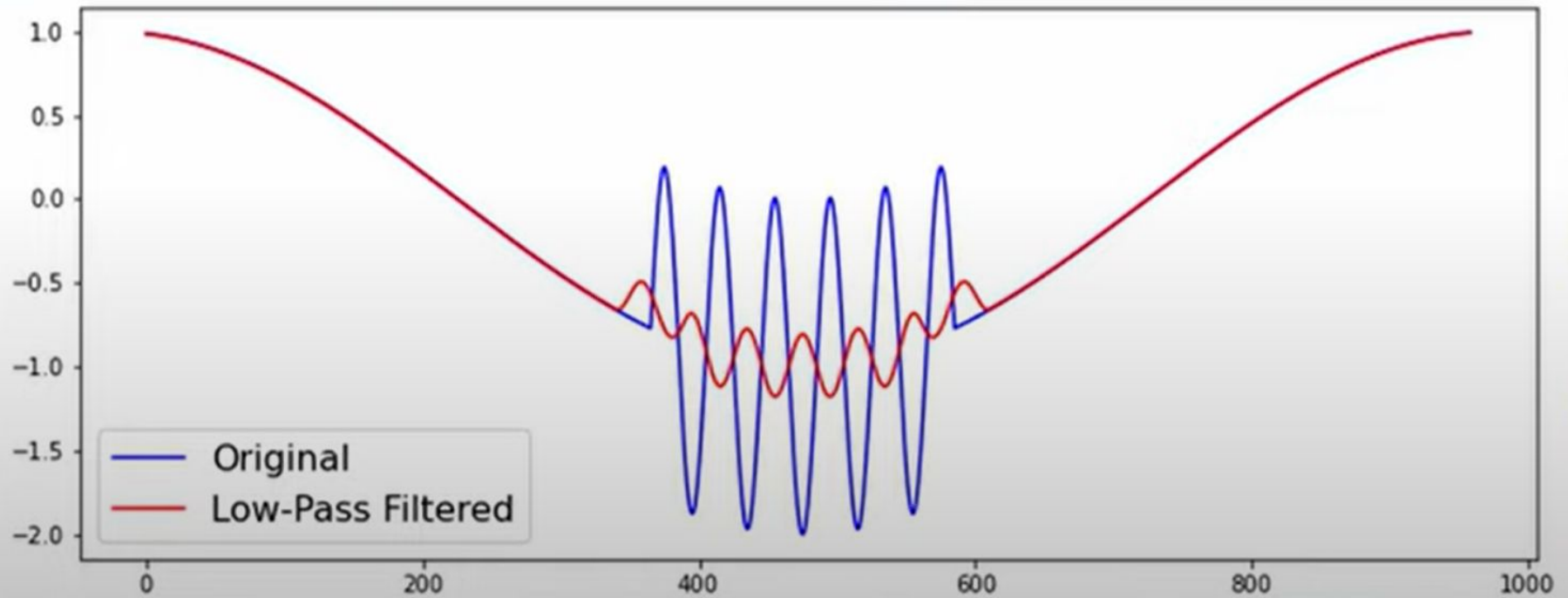
# Moving average

- An application of rolling windows – using mean as the statistic to compute



# Low-pass filter

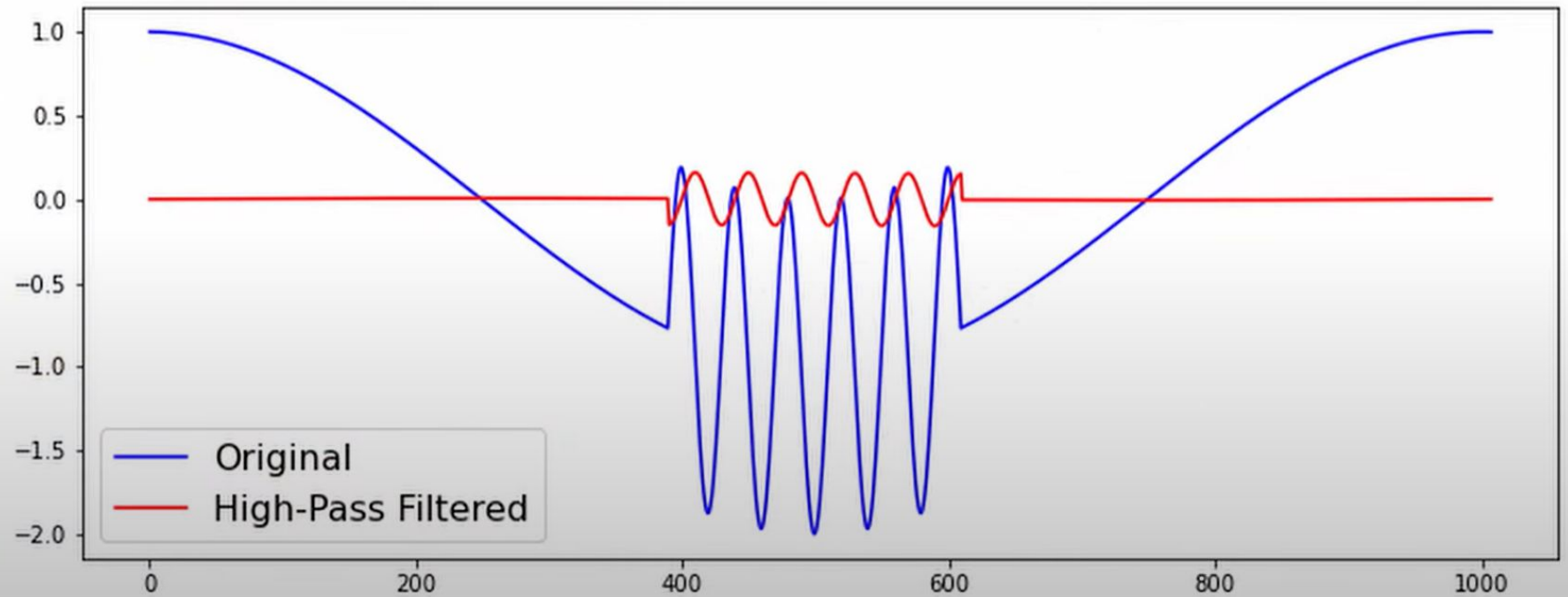
- Filter that allow low-frequency signals to pass while “attenuating” higher frequency components
- Useful for removing noise and retain slow-changing trends
- Moving average is a type of low-pass filter





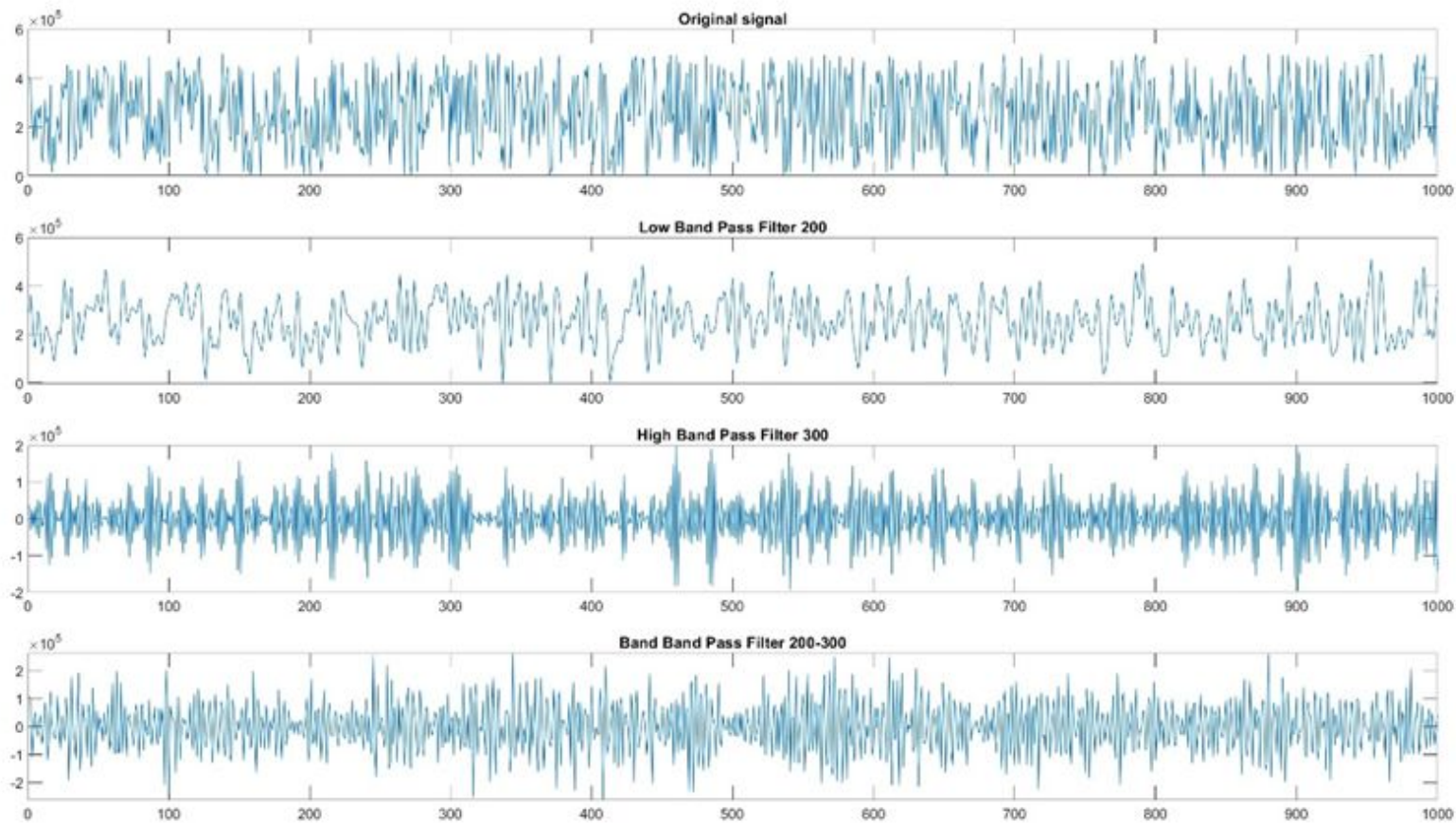
# High-pass filter

- Permit higher-frequency signal to pass
- Filter out low-frequency components
- Highlight short-duration events or sudden changes in the time series



# Band-pass filter

- Allow signals with specific frequency band to pass while blocking others
- Useful for application where specific frequency ranges contain relevant information
  - Audio processing – extract frequency corresponding to human speech





# Lab 2



Questions?

