

Idan Joshua Garay

Software Engineer

A self-driven software engineer enthusiast in an endeavor to become a principal software engineer. Committed to continuous learning to further polish my craft as a software engineer.

Work Experience (1 Company)



Koda Kollektiv

July, 2022 –
January 2023

Interned for 300 hours (OJT) doing static websites for dentist clients, and trained for mobile development with flutter.

Worked **part-time** (8hrs) as a software engineer for 6 months managing different mobile and web development projects.

Responsible for a client's subscription flutter mobile app. Focused on client communication and front-end.

Projects

Web Developer

Real-Time Crisis
Monitoring System

- Developed front-end components e.g. collapsible sidebar, tabs, based on different conditions.
- Built different pages and layouts with a bit of back-end development in node.js

Web Developer

Dentists' websites

- Responsible for developing php static websites
- Utilized Figma to manipulate images according to client requests.
- Utilized CSS in molding the looks of the websites

Web Developer

Sports Social
Platform App

- Utilized flutter framework with BLoC pattern for state management in creating different web components e.g. searchbar with users dropdown, and avatars for selected users.

Education

- **University of San Carlos**
2019 – Current (College)
- **University of Cebu – Banilad**
2017 – 2019 (Senior Highschool)
- **Saint Louis College – Cebu**
2013 – 2017 (Junior Highschool)

Expertise

- + React, Vue + Flutter (BLoC Pattern)
- + Javascript + Git Repositories
- + Typescript + Postman
- + HTML/CSS + Programming Fundamentals

Skills

- + Interpersonal Communication
- + Problem Solving
- + Leader
- + Teamwork
- + Attentive
- + Adaptability

Certifications

- + Shopee Code League
2022 – Participant

Contact Info

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Projects (cont.)

Mobile Developer Incentive Membership Platform (Android, iOS)

- Directly communicates with the client for the requested features
- Main Project for 3 months
- Researched features the clients requested especially on payment
- Integrated Payment Feature using Stripe
- Decrease loading time of pictures through caching
- Implemented Subscription Feature for users to upgrade or downgrade for existing subscription

Mobile Developer Social Networking App (iOS)

- Implemented pagination in frontend
 - Implemented error handling in frontend
 - Integrated Apple Id as another user authentication
 - Integrated Admob for monetization
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