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## 1.4.1 OAuth 2.0

With OAuth 2.0, sharing user data to third-party applications is easy, does not require sharing user credentials, and allows control over what data is shared. Four (4) roles defined in OAuth 2.0:

- Resource owner: The end user that owns resources that an application wants to access.
- Resource server: The service hosting the protected resources.
- Client: The application that would like to access the resource.
- Authorization server: The server issuing access to the client, which is the role of Keycloak.

In an OAuth 2.0 protocol flow, the client requests access to a resource on behalf of a resource owner from the authorization server. The authorization server issues limited access to the resource at the resource server by including access token in the request.

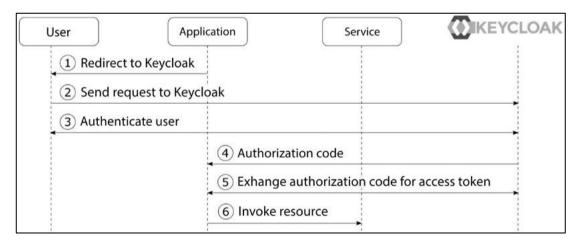


Figure 2: Simplified OAuth 2.0 Authorization Code Grant Type

The steps in the diagram are as follows:



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- 1. The application sends an authentication request to the user's browser to be redirected to Keycloak for authorization.
- 2. The browser redirects the user to Keycloak's authorization page.
- 3. If the user is not authenticated with Keycloak, Keycloak authenticates the user
- 4. The application gets an authorization code from Keycloak.
- 5. The application then exchanges the code for an access token from Keycloak.
- 6. The application uses the access token to access the protected resource.

Access tokens are passed around from the application to services, usually having a short lifetime. To get new access tokens without repeating the whole process, a refresh token is used.