



Pathfinder Society Scenario #1-20: The Lost Legend

Character Chronicle #

Herolab Code

C8L7

A.K.A.		Faction _____		Reputation _____
Player Name	Character Name	Organized Play #	Character #	
Faction _____		Faction _____		Reputation _____
Faction _____		Faction _____		Reputation _____

Adventure Summary

You trekked across the Sodden Lands and Mwangi Highlands to recover a message left by famed Pathfinder Gregaro Voth, as well as a cipher to decode it. Who knows where the esteemed Pathfinder's last message leads?

Boons

Waters of Warlock's Barrow You vanquished the spirits of Warlock's Barrow, and now through some quirk of fate, you can call upon them to help you lay other undead to rest.

◆◆ Uses ☐ ; **Effect** The purified waters of Warlock's Barrow surround your weapons, now harming the undead instead of the living. You cast *disrupting weapons* as a 1st-level innate spell, except the spell also has the water trait.

Items

Purchases

Items Sold / Conditions Gained

animal staff (level 4; 90 gp)
jade serpent wondrous figurine (level 7;
340 gp)

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

TOTAL VALUE OF ITEMS SOLD

Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

animal staff (level 4; 90 gp)
jade serpent wondrous figurine (level 7;
340 gp)

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

TOTAL COST OF ITEMS BOUGHT

Notes

Downtime

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Starting XP

XP Gained

Final XP

Starting GP

GP Gained

Earn Income

Items Sold

GP Spent

Total GP

Starting Fame

Fame Earned

Total Fame

FOR GM ONLY

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Organized Play #