



Pathfinder Society Scenario #1-00: Origin of the Open Road

Character Chronicle #

Herolab Code

S9H6

A.K.A. _____		- 2		Faction _____	Reputation _____
Player Name _____	Character Name _____	Organized Play # _____	Character # _____	Faction _____	Reputation _____
				Faction _____	Reputation _____

Adventure Summary

A group of experienced Pathfinder agents traveled to the Nexus House lodge in Quantum. Sent to retrieve records, the agents found themselves caught up in a hunt for thieves who infiltrated the lodge and inadvertently made off with important historical documents along with their intended target: treatises on the creation of deadly oozes.

Special: This adventure was designed for use with pregenerated characters. You can assign this Chronicle sheet to any character of levels 1–5 who does not already have a copy of this Chronicle sheet.

Boons

☐☐☐ **Nexian Researcher** You can check a box next to this boon whenever you attempt a Pathfinder Society Lore check as part of the action required for that check. If you are Untrained in Pathfinder Society Lore, you can add your level to your Intelligence modifier when determining your bonus to this check. If you are at least Trained in Pathfinder Society Lore, you gain a +2 circumstance bonus to this check instead. If the check is made in relation to Durvin Gest, Selmius Foster, Gregaro Voth, or Kerinha Napsunar, you do not need to check a box to use this boon.

Items

bag of holding type II (level 7; 300 gp)
dagger of venom (level 5; 150 gp)
ring of the ram (level 6; 220 gp)

Purchases

Items Sold / Conditions Gained

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

TOTAL VALUE OF ITEMS SOLD

Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

TOTAL COST OF ITEMS BOUGHT

Notes

Downtime

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

FOR GM ONLY

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Organized Play #

Starting XP

XP Gained

Final XP

Starting GP

GP Gained

Earn Income

Items Sold

GP Spent

Total GP

Starting Fame

Fame Earned

Total Fame

REWARDS

TIER 5