



Bounty #3: Shadows and Scarecrows

Character Chronicle #

Chronicle Code

A.K.A. _____		- 2		Faction _____	Reputation _____
Player Name _____	Character Name _____	Organized Play # _____	Character # _____	Faction _____	Reputation _____
				Faction _____	Reputation _____

Adventure Summary

You accepted a bounty to find missing people and slay the monster that was thought to be responsible for their disappearances. Not all was as it seemed, however: the missing people had fled of their own volition, fearful that the local priest of the sadistic god Zon-Kuthon would come after them for their faith in the goddess Desna. You arrived just in time to stop this priest from harming Desna's faithful or exacting revenge on her former acolyte, who had helped lead Desna's worshippers to safety.

Items		Purchases		REWARDS
	Items Sold / Conditions Gained			
	_____		_____	
	_____		_____	
	_____		_____	
	_____		_____	
	_____		_____	
	TOTAL VALUE OF ITEMS SOLD		<input type="text"/>	
	Add 1/2 this value to the "Items Sold" Box			
	Items Bought / Conditions Cleared			
	_____		_____	
_____		_____		
_____		_____		
_____		_____		
TOTAL COST OF ITEMS BOUGHT		<input type="text"/>		
Notes				

FOR GM ONLY				
EVENT _____	EVENT CODE _____	DATE _____	Game Master's Signature _____	GM Organized Play # _____