



# Age of Ashes #149: Against the Scarlet Triad

Character Chronicle #

Herolab Code

T9MT

A.K.A.		- 2	
Player Name	Character Name	Organized Play #	Character #
Faction		Reputation	
Faction		Reputation	
Faction		Reputation	

## Adventure Summary

Taking the fight to the Scarlet Triad, you rescued a gnome settlement on your way to Katapesh. There, you convinced the city's leadership to outlaw the Triad, disrupted their underground base, and scattered their members. However, you discovered that an apocalypse—the Age of Ashes—is on the horizon if the draconic leader is not stopped.

## Boons

**Advanced Training:** Your adventures have earned you special training in a particular field. Check the box next to one of the following options and cross the other off your Chronicle Sheet.

☐ **Poisoner Training:** You have been trained in rare poisoning techniques and have access to the following feats: Deadly Poison Weapons, Pesh Skin, and Shaped Contaminant.

☐ **Zephyr Guard Membership:** You are a member of the Zephyr Guard and gain access to the Zephyr Guard archetype and its associated feats.

**Katapesh Companion:** Your time in Katapesh led to the discovery of new types of companion creatures. You gain access to the camel, hyena, and vulture animal companions.

**Expanded Summoning:** You have encountered the following monsters and can now summon them if you know the appropriate summon spell: cornugon, crucidaemon, nalfeshnee, and solifugid.

## Items

grinning pugwampi (level 14; 700 gp)  
nethysian bulwark (level 16; 8,000 gp)  
pactmasters' grace (level 14; 4,000 gp)  
peshpine grenade (level 1+, varies)  
false death poison (level 5; 25 gp)  
frenzy oil (level 16; 1,500 gp)  
gorgon's breath (level 13; 475 gp)  
isolation draught (level 7; 55 gp)  
mage bane (level 12; 325 gp)  
nightmare salt (level 20; 14,000 gp)  
oblivion essence (level 19; 6,500 gp)  
weeping midnight (level 16; 1,400 gp)

## Keepsakes

None

## Purchases

### Items Sold / Conditions Gained


TOTAL VALUE OF ITEMS SOLD

Add 1/2 this value to the "Items Sold" Box

### Items Bought / Conditions Cleared


TOTAL COST OF ITEMS BOUGHT

REWARDS

Starting XP

XP Gained

Final XP

Starting GP

GP Gained

Earn Income

Items Sold

GP Spent

Total GP

Starting Fame

Fame Earned

Total Fame

## Notes

## Downtime


## FOR GM ONLY

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Organized Play #