



Scenario #2-08: A Frosty Mug

		2																								
Character Name		Organized Play #	Character #																							
Adventure Summary																										
<p>You were sent to explore a newly discovered mountain pass into Irrisen, the Land of Eternal Winter. On the other side you found enchanted animals, biting cold, and immigrants from a faraway land who had recently freed themselves from the rule of a winter witch. After a day of getting to know the town's inhabitants, as well as a night of vigorous games and dancing, you encountered the witch herself, and (<input type="checkbox"/> sided with her to bring the town back under her dominion / <input type="checkbox"/> sided with the townspeople to vanquish her / <input type="checkbox"/> brokered a peace between the two sides).</p>																										
Boons		Rewards																								
<p>Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.</p> <p>This adventures qualifies you for a unique Achievement Point boon: Baba Yaga's Tutelage.</p>		XP Gained																								
Reputation Gained		GP Gained																								
Items		Purchases																								
<p>fear gem (item 4, 20 gp) grim trophy (item 7, 55 gp) lesser potion of disguise (item 5, 30 gp; naiad disguise; limit 1) moderate potion of disguise (item 8, 100 gp; frost giant disguise; limit 1) wand of mirror image (item 5, 150 gp)</p>		<p>Items Sold / Conditions Gained</p> <table border="1"><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr></table> <p>TOTAL VALUE OF ITEMS SOLD Add 1/2 this value to the GP Gained Box</p> <table border="1"><tr><td></td></tr></table>																								
Notes		Items Bought / Conditions Cleared																								
		<table border="1"><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr></table> <p>TOTAL COST OF ITEMS BOUGHT</p> <table border="1"><tr><td></td></tr></table>																								
Downtime																										
FOR GM ONLY																										
EVENT		EVENT CODE	DATE																							
			GM Organized Play #																							