

## **Bounty #4:** Cat's Cradle

Character Chronicle #
Chronicle Code

L6M3

	A.K.A.		_	Faction	Reputation	
Player Name	Character Name	Organized Play #	Character #	Faction	Reputation	<u> </u>
					Reputation	<u> </u>

## **Adventure Summary**

While traveling through Eto, you accepted a mission from merchant Tidbit Wizelboom to recover an heirloom puzzle box and other goods stolen from her caravan by bandits. You were attacked by dust mephits as you searched for the bandits. While investigating their campsite, you encountered the sphinx Zandyk, who challenged you to solve a riddle in exchange for the puzzle box.

Items			i diciidaca	
		Items	Sold / Conditions Gained	
	_			Starting XP
	-			
	-			XP Gained
	-	Δdd 1/2	TOTAL VALUE OF ITEMS SOLD this value to the "Items Sold" Box	
		Add 1/2	this value to the Items 3010 Box	Final XP
		Items B	ought / Conditions Cleared	60
	-			Starting GP
	-			Starting GP Starting GP
	-			GP Gained
			TOTAL COST OF ITEMS BOUGHT	
				Items Sold
		Notes		
				GP Spent
				Total GP
		FOR GN	1 ONLY	
EVENT	EVENT CODE	DATE	Gama Mactor's Signature	CM Organized Play #