



Pathfinder Society Quest #11: A Parchment Tree

Character Chronicle #

Herolab Code

F7Z6

A.K.A.		- 2		Faction	Reputation
Player Name	Character Name	Organized Play #	Character #	Faction	Reputation
				Faction	Reputation

Adventure Summary

A long day spent exploring the bazaar of Katheer led to encounters with a variety of interesting individuals and a few run-ins with some unsavory characters. Having determined that the Agarja family are the rightful landowners, your efforts will ensure that the new lodge near Sedeq can advance the Pathfinder Society's interests in Qadira.

Boons

☐ **Amateur Genealogist (General):** Your efforts assisting Venture-Captain Qaradi have given you some insights into family trees. Immediately after the venture-captain briefing in a scenario, you can check a box next to this boon to increase your proficiency in either Genealogy Lore or Heraldry lore by 1 step until the end of the scenario: untrained becomes trained, trained becomes expert, and expert becomes master. You can't increase your proficiency to legendary using this boon, and the effects of this boon aren't cumulative with any other temporary proficiency increases to the associated skills.

Items

Purchases

Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD
Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

TOTAL COST OF ITEMS BOUGHT

Notes

Downtime

Starting XP

XP Gained

Final XP

Starting GP

GP Gained

Earn Income

Items Sold

GP Spent

Total GP

Starting Fame

Fame Earned

Total Fame

REWARDS

SUBTIER 1-2

SUBTIER 3-4

FOR GM ONLY

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Organized Play #