



Pathfinder Society Quest #2: Unforgiving Fire

Character Chronicle #

Herolab Code

F9R7

A.K.A. _____				Faction _____		Reputation _____	
- 2				Faction _____		Reputation _____	
Player Name _____		Character Name _____		Organized Play # _____		Character # _____	
Faction _____		Reputation _____		Faction _____		Reputation _____	

Adventure Summary

You defeated Meleeka Sanvara and returned One-Who-Waits to the artifact vault in the Pathfinder Society Lodge in Niswan.

Boons

☐ ☐ ☐ **One-Who-Waits (Slotless):** Your trials in the burgeoning monastery of Unforgiving Fire have given you an edge in overcoming physical challenges. Whenever you roll a critical failure on an Acrobatics or Athletics check, you can check a box next to this boon as a free action to get a failure instead (the GM can tell you if this wouldn't change the outcome of the check so you do not waste this ability).

Student of the Unforgiving Fire: Having read the ancient scrolls from which Meleeka created the Unforgiving Fire style, you have gained access to the following feat for all of your characters (include a copy of this Chronicle sheet with any character who selects this feat).

RAIN OF EMBERS STANCE

FEAT 1

RARE

MONK

STANCE

Requirements You are unarmored.

You enter the stance of an enraged phoenix, holding your fingers as rigid as deadly talons while moving with quick, flickering gestures that flicker with dancing flames. The only Strikes you can make are fire talon Strikes. These deal 1d4 fire damage; are in the brawling group; and have the agile, finesse, fire, nonlethal, and unarmed traits.

While in Rain of Embers Stance, you gain a +1 status bonus to AC and fire resistance equal to half your level (minimum 1).

Items		Purchases	
Items Sold / Conditions Gained		Items Bought / Conditions Cleared	
everburning torch (level 1; 15 gp) +1 handwraps of mighty blows (level 2; 35 gp)		TOTAL VALUE OF ITEMS SOLD Add 1/2 this value to the "Items Sold" Box	
everburning torch (level 1; 15 gp) bracelet of dashing (level 3; 58 gp) +1 striking handwraps of mighty blows (level 4; 100 gp)		TOTAL COST OF ITEMS BOUGHT	

REWARDS

Starting XP

XP Gained

Final XP

Starting GP

GP Gained

Earn Income

Items Sold

GP Spent

Total GP

Starting Fame

Fame Earned

Total Fame

Notes

Downtime

FOR GM ONLY

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Organized Play #