



# Stefano Palma

## Game designer

Telefono: +39 389 5936126

E-mail: stefano.palma.work@gmail.com

Website: <https://idkwnisu.github.io>

## Work experiences

- ◆ Coder dojo mentor - 2019

## Education

- ◆ Unimi - Informatica percorso progettazione di videogame 2017-2020
- ◆ Unisalento - ingegneria dell'informazione 2013-2016

## Skills

### Game design

- ◆ Core system and level design and balance
- ◆ User experience and game controls design
- ◆ Design of game narrative and storytelling
- ◆ Design of AR and VR experiences
- ◆ Common artificial intelligence patterns for videogames
- ◆ Project and team management

### Programming

- ◆ Great experience with unity(C#) and some experience with UE4(BP/C++)
- ◆ Good programming skills in other languages(C,java,javascript)

### Arts

- ◆ Experience with GIMP, Inkscape, Blender and Substance Designer
- ◆ Shader and shader graph programming
- ◆ Textures and VFX art

### Other skills

- ◆ Familiarity with writing
- ◆ Self motivated and fast learner
- ◆ Mother tongue italian and fluent english

