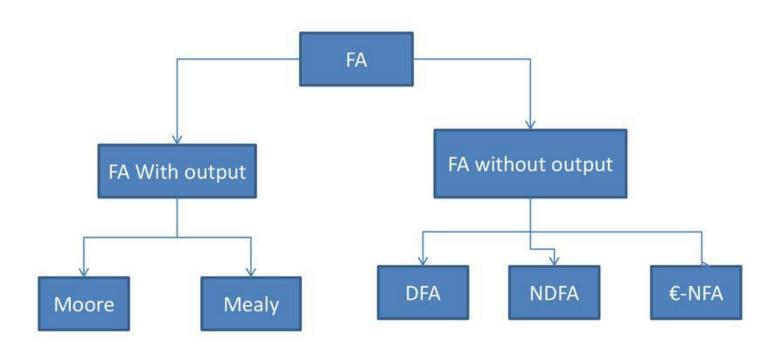
FA With Output... Moore Machine

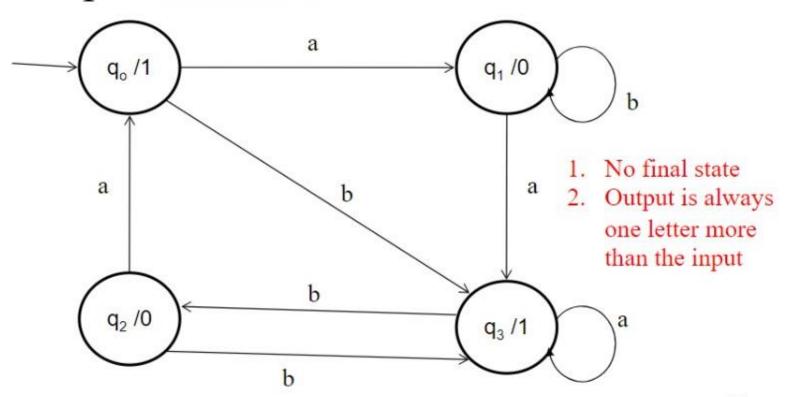
-- Sakshi Surve

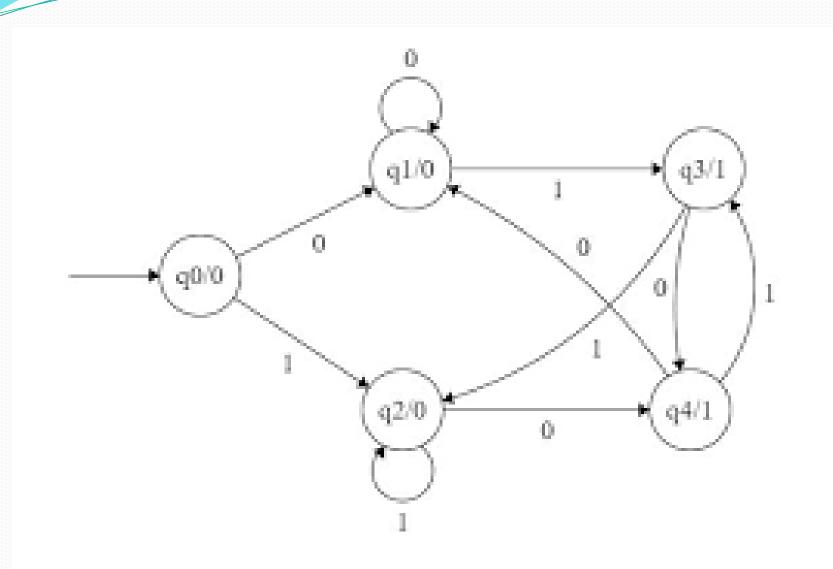


Moore machine – example

Input: abba

Output: 1 0 0 0 1





Moore Machine





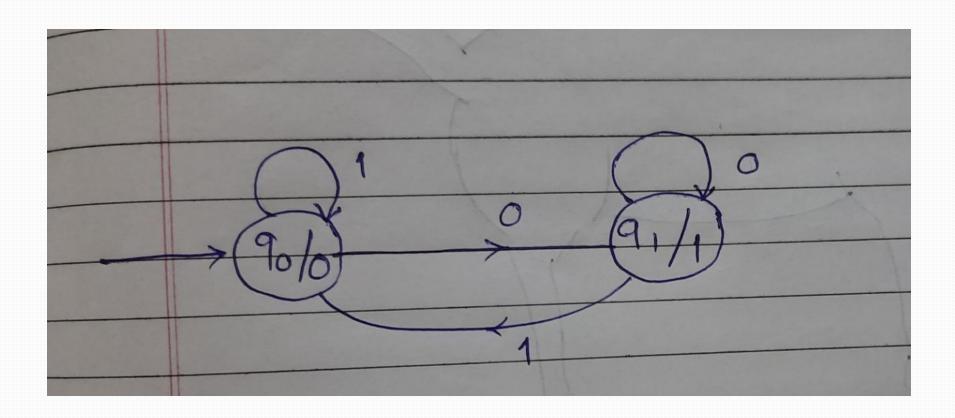
Moore Machine is six-tuple $(Q, \sum, \Delta, \delta, \lambda, q_0)$:

- (i) Q is a finite set of states
- (ii) ∑ is the input alphabet
- (iii) Δ is the output alphabet
- (iv) δ is the transition function from $\sum X Q$ into Q
- (v) λ is the output function mapping Q into Δ and
- (vi) q_0 is the initial state

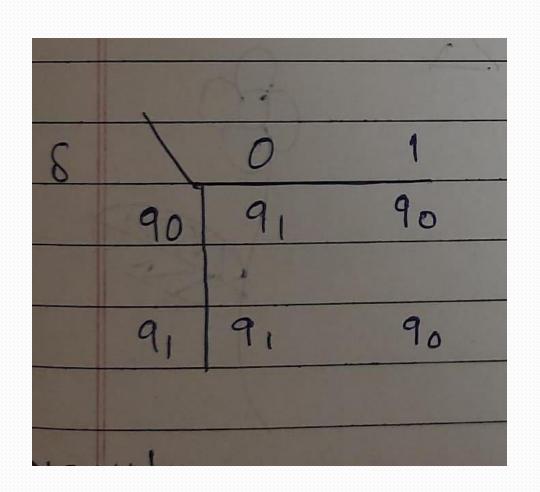
• Mapping Functions :

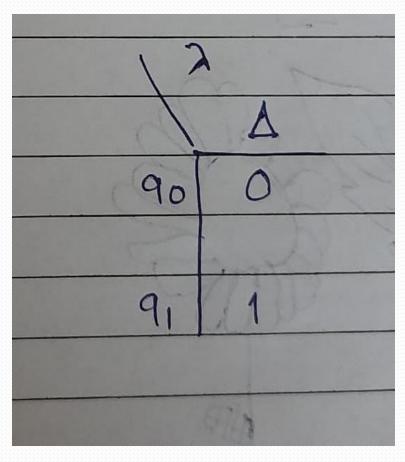
| Current | Next State (δ) | | Output(λ) |
|----------------|----------------|----------------|-----------|
| State | 0 | 1 | |
| q _o | qı | q ₂ | 1 |
| q ₁ | q ₂ | q ₁ | 1 |
| q ₂ | q ₂ | qo | 0 |

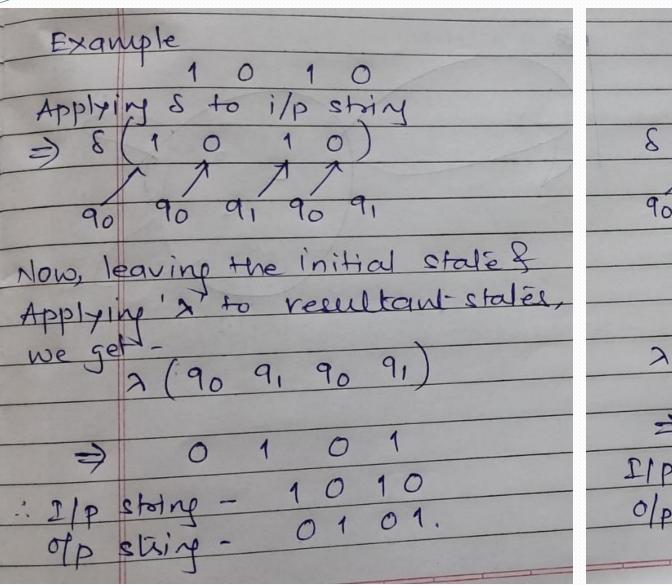
Design Moore Machine to find one's complement of a binary input string



Transition Mapping Function
Output Mapping Function





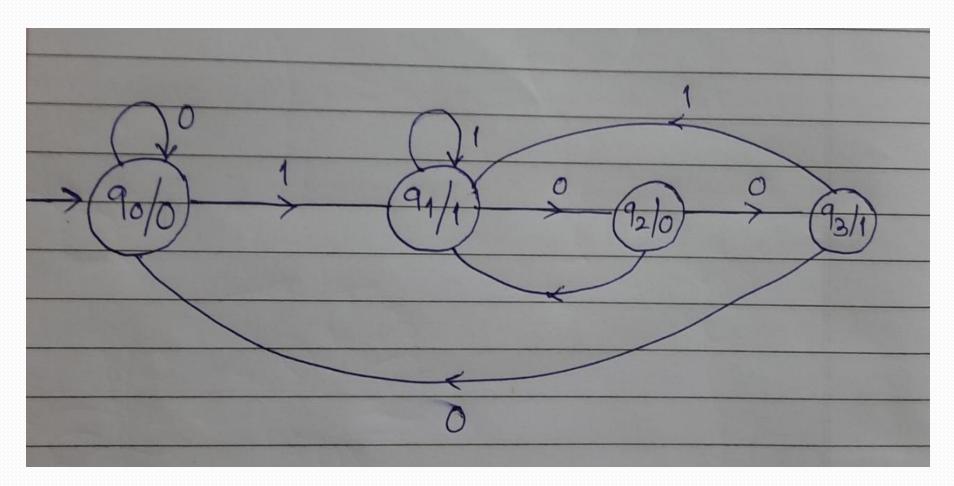


8(000)

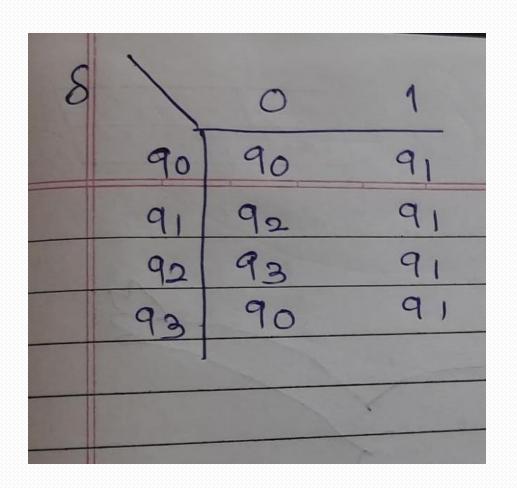
2 (9, 9, 9)

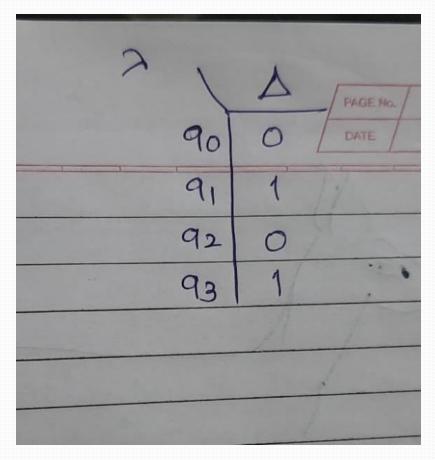
Ilp string-000 Olp string-111

Design Moore Machine to convert every occurrence of 100 to 101



Transition Mapping Function
Output Mapping Function

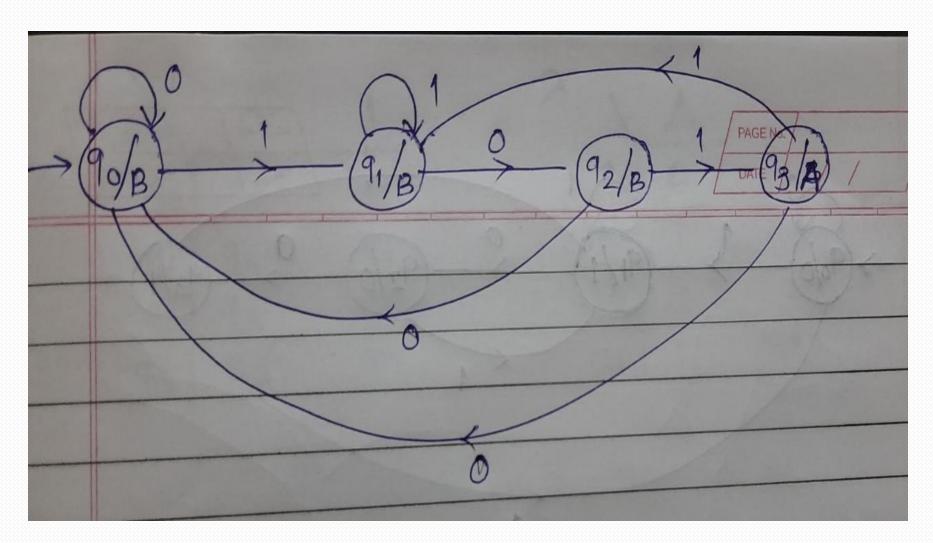




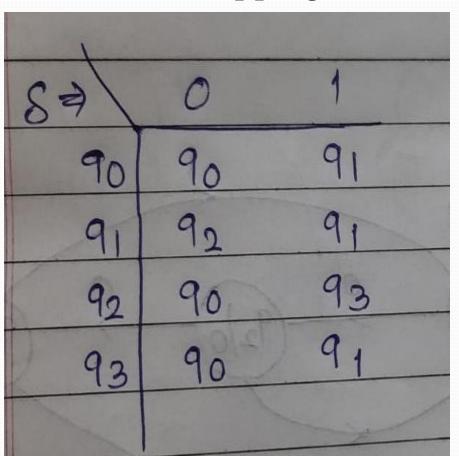
Example-90 90 91 92 93 Now, leaving the initial state & Applying In to resultant states, we get, 2 (90 91 92 93)

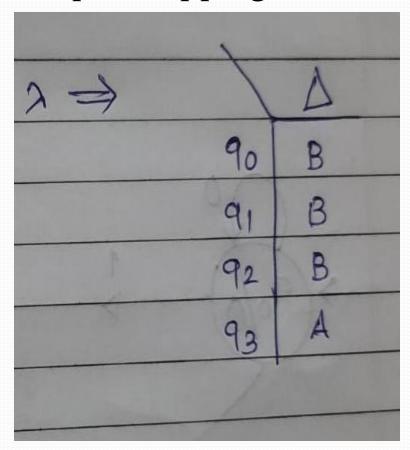
Example -90 91 92 93 91 2 (9, 92 93 9, → 1 0 1 1 ... SIP string - 1001 ofp string - 101 €

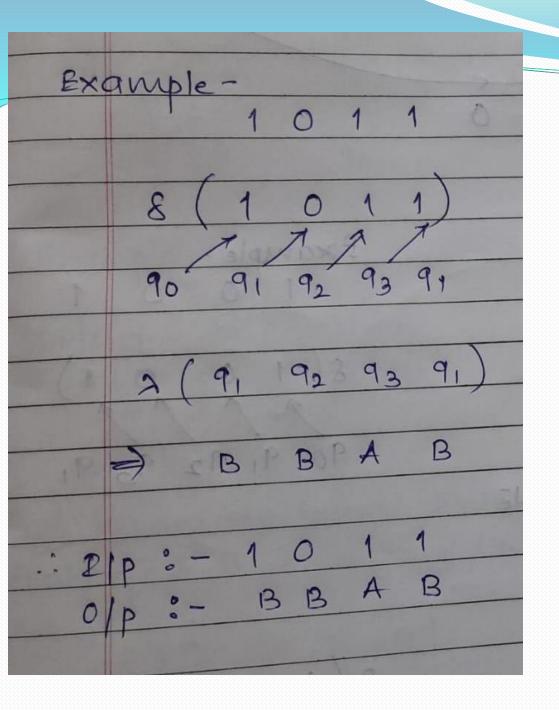
Design Moore Machine which outputs 'A' if '101' is recognized, otherwise outputs 'B'



Transition Mapping Function
Output Mapping Function



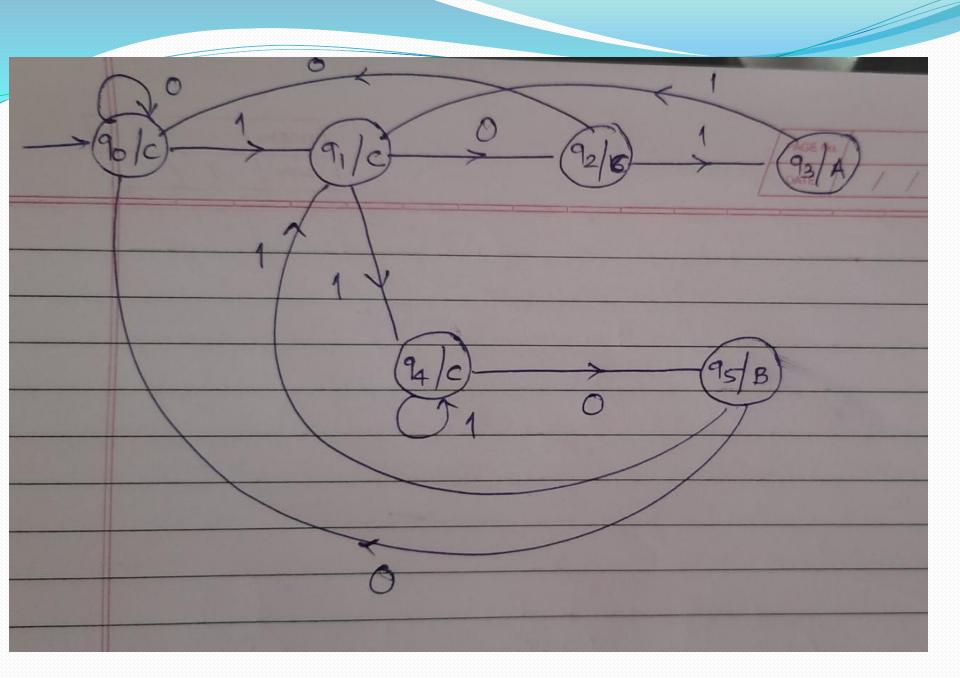




| | _ |
|----------------------|-----|
| | |
| 1 1 1 1 | |
| , | |
| 8(1111) | |
| 111 | |
| 90 91 91 91 | 9, |
| iste all of a party | 1 |
| 2 (9, 9, 9, | 91) |
| | |
| BBBB | |
| 112 1 ANT AMOUNDS IN | |
| - 2/10 - 1 1 1 1 | A |
| | 3 |
| 01p- BBBB | |
| | |
| op in or in | |

Homework

- Design Moore Machine which outputs 'A' if '101' is recognized, outputs 'B' if '110' is recognized, and 'C' otherwise
- Design a Moore machine to convert every occurrence of '121' to '122' over $\Sigma = \{1,2,3\}$



FA with Output ... Mealy Machine

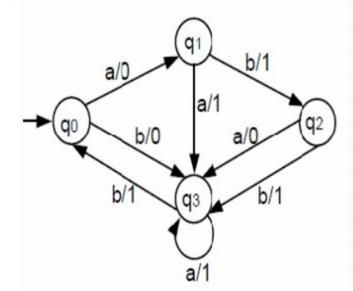
--- Sakshi Surve

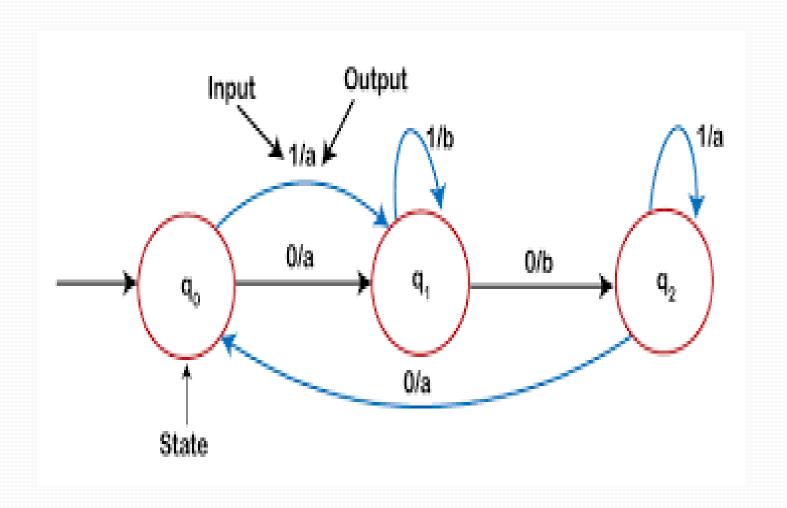
- FA with Output associated with a State:
 - Moore Machine

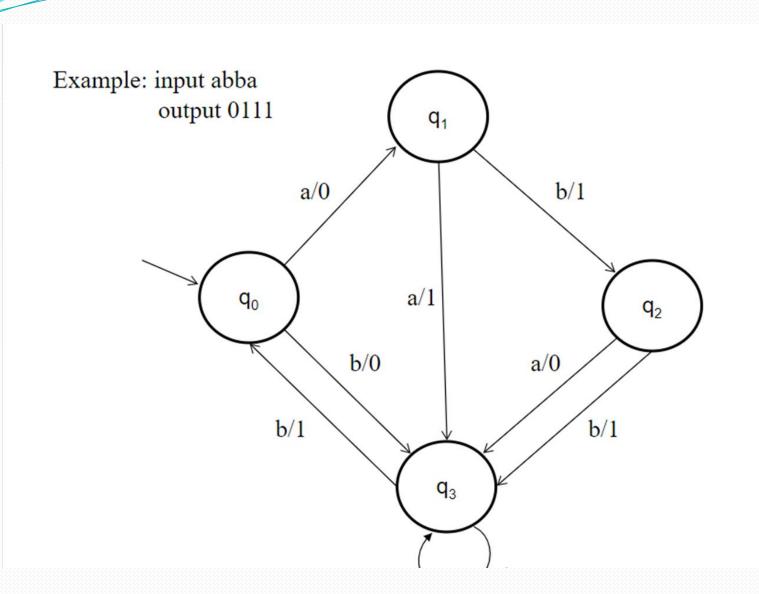
- FA with Output associated with a Transition:
 - Mealy Machine

FA With Output- Mealy Machine

- □output on edge
- □same number of input to output
- □Input: aaabb
- Output: 01110







Definition:

Mealy Machine

A Mealy machine is defined by the sextuple

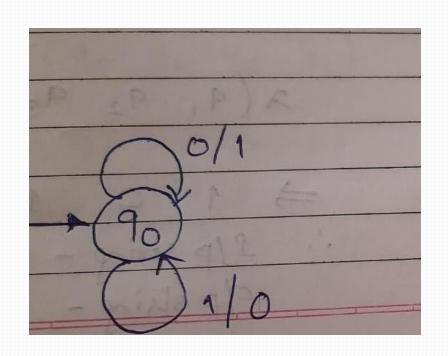
$$M = (Q, \Sigma, r, \delta, \theta, q_o)$$

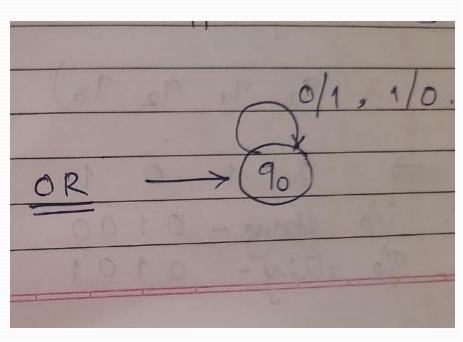
Where

- Q is a finite set of internal states,
- Σ is the input alphabet,
- R is the output alphabet,
- $\delta: \mathbb{Q} \times \Sigma \longrightarrow \mathbb{Q}$ is the transition function.
- θ : $Q \times \Sigma \rightarrow r$ is the output function.
- $q_o \in Q$ is the initial state of M.

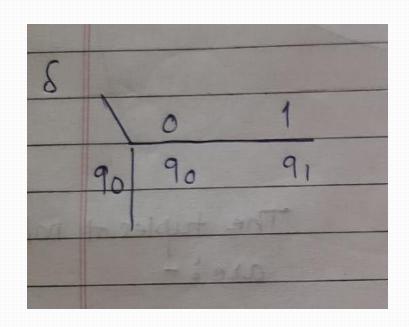
| State | Next State | | | |
|-------------|------------|--------|-------|--------|
| | Input = 0 | | Inp | ut = 1 |
| | State | Output | State | Output |
| → q0 | q2 | b | q1 | b |
| q1 | q3 | b | q2 | b |
| q2 | q2 | b | q2 | b |
| q3 | q2 | b | q0 | a |

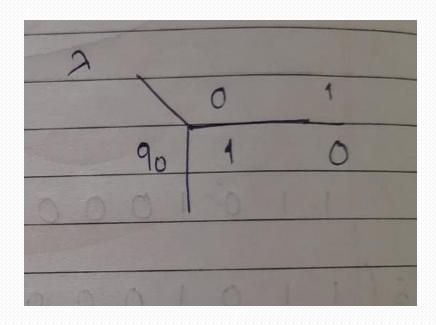
 Design Mealy Machine to find one's complement of a binary input string





Transition Mapping Function
Output Mapping Function



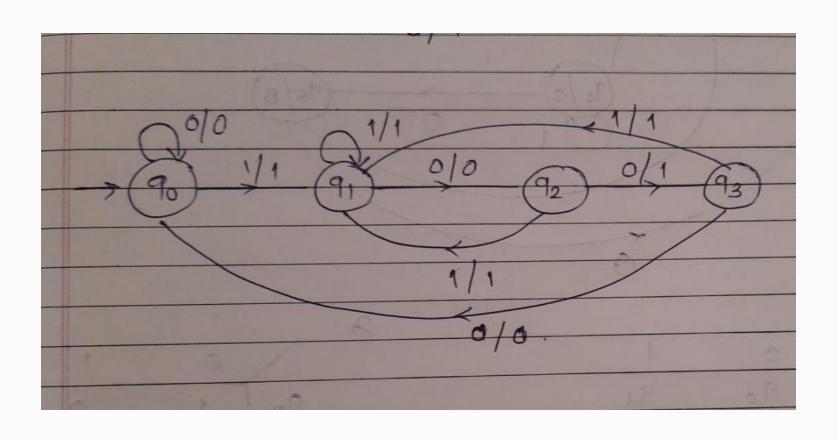


• Examples :

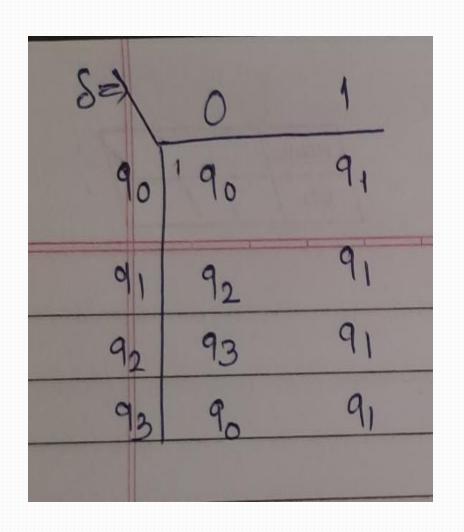
| 1010 |
|--------------------------------|
| Applying 's' to input |
| Johnson |
| 8(10010) |
| 90 90 90 90 |
| 90 90 90 90 |
| Now, excluding the last state. |
| applying a to the resultant |
| stater we get - |
| |
| 3 90 90 9 |
| 2(90,1) = 0 |
| $\lambda(90,0) = 1$ |
| 2 (90,1) = 0 |
| 2 (90,0)=1. |
| :- 2/9 string = 1010 |
| 0/9 string = 0101. |
| |

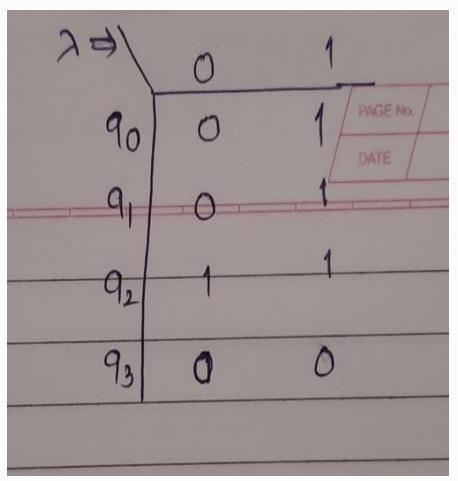
| 0000 |
|------------------------|
| EP SPIPSPIP OP |
| 8(000) |
| 1/1/1 |
| 90 90 90 90 |
| 0,=(0,18)5 |
| 2 (90,0) = 1 |
| 2 (90,0)=1 |
| 7 (90,0) =1 |
| 0 = (0 of) R |
| ·. [] p string 2 0 0 0 |
| olp string = 191 |
| |

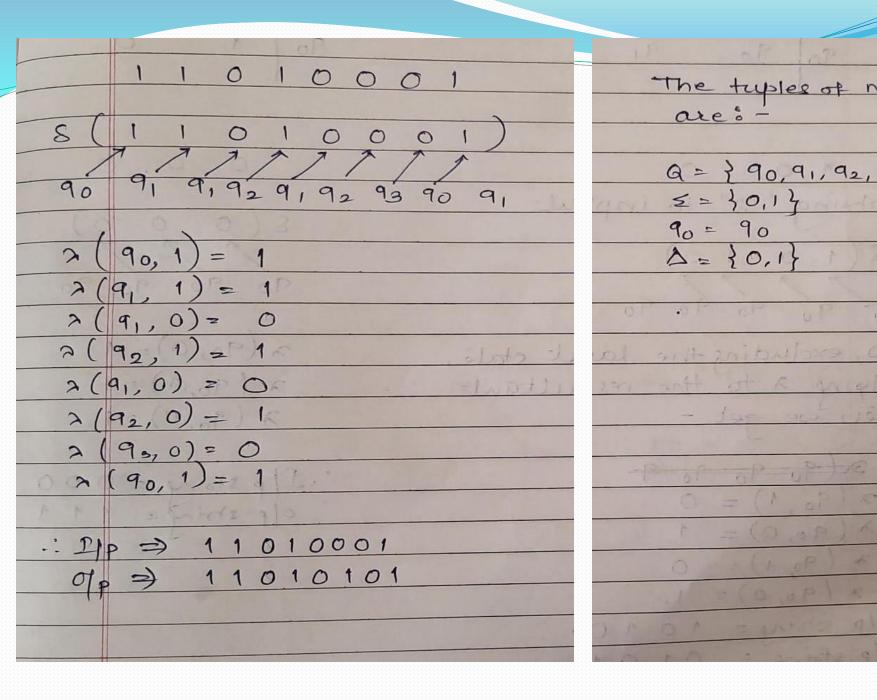
Design Mealy Machine to convert every occurrence of 100 to 101



- Transition Mapping Function Output Mapping Function



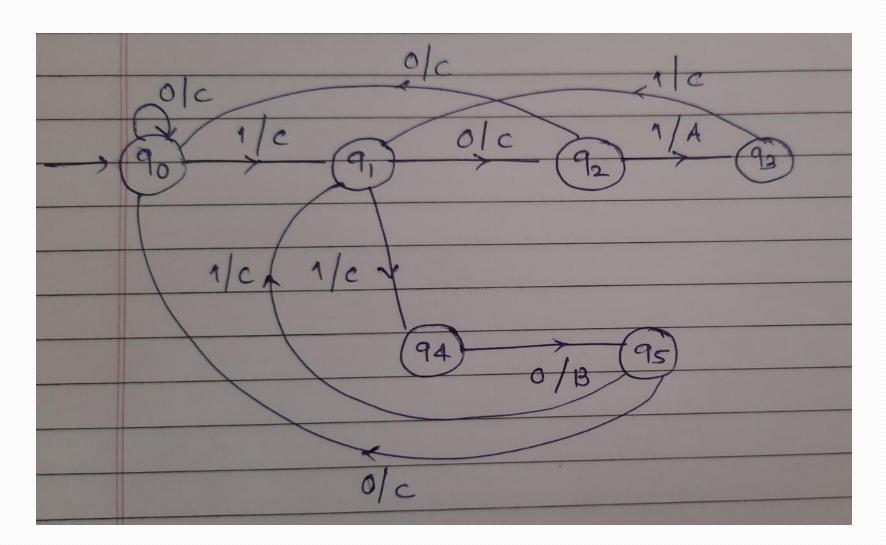




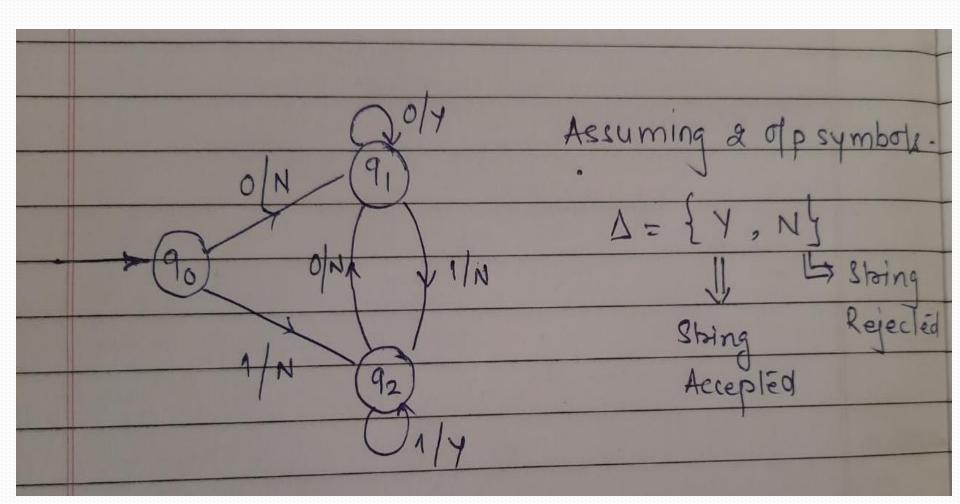
The tuples of mic are: -

Q= } 90,91,92,93} 5= 30,17 90 = 90 D= {0,1}

Design Mealy Machine which outputs 'A' if '101' is recognized, outputs 'B' if '110' is recognized, and 'C' otherwise



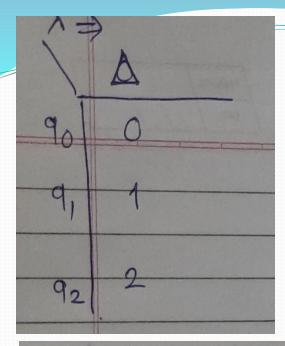
Design a Mealy Machine to accept a binary string if it ends with 'oo' or '11'

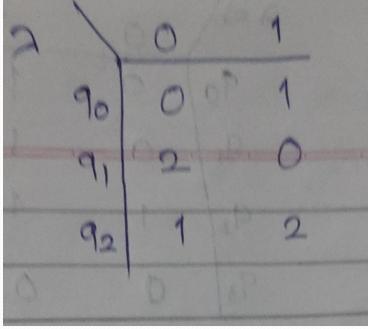


Design Moore and Mealy Machine to determine residue modulo 3 of a binary input

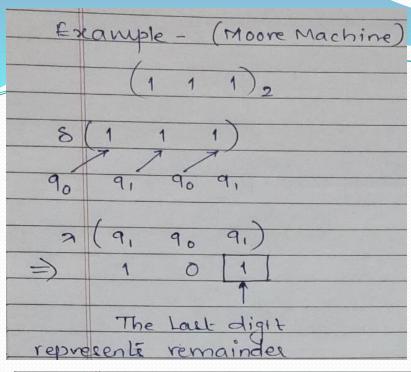
Residue Modulo n = Remainder after dividing by n

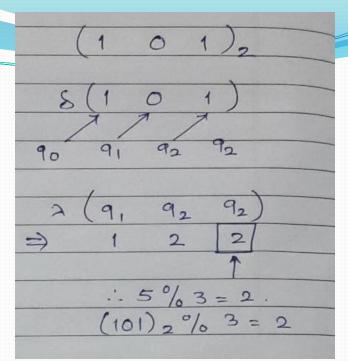
• The expected answer is remainder when a binary number is divided by 3i.e. 0, 1, 2

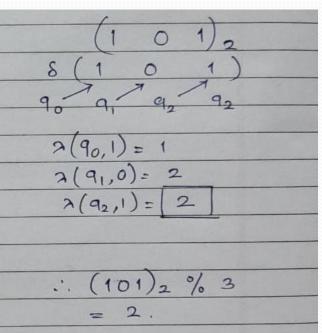




| \ | 0 | PAGE No. |
|--------|----|-----------|
| 90 | 90 | DAQ / / / |
| 91 | 92 | 8 |
| (10)92 | 91 | 92 |
| | | |







Homework

• Design a Moore Machine to accept a binary string if it ends with 'oo' or '11'

- Design Mealy Machine which outputs 'A' if '101' is recognized, otherwise outputs 'B'
- Design a Mealy machine to convert every occurrence of '121' to '122' over $\Sigma = \{1,2,3\}$

| Mealy Machine | Moore Machine |
|---|---|
| Output depends both upon the present state and the present input | Output depends only upon the present state. |
| Generally, it has fewer states than Moore Machine. | Generally, it has more states than Mealy Machine. |
| The value of the output function is a function of the transitions and the changes, when the input logic on the present state is done. | The value of the output function is a function of the current state and the changes at the clock edges, whenever state changes occur. |
| Mealy machines react faster to inputs. They generally react in the same clock cycle. | In Moore machines, more logic is required to decode the outputs resulting in more circuit delays. They generally react one clock cycle later. |