```
fun main(x) = {
= \{ un foo(x) = \{ un foo(x) \} \}
                                   var a := new array[int](3);
       (X =⇒null) {|
                                    if(x > 4 \text{ and } x <= 6){
     print(x);
                                      print(a[x]);
                                              Access a[x] will throw
                                              IndexOutOfBound for x \rightarrow [5,6]
                                              and a \rightarrow [0..3].
```