

# Special Project Presentation

Group 30

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## Algorithm:

- ❑ Frames extracted
- ❑ Arrow detected for each frame
- ❑ Non-arrow objects extracted from frame zero
- ❑ Objects classified
- ❑ For each frame:
  - ❑ Equation updated according to arrow location
  - ❑ Arrow trajectory drawn
  - ❑ if “=” reached, calculated, added to equation
- ❑ Frames converted to video

# Arrow Detection

## Algorithm:

Given an image (frame):

- ❑ Pixel intensity is rescaled
- ❑ Image is thresholded in RGB color channels for red, turned to grayscale
- ❑ Median filtered, binarized
- ❑ Region detection applied (from scikit-image)
- ❑ The sufficiently large region is selected, its center and size recorded.



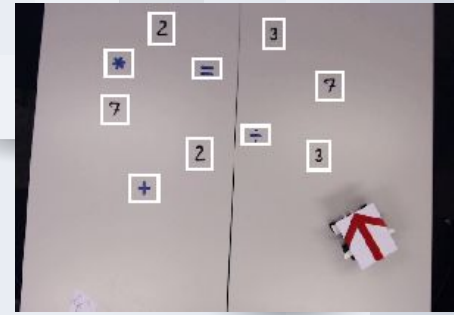
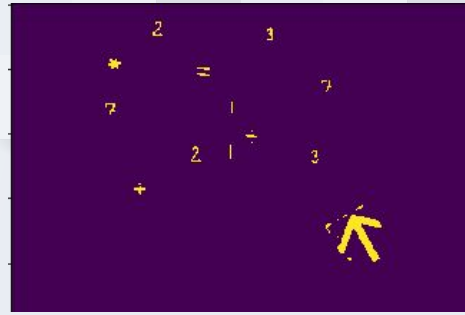
# Object Extraction From First Frame

## Algorithm:

- ❑ First frame is preprocessed:

Intensity rescaled, turned to grayscale, median filtered, edges enhanced, closing applied

- ❑ Region detection applied (from scikit-image)
- ❑ Significant regions are selected based on:
  - ❑ The **area of their bounding box** (within a specified range)
  - ❑ Their **height to width ratio** (eliminates unwanted line segments etc)
  - ❑ Their **distance to the arrow** (eliminates objects formed around arrow)



# Symbol Classification

Classifier model is a CNN

- ❑ Classifies between 14 classes, 9 digits and 5 operators
  - ❑ ( If “-” and “1” are misclassified, alternation of digits and operators is used to solve it externally during equation formation)
- ❑ Training data is obtained as follows:
  - ❑ Sources: Mnist dataset (for digits) and digital images of operators
  - ❑ Data augmentation applied to datasets:

Translation, rotation, scaling

# Processing Frames

## Algorithm:

For each frame:

- ❑ The new arrow location is added to the arrow locations (trajectory)
- ❑ If the arrow intersects an object, its class label is added to the equation, object is marked as passed.
- ❑ The current equation and arrow trajectory are drawn on the frame.
- ❑ If “=” is reached, the equation result is added to the equation

