

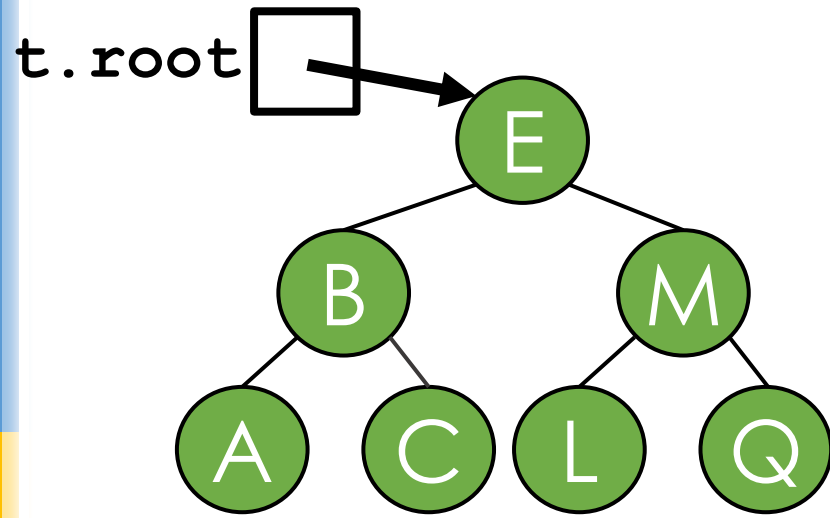
Binary Search Trees: Insert



Let's write it!

Looking ahead...

- You will implement insert in a different kind of tree in the project, but the ideas are the same

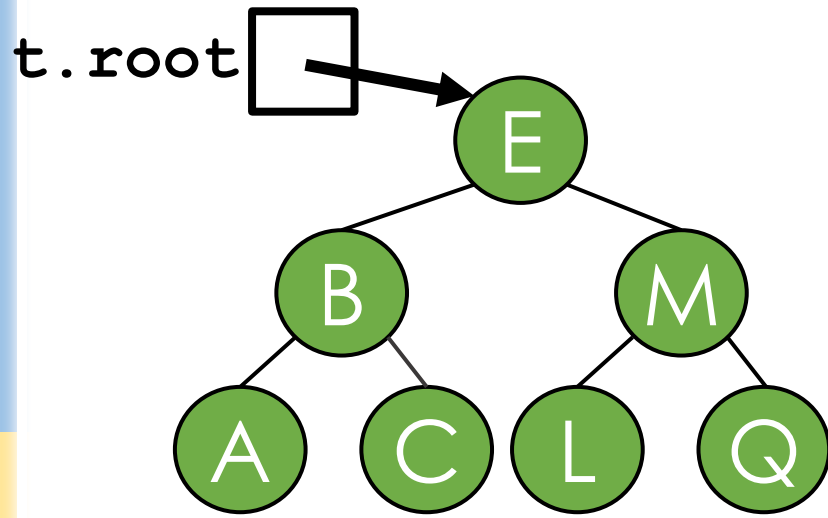


```
t.insert('D')
```

```
public boolean insert(E toInsert)
{
```

find toInsert

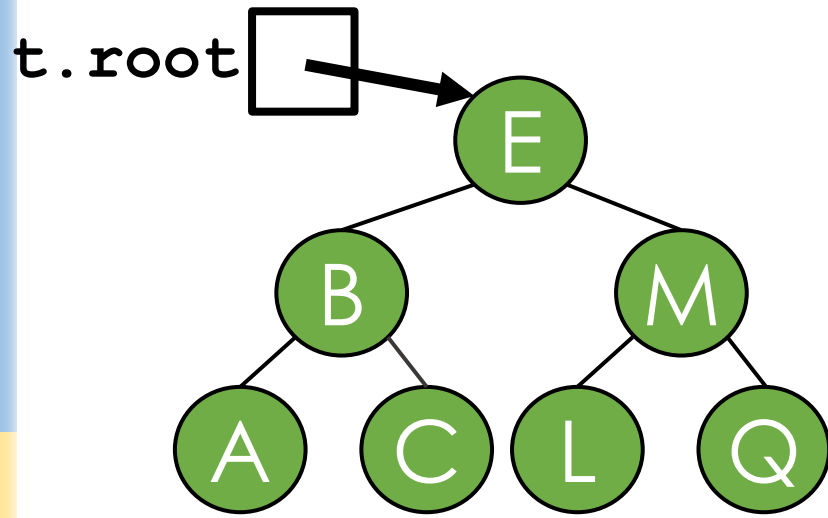
**if it's not there, add it
where you end up**



`t.insert('D')`

```
public boolean insert(E toInsert)
{
    TreeNode<E> curr = root;
    int comp =
        toInsert.compareTo(curr.getData());
    while (curr != null) {
        if (comp < 0)
            curr = curr.getLeft();
        else if (comp > 0)
            curr = curr.getRight();
        else
            return false;
    }
}
```

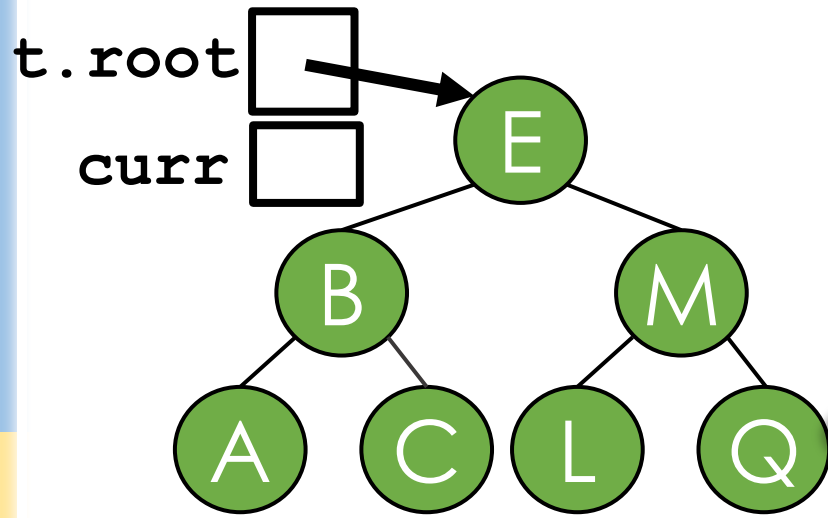
**if it's not there, add it
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`t.insert('D')`

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public boolean insert(E toInsert)
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    TreeNode<E> curr = root;
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        toInsert.compareTo(curr.getData());
    while (curr != null) {
        if (comp < 0)
            curr = curr.getLeft();
        else if (comp > 0)
            curr = curr.getRight();
        else
            return false;
    }
    curr = new TreeNode<E>(toInsert, curr);
}
```

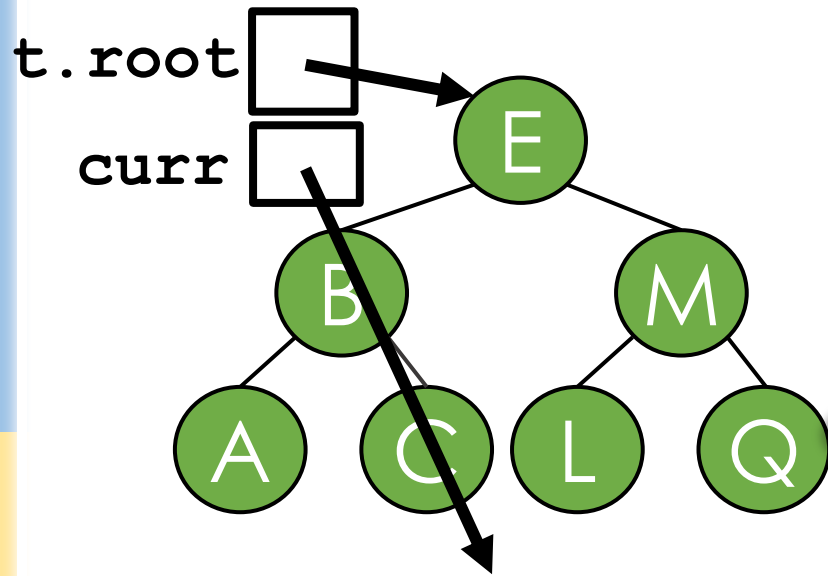
Does this work?



`t.insert('D')`

```
public boolean insert(E toInsert)
{
    TreeNode<E> curr = root;
    int comp =
        toInsert.compareTo(curr.getData());
    while (curr != null) {
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            curr = curr.getLeft();
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            curr = curr.getRight();
        else
            return false;
    }
    curr = new TreeNode<E>(toInsert, curr);
}
```

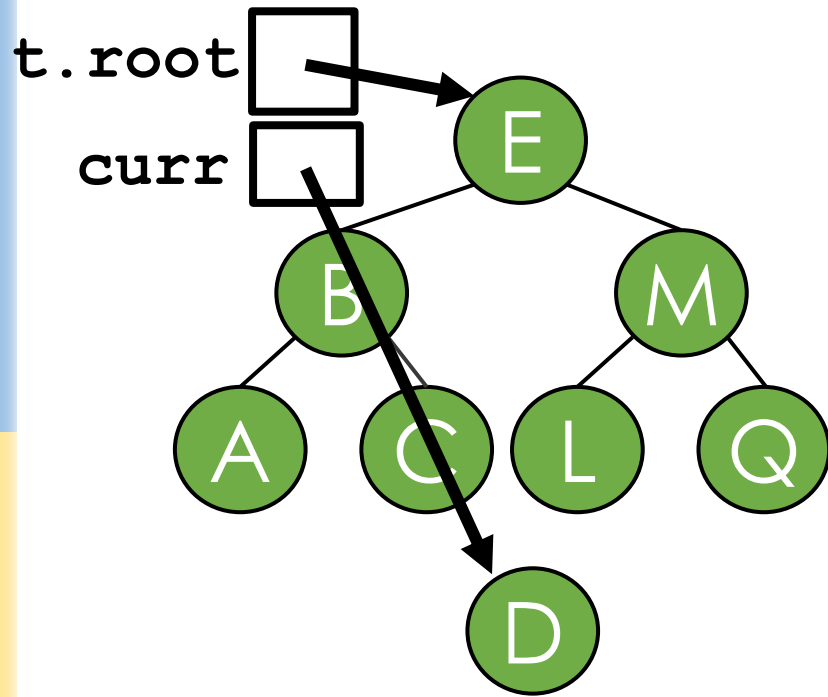
Does this work? NO!



`t.insert('D')`

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            curr = curr.getRight();
        else
            return false;
    }
    curr = new TreeNode<E>(toInsert, curr);
}
```

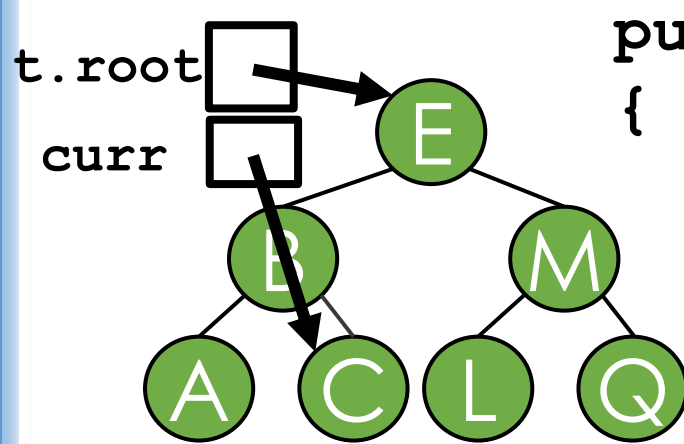
Does this work? NO!



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{
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            curr = curr.getRight();
        else
            return false;
    }
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}
```

Does this work? NO!



```
public boolean insert(E toInsert)
```

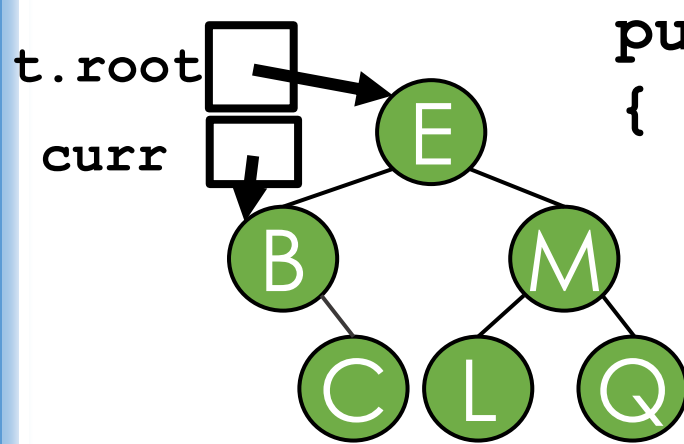
```
{
```

```
    TreeNode<E> curr = root;
```

```
    int comp = toInsert.compareTo(curr.getData());
```

```
t.insert('D')
```

**Need to stop before
we fall off the end**



```
public boolean insert(E toInsert)
```

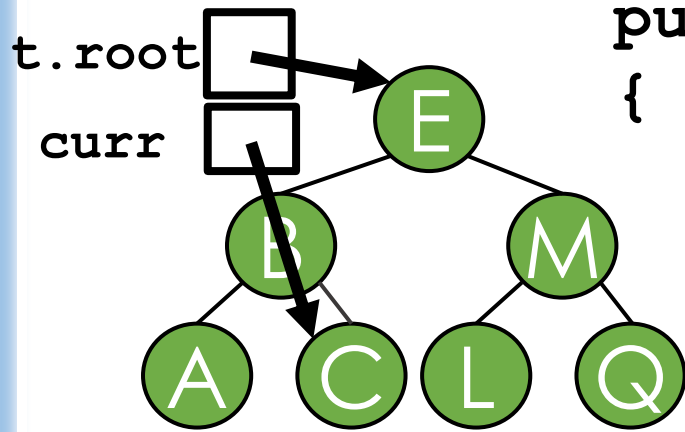
```
{
```

```
    TreeNode<E> curr = root;
```

```
    int comp = toInsert.compareTo(curr.getData());
```

```
t.insert('D')
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```
public boolean insert(E toInsert)
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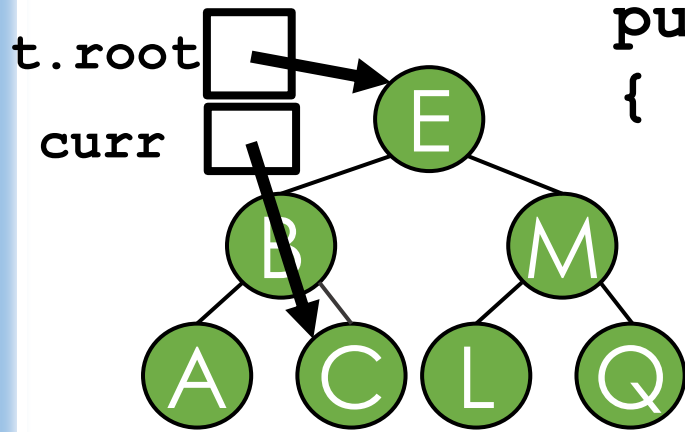
```
    TreeNode<E> curr = root;
```

```
    int comp = toInsert.compareTo(curr.getData());
```

```
    while (comp < 0 && curr.getLeft() != null ||  
           comp > 0 && curr.getRight() != null)
```

```
t.insert('D')
```

**Need to stop before
we fall off the end**



```
public boolean insert(E toInsert)
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```
{
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```
    TreeNode<E> curr = root;
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```
    int comp = toInsert.compareTo(curr.getData());
```

```
    while (comp < 0 && curr.getLeft() != null ||  
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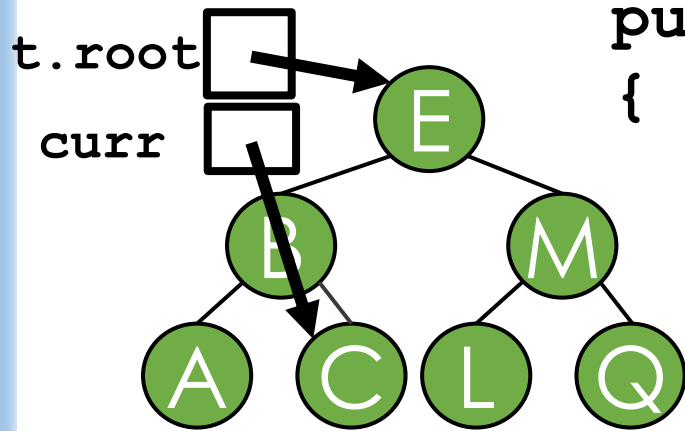
```
{
```

```
    if (comp < 0) curr = curr.getLeft();
```

```
    else curr = curr.getRight();
```

```
t.insert('D')
```

**Need to stop before
we fall off the end**



```
public boolean insert(E toInsert)
```

```
{
```

```
    TreeNode<E> curr = root;
```

```
    int comp = toInsert.compareTo(curr.getData());
```

```
    while (comp < 0 && curr.getLeft() != null ||  
           comp > 0 && curr.getRight() != null)
```

```
    {
```

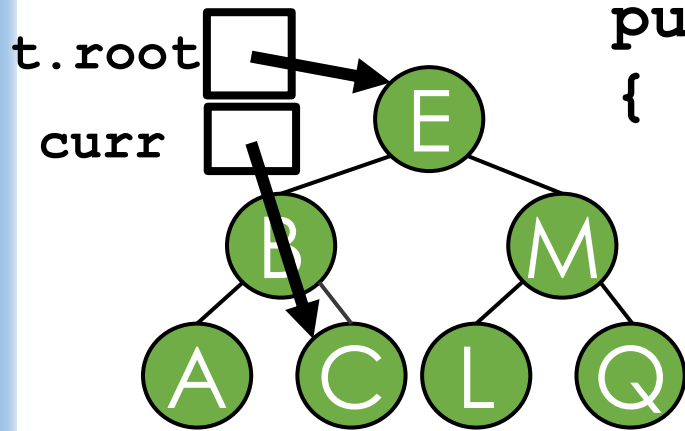
```
        if (comp < 0) curr = curr.getLeft();
```

```
        else curr = curr.getRight();
```

```
        comp = toInsert.compareTo(curr.getData());
```

```
    t.insert('D') }
```

What's next?



```
public boolean insert(E toInsert)
```

```
{
```

```
    TreeNode<E> curr = root;
```

```
    int comp = toInsert.compareTo(curr.getData());
```

```
    while (comp < 0 && curr.getLeft() != null ||  
           comp > 0 && curr.getRight() != null)
```

```
    {
```

```
        if (comp < 0) curr = curr.getLeft();
```

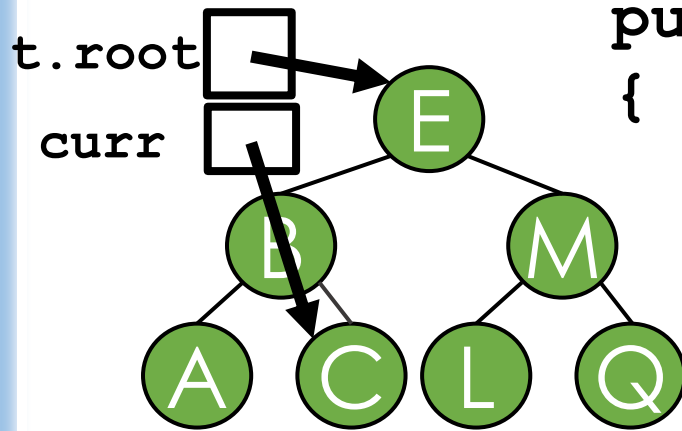
```
        else curr = curr.getRight();
```

```
        comp = toInsert.compareTo(curr.getData());
```

```
    }
```

```
t.insert('D')
```

After the loop either: (1) curr points to the last node,
or (2) we found the element



`t.insert('D')`

```
public boolean insert(E toInsert)
```

```
{
```

```
    TreeNode<E> curr = root;
```

```
    int comp = toInsert.compareTo(curr.getData());
```

```
    while (comp < 0 && curr.getLeft() != null ||
           comp > 0 && curr.getRight() != null)
```

```
    {
```

```
        if (comp < 0) curr = curr.getLeft();
```

```
        else curr = curr.getRight();
```

```
        comp = toInsert.compareTo(curr.getData());
```

```
    }
```

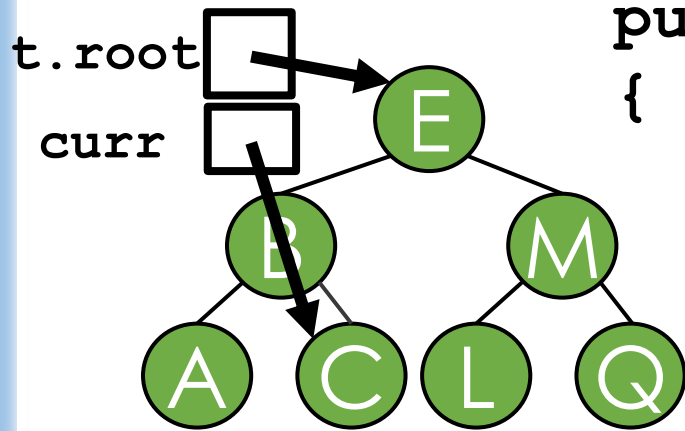
```
    if (comp < 0)
```

```
        curr.setLeftChild(toInsert, curr);
```

```
    else if (comp > 0)
```

```
        curr.setRightChild(toInsert, curr);
```

After the loop either: (1) curr points to the last node,



`t.insert('D')`

```
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```
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```
    TreeNode<E> curr = root;
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    int comp = toInsert.compareTo(curr.getData());
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    while (comp < 0 && curr.getLeft() != null ||  
           comp > 0 && curr.getRight() != null)
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        if (comp < 0) curr = curr.getLeft();
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        else curr = curr.getRight();
```

```
        comp = toInsert.compareTo(curr.getData());
```

```
    }
```

```
    if (comp < 0)
```

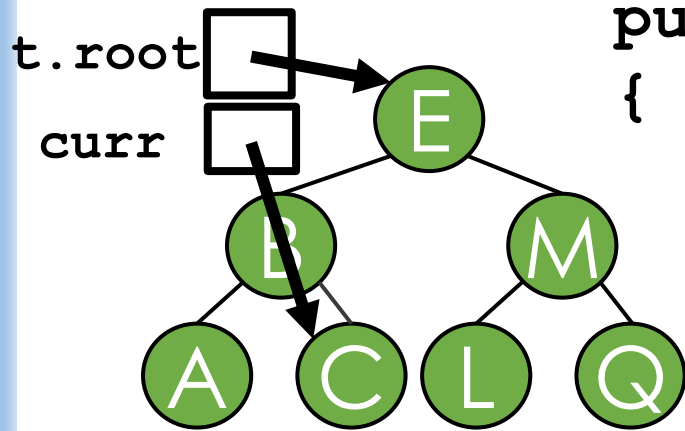
```
        curr.setLeftChild(toInsert, curr);
```

```
    else if (comp > 0)
```

```
        curr.setRightChild(toInsert, curr);
```

```
    else return false;
```

After the loop either: (1) curr points to the last node,
or (2) we found the element



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```
public boolean insert(E toInsert)
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    while (comp < 0 && curr.getLeft() != null ||  
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        else curr = curr.getRight();
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```
        comp = toInsert.compareTo(curr.getData());
```

```
    }
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```
    if (comp < 0)
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        curr.setLeftChild(toInsert, curr);
```

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    else if (comp > 0)
```

```
        curr.setRightChild(toInsert, curr);
```

```
    else return false;
```

```
    return true;
```

```
}
```