Linked List Testing: Concept Challenge

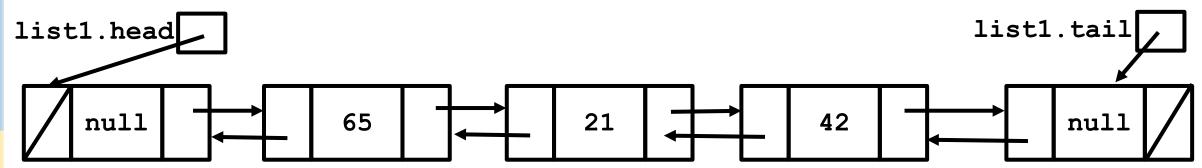


Concept Challenge: Procedure

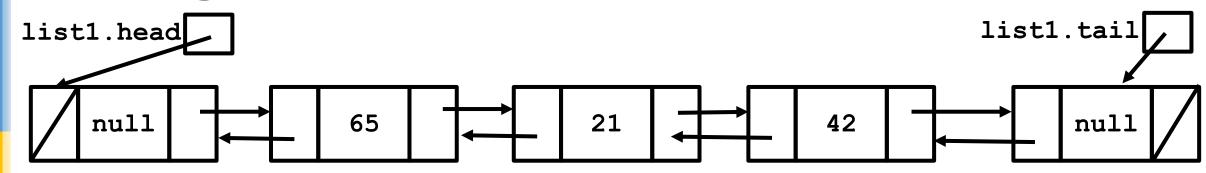
- Pause Try to solve the problem yourself
- Discuss with other learners (if you can)
- Watch the UC San Diego learners video
- Answer the question again
- Confirm your understanding with our explanation



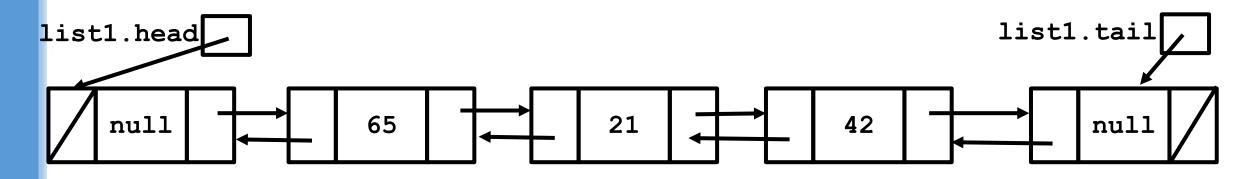
Testing remove



Testing remove



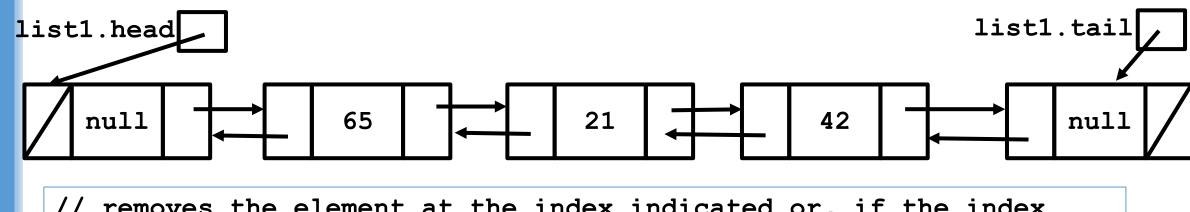
```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```



```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

In testRemove() you run:
int a = list1.remove(0);

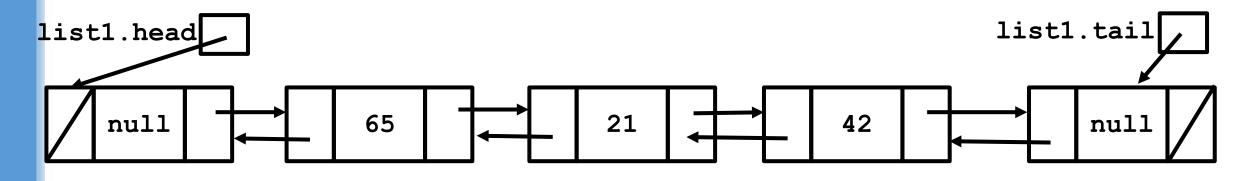
Learner video here



```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

```
In testRemove() you run:
int a = list1.remove(0);
```

Verify that a has the value 65

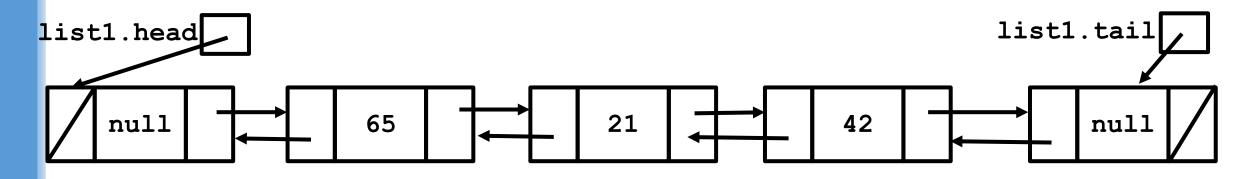


```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

```
In testRemove() you run:
int a = list1.remove(0);
```

Verify that a has the value 65

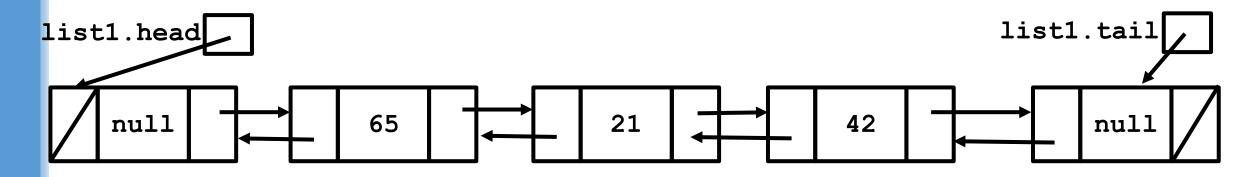
Call list1.get(-1) to check if it throws a IndexOutOfBoundsException



```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

```
In testRemove() you run:
int a = list1.remove(0);
```

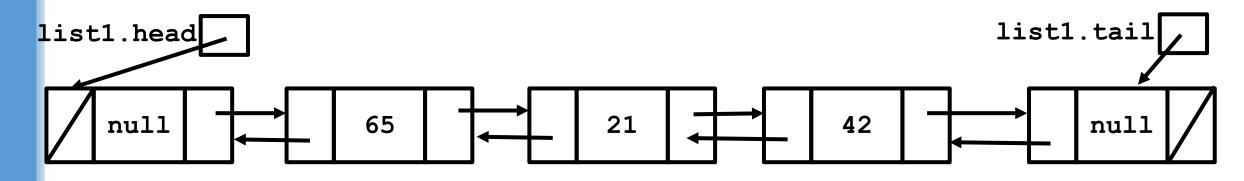
- Verify that a has the value 65
- XCall list 1.get (-1) to check if it throws a IndexOutOfBoundsException
- √Call list1.get(0) and check that index 0 has the value 21



```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

```
In testRemove() you run:
int a = list1.remove(0);
```

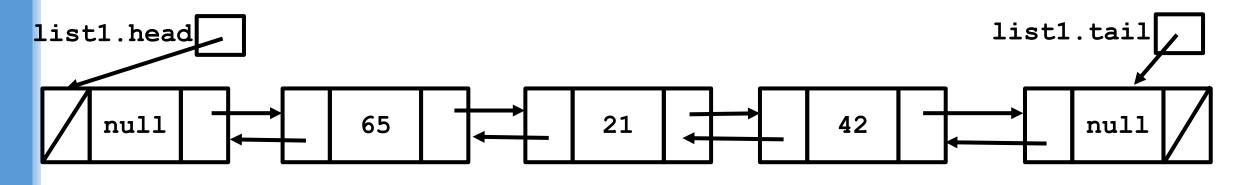
- Verify that a has the value 65
- XCall list 1.get (-1) to check if it throws a IndexOutOfBoundsException
 - Call list1.get(0) and check that index 0 has the value 21
- Call list1.get(1) and check that index 1 has the value 42



```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

```
In testRemove() you run:
int a = list1.remove(0);
```

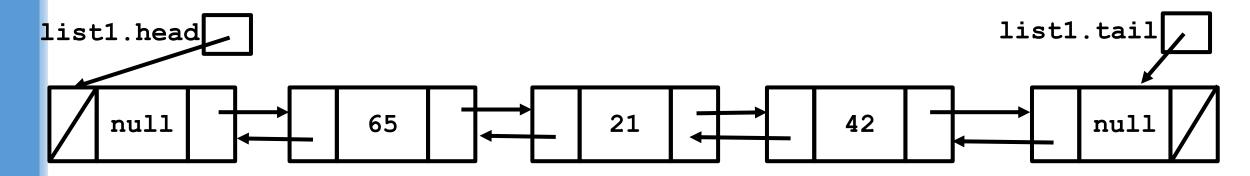
- Verify that a has the value 65
- XCall list 1.get (-1) to check if it throws a IndexOutOfBoundsException
- Call list1.get(0) and check that index 0 has the value 21
- Call list 1.get (1) and check that index 1 has the value 42
- Call list1.get(2) to check if it throws a NullPointerException



```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

```
In testRemove() you run:
int a = list1.remove(0);
```

- Verify that a has the value 65
- XCall list 1.get (-1) to check if it throws a IndexOutOfBoundsException
- ✓ Call list1.get(0) and check that index 0 has the value 21
- XCall list 1.get (1) and check that index 1 has the value 42
- XCall list 1.get (2) to check if it throws a NullPointerException
- √Call list1.size() to check if size is 2

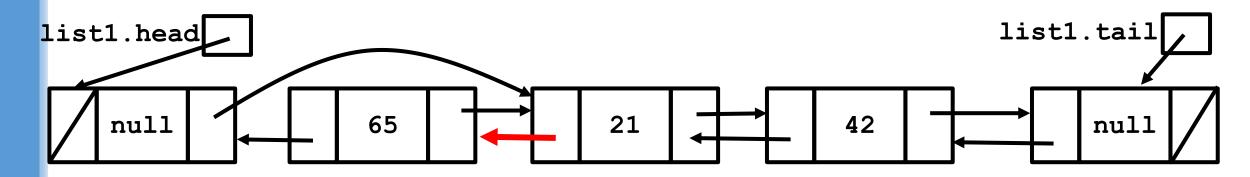


```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

In testRemove() you run:
int a = list1.remove(0);

What verification code should you include to make sure this operation worked correctly?

Verify that a has the value 65
Call list1.get(0) and check that index 0 has the value 21
Call list1.size() to check if size is 2

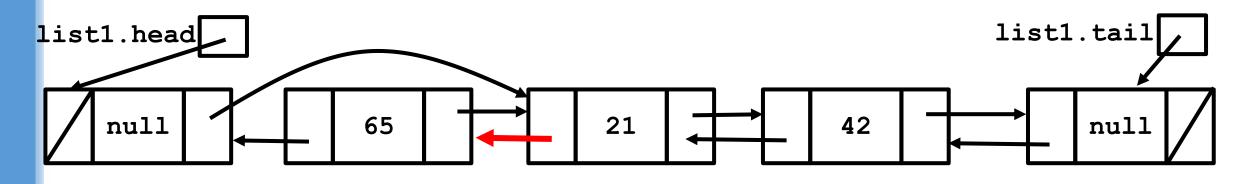


```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

```
In testRemove() you run:
int a = list1.remove(0);
```

What about this bug?

Verify that a has the value 65
Call list1.get(0) and check that index 0 has the value 21
Call list1.size() to check if size is 2



```
// removes the element at the index indicated or, if the index
// is invalid, throw and IndexOutOfBoundsException
public E remove(int index)
```

```
In testRemove() you run:
int a = list1.remove(0);
```

What about this bug?

Verify that a has the value 65
Call list1.get(0) and check that index 0 has the value 21
Call list1.size() to check if size is 2

Check that list1.get(0).prev is equal to list1.head

breaks black box testing, but you can include if you want