

Generating Spelling Suggestions



Overview

By the end of this video you will be able to...

- Describe the general idea of generating spelling suggestions for misspelled words

speel correction

How do we generate spelling suggestions?

speel

**We want to suggest words that are "close" to what was typed.
But what defines "close"?**

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Close == altered a little as possible

speel

1 step away (single character transformation):

- **Substitution**—**a**peel, s**b**eel, spel**l**, spee**k**, ...
- **Insertion**—**b**speer, si**p**eer, spet**e**l, speele**e**, ...
- **Deletion**—peel, seel, spel, spel, spee

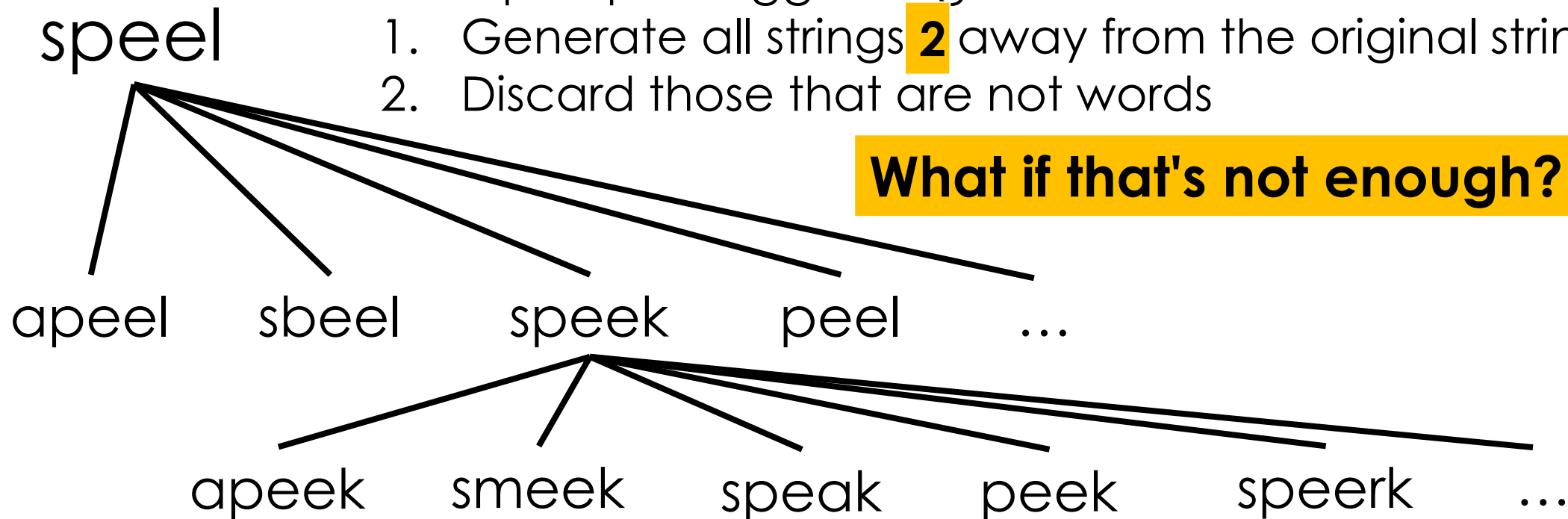
A simple spell suggest algorithm:

1. Generate all strings "1 away" from the original string
2. Discard those that are not words

A simple spell suggest algorithm:

1. Generate all strings **2** away from the original string
2. Discard those that are not words

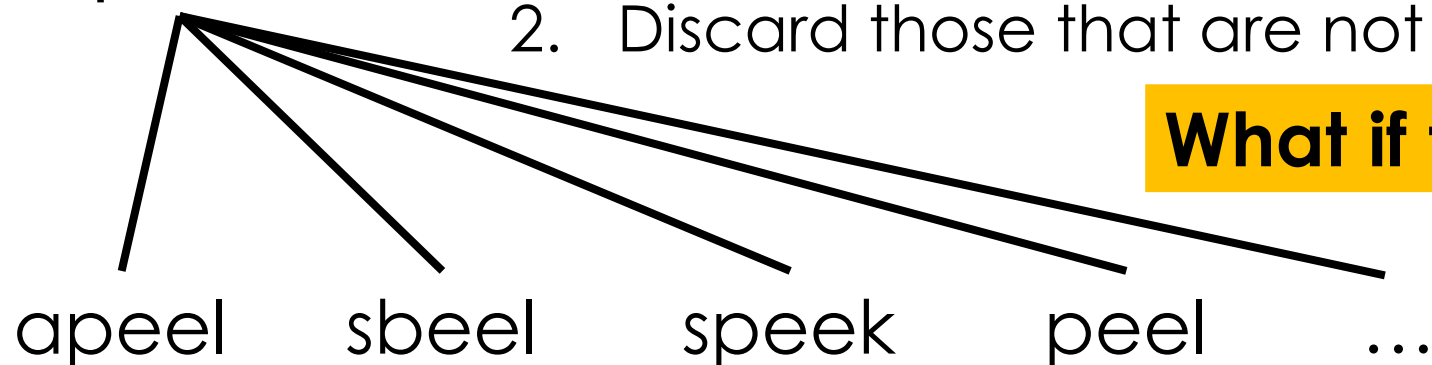
What if that's not enough?



A simple spell suggest algorithm:

1. Generate all strings 2 away from the original string
2. Discard those that are not words

speel



What if that's *still* not enough?

Keep going!

