

# Testing Practices

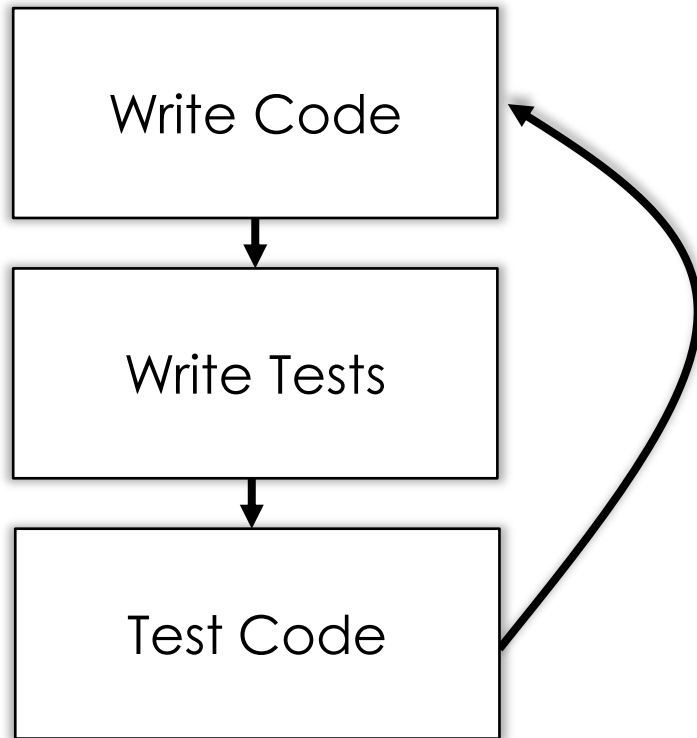


## By the end of this video you will be able to...

- Describe different testing practices
- Compare advantages in testing methodologies

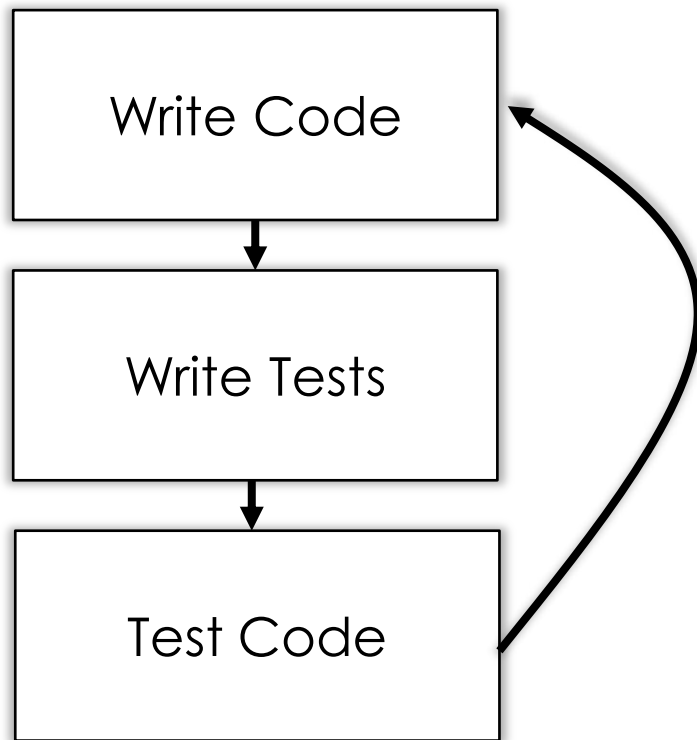
# Standard Development

Standard Cycle



# Standard Development

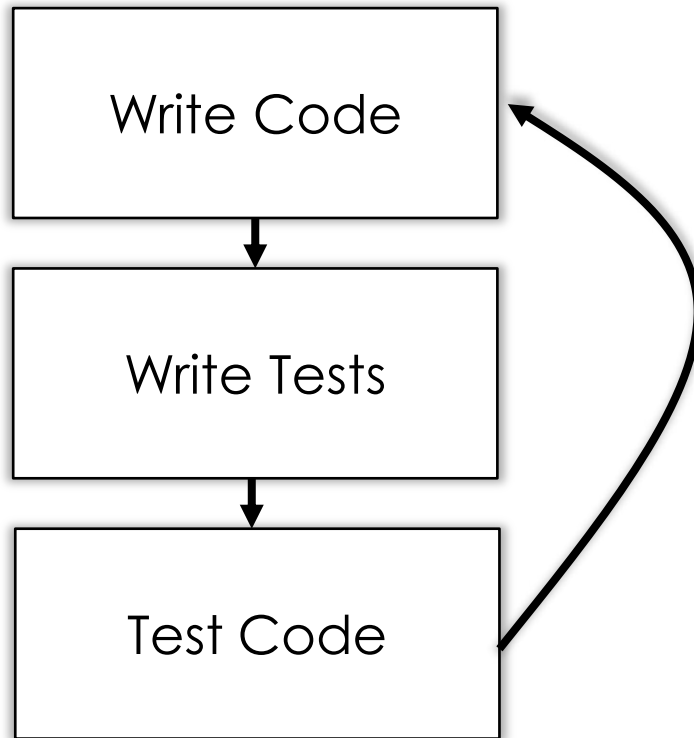
Standard Cycle



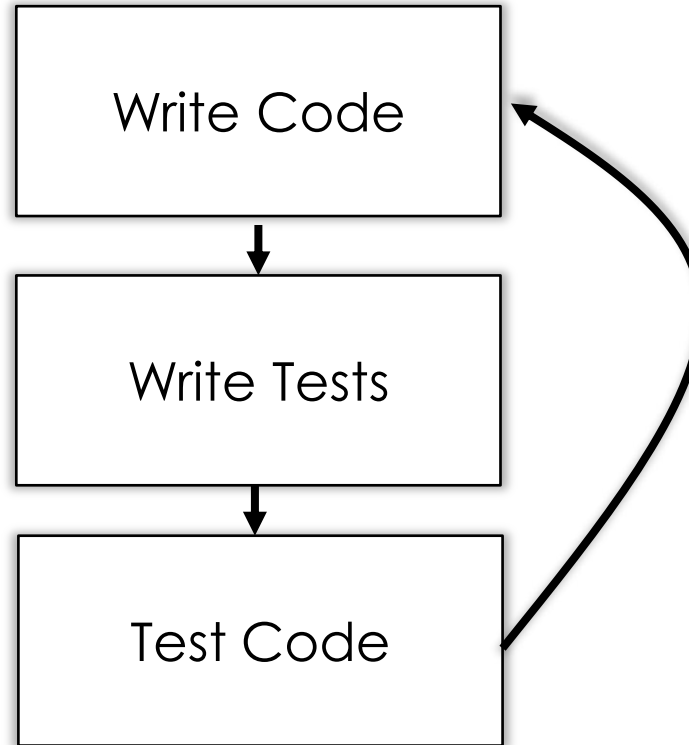
**How can you  
write code if  
you don't know  
how it will be  
tested?**

# Test Driven Development

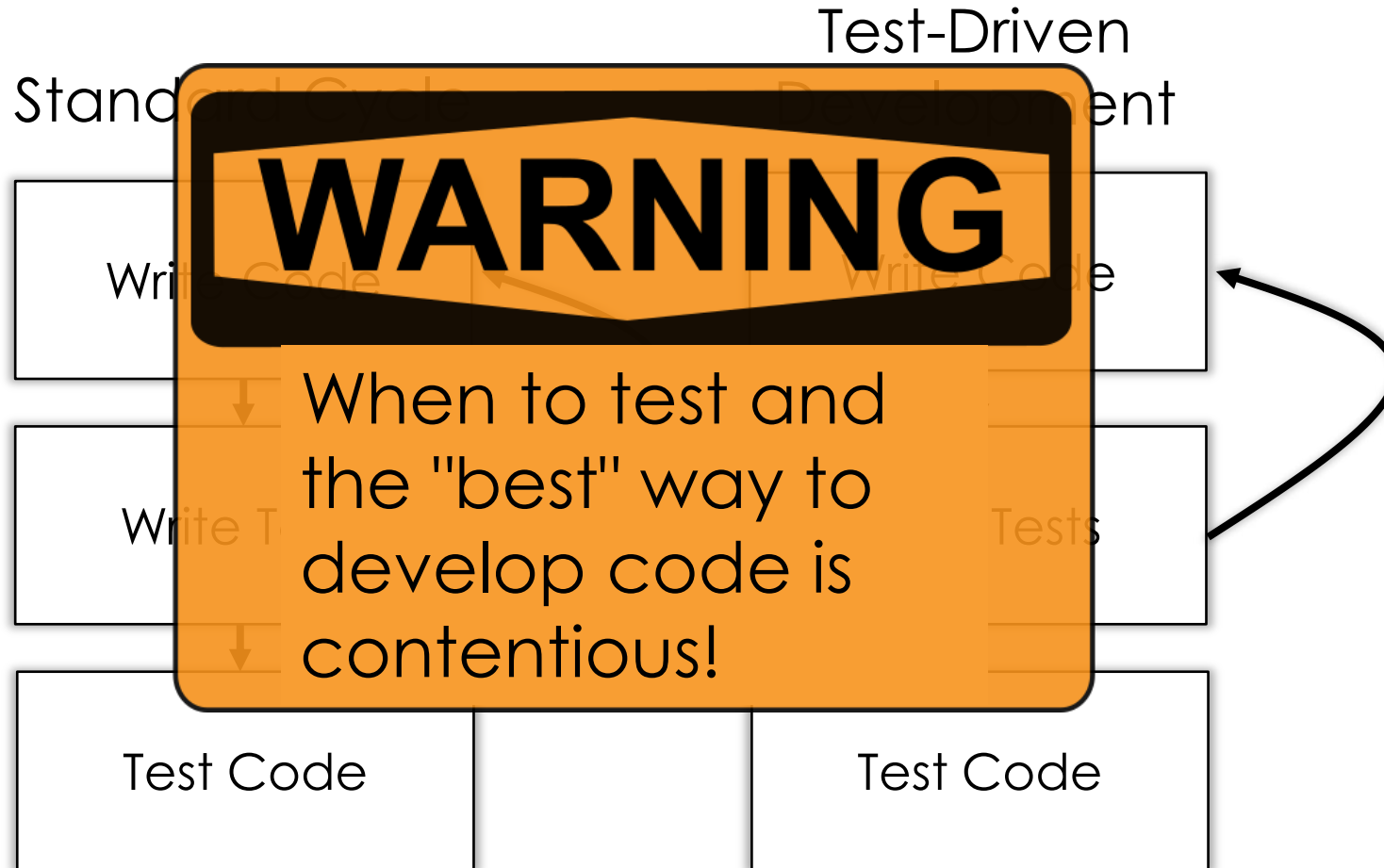
Standard Cycle



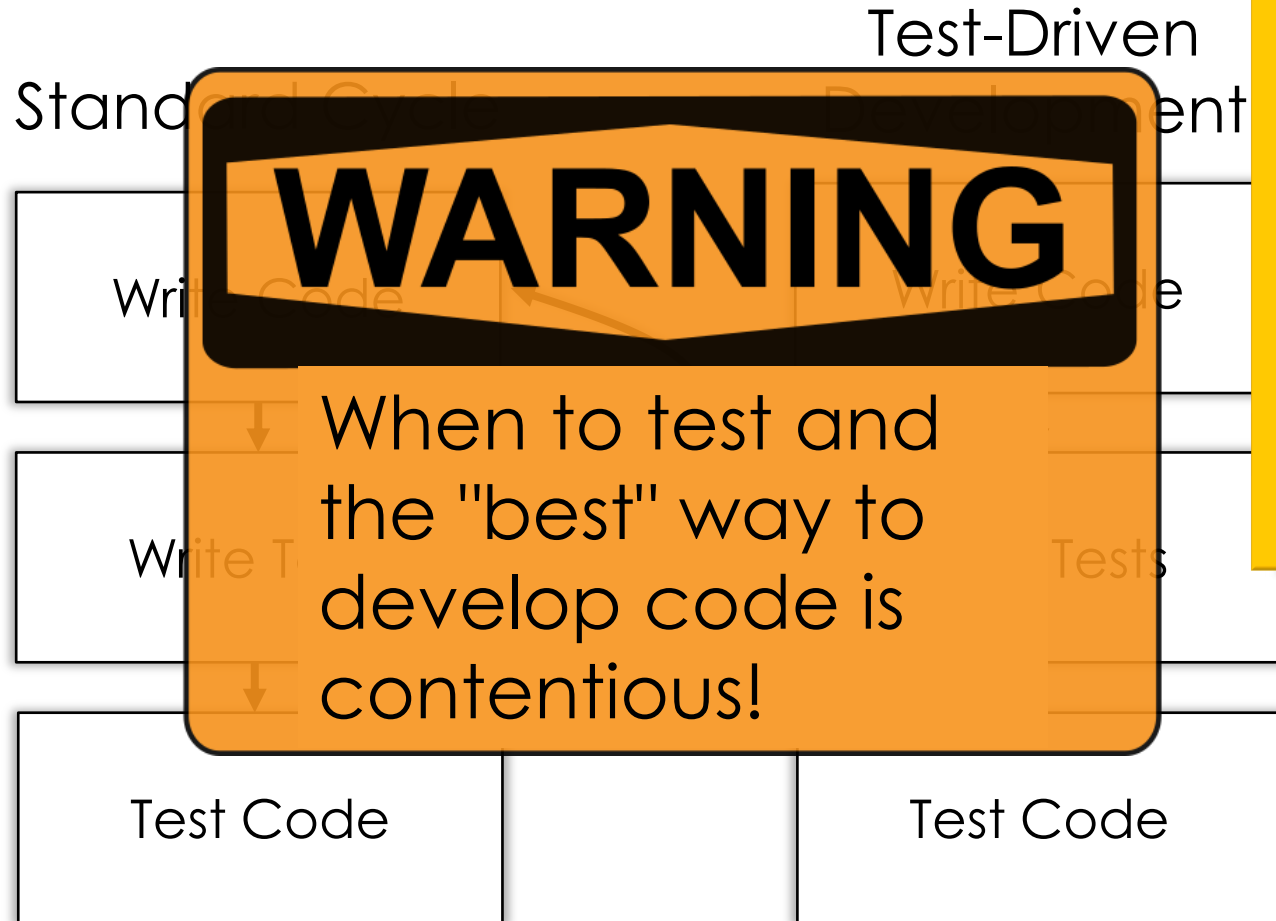
Test-Driven  
Development



# Test Driven Development



# Test Driven Development



**Nearly everyone agrees, don't wait till the end to test!**

# Two Testing Styles

Black Box  
Testing

**Only tests  
through the  
interface**



# Two Testing Styles

Black Box  
Testing

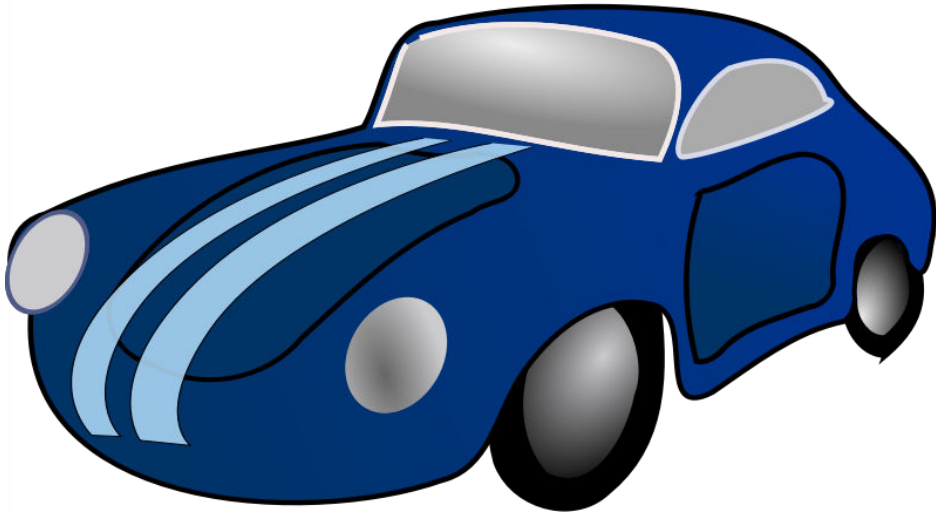
**Only tests  
through the  
interface**

Clear Box  
Testing

**Tests which know  
about the  
implementation**

# Testing Styles:

## Two sides of abstraction barrier



**Test Interface:  
Black Box**

**Abstraction Barrier**  
sets the rules of interaction



**Test Implementation:  
Clear-Box**

# Both have advantages

A black square box with the text "Black Box Testing" in white.

Black Box  
Testing

A light gray square box with the text "Clear Box Testing" in black.

Clear Box  
Testing

Which of the following are advantages for black box testing <select all>?

- A. Is often more representative of user use of code
- B. Is easier to write by someone unfamiliar with the implementation
- C. Is more knowledgeable of potential corner cases which might cause incorrect behavior

# Both have advantages

Black Box  
Testing

Clear Box  
Testing

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# Both have advantages

Black Box  
Testing

Clear Box  
Testing

Okay, so what  
do we test?

Which of the following are advantages  
for black box testing <SELECT ALL>?

- A. Is often more representative of user  
use of code
- B. Is easier to write by someone  
unfamiliar with the implementation
- C. Is more knowledgeable of potential  
corner cases which might cause  
incorrect behavior



# So, what do we test?

Should I test every statement, like this?

```
int a = 5;  
if( a != 5 ) { System.exit(0); }
```



# So, what do we test?

Should I test every statement, like this?

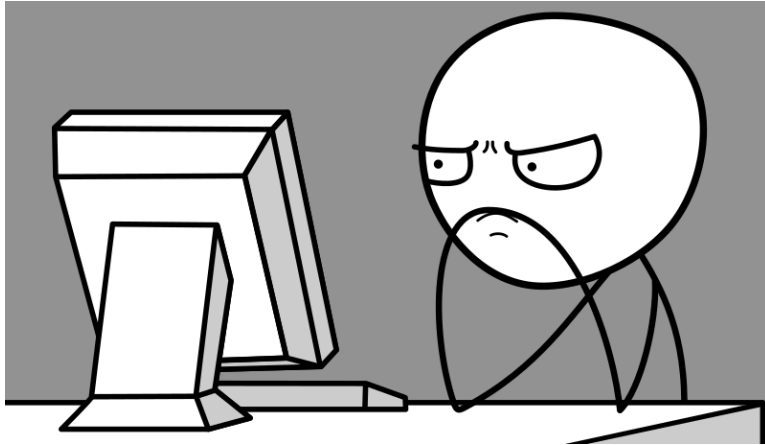


```
int a = 5;  
if( a != 5 ) { System.exit(0); }
```

Way too fine-grain...

# So, what do we test?

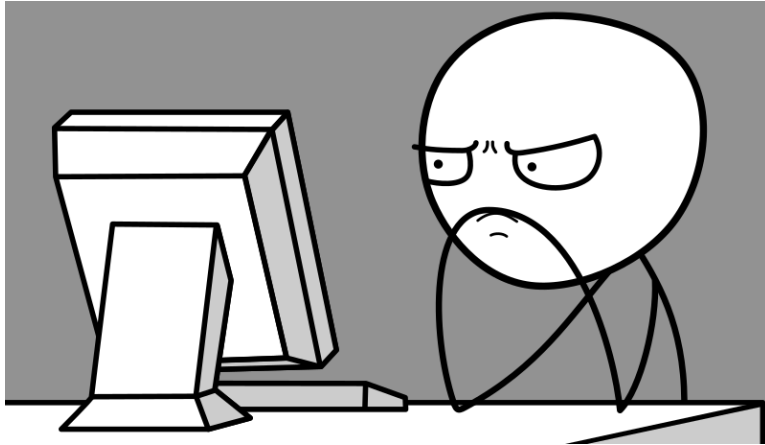
Okay, so should I wait for user alpha testing?



Users

# So, what do we test?

Okay, so should I wait for  
user alpha testing?



Users

**Way too late!!!**

# So, what do we test?

Okay, so what should I test?

# So, what do we test?

Okay, so what should I test?

**Usually – methods.**

# So, what do we test?

Okay, so what should I test?

**Usually – methods.**

**Unit Testing!**



# So, how do we test?

# So, how do we test?



<http://junit.org/>



# So, how do we test?

The logo for JUnit, featuring a large green 'J' and a large red 'U' followed by the word 'nit' in a smaller red serif font.

Allows us to write  
and run unit tests.

# So, how do we test?

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**More on JUnit in  
Eclipse in the Support  
Video**