



TRICE

Make a tris with dice in a trice

TRICE 0.1
<https://github.com/migius/trice-boardgame/>

TRICE

Make a tris with dice in a trice

age 8+ | 2 players | 5 minutes

COMPONENTS

1. One card
- 12 dice in 3 colors:
 - a. 4 white dice
 - b. 4 purple dice
 - c. 4 orange dice
3. This rulebook

Components

SETUP

1. Place the card between the two players
2. Every player roll 6 dice, the player with most 6s is the first player, in case of tie, with most 5s, 4s...3.
3. The second player choose a dice for the first player, **don't change the dice value.**
4. The first player became the

GAME FLOW

The Active Player place the dice chose by the opponent in a free square in the card, there aren't placement restrictions.

After placement if a tris is created the player who place the dice win immediatly the game. If the game is not ended the Active Player choose another dice for the opponent and a new turn begin.

END OF THE GAME

When a player make a *tris* on the board the game end immediatly and the player who place the dice win.

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CREDITS

Author: Michele Bruni
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Print and Play Design Contest

Same value tris

Ordered value tris

NOT a valid tris (same color **AND** ordered value)

TRIS

A *tris* is composed by three dice horizontally, vertically or diagonally aligned with **only** one of these conditions:

- Same color
- Same value
- Ordered value (e.g. 2, 3, 4)