

Warren Roche

FULL STACK SOFTWARE DEVELOPER

PROFILE

Full stack developer and game developer

--

MSc and BA

--

Developing since 5 years

--

English native speaker

Fluent German speaker

PERSONAL DETAILS


Birth date


28.11.92


Address


Luitfriedstrasse 13
80995
Feldmoching
Munich


CONTACT

 warrengamedev@gmail.com

 +4915730675425

 warren-roche.com

 [warren-roche](https://www.linkedin.com/in/warren-roche)

 [IfreannMedia](https://github.com/IfreannMedia)

WORK EXPERIENCE

Full Stack Software Developer

ADESSO

01.11.21 – current

- > Worked as lead full stack developer on two web applications for a large client in the automotive sector.
- > Planned, designed, developed and deployed new features together with the client.
- > Successfully migrated Angular frontends to latest major versions.
- > Maintained the CI/CD pipeline.
- > Developed and deployed software in an agile environment.
- > Analysed and resolved defects.
- > Wrote clean, flexible, readable, unit tested code in the fronted and backend.
- > Refactored legacy code to be cleaner and more performant.
- > Implemented Restful web services.
- > Liaised with the client and many other departments as needed.

Full Stack Software Developer

AKKA

01.04.19 – 30.09.21

- > Developed feature sets for an internationally used cross-platform web application using Angular, Typescript, SCSS/SASS, Ionic, and Xcode.
- > Developed features sets for a large scale web portal using Liferay, Java EE, JSP, Javascript, Typescript, CSS, Oracle SQL, Docker, and WSL.
- > Liaised closely with the client when refining, developing, and delivering new feature sets.
- > Facilitated knowledge transfer between team members.
- > Onboarded new team members
- > Worked in pair programming sessions.

EDUCATION

MSc Creative Digital Media, specialization: game development

TECHNOLOGICAL UNIVERSITY OF DUBLIN

2017 – 2019

BA English and German

MAYNOOTH UNIVERSITY

2011 – 2015

ERASMUS YEAR IN BIELEFELD, GERMANY

ADDITIONAL FIRST YEAR SUBJECT: PSYCHOLOGY

PROGRAMMING LANGUAGES

Java EE Typescript Javascript C# SQL Postgresql Groovy

FRAMEWORKS, TECHNOLOGIES, DEV SKILLS

Angular Springboot Payara Glassfish Jenkins React Bootstrap Tailwind

Unity Oracle database Postgres Database Linux SSH Junit Mockito


Maven NPM HTML CSS SCSS/SASS JSON Git Github Sourcetree

Bitbucket JPA Web Services Rest Hibernate Client Side Rendering

Server Side Rendering SOLID DESIGN Object-oriented design Analytical problem solving

Strong communication skills RXJS WSL Docker SonarQube Ionic Material

REFERENCES

 References are available on request