# **Warren Roche**

FULL STACK SOFTWARE DEVELOPER

### **Details**

+4915730675425

warrengamedev@gmail.com

DATE OF BIRTH

28/11/92

#### Links

**Portfolio** 

Linkedin

Github

## **Skills**

**Angular** 

**Springboot** 

Quarkus

Java

Typescript and Javascript

**SQL** and Postgresql

Payara/Glassfish

**Jenkins** 

**Bootstrap Tailwind Ionic Material** 

Unity

C#

Postgres and oracle DB

NPM

Maven

HTML5 CSS SCSS/SASS

JUnit Mockito

Git Github Bitbucket Confluence Jira ITSM

Hibernate and JPA

Client side and server side rendering

SOLID and object-oriented design

## Languages

**English** 

German

## **Profile**

Experienced with the latest cutting edge development tools and procedures. Able to effectively self-manage during independent projects, as well as collaborate as part of a productive team. Experienced Web Developer adept in all stages of advanced web development. Knowledgeable in user interface, testing, and debugging processes. Extensive hands-on experience designing, developing, and maintaining large scale, full-stack web applications.

# **Employment History**

## Full Stack Software Developer, Adesso SE, Munich

OCTOBER 2021 - PRESENT

- Worked as solo full stack developer on two web applications for a large client in the automotive industry.
- Planned, designed, developed and deployed new features together with the client.
- Successfully migrated Angular frontends to latest major versions.
- Maintained and improved the CI/CD pipeline.
- Developed and deployed software in an agile environment.
- Analysed and resolved defects.
- Wrote clean, flexible, readable, unit tested code in the fronted and backend.
- Refactored legacy code to be cleaner and more performant.
- Implemented Restful web services using JDBC.
- Liaised with the client and many other departments as needed.

#### Full Stack Software Developer, Akka, Munich

APRIL 2019 - SEPTEMBER 2021

- Developed feature sets for an internationally used cross-platform web application using Angular, Typescript, SCSS/SASS, Ionic, and Xcode.
- Developed features sets for a large scale web portal using Liferay, Java EE, JSP, Javascript, Typescript, CSS, Oracle SQL, Docker, and WSL.
- Liaised closely with the client when refining, developing, and delivering new feature sets.
- Facilitated knowledge transfer between team members.
- Onboarded new team members.
- Worked in pair programming sessions.

## **Education**

MSc Creative Digital Media, specialization: game development, Technological University Dublin, Dublin

SEPTEMBER 2017 - FEBRUARY 2019

### BA English and German, Maynooth University, Maynooth

SEPTEMBER 2011 - MAY 2015

Additional first year subject: Psychology

## References

References available upon request