Computer Science & Engineering Rajshahi University of Engineering & Technology

Course No.: CSE 2102

Course Title: Sessional based on CSE 2101

Experiment No. 2

Name of the Experiment: Design and implementation of single layer

perceptron learning algorithm.

Course Outcomes: CO1

Learning Domain with Level: Cognitive (Applying, Analyzing,

Evaluating & Creating)

The perceptron learning algorithm

1. Initialise weights and threshold

Define $w_i(t), (0 \le i \le n)$, to be the weight from input i at time t, and θ to be the threshold value in the output node. Set w_0 to be $-\theta$, the bias, and x_0 to be always 1.

Set $w_i(0)$ to small random values, thus initialising all the weights and the threshold.

2. Present input and desired output

Present input $x_0, x_1, x_2, \ldots, x_n$ and desired output d(t)

3. Calculate actual output

$$y(t) = f_h \left[\sum_{i=0}^n w_i(t) x_i(t) \right]$$

4. Adapt weights

$$\begin{array}{rcl} & \text{if correct} & w_i(t+1) &=& w_i(t) \\ \text{if output 0, should be 1 (class A)} & w_i(t+1) &=& w_i(t) + x_i(t) \\ \text{if output 1, should be 0 (class B)} & w_i(t+1) &=& w_i(t) - x_i(t) \end{array}$$

We can modify step 4 in different way: 1st Way:

4. Adapt weights-modified version

if correct
$$w_i(t+1) = w_i(t)$$

if output 0, should be 1 (class A) $w_i(t+1) = w_i(t) + \eta x_i(t)$
if output 1, should be 0 (class B) $w_i(t+1) = w_i(t) - \eta x_i(t)$

where $0 \le \eta \le 1$, a positive gain term that controls the adaption rate.

2nd Way:

4. Adapt weights-Widrow-Hoff delta rule

$$\begin{array}{rcl} \Delta & = & d(t) - y(t) \\ w_i(t+1) & = & w_i(t) + \eta \Delta x_i(t) \\ d(t) & = & \left\{ \begin{array}{ll} +1, & \text{if input from class A} \\ 0, & \text{if input from class B} \end{array} \right. \end{array}$$

where $0 \leq \eta \leq 1$, a positive gain function that controls the adaption rate

Your task is to:

- Design three different programs for your designed dataset
- Analyze these program
- **Evaluate** the correctness of the program and the accuracy of these algorithm.
- Apply perceptron learning algorithm with Widrow-Hoff delta rule to solve AND problem.