

**Authentication** is a way to prove who you are. It's like showing your ID to get into a secure area. There are three main methods:

1. **What you know:** This is something only you should know, like a password or a PIN. It's a secret you use to prove your identity.
2. **What you have:** This is something you physically possess, like an ID card or a special token. It's a piece of hardware you use to prove who you are.
3. **What you are:** This involves unique traits of your body, like your fingerprint, voice, or eye scan. It's based on your physical characteristics.

A combination of more than one type is known as multi-factor authentication.

Entropy is the measurement of a password's resistance against brute-force attack. The formula to compute entropy:

$$\text{Entropy} = L * \log_2 N$$

Here,

**L** = length of a password

**N** = the total number of possible characters in a password

N = 26 for lowercase letters only passwords

N = 52 if a password is a combination of lowercase+uppercase letters

N = 62 if a password is a combination of lowercase+uppercase letters+digits

N = 72 if a password is a combination of lowercase+uppercase letters+digits+special characters (assuming there are 10 special characters)

Compute the entropy of the following passwords:

jelly+bread

lowercase letters = 26

Special characters = 10

Total = 26 + 10 = 36

Length of password = 11

$$\begin{aligned}\text{Entropy} &= L * \log_2 N \\ &= 11 * \log_2(36) \\ &= 56.9\end{aligned}$$

entropy 56.9 bits

blasczwosKy

lowercase letters = 26

Uppercase letters = 26

Total = 26 + 26 = 52

Length of password = 11

$$\begin{aligned}\text{Entropy} &= L * \log_2 N \\ &= 11 * \log_2(52) \\ &= 62.7\end{aligned}$$

entropy 62.7 bits

liverpool96ynwa

lowercase letters = 26

Digits = 10

Total = 26 + 10 = 36

Length of password = 15

$$\begin{aligned}\text{Entropy} &= L * \log_2 N \\ &= 15 * \log_2(36) \\ &= 77.5\end{aligned}$$

entropy 77.5 bits

An **online attack** is an attack where an attacker guesses a password online. We could guard against online attacks by using a lockout policy, where after three or five or seven unsuccessful guesses, the account is locked out.

An **offline attack** is an attack where the attacker steals the password file and tries to crack the hashes offline by using a precomputed hash table. A higher entropy helps to prevent this type of brute-force guessing because it ensures that the attacker has to test more possible combinations.

A password needs to have both higher entropy and not be guessable. For example, JamesBond007 is a good password in terms of entropy but it is vulnerable against online attack as it is easily guessable.