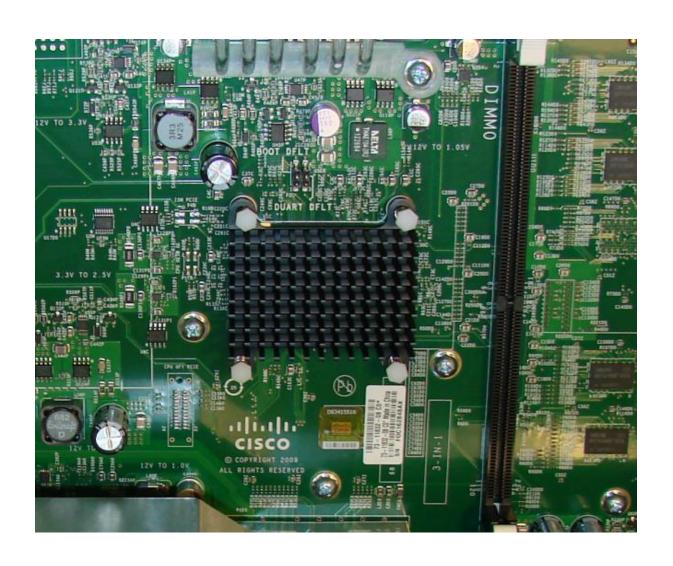
# Routers & Router Configurations

# A Router is a Computer





#### Router CPU and OS



# Router Memory

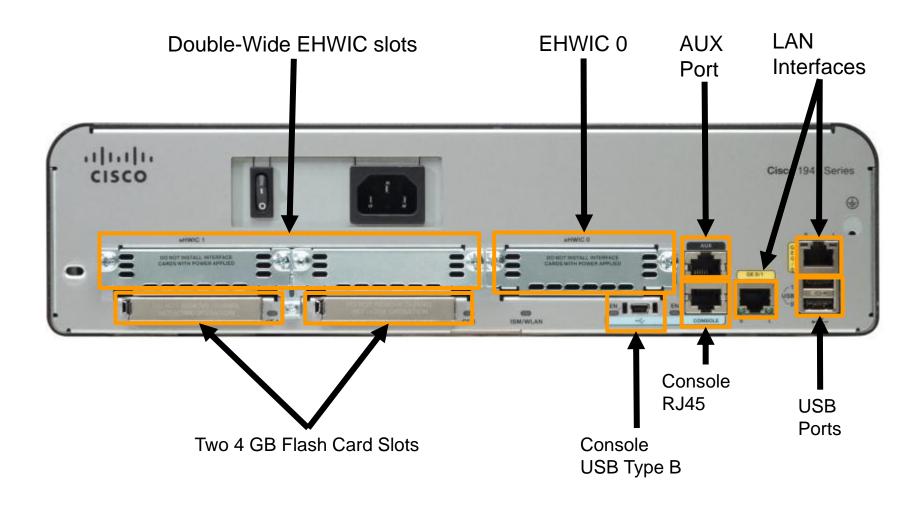
Memory	Volatile / Non-Volatile	Stores
RAM	Volatile	<ul> <li>Running IOS</li> <li>Running configuration file</li> <li>IP routing and ARP tables</li> <li>Packet buffer</li> </ul>
ROM	Non-Volatile	<ul><li>Bootup instructions</li><li>Basic diagnostic software</li><li>Limited IOS</li></ul>
NVRAM	Non-Volatile	Startup configuration file
Flash	Non-Volatile	<ul><li>IOS</li><li>Other system files</li></ul>

#### Inside a Router

- Power Supply
- 2. Shield for WIC
- 3. Fan
- 4. SDRAM
- 5. NVRAM
- 6. CPU
- 7. Advanced Integration Module (AIM)

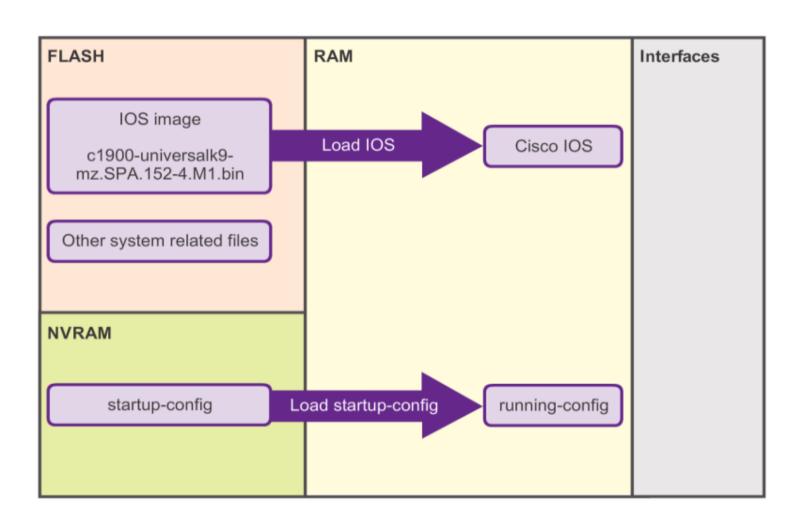


# Router Backplane



#### Router Boot-up

#### **Bootset Files**



#### Router Boot-up

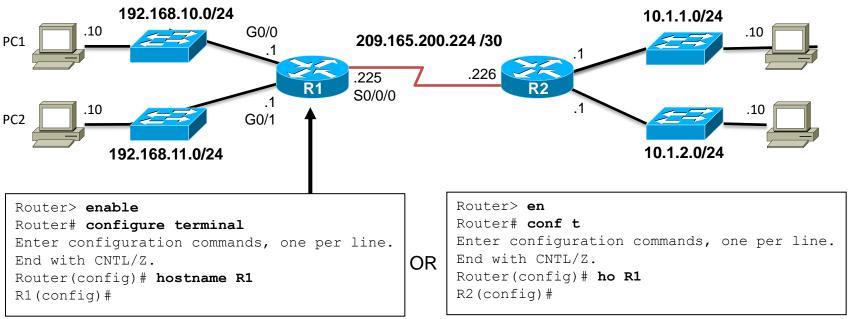
# **Show Versions Output**

```
Router# show version
Cisco IOS Software, C1900 Software (C1900-UNIVERSALK9-M), Version 15.2(4)M1, RELEASE SOFTWARE (fc1)
Technical Support: http://www.cisco.com/techsupport
Copyright (c) 1986-2012 by Cisco Systems, Inc.
Compiled Thu 26-Jul-12 19:34 by prod rel team
ROM: System Bootstrap, Version 15.0(1r)M15, RELEASE SOFTWARE (fc1)
Router uptime is 10 hours, 9 minutes
System returned to ROM by power-on
System image file is "flash0:c1900-universalk9-mz.SPA.152-4.M1.bin"
Last reload type: Normal Reload
Last reload reason: power-on
<Output omitted>
Cisco CISCO1941/K9 (revision 1.0) with 446464K/77824K bytes of memory.
Processor board ID FTX1636848Z
2 Gigabit Ethernet interfaces
2 Serial(sync/async) interfaces
1 terminal line
DRAM configuration is 64 bits wide with parity disabled.
255K bytes of non-volatile configuration memory.
250880K bytes of ATA System CompactFlash 0 (Read/Write)
<Output omitted>
Technology Package License Information for Module: 'c1900'
Technology Technology-package
                                        Technology-package
                                     Next reboot
             Current
ipbase ipbasek9 Permanent security None None
                                        ipbasek9
                                          None
dat.a
             None
                         None
                                          None
```

Configuration register is 0x2142 (will be 0x2102 at next reload)

#### Configuring a Router

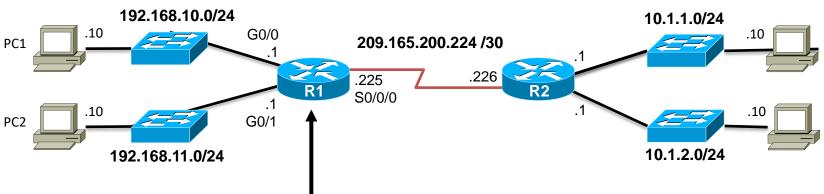
## Router Configuration Steps



```
R1(config)# enable secret class
R1(config)#
R1(config)# line console 0
R1(config-line)# password cisco
R1(config-line)# login
R1(config-line)# exit
R1(config)#
R1(config)#
R1(config)# line vty 0 4
R1(config-line)# password cisco
R1(config-line)# login
R1(config-line)# exit
R1(config-line)# exit
R1(config)#
R1(config)# service password-encryption
R1(config)#
```

```
R1# copy running-config startup-config
Destination filename [startup-config]?
Building configuration...
[OK]
R1#
```

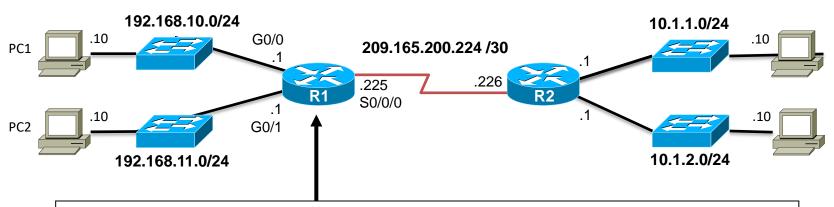
# Configure LAN Interfaces



```
R1# conf t
Enter configuration commands, one per line. End with CNTL/Z.
R1(config)#
R1(config) # interface gigabitethernet 0/0
R1(config-if) # ip address 192.168.10.1 255.255.255.0
R1(config-if) # description Link to LAN-10
R1(config-if) # no shutdown
%LINK-5-CHANGED: Interface GigabitEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0,
changed state to up
R1(config-if)# exit
R1(config)#
R1(config) # int g0/1
R1(config-if) # ip add 192.168.11.1 255.255.255.0
R1(config-if) # des Link to LAN-11
R1(config-if) # no shut
%LINK-5-CHANGED: Interface GigabitEthernet0/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/1,
changed state to up
R1(config-if)# exit
```

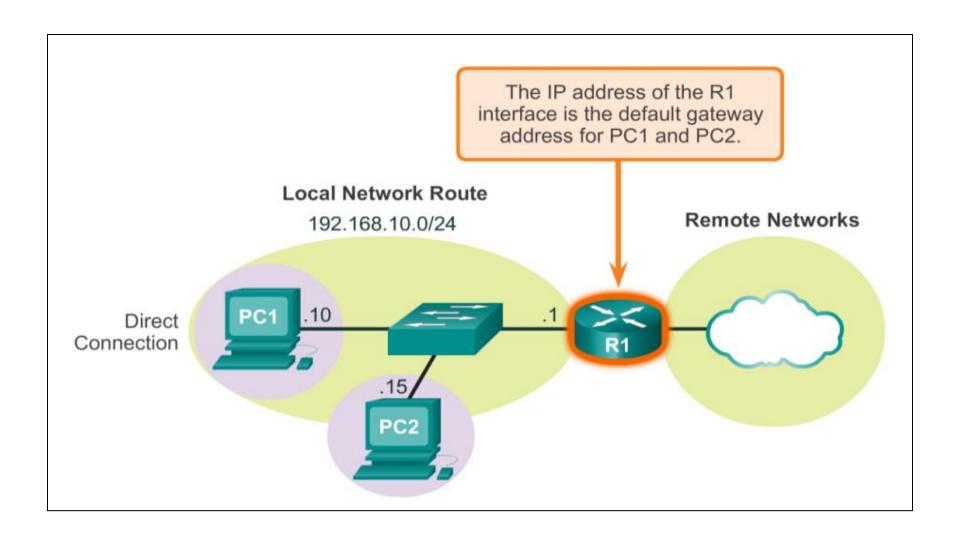
R1(config)#

# Verify Interface Configuration

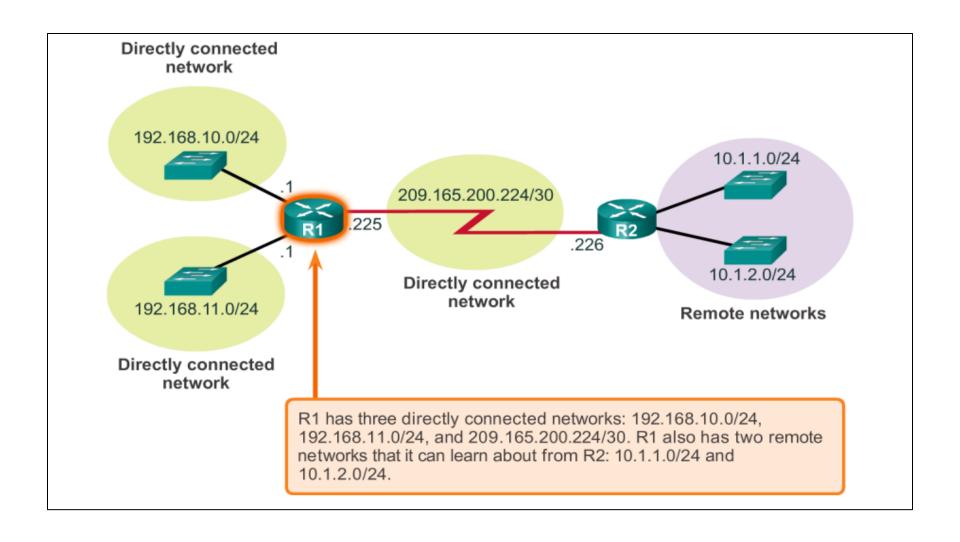


R1# show ip interface brief						
Interface	IP-Address	OK?	Method	Status		Protocol
_	192.168.10.1			_		up
GigabitEthernet0/1	192.168.11.1	YES	manual	up		up
Serial0/0/0	209.165.200.225	YES	manual	up		up
Serial0/0/1	unassigned	YES	NVRAM	administratively d	lown	down
Vlan1	unassigned	YES	NVRAM	administratively d	lown	down
R1#						
R1# ping 209.165.200.226						
Type escape sequence to abort.						
Sending 5, 100-byte IC	MP Echos to 209.	165.	200.226,	, timeout is 2 seco	nds:	
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/2/9 ms						
-			-	-		
R1#						

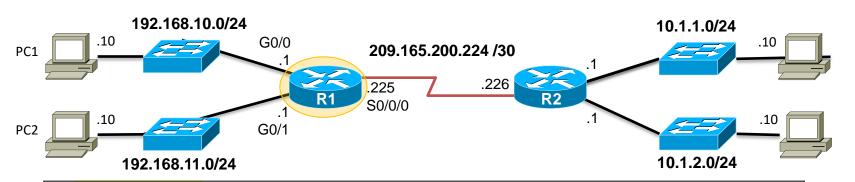
## Host Packet Forwarding Decision



## Router Packet Forwarding Decision

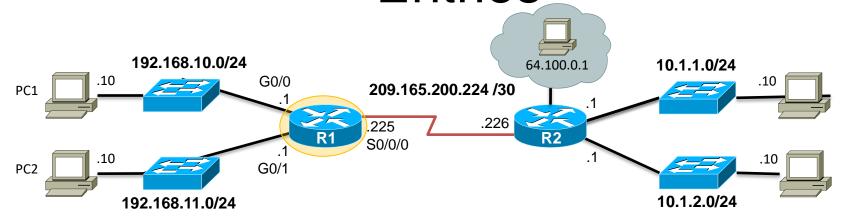


### **IPv4** Router Routing Table



```
R1#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
        10.1.1.0/24 [90/2170112] via 209.165.200.226, 00:00:05, Serial0/0/0
D
        10.1.2.0/24 [90/2170112] via 209.165.200.226, 00:00:05, Serial0/0/0
D
     192.168.10.0/24 is variably subnetted, 2 subnets, 3 masks
        192.168.10.0/24 is directly connected, GigabitEthernet0/0
С
        192.168.10.1/32 is directly connected, GigabitEthernet0/0
L
     192.168.11.0/24 is variably subnetted, 2 subnets, 3 masks
        192.168.11.0/24 is directly connected, GigabitEthernet0/1
С
        192.168.11.1/32 is directly connected, GigabitEthernet0/1
L
     209.165.200.0/24 is variably subnetted, 2 subnets, 3 masks
С
        209.165.200.224/30 is directly connected, Serial0/0/0
        209.165.200.225/32 is directly connected, Serial0/0/0
```

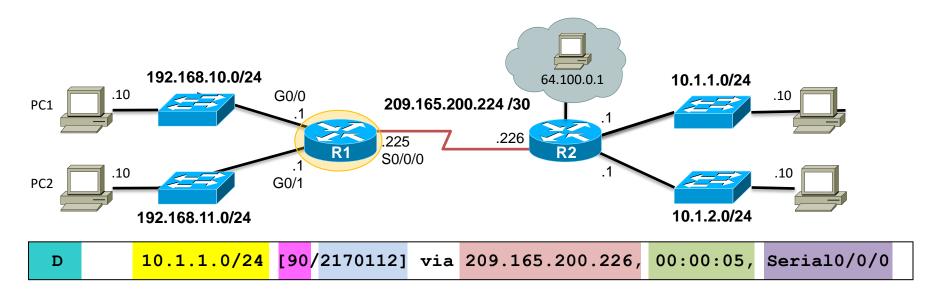
# Directly Connected Routing Table Entries



Α	В	C
С	192.168.10.0/24 is directly connected,	GigabitEthernet0/0
L	192.168.10.1/32 is directly connected,	GigabitEthernet0/0

Α	Identifies how the network was learned by the router.	
B Identifies the destination network and how it is connected.		
С	Identifies the interface on the router connected to the destination network.	

# Routing Table Entries



Α	Identifies how the network was learned by the router.	
В	Identifies the destination network.	
С	Identifies the administrative distance (trustworthiness) of the route source.	
D	Identifies the metric to reach the remote network.	
E	Identifies the next hop IP address to reach the remote network.	
F	Identifies the amount of elapsed time since the network was discovered.	
G	Identifies the outgoing interface on the router to reach the destination network.	

#### Reach Remote Networks

A router can learn about remote networks in one of two ways:

- Manually Remote networks are manually entered into the route table using static routes.
- Dynamically Remote routes are automatically learned using a dynamic routing protocol.

## Why Use Static Routing?

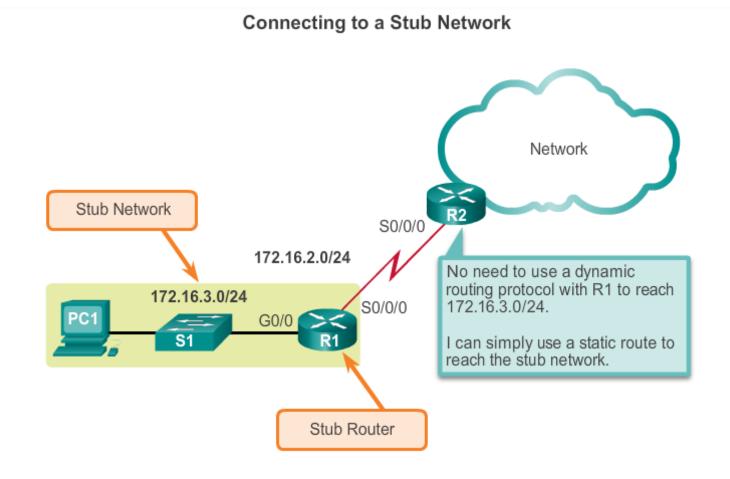
Static routing provides some advantages over dynamic routing, including:

- Static routes are not advertised over the network, resulting in better security.
- Static routes use less bandwidth than dynamic routing protocols, no CPU cycles are used to calculate and communicate routes.
- The path a static route uses to send data is known.

#### Use of Static Routes

- Providing ease of routing table maintenance in smaller networks that are not expected to grow significantly.
- Routing to and from stub networks. A stub network is a network accessed by a single route, and the router has no other neighbors.
- Using a single default route: Default routes are used to send traffic to any destination beyond the next upstream router.

#### **Standard Static Route**



#### Static Route Applications

#### Static Routes are often used to:

- Connect to a specific network.
- Provide a Gateway for a stub network.
- Reduce the number of routes advertised by summarizing several contiguous networks as one static route.
- Create a backup route in case a primary route link fails.

#### **Default Static Route**

- A default static route is a route that matches all packets.
- A default route identifies the gateway IP address to which the router sends all IP packets that it does not have a learned or static route.
- A default static route is simply a static route with 0.0.0.0/0 as the destination IPv4 address.

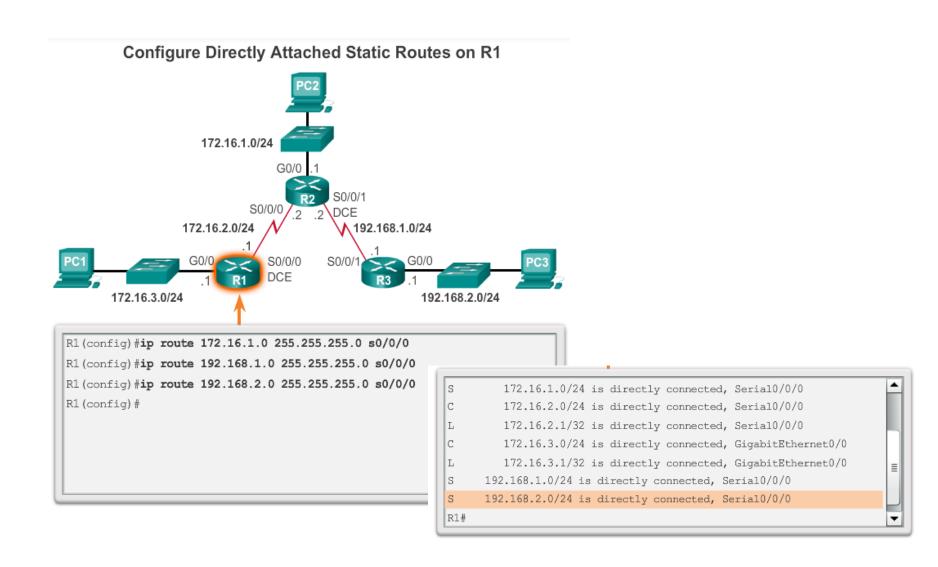
## ip route Command to configure

#### ip route Command Syntax

Router(config)#ip route network-address subnet-mask {ip-address | exit-intf}

Parameter	Description
network-address	Destination network address of the remote network to be added to the routing table.
subnet-mask	<ul> <li>Subnet mask of the remote network to be added to the routing table.</li> <li>The subnet mask can be modified to summarize a group of networks.</li> </ul>
ip-address	<ul> <li>Commonly referred to as the next-hop router's IP address.</li> <li>Typically used when connecting to a broadcast media (i.e., Ethernet).</li> <li>Commonly creates a recursive lookup.</li> </ul>
exit-intf	<ul> <li>Use the outgoing interface to forward packets to the destination network.</li> <li>Also referred to as a directly attached static route.</li> <li>Typically used when connecting in a point-to-point configuration.</li> </ul>

## **Configure Static Route**



#### Verify a Static Route

Along with **ping** and **traceroute**, useful commands to verify static routes include:

- show ip route
- show ip route static
- show ip route network

#### **Default Static Route**

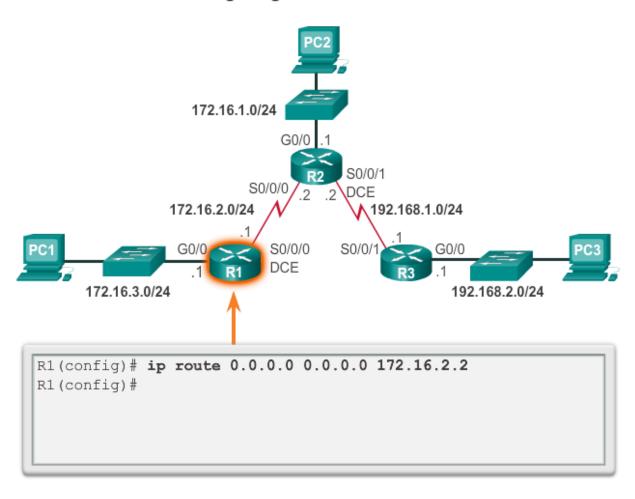
#### **Default Static Route Syntax**

Router(config) #ip route 0.0.0.0 0.0.0.0 {ip-address | exit-intf}

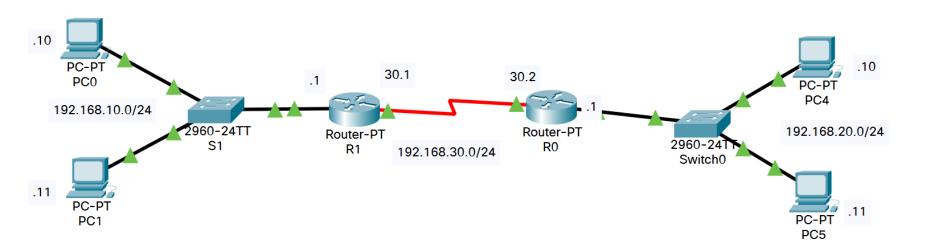
Parameter	Description		
0.0.0.0	Matches any network address.		
0.0.0.0	Matches any subnet mask.		
ip-address	<ul> <li>Commonly referred to as the next-hop router's IP address.</li> <li>Typically used when connecting to a broadcast media (i.e., Ethernet).</li> <li>Commonly creates a recursive lookup.</li> </ul>		
exit-intf	<ul> <li>Use the outgoing interface to forward packets to the destination network.</li> <li>Also referred to as a directly attached static route.</li> <li>Typically used when connecting in a point-to-point configuration.</li> </ul>		

## Configure a Default Static Route

#### Configuring a Default Static Route



## RIP configuration



#### RIP configuration

#### R1:

- router rip
- network 192.168.10.0
- network 192.168.30.0

R0 router rip network 192.168.20.0 network 192.168.30.0

### **Routing Table**

```
R1#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
* - candidate default, U - per-user static route, o - ODR
P - periodic downloaded static route

Gateway of last resort is not set

C 192.168.10.0/24 is directly connected, FastEthernet0/0
R 192.168.20.0/24 [120/1] via 192.168.30.2, 00:00:23, Serial2/0
C 192.168.30.0/24 is directly connected, Serial2/0
```