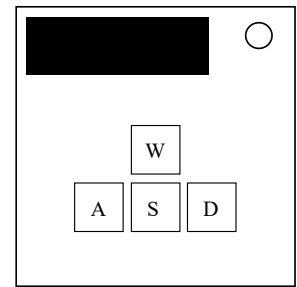# On the Subject of WASD

But what if I don't have a QWERTY keyboard?!

- This module consists of a display and four buttons: W, A, S, and D.
- The display will show a location on the table below. Your goal is to make your way to the location on the display using the WASD buttons.

Your starting location on the table below is determined by the digital root* of the sum of the numbers in your serial code. Bank is 1, Grocery Store is 2, etc. Bolded lines cannot be crossed through. Attempting to do so will incur a strike.

The Bank			Grocery Store			School
The Gym			Home			The Mall
Cafe			The Park			Post Office

*An example: the digital root of 65 = 2 because 6 + 5 = 11 and 1 + 1 = 2.