

Summary of the paper:

Proximal Policy Optimization Algorithms

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Referencia

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Title: *Proximal Policy Optimization Algorithms*

Conference/Journal:

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1 Motivation

Current Problem

TRPO is very complex to implement in many scenarios and bad with noisy environments. Deep Q-Learning is difficult is not very good on many simple and continuous tasks.

There is room for a robust, scalable and efficient model.

Relevance of the problem

An scalable algorithm for many environments and easy to implement.

Hole in the literature / Previous limitations

2 Main Idea

Reinforce Gradient

First of all, the expected value to maximize is:

$$J(\theta) = \mathbb{E}_{\tau \sim \pi_\theta}[R(\tau)] = \sum_{\tau} p_\theta(\tau) R(\tau)$$

We can notice that:

$$\nabla_\theta p(\tau) = p(\tau) \nabla_\theta \log p(\tau)$$

Demonstration:

$$\nabla_\theta \log p(\tau) = \frac{\nabla_\theta p(\tau)}{p(\tau)} \Rightarrow \nabla_\theta p(\tau) = p(\tau) \nabla_\theta \log p(\tau)$$

The probability of a trajectory τ is defined by:

$$\begin{aligned} p_\theta(\tau) &= p(s_0) \prod_t \pi_\theta(a_t | s_t) p(s_{t+1} | s_t, a_t) \\ \log p_\theta(\tau) &= \log p(s_0) + \sum_t \log \pi_\theta(a_t | s_t) + \sum_t \log p(s_{t+1} | s_t, a_t) \\ \nabla_\theta \log p_\theta(\tau) &= \sum_t \nabla_\theta \log \pi_\theta(a_t | s_t) \end{aligned}$$

Then:

$$\nabla_\theta J(\theta) = \mathbb{E} \left[\sum_t \nabla_\theta \log \pi_\theta(a_t | s_t) G_t \right]$$

We can make rest a bias and define the advantage $A(s_t, a_t) := Q(s_t, a_t) - V(s_t)$, resulting in:

$$\hat{g} = \hat{\mathbb{E}}_t \left[\nabla_\theta \log \pi_\theta(a_t | s_t) \hat{A}_t \right]$$

TRPO

TRPO maximizes this problem:

$$\begin{aligned} \max_\theta \quad & \hat{\mathbb{E}}_t \left[\frac{\pi_\theta(a_t | s_t)}{\pi_{\theta_{\text{old}}}(a_t | s_t)} \hat{A}_t \right] \\ \text{subject to} \quad & \hat{\mathbb{E}}_t [KL[\pi_{\theta_{\text{old}}}(\cdot | s_t), \pi_\theta(\cdot | s_t)]] \leq \delta \end{aligned}$$

with a hard constraint over the restriction.

Theoretically we could use the restriction on the function with a coefficient β :

$$\max_\theta \quad \hat{\mathbb{E}}_t \left[\frac{\pi_\theta(a_t | s_t)}{\pi_{\theta_{\text{old}}}(a_t | s_t)} \hat{A}_t - \beta KL[\pi_{\theta_{\text{old}}}(\cdot | s_t), \pi_\theta(\cdot | s_t)] \right]$$

this would make a lower bound of the value.

The problem here is that β shouldn't be fixed and with additional modifications to Stochastic Gradient Descent.

Innovation: CLIP, Adaptative KL

We define the ratio $r_t(\theta) := \frac{\pi_\theta(a_t | s_t)}{\pi_{\theta_{\text{old}}}(a_t | s_t)}$.

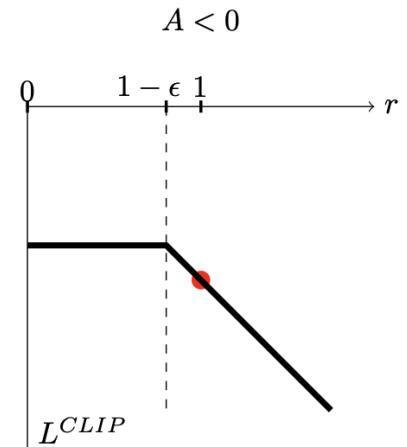
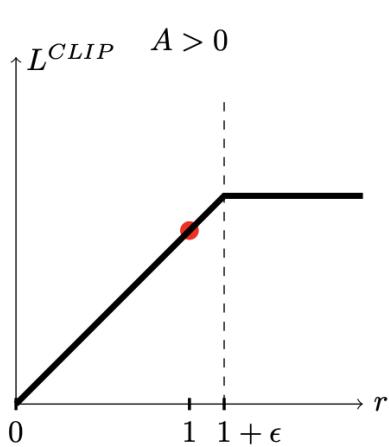
TRPO maximizes a surrogate objective:

$$L^{CPI}(\theta) = \hat{\mathbb{E}}_t \left[\frac{\pi_\theta(a_t | s_t)}{\pi_{\theta_{\text{old}}}(a_t | s_t)} \hat{A}_t \right] = \hat{\mathbb{E}}_t [r_t(\theta) \hat{A}_t]$$

where CPI refers to *Conservative Policy Iteration*. But the gradient could be very large. So we clipped it.

$$L^{CLIP}(\theta) = \hat{\mathbb{E}} \left[\min \left(r_t(\theta) \hat{A}_t, \text{clip}(r_t(\theta), 1 - \varepsilon, 1 + \varepsilon) \hat{A}_t \right) \right]$$

This allows to move the gradient in no more than the range $[1 - \varepsilon, 1 + \varepsilon]$, and as we take the minimum we create a lower bound.



3 Methodology

Modeling

Assumptions

Architecture

4 Experiments

Environments or datasets

Baselines

Settings

New Scenarios

5 Results

¿En qué escenarios funciona mejor / peor?

6 Discusión Crítica

Fortalezas

Debilidades

Supuestos cuestionables

Qué no queda claro

7 Conclusiones

Comentario Personal

¿Es una buena contribución?

¿Lo usaría en mi investigación?