

IGNACIO ORY ALONSO

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[Portfolio](#)

## **WORK EXPERIENCE**

**2021 – Currently** Unity Console Programmer – BlitWorks Publishing | Porting different projects to PlayStation 4, PlayStation 5, Nintendo Switch, Xbox One and Xbox Series, including controller scheme adaptation, platform specific systems implementation and Technical Requirement Checks passing, as well as performance improvements

**2018 – Currently** Indie Game Developer | Various finished projects, which can be consulted in my [Portfolio](#)

**2019 – 2020** Teacher of Extracurricular Activities – Asociación Life Three | Teacher of Video Game Development in IES San Isidro, Madrid

## **EDUCATIONAL BACKGROUND**

**2017 - 2021** Degree in Videogame Development. Facultad de Informática. Universidad Complutense de Madrid

**2015 - 2017** Secondary Education Diploma with Scientific Technological Orientation. IES Príncipe Felipe, Madrid

**2011 - 2015** Secondary Education. Colegio Fuentelarreyna, Madrid

## **LANGUAGES**

Spanish - Native, Mother Tongue

English - C2 Level, Cambridge Certificate of Proficiency in English | 2020

German - B1 Level, Goethe Institut (Madrid) | 2016

Chinese - B1 Level, HSK III | 2015