

Layout

Breakpoints

DOCS ^

Breakpoints (screen sizes) that wrap utility classes.

AZ

sm:	@media (min-width: 640px) { ... }
md:	@media (min-width: 768px) { ... }
lg:	@media (min-width: 1024px) { ... }
xl:	@media (min-width: 1280px) { ... }
2xl:	@media (min-width: 1536px) { ... }

box-decoration-break

DOCS ^

Sets rendering of an element's fragments when broken across multiple lines, columns, or pages.

AZ

sm: md: lg: xl: 2xl:	
.decoration-slice	-webkit-box-decoration-break: slice; box-decoration-break: slice;
.decoration-clone	-webkit-box-decoration-break: clone; box-decoration-break: clone;

container

DOCS ^

Sets max-width to match min-width of the current breakpoint.

AZ

.container	none	width: 100%;
	sm:	max-width: 640px;
	md:	max-width: 768px;
	lg:	max-width: 1024px;
	xl:	max-width: 1280px;
	2xl:	max-width: 1536px;

box-sizing

DOCS ^

Sets how the total width and height of an element is calculated.

AZ

sm: md: lg: xl: 2xl:	
.box-border	box-sizing: border-box;
.box-content	box-sizing: content-box;

display

DOCS ^

Sets the display box type of an element.

AZ

sm: md: lg: xl: 2xl:	
.hidden	display: none;
.block	display: block;
.inline-block	display: inline-block;
.inline	display: inline;
.flex	display: flex;
.inline-flex	display: inline-flex;
.table	display: table;
.inline-table	display: inline-table;
.table-caption	display: table-caption;
.table-cell	display: table-cell;
	display: table-column;

float

DOCS ^

Sets an element's placement to a side of its container and allows content to wrap around it.

AZ

sm: md: lg: xl: 2xl:

.float-right	float: right;
.float-left	float: left;
.float-none	float: none;

clear

DOCS ^

Sets whether an element is moved below preceding floated elements.

AZ

sm: md: lg: xl: 2xl:

.clear-left	clear: left;
.clear-right	clear: right;
.clear-both	clear: both;
.clear-none	clear: none;

isolation

DOCS ^

Sets whether an element creates a stacking context.

AZ

sm: md: lg: xl: 2xl:

.isolate	isolation: isolate;
.isolation-auto	isolation: auto;

object-fit

DOCS ^

Sets how the content of a replaced element (img or video tag) should be resized.

AZ

sm: md: lg: xl: 2xl:

.object-contain	object-fit: contain;
.object-cover	object-fit: cover;
.object-fill	object-fit: fill;
.object-none	object-fit: none;
.object-scale-down	object-fit: scale-down;

object-position

DOCS ^

Sets the alignment of the selected replaced element.

AZ

sm: md: lg: xl: 2xl:

.object-bottom	object-position: bottom;
.object-center	object-position: center;
.object-left	object-position: left;
.object-left-bottom	object-position: left bottom;
.object-left-top	object-position: left top;
.object-right	object-position: right;
.object-right-bottom	object-position: right bottom;
.object-right-top	object-position: right top;
.object-top	object-position: top;

overflow

DOCS ^

Sets how to handle content that's too big for its container.

AZ

sm: md: lg: xl: 2xl:



<code>.overflow-hidden</code>	<code>overflow: hidden;</code>
<code>.overflow-visible</code>	<code>overflow: visible;</code>
<code>.overflow-scroll</code>	<code>overflow: scroll;</code>
<code>.overflow-x-auto</code>	<code>overflow-x: auto;</code>
<code>.overflow-y-auto</code>	<code>overflow-y: auto;</code>
<code>.overflow-x-hidden</code>	<code>overflow-x: hidden;</code>
<code>.overflow-y-hidden</code>	<code>overflow-y: hidden;</code>
<code>.overflow-x-visible</code>	<code>overflow-x: visible;</code>
<code>.overflow-y-visible</code>	<code>overflow-y: visible;</code>
<code>.overflow-x-scroll</code>	<code>overflow-x: scroll;</code>
<code>.overflow-y-scroll</code>	<code>overflow-y: scroll;</code>

overscroll

DOCS ^

Sets browser behavior upon reaching the boundary of a scrolling area.

AZ

sm: md: lg: xl: 2xl:

<code>.overscroll-auto</code>	<code>overscroll-behavior: auto;</code>
<code>.overscroll-contain</code>	<code>overscroll-behavior: contain;</code>
<code>.overscroll-none</code>	<code>overscroll-behavior: none;</code>
<code>.overscroll-y-auto</code>	<code>overscroll-behavior-y: auto;</code>
<code>.overscroll-y-contain</code>	<code>overscroll-behavior-y: contain;</code>
<code>.overscroll-y-none</code>	<code>overscroll-behavior-y: none;</code>
<code>.overscroll-x-auto</code>	<code>overscroll-behavior-x: auto;</code>
<code>.overscroll-x-contain</code>	<code>overscroll-behavior-x: contain;</code>
<code>.overscroll-x-none</code>	<code>overscroll-behavior-x: none;</code>

position

DOCS ^

Sets an element's position.

AZ

sm: md: lg: xl: 2xl:

<code>.static</code>	<code>position: static;</code>
<code>.fixed</code>	<code>position: fixed;</code>
<code>.absolute</code>	<code>position: absolute;</code>
<code>.relative</code>	<code>position: relative;</code>
<code>.sticky</code>	<code>position: sticky;</code>

top, right, bottom, left

DOCS ^

Sets the placement of a positioned element.

AZ

sm: md: lg: xl: 2xl:

<code>.inset-0</code>	<code>top: 0px; right: 0px; bottom: 0px; left: 0px;</code>
<code>.-inset-0</code>	<code>top: 0px; right: 0px; bottom: 0px; left: 0px;</code>
<code>.inset-x-0</code>	<code>left: 0px; right: 0px;</code>
<code>.-inset-x-0</code>	<code>left: 0px; right: 0px;</code>
<code>.inset-y-0</code>	<code>top: 0px; bottom: 0px;</code>
<code>.-inset-y-0</code>	<code>top: 0px; bottom: 0px;</code>
<code>.top-0</code>	<code>top: 0px;</code>
	<code>top: 0px;</code>

right-0

right: 0px;

visibility

DOCS



Show or hide without affecting the layout of the document.

A-Z

sm: md: lg: xl: 2xl:

.visible	visibility: visible;
.invisible	visibility: hidden;

z-index

DOCS



Sets the z-order ("stack order") of a positioned element.

A-Z

focus-within: focus: sm: md: lg: xl: 2xl:

.z-0	z-index: 0;
.z-10	z-index: 10;
.z-20	z-index: 20;
.z-30	z-index: 30;
.z-40	z-index: 40;
.z-50	z-index: 50;
.z-auto	z-index: auto;

Spacing

padding

DOCS



Controls padding in 0.25rem increments.

A-Z

sm: md: lg: xl: 2xl:

.p-0	padding: 0px;	
.p-1	padding: 0.25rem;	4px
.p-2	padding: 0.5rem;	8px
.p-3	padding: 0.75rem;	12px
.p-4	padding: 1rem;	16px
.p-5	padding: 1.25rem;	20px
.p-6	padding: 1.5rem;	24px
.p-7	padding: 1.75rem;	28px
.p-8	padding: 2rem;	32px
.p-9	padding: 2.25rem;	36px
.p-10	padding: 2.5rem;	40px
.p-11	padding: 2.75rem;	44px

margin

DOCS



Controls margin (and negative margin) in 0.25rem increments.

A-Z

sm: md: lg: xl: 2xl:

.m-0	margin: 0px;	
.m-1	margin: 0.25rem;	4px
.m-2	margin: 0.5rem;	8px
.m-3	margin: 0.75rem;	12px
.m-4	margin: 1rem;	16px
	margin: 1.25rem;	20px

<code>.m-7</code>	<code>margin: 1.75rem;</code>	28px
<code>.m-8</code>	<code>margin: 2rem;</code>	32px
<code>.m-9</code>	<code>margin: 2.25rem;</code>	36px
<code>.m-10</code>	<code>margin: 2.5rem;</code>	40px
<code>.m-11</code>	<code>margin: 2.75rem;</code>	44px

space between

DOCS

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Sets left or top (x or y) margin between child elements, but skips the first element.

AZ

sm: md: lg: xl: 2xl:

<code>.space-x-0 &gt; *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(0px * var(--tw-space-x-reverse)); margin-left: calc(0px * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-1 &gt; *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(0.25rem * var(--tw-space-x-reverse)); margin-left: calc(0.25rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-2 &gt; *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(0.5rem * var(--tw-space-x-reverse)); margin-left: calc(0.5rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-3 &gt; *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(0.75rem * var(--tw-space-x-reverse)); margin-left: calc(0.75rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-4 &gt; *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(1rem * var(--tw-space-x-reverse)); margin-left: calc(1rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-5 &gt; *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(1.25rem * var(--tw-space-x-reverse)); margin-left: calc(1.25rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-6 &gt; *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(1.5rem * var(--tw-space-x-reverse)); margin-left: calc(1.5rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-7 &gt; *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(1.75rem * var(--tw-space-x-reverse)); margin-left: calc(1.75rem * calc(1 - var(--tw-space-x-reverse)));</code>

Backgrounds

background-attachment

DOCS

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Sets behavior of background images when scrolling.

AZ

sm: md: lg: xl: 2xl:

<code>.bg-fixed</code>	<code>background-attachment: fixed;</code>
<code>.bg-local</code>	<code>background-attachment: local;</code>
<code>.bg-scroll</code>	<code>background-attachment: scroll;</code>

background-clip

DOCS

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Sets where a background extends.

AZ

sm: md: lg: xl: 2xl:

<code>.bg-clip-border</code>	<code>background-clip: border-box;</code>
<code>.bg-clip-padding</code>	<code>background-clip: padding-box;</code>
<code>.bg-clip-content</code>	<code>background-clip: content-box;</code>
<code>.bg-clip-text</code>	<code>-webkit-background-clip: text; background-clip: text;</code>

background-color

DOCS

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Sets background color.

AZ

group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl:

<code>.bg-transparent</code>	<code>background-color: transparent;</code>
<code>.bg-current</code>	<code>background-color: currentColor;</code>
<code>.bg-black</code>	<code>--tw-bg-opacity: 1; background-color: rgba(0, 0, 0, var(--tw-bg-opacity));</code>

	<code>background-color: rgba(243, 244, 246, var(--tw-bg-opacity));</code>
<code>.bg-gray-100</code>	<code>--tw-bg-opacity: 1;</code> <code>background-color: rgba(243, 244, 246, var(--tw-bg-opacity));</code>
<code>.bg-gray-200</code>	<code>--tw-bg-opacity: 1;</code> <code>background-color: rgba(229, 231, 235, var(--tw-bg-opacity));</code>
<code>.bg-gray-300</code>	<code>--tw-bg-opacity: 1;</code> <code>background-color: rgba(209, 213, 219, var(--tw-bg-opacity));</code>
<code>.bg-gray-400</code>	<code>--tw-bg-opacity: 1;</code> <code>background-color: rgba(156, 163, 175, var(--tw-bg-opacity));</code>
<code>.bg-gray-500</code>	<code>--tw-bg-opacity: 1;</code> <code>background-color: rgba(107, 114, 128, var(--tw-bg-opacity));</code>
<code>.bg-gray-600</code>	<code>--tw-bg-opacity: 1;</code> <code>background-color: rgba(75, 85, 99, var(--tw-bg-opacity));</code>

background opacity

DOCS ^

Sets background opacity when used with `bg-[color]`.

A Z

group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl:

<code>.bg-opacity-0</code>	<code>--tw-bg-opacity: 0;</code>
<code>.bg-opacity-5</code>	<code>--tw-bg-opacity: 0.05;</code>
<code>.bg-opacity-10</code>	<code>--tw-bg-opacity: 0.1;</code>
<code>.bg-opacity-20</code>	<code>--tw-bg-opacity: 0.2;</code>
<code>.bg-opacity-25</code>	<code>--tw-bg-opacity: 0.25;</code>
<code>.bg-opacity-30</code>	<code>--tw-bg-opacity: 0.3;</code>
<code>.bg-opacity-40</code>	<code>--tw-bg-opacity: 0.4;</code>
<code>.bg-opacity-50</code>	<code>--tw-bg-opacity: 0.5;</code>
<code>.bg-opacity-60</code>	<code>--tw-bg-opacity: 0.6;</code>
<code>.bg-opacity-70</code>	<code>--tw-bg-opacity: 0.7;</code>
<code>.bg-opacity-75</code>	<code>--tw-bg-opacity: 0.75;</code>
<code>.bg-opacity-80</code>	<code>--tw-bg-opacity: 0.8;</code>

background origin

DOCS ^

Sets the background origin position.

A Z

sm: md: lg: xl: 2xl:

<code>.bg-origin-border</code>	<code>background-origin: border-box;</code>
<code>.bg-origin-padding</code>	<code>background-origin: padding-box;</code>
<code>.bg-origin-content</code>	<code>background-origin: content-box;</code>

background-position

DOCS ^

Sets position of a background image.

A Z

sm: md: lg: xl: 2xl:

<code>.bg-bottom</code>	<code>background-position: bottom;</code>
<code>.bg-center</code>	<code>background-position: center;</code>
<code>.bg-left</code>	<code>background-position: left;</code>
<code>.bg-left-bottom</code>	<code>background-position: left bottom;</code>
<code>.bg-left-top</code>	<code>background-position: left top;</code>
<code>.bg-right</code>	<code>background-position: right;</code>
<code>.bg-right-bottom</code>	<code>background-position: right bottom;</code>
<code>.bg-right-top</code>	<code>background-position: right top;</code>
<code>.bg-top</code>	<code>background-position: top;</code>

background-repeat

DOCS ^

Sets repetition of a background image.

A Z

sm: md: lg: xl: 2xl:



<code>.bg-no-repeat</code>	<code>background-repeat: no-repeat;</code>
<code>.bg-repeat-x</code>	<code>background-repeat: repeat-x;</code>
<code>.bg-repeat-y</code>	<code>background-repeat: repeat-y;</code>
<code>.bg-repeat-round</code>	<code>background-repeat: round;</code>
<code>.bg-repeat-space</code>	<code>background-repeat: space;</code>

background-size

DOCS ^

Sets background size of a background image. 

A Z

sm: md: lg: xl: 2xl:

<code>.bg-auto</code>	<code>background-size: auto;</code>
<code>.bg-cover</code>	<code>background-size: cover;</code>
<code>.bg-contain</code>	<code>background-size: contain;</code>

background-image

DOCS ^

Sets background image. 

A Z

sm: md: lg: xl: 2xl:

<code>.bg-none</code>	<code>background-image: none;</code>
<code>.bg-gradient-to-t</code>	<code>background-image: linear-gradient(to top, var(--tw-gradient-stops));</code>
<code>.bg-gradient-to-tr</code>	<code>background-image: linear-gradient(to top right, var(--tw-gradient-stops));</code>
<code>.bg-gradient-to-r</code>	<code>background-image: linear-gradient(to right, var(--tw-gradient-stops));</code>
<code>.bg-gradient-to-br</code>	<code>background-image: linear-gradient(to bottom right, var(--tw-gradient-stops));</code>
<code>.bg-gradient-to-b</code>	<code>background-image: linear-gradient(to bottom, var(--tw-gradient-stops));</code>
<code>.bg-gradient-to-bl</code>	<code>background-image: linear-gradient(to bottom left, var(--tw-gradient-stops));</code>
<code>.bg-gradient-to-l</code>	<code>background-image: linear-gradient(to left, var(--tw-gradient-stops));</code>
<code>.bg-gradient-to-tl</code>	<code>background-image: linear-gradient(to top left, var(--tw-gradient-stops));</code>

gradient color

DOCS ^

Sets the background color gradients and where to stop. 

A Z

hover: focus: sm: md: lg: xl: 2xl:

<code>.from-transparent</code>	<code>--tw-gradient-from: transparent;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(0, 0, 0, 0));</code>
<code>.from-current</code>	<code>--tw-gradient-from: currentColor;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(255, 255, 255, 0));</code>
<code>.from-black</code>	<code>--tw-gradient-from: #000;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(0, 0, 0, 0));</code>
<code>.from-white</code>	<code>--tw-gradient-from: #fff;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(255, 255, 255, 0));</code>
<code>.from-gray-50</code>	<code>--tw-gradient-from: #f9fafb;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(249, 250, 251, 0));</code>
<code>.from-gray-100</code>	<code>--tw-gradient-from: #f3f4f6;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(243, 244, 246, 0));</code>
<code>.from-gray-200</code>	<code>--tw-gradient-from: #e5e7eb;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(229, 231, 235, 0));</code>
<code>.from-gray-300</code>	<code>--tw-gradient-from: #d1d5db;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(209, 213, 219, 0));</code>
<code>.from-gray-400</code>	<code>--tw-gradient-from: #9ca3af;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(156, 163, 175, 0));</code>
<code>.from-gray-500</code>	<code>--tw-gradient-from: #6b7280;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(107, 114, 128, 0));</code>
<code>.from-gray-600</code>	<code>--tw-gradient-from: #4b5563;</code> <code>--tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(75, 85, 99, 0));</code>
<code>.from-gray-700</code>	<code>--tw-gradient-from: #374151;</code>

Tables

border-collapse

DOCS ^



<code>.border-collapse</code>	<code>border-collapse: collapse;</code>
<code>.border-separate</code>	<code>border-collapse: separate;</code>

<code>table-layout</code>	DOCS	^
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Defines the algorithm used to lay out table cells, rows, and columns.

sm: md: lg: xl: 2xl:

<code>.table-auto</code>	<code>table-layout: auto;</code>
<code>.table-fixed</code>	<code>table-layout: fixed;</code>

Transforms

<code>scale</code>	DOCS	^
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Scales an element that has transform applied.

hover: focus: sm: md: lg: xl: 2xl:

<code>.scale-0</code>	<code>--tw-scale-x: 0;</code> <code>--tw-scale-y: 0;</code>
<code>.scale-50</code>	<code>--tw-scale-x: .5;</code> <code>--tw-scale-y: .5;</code>
<code>.scale-75</code>	<code>--tw-scale-x: .75;</code> <code>--tw-scale-y: .75;</code>
<code>.scale-90</code>	<code>--tw-scale-x: .9;</code> <code>--tw-scale-y: .9;</code>
<code>.scale-95</code>	<code>--tw-scale-x: .95;</code> <code>--tw-scale-y: .95;</code>
<code>.scale-100</code>	<code>--tw-scale-x: 1;</code> <code>--tw-scale-y: 1;</code>
<code>.scale-105</code>	<code>--tw-scale-x: 1.05;</code> <code>--tw-scale-y: 1.05;</code>
<code>.scale-110</code>	<code>--tw-scale-x: 1.1;</code> <code>--tw-scale-y: 1.1;</code>
<code>.scale-125</code>	<code>--tw-scale-x: 1.25;</code> <code>--tw-scale-y: 1.25;</code>
<code>.scale-150</code>	<code>--tw-scale-x: 1.5;</code> <code>--tw-scale-y: 1.5;</code>
<code>.scale-x-0</code>	<code>--tw-scale-x: 0;</code>
<code>.scale-y-50</code>	<code>--tw-scale-y: .5;</code>

<code>rotate</code>	DOCS	^
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Rotates an element that has transform applied.

hover: focus: sm: md: lg: xl: 2xl:

<code>.rotate-0</code>	<code>--tw-rotate: 0deg;</code>
<code>.rotate-1</code>	<code>--tw-rotate: 1deg;</code>
<code>.rotate-2</code>	<code>--tw-rotate: 2deg;</code>
<code>.rotate-3</code>	<code>--tw-rotate: 3deg;</code>
<code>.rotate-6</code>	<code>--tw-rotate: 6deg;</code>
<code>.rotate-12</code>	<code>--tw-rotate: 12deg;</code>
<code>.rotate-45</code>	<code>--tw-rotate: 45deg;</code>
<code>.rotate-90</code>	<code>--tw-rotate: 90deg;</code>
<code>.rotate-180</code>	<code>--tw-rotate: 180deg;</code>
<code>.-rotate-180</code>	<code>--tw-rotate: -180deg;</code>
<code>.-rotate-90</code>	<code>--tw-rotate: -90deg;</code>
<code>.-rotate-45</code>	<code>--tw-rotate: -45deg;</code>

<code>translate</code>	DOCS	^
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Translates an element that has transform applied.

hover: focus: sm: md: lg: xl: 2xl:



<code>.translate-x-1</code>	<code>--tw-translate-x: 0.25rem;</code>	4px
<code>.translate-x-2</code>	<code>--tw-translate-x: 0.5rem;</code>	8px
<code>.translate-x-3</code>	<code>--tw-translate-x: 0.75rem;</code>	12px
<code>.translate-x-4</code>	<code>--tw-translate-x: 1rem;</code>	16px
<code>.translate-x-5</code>	<code>--tw-translate-x: 1.25rem;</code>	20px
<code>.translate-x-6</code>	<code>--tw-translate-x: 1.5rem;</code>	24px
<code>.translate-x-7</code>	<code>--tw-translate-x: 1.75rem;</code>	28px
<code>.translate-x-8</code>	<code>--tw-translate-x: 2rem;</code>	32px
<code>.translate-x-9</code>	<code>--tw-translate-x: 2.25rem;</code>	36px
<code>.translate-x-10</code>	<code>--tw-translate-x: 2.5rem;</code>	40px
<code>.translate-x-11</code>	<code>--tw-translate-x: 2.75rem;</code>	44px

skew

DOCS ^

Skews an element that has transform applied.

AZ

hover: focus: sm: md: lg: xl: 2xl:

<code>.skew-x-0</code>	<code>--tw-skew-x: 0deg;</code>
<code>.skew-x-1</code>	<code>--tw-skew-x: 1deg;</code>
<code>.skew-x-2</code>	<code>--tw-skew-x: 2deg;</code>
<code>.skew-x-3</code>	<code>--tw-skew-x: 3deg;</code>
<code>.skew-x-6</code>	<code>--tw-skew-x: 6deg;</code>
<code>.skew-x-12</code>	<code>--tw-skew-x: 12deg;</code>
<code>.-skew-x-12</code>	<code>--tw-skew-x: -12deg;</code>
<code>.-skew-x-6</code>	<code>--tw-skew-x: -6deg;</code>
<code>.-skew-x-3</code>	<code>--tw-skew-x: -3deg;</code>
<code>.-skew-x-2</code>	<code>--tw-skew-x: -2deg;</code>
<code>.-skew-x-1</code>	<code>--tw-skew-x: -1deg;</code>
<code>.skew-y-0</code>	<code>--tw-skew-y: 0deg;</code>

transform-origin

DOCS ^

Sets the origin of an element's transforms. Think of the origin as pushing a thumbtack into the element at the specified position.

AZ

sm: md: lg: xl: 2xl:

<code>.origin-center</code>	<code>transform-origin: center;</code>
<code>.origin-top</code>	<code>transform-origin: top;</code>
<code>.origin-top-right</code>	<code>transform-origin: top right;</code>
<code>.origin-right</code>	<code>transform-origin: right;</code>
<code>.origin-bottom-right</code>	<code>transform-origin: bottom right;</code>
<code>.origin-bottom</code>	<code>transform-origin: bottom;</code>
<code>.origin-bottom-left</code>	<code>transform-origin: bottom left;</code>
<code>.origin-left</code>	<code>transform-origin: left;</code>
<code>.origin-top-left</code>	<code>transform-origin: top left;</code>

transform

DOCS ^

Sets the transform of an element.

AZ

sm: md: lg: xl: 2xl:

<code>.transform</code>	<code>--tw-translate-x: 0;</code>
	<code>--tw-translate-y: 0;</code>
	<code>--tw-rotate: 0;</code>
	<code>--tw-skew-x: 0;</code>

```
.transform-gpu --tw-translate-x: 0;
--tw-translate-y: 0;
--tw-rotate: 0;
--tw-skew-x: 0;
--tw-skew-y: 0;
--tw-scale-x: 1;
--tw-scale-y: 1;
transform: translate3d(var(--tw-translate-x), var(--tw-translate-y), 0) rotate(var(--tw-rotate)) skewX(var(--tw-skew-x)) skewY(var(--tw-skew-y)) scale3d(var(--tw-scale-x), var(--tw-scale-y), 1);

.transform-none transform: none;
```

Effects

box-shadow

DOCS ^

Sets the shadow around an element.

AZ

group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl:

.shadow-sm	--tw-shadow: 0 1px 2px 0 rgba(0, 0, 0, 0.05); box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
.shadow	--tw-shadow: 0 1px 3px 0 rgba(0, 0, 0, 0.1), 0 1px 2px 0 rgba(0, 0, 0, 0.06); box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
.shadow-md	--tw-shadow: 0 4px 6px -1px rgba(0, 0, 0, 0.1), 0 2px 4px -1px rgba(0, 0, 0, 0.06); box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
.shadow-lg	--tw-shadow: 0 10px 15px -3px rgba(0, 0, 0, 0.1), 0 4px 6px -2px rgba(0, 0, 0, 0.05); box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
.shadow-xl	--tw-shadow: 0 20px 25px -5px rgba(0, 0, 0, 0.1), 0 10px 10px -5px rgba(0, 0, 0, 0.04); box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
.shadow-2xl	--tw-shadow: 0 25px 50px -12px rgba(0, 0, 0, 0.25); box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
.shadow-inner	--tw-shadow: inset 0 2px 4px 0 rgba(0, 0, 0, 0.06); box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
.shadow-none	--tw-shadow: 0 0 #0000; box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);

opacity

DOCS ^

Sets the transparency of an element.

AZ

group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl:

.opacity-0	opacity: 0;
.opacity-5	opacity: 0.05;
.opacity-10	opacity: 0.1;
.opacity-20	opacity: 0.2;
.opacity-25	opacity: 0.25;
.opacity-30	opacity: 0.3;
.opacity-40	opacity: 0.4;
.opacity-50	opacity: 0.5;
.opacity-60	opacity: 0.6;
.opacity-70	opacity: 0.7;
.opacity-75	opacity: 0.75;
.opacity-80	opacity: 0.8;

mix-blend-mode

DOCS ^

Sets how an element blends with the background.

AZ

sm: md: lg: xl: 2xl:

.mix-blend-normal	mix-blend-mode: normal;
.mix-blend-multiply	mix-blend-mode: multiply;
.mix-blend-screen	mix-blend-mode: screen;
.mix-blend-overlay	mix-blend-mode: overlay;
.mix-blend-darken	mix-blend-mode: darken;
	mix-blend-mode: lighten;



<code>.mix-blend-color-burn</code>	<code>mix-blend-mode: color-burn;</code>
<code>.mix-blend-hard-light</code>	<code>mix-blend-mode: hard-light;</code>
<code>.mix-blend-soft-light</code>	<code>mix-blend-mode: soft-light;</code>
<code>.mix-blend-difference</code>	<code>mix-blend-mode: difference;</code>
<code>.mix-blend-exclusion</code>	<code>mix-blend-mode: exclusion;</code>

background-blend-mode

DOCS ^

Sets how an element's background images blend with its background color. AZ

sm: md: lg: xl: 2xl:

<code>.bg-blend-normal</code>	<code>background-blend-mode: normal;</code>
<code>.bg-blend-multiply</code>	<code>background-blend-mode: multiply;</code>
<code>.bg-blend-screen</code>	<code>background-blend-mode: screen;</code>
<code>.bg-blend-overlay</code>	<code>background-blend-mode: overlay;</code>
<code>.bg-blend-darken</code>	<code>background-blend-mode: darken;</code>
<code>.bg-blend-lighten</code>	<code>background-blend-mode: lighten;</code>
<code>.bg-blend-color-dodge</code>	<code>background-blend-mode: color-dodge;</code>
<code>.bg-blend-color-burn</code>	<code>background-blend-mode: color-burn;</code>
<code>.bg-blend-hard-light</code>	<code>background-blend-mode: hard-light;</code>
<code>.bg-blend-soft-light</code>	<code>background-blend-mode: soft-light;</code>
<code>.bg-blend-difference</code>	<code>background-blend-mode: difference;</code>
<code>.bg-blend-exclusion</code>	<code>background-blend-mode: exclusion;</code>





