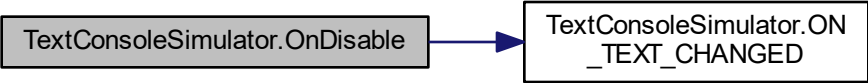


TextConsoleSimulator.OnDisable



```
graph LR; A[TextConsoleSimulator.OnDisable] --> B[TextConsoleSimulator.On<br/>_TEXT_CHANGED];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is light gray with a black border and contains the text 'TextConsoleSimulator.OnDisable'. A dark blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and contains the text 'TextConsoleSimulator.ON
_TEXT_CHANGED'.

TextConsoleSimulator.ON
_TEXT_CHANGED