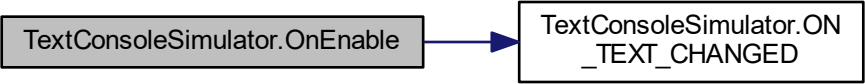


TextConsoleSimulator.OnEnable



```
graph LR; A[TextConsoleSimulator.OnEnable] --> B[TextConsoleSimulator.ON_TEXT_CHANGED]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'TextConsoleSimulator.OnEnable'. The right box is white and contains the text 'TextConsoleSimulator.ON\_TEXT\_CHANGED' on two lines. A blue arrow points from the right side of the left box to the left side of the right box.

TextConsoleSimulator.ON  
\_TEXT\_CHANGED