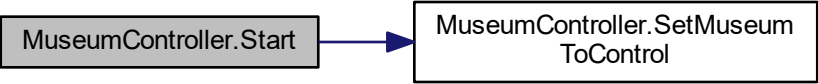


MuseumController.Start



```
graph LR; A[MuseumController.Start] --> B[MuseumController.SetMuseumToControl]
```

MuseumController.SetMuseum  
ToControl