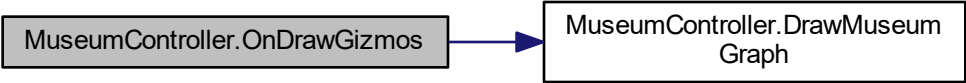


MuseumController.OnDrawGizmos



```
graph LR; A[MuseumController.OnDrawGizmos] --> B[MuseumController.DrawMuseumGraph];
```

MuseumController.DrawMuseum
Graph