# Student names and numbers

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# Title of your project

SCaR\_Arcade

# Explanation of the purpose of your project, What it does, How it works, What real world problem it solves. (450 to 500 words)

What it does.

SCaR\_Arcade is a prototype for a game application manger designed for the Android OS,

It can supply multiple game applications to the user,

It can manage those game applications.  
It can keep track of favorite game applications

It can keep track of high scores of the user in those game applications.

It can compare game applications high scores to those of other users.

How it works.

It does this by supplying a list of available games on the device

as well as those that are stored online that the user can download and run on their device.

What real world problem it solves.

# Instructions on how to run your project from a Windows PC.

# The approximate percentage contribution of each member, along with a statement to say that each team member has agreed to this percentage.

# A group cover sheet, signed by all members of the group and then scanned.