

# *Knowledge Representation - Assignment 2*

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# CSP implementation

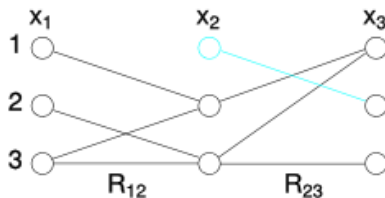
- ▶ Python
- ▶ Iterative implementation
  - ▶ Different forms of modeling
  - ▶ Propagation (Arc consistency)
  - ▶ Splitting strategies

# Two models

- ▶ First model
  - ▶ Variables: Sudoku cells
  - ▶ Domain: Numbers  $\{1, 2, 3, 4, 5, 6, 7, 8, 9\}$
  - ▶ Constraints: Relations between cells represented as inequalities
- ▶ Second model
  - ▶ Variables: Numbers for columns, Numbers for cells, Numbers for boxes
  - ▶ Domain: Sudoku cells
  - ▶ Constraints: Relations between numbers represented as inequalities

# Propagation

- ▶ Without propagation
- ▶ Arc consistency



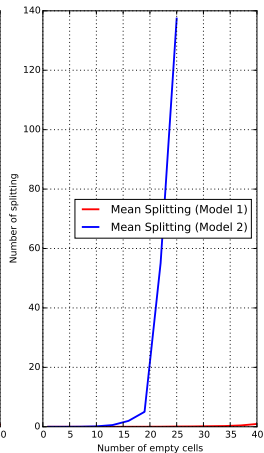
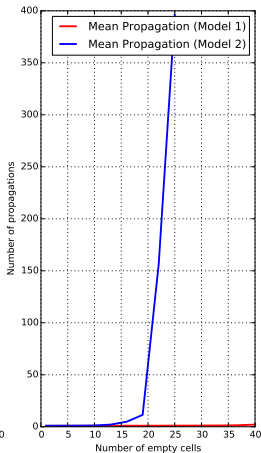
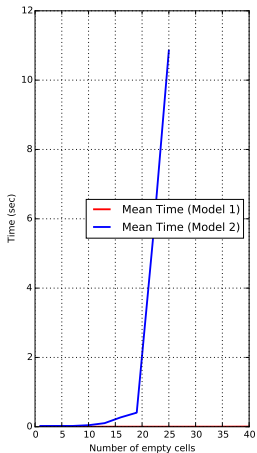
# Splitting strategies

- ▶ Pick the first one
- ▶ Pick the one with the smallest domain

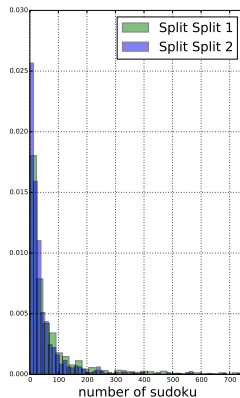
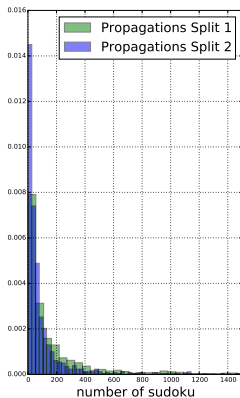
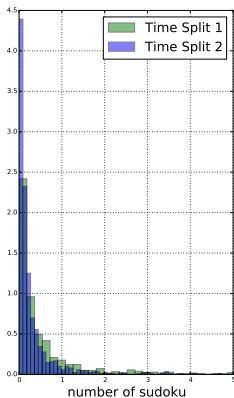
# Experiments

- ▶ Comparison of Model1, Model2 with propagation, "naive" splitting
  - ▶ Sample Sudoku boards with different amount of empty cells (200 boards for each).
  - ▶ Compare mean values of time spending, number of propagation, splitting between 2 models.
- ▶ Comparison splitting strategies, propagation influence on the Model1.

# Results: Model 1 vs Model 2

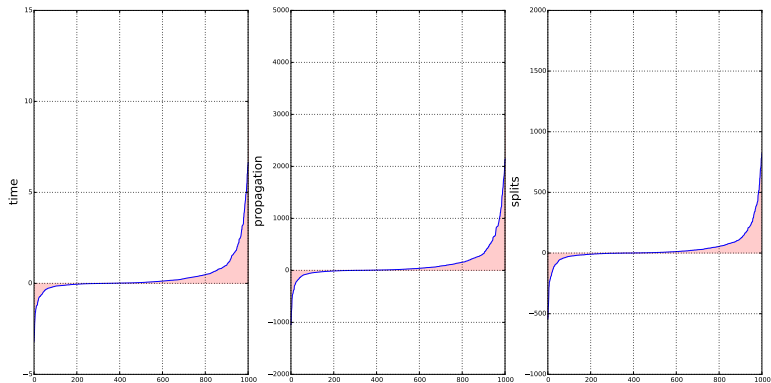


# Results: Model 1 vs Model 2





# Results: Model 1 vs Model 2



# Conclusion

- ▶ The right model choice increases the performance of CSP solver significantly.
- ▶ Heuristics can help in complicated cases (but can make a model worse in easy cases).

Msi poutt ou!