## **COMP4097 Mobile Computing**

## Additional Written Assignment for COMP4097, Semester 1, 2019

## Submit to Moodle by December 21st before 5pm

- 1.a) In terms of location dependency, use an example to show how the correctness of mobile computing is different from traditional computing. (5 marks)
- 1.b) Referring to the WiFi and Mobile Networks, both of these networks are providing wireless connectivity to the users. Use examples to show the differences in their usages. (5 marks)
- 1.c) Describe how the CSMA/CA protocol can provide wireless communication services within a WLAN. (5 marks)
- 2. Code Division Multiple Access

Given the following Chipping Code for user A, B, and C.

| Chipping Code (k = 4) | 1 | 2  | 3  | 4  |
|-----------------------|---|----|----|----|
| UserA                 | 1 | -1 | -1 | 1  |
| UserB                 | 1 | -1 | 1  | -1 |
| UserC                 | 1 | 1  | -1 | -1 |

a) Show that they are orthogonal to each other.

(6 marks)

- b) If User A is sending "101", User B is sending "100", and User C is sending "011" at the same time, what will the Sending Signal (namely Signal D) looks like? (4 marks)
- c) If User C is communicating with User A, and Received Signal (Signal D from part b), show how User C can decode Signal D and get what User A had sent to User C. (5 marks)
- 3. The following THREE technologies: QR-Code, iBeacon, and RFID Tag can all be used to provide location-based services based on proximity detection or location identification. Use mobile advertisement as a sample location based services, i.e., after the application identify where the user is, an eCoupon will be downloaded from a specific website to the mobile application.
- a) Compare and contrast among the three technologies for the above application. (12 marks)
- b) Which technology will you pick and give your reasons.

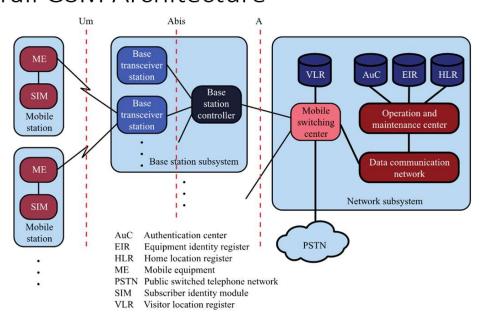
(3 marks)

| Method                                | QR-Code | iBeacon | RFID Tag |
|---------------------------------------|---------|---------|----------|
| Basic Technology Being Used           |         |         |          |
| Reading Distance                      |         |         |          |
| Subject to damage                     |         |         |          |
| Power needed                          |         |         |          |
| Information updates                   |         |         |          |
| Cost of device                        |         |         |          |
| Cost for installation and maintenance |         |         |          |
| Availability to all users             |         |         |          |

Table 1. Compare and contrast among QR-Code, iBeacon, and RFID Tag for mobile advertisement.

- 4.a) What is the aim of the Bluetooth protocol? Describe how Bluetooth is used in Personal Area Networks. What are some of the unique and useful applications? (10 marks)
- 4.b) Describe how Bluetooth devices are connected among each other to form a bigger network. Is this network efficient and scalable? List out your reasons. (10 marks)
- 5.a) Referring to the diagram below that shows the system architecture of a GSM Network.

## Overall GSM Architecture



Use a diagram to show the Network Architecture for the 4G (LTE-Advanced) Mobile Network. Indicate the similarities and the differences between the 2G GSM and the 4G mobile communication networks.

(9 marks)

- 5.b) Describe the Steps that the MTSO of the mobile network system have to go through for finding the mobile phone according to its number, setup a connection and make a call between two mobile phones.

  (5 marks)
- 5.c) There are THREE advanced solutions in order to increase the capacity to serve crowded users within a cell. What are they? Briefly describe the approach of each of the solution. (6 marks)
- 6.a) Describe the basic concept of the Fingerprint approach for signal strength based location estimation.

  (6 marks)
- 6.b) List out the difficulties and problems of the Fingerprint approach for each of the following venues: (9 marks)
- i) Ordinary venue in general (e.g., A shopping mall with atrium, corridors, and shops);
- ii) Large venues (e.g., An exhibition hall in the Hong Kong Convention and Exhibition Centre);
- iii) Venues that has frequent and dynamic changes (e.g., Supermarket, Art Gallery, Large Bookstore);