1. Computer scientists must create abstractions of real-world problems that can understand by computer users and, at the same time, can represent and manipulate inside the computer.

2. Students have been doing projects involving computer game design lately.

3. A program prepares by first formulating a task and then expressing it in an appropriate computer language.

4. The coded program is said in machine language.

5. Since the early days of computer science, we have been learning that in order to have “intelligent” behavior on the part of a computer or robot, we need to provide that computer with a very detailed model of the world.

6. Fractional numbers are written using a dot.

7. The first digital computers didn’t have operating systems.

8. A wide array of problem-oriented languages have developed by now.

9. Hawking has been using this computer-based communication system since 1997. The entire computer system is replaced every two years.

10. By that time, Intel will has released Hawking`s speech system as open-source code.

11. Electronic computers initially were developing in the 1940s.

12. The most important operating system of that period was UNIX.

13. The minicomputers of the 1970s are known to have limited memory.

14. In most computers, individual instructions are stored as machine code.