

#### Outline

- Take a closer look on data binding
  - Property binding with @Input()
  - Event binding with @Output()
- Use component bindings

Life Cycle Hooks



## Data binding



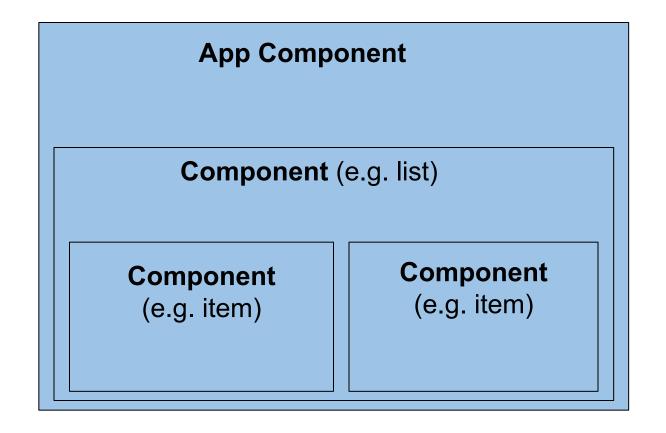
Performance

Components

Predictability

Architecture goals in Angular

#### Component tree in Angular 2+



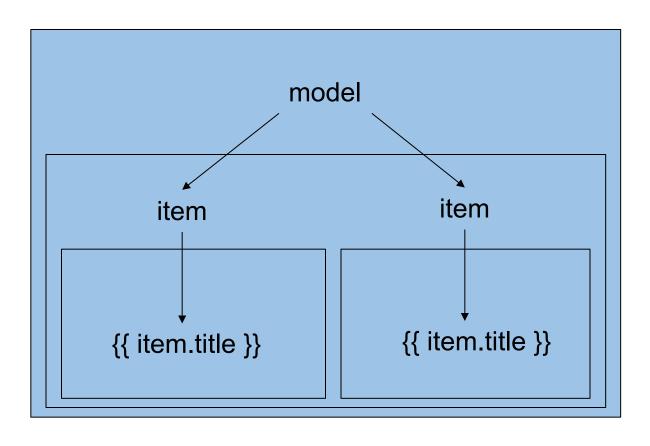


#### Rules for property binding

- Data can only be passed from top to bottom (top/down)
  - Parent can pass data to children
  - Children cannot pass data to parent (we need events for that)
- Dependency graph is a tree
- Angular just takes a digest to compare tree with the browser DOM



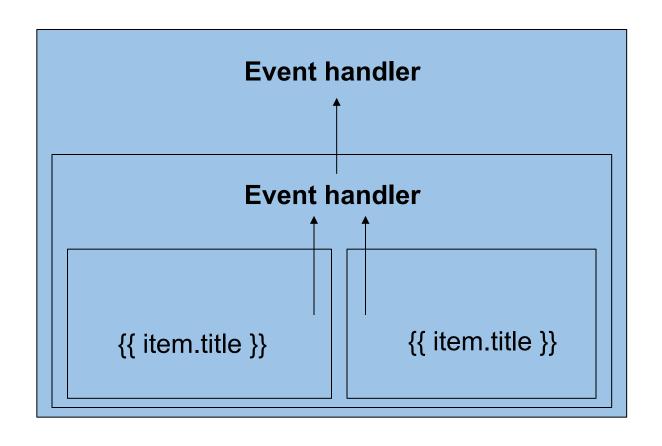
### Property binding



[http://victorsavkin.com/post/110170125256/change-detection-in-angular-2]



### Event bindings (one way, bottom/up)



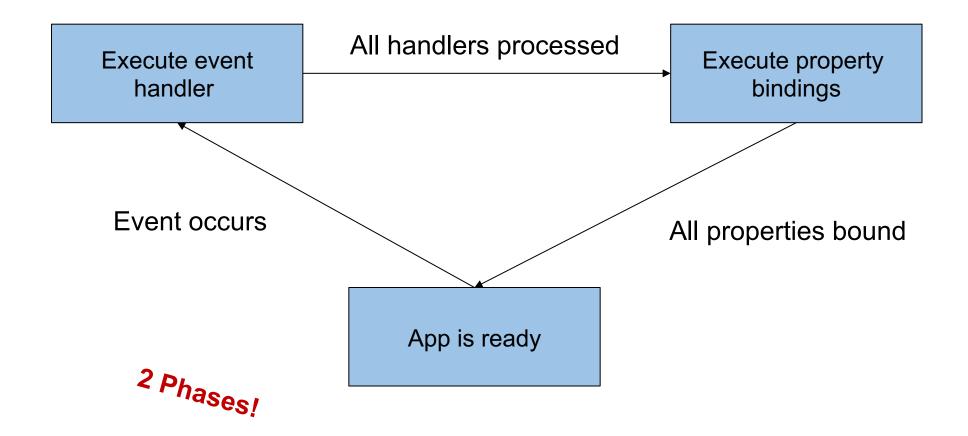


#### Event bindings (one way, bottom/up)

No digest necessary to send events

But: Events can trigger data change → Property Binding

#### Property and event bindings





#### View

```
<button [disabled]="!from || !to" (click)="search()">
 Search
</button>
{{flight.id}}
  {{flight.date}} -
                        {{flight.from}}
  {{flight.to}}
  <a href="#" (click)="selectFlight(flight)">Select</a>
```



#### Recap

- Property binding: one way; top/down
- Event binding: one way; bottom/up
- Two way bindings?
- Two way = property binding + event binding



#### Property + event binding

<input [ngModel]="from" (ngModelChange)="update(\$event)">

#### Property + event binding



# Components data bindung

#### Example: flight-card

Hamburg -Graz

Flight-No.: #3

Date: 26.01.2020 09:07

Remove

Hamburg -Graz

Flight-No.: #4

Date: 26.01.2020 11:07

Select

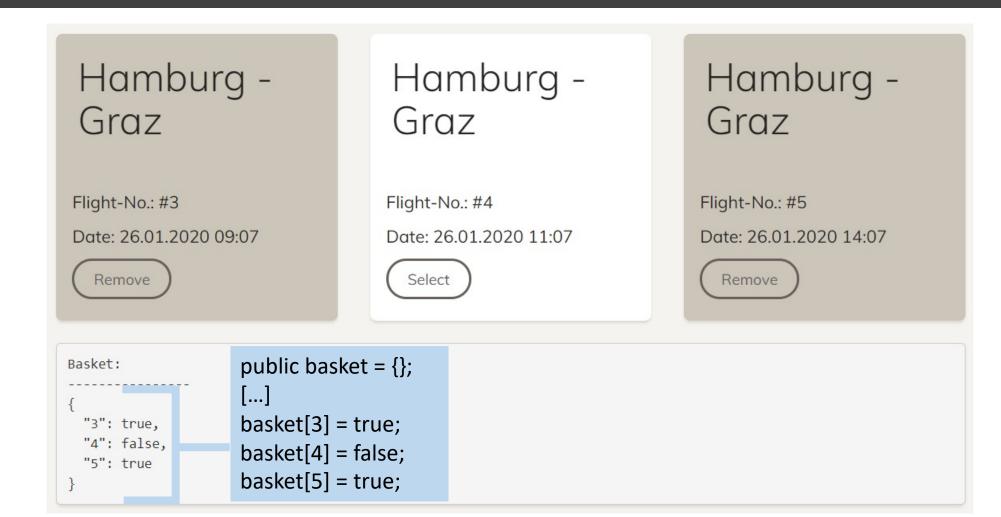
Hamburg -Graz

Flight-No.: #5

Date: 26.01.2020 14:07

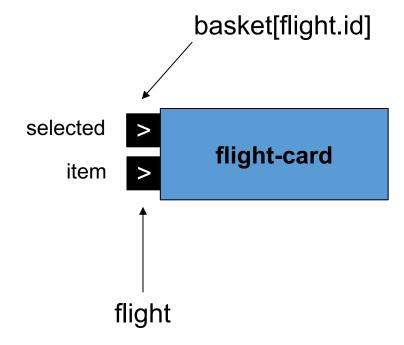
Remove

#### Example: flight-card



#### Example: flight-card in flight-search.html

### flight-card



#### Example: flight-card

```
@Component({
         selector: 'flight-card',
         templateUrl: './flight-card.component.html'
})
export class FlightCard {
        [...]
}
```



#### Example: flight-card

```
export class FlightCard {
      @Input() item: Flight;
      @Input() selected: boolean;
      select(): void {
             this.selected = true;
      deselect(): void {
             this.selected = false;
```

#### Template

```
<div style="padding:20px;"</pre>
     [ngStyle]="{'background-color':
                       (selected) ? 'orange' :'lightsteelblue' }" >
   <h2>{{item.from}} - {{item.to}}</h2>
   Flightnr. #{{item.id}}
   Date: {{item.date | date:'dd.MM.yyyy'}}
   <q>
       <button *ngIf="!selected" (click)="select()">Select</button>
       <button *ngIf="selected" (click)="deselect()">Remove</button>
   </div>
```



#### Register component

```
@NgModule({
    imports: [
        CommonModule, FormsModule, SharedModule
    declarations: [
       AppComponent, FlightSearchComponent, FlightCardComponent
    ],
    providers: [
       FlightService
    bootstrap: [
       AppComponent
})
export class AppModule {}
```



## DEMO





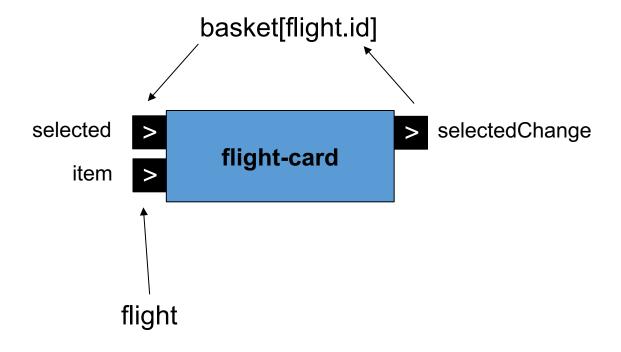
# Event bindings

#### Example: flight-card event selectedChange

```
<div *ngFor="let f of flights">
  <flight-card [item]="f"
                [selected]="basket[f.id]"
                (selectedChange)="basket[f.id] = $event">
  </flight-card>
</div>
```



### flight-card



#### Example: flight-ca

```
<flight-card [item]="f"
                                                 [selected]="basket[f.id]"
export class FlightCard {
                                               (selectedChange)="basket[f.id] = $event">
       @Input() item: Flight;
                                    </flight-card>
       @Input() selected: boole
       @Output() selectedChange </div>
       select() {
              this.selected = true;
              this.selectedChange.next(this.selected);
       deselect() {
              this.selected = false;
              this.selectedChange.next(this.selected);
```

<div \*ngFor="let f of flights">



## DEMO



## LAB



#### Thought experiment

- What if <flight-card> would handle use case logic?
  - e.g. communicate with API
- Number of requests ==> Performance?

Traceability?

Reusability?



#### Smart vs. Dumb Components

### Smart Component

- Use Case controller
- Container

#### Dumb

- Independent of Use Case
- Reusable
- Leave



# Life Cycle Hooks



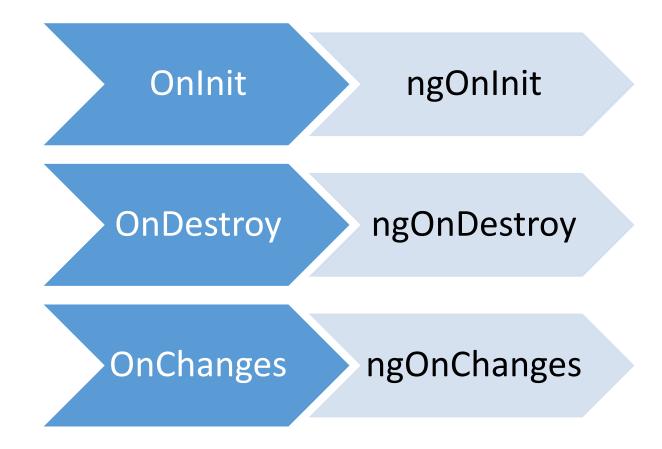
#### What are Life Cycle Hooks?

Built in methods in our components

Will be called at a certain time by Angular



#### Life Cycle Hooks (selection)





#### Life Cycle Hooks (all, in order)

constructor ngOnChanges ngOnInit ngDoCheck ngAfterContentInit ngAfterContentChecked ngAfterViewInit ngAfterViewChecked ngOnDestroy



#### Usage

```
@Component({
    selector: 'my-component',
    [...]
})
export class Component implements OnChanges, OnInit {
    @Input() someData;
    ngOnChanges(changes: SimpleChanges): void {
        [...]
    ngOnInit(): void {
        [...]
```



## DEMO

