```
SocketClass
      Sock
 # m_Domain
      _
Type
_Protocol
 # m
 # m_
 # m_
     -
Flags
 # m Connected
 + SocketClass()
 + setDomain()
 + getDomain()
 + setType()
 + getType()
+ setProtocol()
 + getProtocol()
 + getSock()
 + setNonBlockMode()
 + setSockLevelOpt()
 + getSockLevelOpt()
 + send()
 + receive()
 + isConnected()
 + setConnected()
 # SocketClass()
 #~SocketClass()
 # create()
 # close()
     InternetSocket
  + InternetSocket()
    ~InternetSocket()
  # InternetSocket()
           Δ
   InternetSocketV6
 + InternetSocketV6()
 + ~InternetSocketV6()
 + setIpLevelOpt()
 + getIpLevelOpt()
 # InternetSocketV6()
           Δ
 ConnectedSocketV6
# m_Destination
+ ConnectedSocketV6()
+ setDestination()
+ setDestination()
+ setDestination()
+ getDestination()
+ connect()
+ connect()
+ connect()
+ connect()
· ConnectedSocketV6()
- operator=()
  DatagramSocketV6
# m_Source
+ DatagramSocketV6()
+ ~DatagramSocketV6()
+ getSource()
+ sendTo()
+ sendToLast()
+ receiveFrom()
# close()
- DatagramSocketV6()
operator=()
  MulticastSocketV6
     Index
 + MulticastSocketV6()
 + setTTL()
+ setDefaultIf()
 + setDefaultIf()
 + setLoopBack()
 + connect()
 + getIndex()
- MulticastSocketV6()
 operator=()
  setDefaultIf()
           Δ
   MulticastBoundV6
 # GroupsList
 # Addr
 + MulticastBoundV6()
 + MulticastBoundV6()
 + joinGroup()
+ leaveGroup()
 + leaveAllGroups()
 + getGroups()

    MulticastBoundV6()

 operator=()
```