

Igor BOYARSHIN

PERSONAL DATA

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EDUCATION

SEPTEMBER 2015 – present Bachelor in COMPUTER ENGINEERING,
National Technical University of Ukraine
“Igor Sikorsky Kyiv Polytechnic Institute”, Kyiv, Ukraine
SEPTEMBER 2004 – MAY 2015 Kyiv-Pechersky lyceum № 171 “Leader”,
Kyiv, Ukraine.
Math specialization in middle and high school

COMPUTER SKILLS

Programming Languages

Upper Intermediate Knowledge: C++, Rust, Java
Intermediate Knowledge: Assembly, C, Haskell, Javascript (Typescript)
Basic Knowledge: Python, Ada, Bash

Other

Git, Development for ANDROID platform, \LaTeX , BLENDER (3D modelling software), HTML, CSS

Libraries/Frameworks

STL, OpenGL 4.x, JavaFX, ncurses, AngularJS

Workflow

Arch Linux, Vim, tmux

PERSONAL PROJECTS WORTH MENTIONING

[Console file manager using ncurses](#), [Console HangMan game using ncurses](#), 3D graphics engine using OpenGL, Dynamic 3D Solar system model using OpenGL, Single-Page web Application for learning words (similar to [Duolingo](#)) using AngularJS, Checkers game using JavaFX..... *and many others*

HONORS AND CERTIFICATES

Diploma for the COMPETITIVE STRATEGY course on the [Coursera](#) platform.

Prizewinner of Mathematical Olympiad for 4 consecutive years (2011-2014).

LANGUAGES

UKRAINIAN: *Mothertongue*
RUSSIAN: *Mothertongue*
ENGLISH: *Fluent*
GERMAN: *Intermediate*
LATIN: *Basic*

INTERESTS AND ACTIVITIES

Personal development

Well-made and efficient technology, Linux and its ecosystem, FPV quadcopters

Books, Volleyball, Table tennis, Cycling