

# Igor BOYARSHIN

## PERSONAL DATA

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## EDUCATION

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SEPTEMBER 2015 – present Bachelor in COMPUTER ENGINEERING,  
National Technical University of Ukraine  
“Igor Sikorsky Kyiv Polytechnic Institute”, Kyiv, Ukraine  
SEPTEMBER 2004 – MAY 2015 Kyiv-Pechersky lyceum № 171 “Leader”,  
Kyiv, Ukraine.  
Math specialization in middle and high school

## COMPUTER SKILLS

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### Programming Languages

Upper Intermediate Knowledge: C++, Rust  
Intermediate Knowledge: Assembly, C, Haskell, Java, Python, Javascript  
Basic Knowledge: Ada, Bash

### Other

Git, Development for ANDROID platform,  $\LaTeX$ , BLENDER (3D modelling software), HTML, CSS

### Libraries/Frameworks

STL, OpenGL 4.x, JavaFX, ncurses, AngularJS

### Workflow

Arch Linux, Vim, tmux

## PERSONAL PROJECTS WORTH MENTIONING

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[Console file manager using ncurses](#), [Console HangMan game using ncurses](#), 3D graphics engine using OpenGL, Dynamic 3D Solar system model using OpenGL, Single-Page web Application for learning words (similar to [Duolingo](#)) using AngularJS, Checkers game using JavaFX..... *and many others*

## HONORS AND CERTIFICATES

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*Diploma for the COMPETITIVE STRATEGY course on the [Coursera](#) platform.*

*Prizewinner of Mathematical Olympiad for 4 consecutive years (2011-2014).*

## LANGUAGES

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UKRAINIAN: *Mothertongue*  
RUSSIAN: *Mothertongue*  
ENGLISH: *Fluent*  
GERMAN: *Intermediate*  
LATIN: *Basic*

## INTERESTS AND ACTIVITIES

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*Personal development*

*Well-made and efficient technology, Linux and its ecosystem, FPV quadcopters*

*Books, Volleyball, Table tennis, Cycling*