

Original game automatic tests:

Test Class Name	Method Test Name	Requirement	Pass or Fail	Reason for Failure
ScoreSpecTest	scoreDecreasesByDeltaAsTimePasses	FR_SCORE	Pass	N/A
ScoreSpecTest	scoreIncreasesAfterANInteractionAward	FR_SCORE	Pass	N/A
ScoreSpecTest	scoreDoesNotGoBelowZero	FR_SCORE	Pass	N/A
CountdownSpecTest	timerDecreasesByDeltaWhenGameIsRunning	FR_COUNTDOWN	Pass	N/A
CountdownSpecTest	timerDoesNotDecreaseWhenPaused	FR_PAUSE_COUNTDOWN	Pass	N/A
CountdownSpecTest	timerDoesNotGoBelowZero	FR_COUNTDOWN	Pass	N/A

Updated Game Tests

Test Class Name	Method Test Name	Requirement	Pass or Fail	Reason for Failure
GameScreenTest	HeartTest	FR_HEART	Fail	Can't load LibGdx PNGs
GameScreenTest	ShieldTest	FR_SHIELD	Fail	Can't load LibGdx PNGs
GameScreenTest	GooseFoodTest	FR_HIDDEN_GOOSE_EVENT	Fail	Can't load LibGdx PNGs
GameScreenTest	RottenPizzaTest	FR_SLOW_DOWN	Fail	Can't load LibGdx PNGS
GameScreenTest	BeerTest	FR_FLIP_SCREEN	Fail	Can't load LibGdx PNGs
GameScreenTest	GoSwimmingAchievement	FR_SWIMMING	Fail	Can't load LibGdx PNGs
GameScreenTest	AllHiddenEventsAchievements	FR_ALL_HIDDEN_EVENTS	Fail	Can't load LibGdx PNGs
GameScreenTest	SpeedyFinishTest	FR_SPEEDY_FINISH	Fail	Can't load LibGdx

		SH		PNGs
MainTest	TimerTest	FR_TIMER	Pass	N/A
MainTest	ResetTimer	FR_TIMER	Pass	N/A
MainTest	InitialScoreTest	FR_SCORE	Pass	N/A
HealthSystemTest	All Methods	FR_HEALTHSYST EM	Pass	N/A

Manual Tests:

Test Name	Requirement	Pass or Fail	Reason for Failure
MT_MapBoundary	FR_MAP_LIMIT	Pass	N/A
MT_Winlose	FR_WIN_LOSE	Pass	N/A
MT_Countdown	FR_COUNTDOWN	Pass	N/A
MT_UserControl	FR_KEYBOARD_C ONTROL FR_MOUSE_CONT ROL	Pass	N/A
MT_MainMenu	FR_MAIN_MENU	Pass	N/A
MT_Settings	FR_SETTINGS	Pass	N/A
MT_Pause	FR_PAUSE	Pass	N/A
MT_Return	FR_RETURN	Pass	N/A