Requirements Identif iers Requirements Tested FR_MAP_LIMIT FR_KEYBOARD_CONTROL FR_MOUSE_CONTROL FR_WIN_LOSE FR_TORCH FR_KEYCARD FR_FOOD FR_GOOSE FR_COUNTDOWN FR_PAUSE_COUNTDOWN FR_SCORE FR_HOTBAR FR_BONUS FR_INTERACTION_BONUS FR_STUDENT_CROWD FR_SLOW_DOWN FR_FLIP_MAP FR_TWO_DEANS FR_SHEILD FR_HEART FR_STATUE FR_AIR_HORN FR_SWIMMING FR_ALL_H_EVENTS FR_SPEEDY_FINISH FR_TIMER FR_SETTINGS FR_PAUSE FR_RETURN FR_MAIN_MENU FR_HEALTH_BAr Test Cases
Tested implicitly

MT-MapLimit x
MT_UserControl x x
MT_WinLose x x
MT_MainMenu x MT_Settings x
MT_Pause x x
MT_Return x
MT_Countdown x
AT-COUNT-01 x
AT-COUNT-02 x
AT-SCORE-01 x

GameScreenTest x x X x

HealthSystemTest X TimerTest x