





### Field-sensitive Points-to Analysis with CFL-Reachability

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# CFL-Reachability

- Context-free grammar  $G = (\Sigma, N, P, S)$ 
  - ➤ Σ set of terminal symbols
  - ► *N* set of non-terminal symbols
  - ▶ P set of production rules  $\{A \to \alpha | A \in N, \alpha \in (\Sigma \cup N)^*\}$
  - ▶  $S \in N$  start symbol
- Graph  $-\mathcal{G} = (V, E, I)$ 
  - ▶ *V* set of vertices
  - ▶  $E \subseteq V \times V$  set of edges
  - I : E → L
- $\{(v_1, v_n) : \exists p = (e_1, e_2, ..., e_n)\} \in E^*, src(e_1) = v_1, dst(e_n) = v_n, l(e_1) \cdot ... \cdot l(e_n) \in L(G)\}$

### Field-sensitive Points-to Analysis

Graph Relat

```
Relation Statement Graph edge alloc \subseteq Vars \times Objects \quad x = new Obj(); \quad x \xrightarrow{alloc} h assign \subseteq Vars \times Vars \quad x = y; \quad x \xrightarrow{assign} y load_f \subseteq Vars \times Vars \quad x = y.f; \quad x \xrightarrow{boad_f} y store_f \subseteq Vars \times Vars \quad x.f = y; \quad x \xrightarrow{store_f} y
```

• Context-free grammar defining analysis  $PointsTo \rightarrow (assign \mid load_f \ Alias \ store_f)^* \ alloc \ Alias \rightarrow PointsTo \ FlowsTo \ \forall \ f \in Fields \ FlowsTo \rightarrow \overline{alloc} \ (\overline{assign} \mid \overline{store_f} \ Alias \ \overline{load_f})^*$ 

# Example Graph

```
v1 = new Obj(); // h1
v2 = new Obj(); // h2
v4 = new Obj(); // h3
v6 = new Obj(); // h4 _{h3} \leftarrow \frac{alloc}{alloc} _{v/4} \leftarrow \frac{assign}{alloc}
v5 = v4:
v5 = v6:
                                                    store<sub>f</sub>
                                                                        load<sub>f</sub>
                                                                                      load<sub>f</sub>
v1.h = v1:
                                   h2 \xleftarrow{alloc}
v2.g = v1;
v4.f = v2:
                                                                               loadg
                                           store<sub>g</sub>
                                                          loadg
                                                                                            load,
v7 = v5.f;
                                         alloc
v9 = v6.f;
                                                               v3
                                                                                          v10
v3 = v2.g;
                                                storeh
                                                                                         load<sub>h</sub>
v8 = v7.g;
v10 = v9.g;
```

v10 = v10.h;

# Example Graph with PointsTo Edges

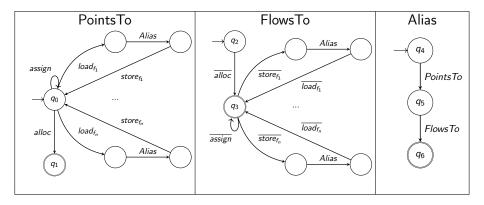
```
v1 = new Obj(); // h1
v2 = new Obj(); // h2
v4 = new Obj(); // h3
                                              assign
                                                          assign
                                   alloc
v6 = new Obj(); // h4_{h3}
v5 = v4:
                                            store<sub>f</sub>
                                                             load<sub>f</sub>
                                                                         load<sub>f</sub>
v5 = v6:
v1.h = v1:
                                   alloc
v2.g = v1;
v4.f = v2;
                                                  loadg
                                                                   loadg
                                                                               loadg
                                     store<sub>e</sub>
v7 = v5.f;
                                   alloc
                                                                 v8
                                                                            v10
v9 = v6.f;
v3 = v2.g;
                                                                            load<sub>h</sub>
v8 = v7.g;
v10 = v9.g;
```

v10 = v10.h;

#### Algorithms Based on Linear Algebra Operations

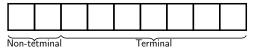
- Matrix multiplication based algorithm
  - Grammar should be converted to a Weak Chomsky Normal Form which significantly increases its size
  - ▶ The performance of the algorithm depends on the grammar size
- Kronecker Product based algorithm
  - ► Grammar should be converted to a recursive state machine (RSM)
  - ► For the intersection of RSM and a directed labeled graph, they are represented as a composition of adjacency boolean matrices for each label

# RSM for Field-sensitive Points-to Analysis



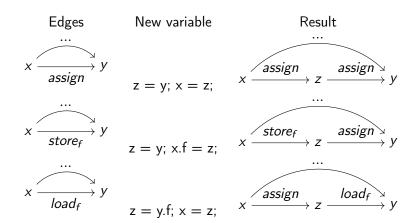
#### One Terminal, One Non-terminal Representation

- The graph and RSM are represented as adjacency matrices, whose elements are integers
- The high-order bits encode the non-terminal, the low-order bits encode the terminal



- Operation for Kronecker product
  - $times(x, y) = (x_{nonterm} = y_{nonterm} \neq 0 \text{ or } x_{term} = y_{term} \neq 0)$

# Adapting Graph to this Representation



#### Results

- The algorithm based on the Kronecker product has been optimized for the field-sensitive points-to analysis problem
- The developed algorithm was implemented within the CFPQ\_PyAlgo<sup>1</sup> framework
- The correctness of the algorithm has been checked on the Dataset<sup>2</sup>

#### Future Work:

- Extend Benchmark Graphalytics<sup>3</sup>
  - Investigate the performance of the developed algorithm
  - Compare performance with other CFL-Reachability algorithms

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<sup>1</sup>https://github.com/JetBrains-Research/CFPQ\_PyAlgo

<sup>&</sup>lt;sup>2</sup>https://bitbucket.org/jensdietrich/gigascale-pointsto-oopsla2015

<sup>3</sup>https://graphalytics.org/