



# Algebraic Path Problems and GraphBLAS: a Way to High-Performance Network Analysis

Semyon Grigorev

Saint Petersburg State University

April 28, 2022

# Agenda

- Algebraic Path Problems
- GraphBLAS API
- Our team

# Algebraic Path Problems

- Semiring-like structures to specify constraints on paths
  - ▶ Reachability — boolean semiring
  - ▶ Shortest paths — tropical semiring
  - ▶ ...

# Algebraic Path Problems

- Semiring-like structures to specify constraints on paths
  - ▶ Reachability — boolean semiring
  - ▶ Shortest paths — tropical semiring
  - ▶ ...
- Linear algebra friendly algorithms
  - ▶ Transitive closure using matrix-matrix multiplication
  - ▶ APSP using matrix-matrix multiplication
  - ▶ BFS-like traversals using matrix-vector multiplication
  - ▶ ...

# Algebraic Path Problems

- Semiring-like structures to specify constraints on paths
  - ▶ Reachability — boolean semiring
  - ▶ Shortest paths — tropical semiring
  - ▶ ...
- Linear algebra friendly algorithms
  - ▶ Transitive closure using matrix-matrix multiplication
  - ▶ APSP using matrix-matrix multiplication
  - ▶ BFS-like traversals using matrix-vector multiplication
  - ▶ ...
- Compositionality
  - ▶ Having two semirings one can create a new one
  - ▶ Single solution for similar problems
    - ★ Generic solution
    - ★ Configurable solution

# Expressivity of the Framework

- Semiring with typical associativity and distributivity laws
  - ▶ Path Problems in Networks<sup>1</sup>
    - ★ Most reliable path
    - ★  $k$ -shortest paths
    - ★ Reachability under edge failures
    - ★ ...
- Less restrictive structures
  - ▶ Without associativity and/or distributivity laws
  - ▶ Nonassociative, nonmonotonic, partially ordered, not antisymmetric
  - ▶ Negative cycles
    - ★ Unstructured path problems and the making of semirings<sup>2</sup>
    - ★ Efficient Algorithms for Path Problems with General Cost Criteria<sup>3</sup>

---

<sup>1</sup><https://www.morganclaypool.com/doi/abs/10.2200/S00245ED1V01Y201001CNT003>

<sup>2</sup><https://link.springer.com/chapter/10.1007/BFb0028261>

<sup>3</sup><https://www.semanticscholar.org/paper/>

Efficient-Algorithms-for-Path-Problems-with-General-Lengauer-Theune/  
3fd320d97db0a581952d2919587b112f8df57c0b

# GraphBLAS API

- Graph-matrix duality
- Operations over matrices and vectors
  - ▶ Parametrized by semiring-like structures
  - ▶ Based on sparse data structures
  - ▶ Highly parallel

---

<sup>1</sup><https://github.com/DrTimothyAldenDavis/GraphBLAS>

<sup>2</sup><https://github.com/gunrock/graphblast>

<sup>3</sup><https://gitee.com/CSL-ALP/graphblas>

# GraphBLAS API

- Graph-matrix duality
- Operations over matrices and vectors
  - ▶ Parametrized by semiring-like structures
  - ▶ Based on sparse data structures
  - ▶ Highly parallel
- High-performance implementations
  - ▶ SuiteSparse:GraphBLAS<sup>1</sup>: pure C
  - ▶ GraphBLAST<sup>2</sup>: GPGPU, Cuda C
  - ▶ Huawei's GraphBLAS<sup>3</sup>: C++
  - ▶ ...

---

<sup>1</sup><https://github.com/DrTimothyAldenDavis/GraphBLAS>

<sup>2</sup><https://github.com/gunrock/graphblast>

<sup>3</sup><https://gitee.com/CSL-ALP/graphblas>



- Graph-matrix duality
- Operations over matrices and vectors
  - ▶ Parametrized by semiring-like structures
  - ▶ Based on sparse data structures
  - ▶ Highly parallel
- More information on GraphBLAS
  - ▶ Home page: <https://graphblas.org/>
  - ▶ GraphBLAS-related resources: <https://graphblas.org/GraphBLAS-Pointers/>
  - ▶ Introduction to GraphBLAS:  
<http://mit.bme.hu/~szarnyas/grb/graphblas-introduction.pdf>
- High-performance implementations
  - ▶ SuiteSparse:GraphBLAS<sup>1</sup>: pure C
  - ▶ GraphBLAST<sup>2</sup>: GPGPU, Cuda C
  - ▶ Huawei's GraphBLAS<sup>3</sup>: C++
  - ▶ ...

---

<sup>1</sup><https://github.com/DrTimothyAldenDavis/GraphBLAS>

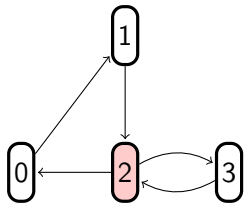
<sup>2</sup><https://github.com/gunrock/graphblast>

<sup>3</sup><https://gitee.com/CSL-ALP/graphblas>

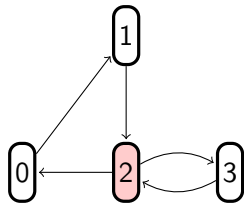
- BFS-like algorithms
  - ▶ BFS: levels, parents, multiple sources
  - ▶ SSSP
  - ▶ ...
- Graph clustering
- Transitive closure based algorithms
  - ▶ APSP
  - ▶ ...
- Triangle counting
- ...

- BFS-like algorithms
  - ▶ BFS: levels, parents, multiple sources
  - ▶ SSSP
  - ▶ ...
- Graph clustering
- Transitive closure based algorithms
  - ▶ APSP
  - ▶ ...
- Triangle counting
- ...
- LAGraph: collection of GraphBLAS-based algorithms
  - ▶ GitHub: <https://github.com/GraphBLAS/LAGraph>
  - ▶ Latest report: <https://arxiv.org/pdf/2104.01661.pdf>

## BFS-like Skeleton



# BFS-like Skeleton



Adjacency matrix

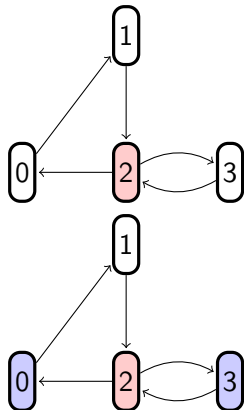
Current front

Semiring

$$\begin{pmatrix} 0 & 0 & 1 & 0 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 1 \end{pmatrix}$$

New front

# BFS-like Skeleton



Adjacency matrix

Current front

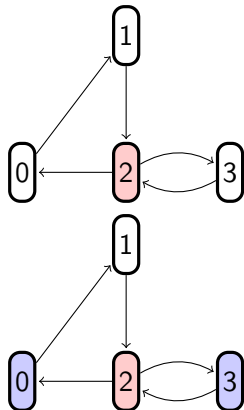
Semiring

New front

$$\begin{pmatrix} 0 & 0 & 1 & 0 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 & 1 & 0 \end{pmatrix}$$

# BFS-like Skeleton



Adjacency matrix

Current front

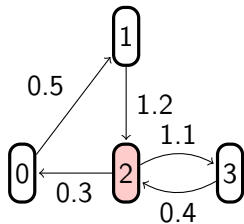
Semiring

New front

$$\begin{pmatrix} 0 & 0 & 1 & 0 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 1 \end{pmatrix}$$

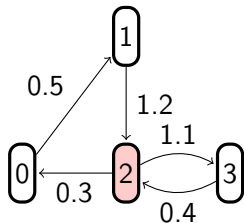
$$\begin{pmatrix} 1 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 & \cancel{1} & 0 \end{pmatrix}$$

# Shortest Paths





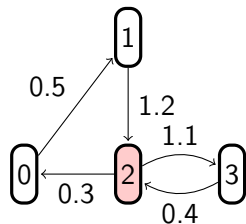
# Shortest Paths



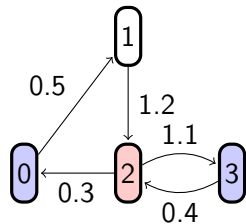
$$\begin{pmatrix} +\infty & +\infty & 0 & +\infty \end{pmatrix} \times \begin{pmatrix} 0 & 0.5 & +\infty & +\infty \\ +\infty & 0 & 1.2 & +\infty \\ 0.3 & +\infty & 0 & 1.1 \\ +\infty & +\infty & 0.4 & 0 \end{pmatrix} = \begin{pmatrix} 0.3 & +\infty & 0 & 1.1 \end{pmatrix}$$

$\{min, +\}$

# Shortest Paths

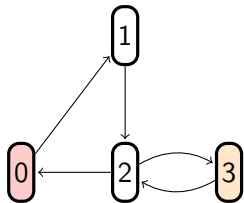


$$\begin{pmatrix} +\infty & +\infty & \textcolor{red}{0} & +\infty \end{pmatrix} \times_{\{min, +\}} \begin{pmatrix} 0 & 0.5 & +\infty & +\infty \\ +\infty & 0 & 1.2 & +\infty \\ \textcolor{red}{0.3} & +\infty & \textcolor{red}{0} & \textcolor{red}{1.1} \\ +\infty & +\infty & 0.4 & 0 \end{pmatrix} = \begin{pmatrix} \textcolor{blue}{0.3} & +\infty & \textcolor{blue}{0} & \textcolor{blue}{1.1} \end{pmatrix}$$

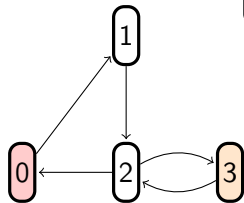


$$\begin{pmatrix} \textcolor{blue}{0.3} & +\infty & 0 & \textcolor{blue}{1.1} \end{pmatrix} \times \begin{pmatrix} \textcolor{blue}{+\infty} & \textcolor{blue}{0.5} & \textcolor{blue}{+\infty} & \textcolor{blue}{+\infty} \\ +\infty & +\infty & 1.2 & +\infty \\ \textcolor{blue}{0.3} & +\infty & +\infty & \textcolor{blue}{1.1} \\ \textcolor{blue}{+\infty} & +\infty & \textcolor{blue}{0.4} & \textcolor{blue}{+\infty} \end{pmatrix} = \begin{pmatrix} \textcolor{blue}{0.3} & \textcolor{green}{0.8} & 0 & \textcolor{blue}{1.1} \end{pmatrix}$$

# Multiple Sources Traversal Skeleton



# Multiple Sources Traversal Skeleton

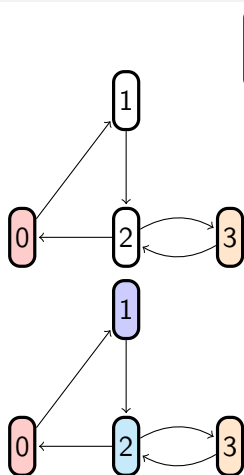


Current fronts for independent tracking

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

New independent fronts

# Multiple Sources Traversal Skeleton



Current fronts for independent tracking

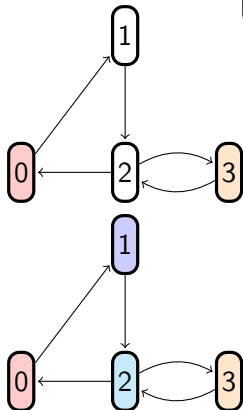
$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

New independent fronts

$$= \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$

# Multiple Sources Traversal Skeleton



Current fronts for independent tracking

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

New independent fronts

$$= \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \times \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$

- Semyon Grigorev (Lead)

- ▶ PhD (2016)
- ▶ Associate professor (2016, SPbSU)
- ▶ s.v.grigoriev@spbu.ru

- ▶ High-performance graph analysis
- ▶ Graph databases
- ▶ dblp: <https://dblp.org/pid/181/9903.html>

- Ekaterina Shemetova

- ▶ PhD student
- ▶ Path problems with constraints

- ▶ Fine-grained complexity
- ▶ Dynamic graph problems

- Rustam Azimov

- ▶ PhD student
- ▶ Linear algebra based graph analysis

- ▶ GraphBLAS API
- ▶ Algebraic path problem

# Team: Master Students

- Alexandra Istomina
  - ▶ Master student
  - ▶ Fine-grained complexity
  - ▶ Path problems with constraints
  - ▶ Algebraic path problem
- Egor Orachev
  - ▶ Master student
  - ▶ Linear algebra based graph analysis
  - ▶ GraphBLAS API
  - ▶ GPGPU programming
- Vladimir Kutuev
  - ▶ Master student
  - ▶ Linear algebra based graph analysis
  - ▶ GraphBLAS API
  - ▶ Parallel programming
- Julia Susanina
  - ▶ Master student
  - ▶ Linear algebra based graph analysis
  - ▶ Probabilistic graph analysis
  - ▶ GPGPU programming



- Linear algebra based algorithms for graph analysis
  - ▶ GraphBLAS-based algorithms design, implementation and evaluation
  - ▶ Portable multi-GPGPU implementation of GraphBALS-like API
  - ▶ GraphBLAS API analysis

- Linear algebra based algorithms for graph analysis
  - ▶ GraphBLAS-based algorithms design, implementation and evaluation
  - ▶ Portable multi-GPGPU implementation of GraphBALS-like API
  - ▶ GraphBLAS API analysis
- Path problems with constraints
  - ▶ Formal Language Constrained Path Querying
    - ★ New algorithms development
    - ★ Complexity analysis
    - ★ New classes of languages investigation
    - ★ High performance algorithms implementation and evaluation

# Formal Language Constrained Path Querying

- Particular case of algebraic path problem
  - ▶ Multiplication is not associative
  - ▶ Multiplication is not commutative
  - ▶ ...

# Formal Language Constrained Path Querying

- Particular case of algebraic path problem
  - ▶ Multiplication is not associative
  - ▶ Multiplication is not commutative
  - ▶ ...
- Examples
  - ▶ Regular path querying (RPQ)
  - ▶ Context-free path querying (CFPQ)

# Formal Language Constrained Path Querying

- Particular case of algebraic path problem
  - ▶ Multiplication is not associative
  - ▶ Multiplication is not commutative
  - ▶ ...
- Examples
  - ▶ Regular path querying (RPQ)
  - ▶ Context-free path querying (CFPQ)
- Applications
  - ▶ Graph analysis
  - ▶ Interprocedural static code analysis
  - ▶ Graph database querying

- Tools

- ▶ Spla: sparse linear algebra framework for multi-GPU computations based on OpenCL
- ▶ SPbLA: library of GPGPU-powered sparse boolean linear algebra operations

- Tools

- ▶ Spla: sparse linear algebra framework for multi-GPU computations based on OpenCL
- ▶ SPbLA: library of GPGPU-powered sparse boolean linear algebra operations
- ▶ CFPQ\_PyAlgo: set of GraphBLAS-based FLPQ algorithms
- ▶ LDBC Graphalytics extension for evaluation of formal language constrained path querying

- Tools

- ▶ Spla: sparse linear algebra framework for multi-GPU computations based on OpenCL
- ▶ SPbLA: library of GPGPU-powered sparse boolean linear algebra operations
- ▶ CFPQ\_PyAlgo: set of GraphBLAS-based FLPQ algorithms
- ▶ LDBC Graphalytics extension for evaluation of formal language constrained path querying
- ▶ GLL4Graph: CFPQ for Neo4j
- ▶ CFPQ for RedisGraph



# Our Results

- Tools

- ▶ Spla: sparse linear algebra framework for multi-GPU computations based on OpenCL
- ▶ SPbLA: library of GPGPU-powered sparse boolean linear algebra operations
- ▶ CFPQ\_PyAlgo: set of GraphBLAS-based FLPQ algorithms
- ▶ LDBC Graphalytics extension for evaluation of formal language constrained path querying
- ▶ GLL4Graph: CFPQ for Neo4j
- ▶ CFPQ for RedisGraph

- Papers (> 10)

- ▶ SPbLA: The Library of GPGPU-Powered Sparse Boolean Linear Algebra Operations (GrAPL@IPDPS)
- ▶ Evaluation of the context-free path querying algorithm based on matrix multiplication (GRADES-NDA@SIGMOD)
- ▶ Multiple-Source Context-Free Path Querying in Terms of Linear Algebra (EDBT, Core A)
- ▶ Context-free path querying by matrix multiplication (GRADES-NDA@SIGMOD)

# Possible Ways for Collaboration

- Algebraic Path Problem framework applicability for network analysis
  - ▶ Which constraints can be specified in terms of semirings?
    - ★ Length minimality
    - ★ Nodes to visit
    - ★ ...
  - ▶ Is it flexible enough?
- High-performance network analysis
  - ▶ GraphBLAS-based solution
  - ▶ Algorithms development and analysis
  - ▶ Algorithms implementation and evaluation