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#ifndef CPP_TOOLS_DATETIME_H
#define CPP_TOOLS_DATETIME_H

#include <string>
#include <utility>
#include <memory>
#include "boost/date_time/local_time/local_time.hpp"
#include "CPPTools/Tools.h"
/*
 * As of boost_1_54_0. If -std=c++11 used then
 * -DBOOST_NO_CXX11_EXPLICIT_CONVERSION_OPERATORS should be set (explicit set in conversion
 * to
 * bool in std::shared_ptr
 */
namespace cpp_tools
{
namespace tz_db
{
class DbWrapper{
    DbWrapper(const DbWrapper&) = delete;
    DbWrapper& operator = (const DbWrapper&) = delete;
public:
    DbWrapper(){}
    StatusT loadFromFile(const std::string &dbFile)
    {
        if(!m_dbFile.empty())// merging dbs from 2 files could be implemented, but for
        now we assume it is an error
        {
            return StatusT(std::string("Time zone DB has already been loaded with " +
            m_dbFile), false);
        }
        try{
            m_tzDb.load_from_file(dbFile);
            m_dbFile = dbFile;
            return StatusT(std::string("Time zone data file " + dbFile + " has been
            successfully loaded."), true);
        }catch(boost::local_time::data_not_accessible dna) {
            return StatusT(std::string("Error with time zone data file " + dbFile + ". "
            + dna.what() +
            ". Default time zone will be used."), false);
        }catch(boost::local_time::bad_field_count bfc) {
            return StatusT(std::string("Error with time zone data file " + dbFile + ".
            " + bfc.what() +
            ". Default time zone will be used."), false);
        }catch(...){
            return StatusT(std::string("An error with time zone data file " + dbFile +
            ". Default time zone will be used."), false);
        }
    }
    boost::local_time::time_zone_ptr TimeZoneFromRegion(const std::string &tzKey) const
    {

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        return m_tzDb.time_zone_from_region(tzKey);
    }
private:
    boost::local_time::tz_database      m_tzDb;
    std::string                        m_dbFile;
};

} // namespace tz_db
/*
 * SetTimeZoneDb and SetDefaultTimeZone are write operation => are not thread save
 * local_time() are read operations => can be called from different threads (if no
 * write operation at the same time)
 */
template<typename time_type, template<typename> class clock_type> class Clock
{
    Clock(const Clock&) = delete;
    Clock& operator = (const Clock&) = delete;
    typedef std::unique_ptr<tz_db::DbWrapper> DbPtr;

public:
    Clock() {}
    static StatusT SetTimeZoneDb(const std::string &dbFile)
    {
        std::unique_ptr<tz_db::DbWrapper>
        ptr(cpp_tools::make_unique<tz_db::DbWrapper>());
        const StatusT status = ptr->loadFromFile(dbFile);
        if(status.second)
        {
            Instance().m_dbPtr = std::move(ptr);
        }
        return status;
    }

    static StatusT SetDefaultTimeZone(const std::string &tzKey) {
        Clock& cl= Instance();
        if(!cl.m_dbPtr)
        {
            return StatusT(std::string("Time zone BD has not been set."), false);
        }
        cl.m_defaultTz= cl.m_dbPtr->TimeZoneFromRegion(tzKey);
        if(cl.m_defaultTz){
            return StatusT(std::string("Default time zone has been set with key ") +
                tzKey, true);
        }else{
            return StatusT(std::string("Time zone key ") + tzKey + " cannot be found.",
                false);
        }
    }

    static time_type local_time()
    {
        auto tz_ptr = Instance().m_defaultTz;
        if(!tz_ptr){

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        return clock_type<boost::posix_time::ptime>::local_time();
    }else{
        return local_time(tz_ptr);
    }
}

static time_type local_time(const std::string &tzKey)
{
    Clock& cl= Instance();
    if(!cl.m_dbPtr)
    {
        return InvalidTime();
    }
    auto tz_ptr = cl.m_dbPtr->TimeZoneFromRegion(tzKey);
    if(tz_ptr){
        return local_time(tz_ptr);
    }else{
        return InvalidTime();
    }
}

static time_type local_time(boost::local_time::time_zone_ptr tz_ptr)
{
    if(!tz_ptr)
    {
        return InvalidTime();
    }
    try{
        return
            clock_type<boost::local_time::local_date_time>::local_time(tz_ptr).local_time(
            );
    }catch(std::exception &){
        return InvalidTime();
    }
}

static bool IsTimeValid(const time_type &time){
    return !time.is_special();
}

private:
    static time_type& InvalidTime()
    {
        static time_type time;
        return time;
    }
    static Clock& Instance()
    {
        static Clock cl;
        return cl;
    }

private:
    DbPtr                                m_dbPtr;
    boost::local_time::time_zone_ptr    m_defaultTz;

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};

typedef Clock<boost::posix_time::ptime, boost::date_time::microsec_clock > microsec_clock;
}
#endif /* CPP_TOOLS_DATETIME_H */

/*
 *
 *
#include<iostream>
#include "CPPTools/DateTime.h"

int main(int argc, char *argv[]) {

    typedef cpp_tools::microsec_clock microsec_clock;

    boost::posix_time::ptime pd1= microsec_clock::local_time();
    std::cout <<"default time: " << "is valid=" <<
    microsec_clock::IsValid(pd1)<<":"<<boost::posix_time::to_simple_string(pd1 )
    <<std::endl;

    std::cout << microsec_clock::SetTimeZoneDb("xxxxx").first <<std::endl;
    std::cout <<
    microsec_clock::SetTimeZoneDb("/export/home/ihersht/main/US/EVD/Far/CPPTools/data/date_
    time_zonespec.csv").first <<std::endl;
    std::cout << microsec_clock::SetDefaultTimeZone("xxxx").first <<std::endl;

    boost::posix_time::ptime pd2= microsec_clock::local_time();
    std::cout <<"default time: " << "is valid=" <<
    microsec_clock::IsValid(pd2)<<":"<<boost::posix_time::to_simple_string(pd2 )
    <<std::endl;

    std::cout << microsec_clock::SetDefaultTimeZone("America/Sao_Paulo").first <<std::endl;
    boost::posix_time::ptime pd3= microsec_clock::local_time();
    std::cout <<"default time: " << "is valid=" <<
    microsec_clock::IsValid(pd3)<<":"<<boost::posix_time::to_simple_string(pd3 )
    <<std::endl;

    boost::posix_time::ptime p4= microsec_clock::local_time("Africa/Dar_es_Salaam");
    std::cout <<"time: " << "is valid=" <<
    microsec_clock::IsValid(p4)<<":"<<boost::posix_time::to_simple_string(p4 )
    <<std::endl;

    //
    return 0;
}
*/

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