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#ifndef CPP_TOOLS_POD_STRING_H
#define CPP_TOOLS_POD_STRING_H

#include <string>
#include <cstring>
#include <stdint>
#include <algorithm>
#include <type_traits>
#include <array>

namespace cpp_tools
{
    #if( __SIZEOF_INT128__ == 16)
        using int128_t = __int128_t;
        using uint128_t = __uint128_t;
    #else
        using int128_t = std::array<std::int64_t, 2>;
        using uint128_t = std::array<, 2>;
    #endif
    namespace PodStringImpl{

        template<std::size_t MaxSize > struct ImplType;
        template<> struct ImplType<1> {using type = std::uint16_t;};
        template<> struct ImplType<3> {using type = std::uint32_t;};
        template<> struct ImplType<7> {using type = std::uint64_t;};
        template<> struct ImplType<15> {using type = uint128_t;};
        template<> struct ImplType<23> {using type = std::array<std::int64_t, 3>;};
        template<> struct ImplType<31> {using type = std::array<std::int64_t, 4>;};

        template<std::size_t MaxSize> struct PodString {

            using value_type = typename ImplType<MaxSize>::type;
            static_assert(MaxSize < sizeof(value_type), " Coding error. maxSize >= sizeof(value_type)" );
            static constexpr bool IsArithmetic() { return (alignof(value_type) == sizeof(value_type)) ; }
            enum{MAX_SIZE = MaxSize};

            PodString(value_type value) noexcept : m_value{value} {}
            PodString(const char* value, std::size_t len) noexcept{
                if(len < sizeof(value_type)) {
                    memcpy(&m_value, value, len);
                }
            }

            PodString(const char* c_str) noexcept : PodString(c_str, strlen(c_str) ) { }
            PodString(const std::string &str) noexcept : PodString(str.c_str(), str.length()){ }

            bool IsValid() const noexcept{
                return ( m_value != Invalid() );
            }
        };
    }
}

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    }

    operator bool() const noexcept {
        return IsValid();
    }

    operator value_type() const noexcept {
        return m_value;
    }

    operator const char* () const noexcept {
        return reinterpret_cast<const char *> (&m_value) ;
    }

    operator std::string () const noexcept {
        return reinterpret_cast<const char *> (&m_value) ;
    }
private:
    static constexpr value_type NullValue() { return {} ; }
    static constexpr value_type Invalid() { return NullValue(); }
private:
    value_type m_value{ };
};
} // PodStringImpl
using String_7 = PodStringImpl::PodString<7> ;
using String_15 = PodStringImpl::PodString<15> ;
using String_23 = PodStringImpl::PodString<23> ;
using String_31 = PodStringImpl::PodString<31> ;

}
#endif /* CPP_TOOLS_POD_STRING_H */

/*
using namespace cpp_tools;
int main()
{

    String_7 value24 ("12345678");
    std::string v24 = value24;
    bool bv24 = value24;

    String_7 value1 ("SPY", 3);
    std::string v11 = value1;
    const char* v12 = value1;
    std::uint64_t v13 = value1;

    String_7 value2 ("SPY");
    String_7 value3 (std::string("SPY"));

    bool b1 = value1.IsValid(); bool b2 = value2.IsValid(); bool b3 = value3.IsValid();
    bool isArv1 = value1.IsArithmetic();

    String_15 value8("1"); String_15 value9("3");
    bool isArv8 = value8.IsArithmetic();

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String_15::value_type im1 = value8;
String_15::value_type im2 = value9;
bool conl2 = (im1 > im2);
auto im3 = im1 + im2;

String_23 value23("123456789123456789");
std::string v23 = value23;
bool b23 = value23;
bool isArv7 = String_7::IsArithmetic();
bool isArv15 = String_15::IsArithmetic();
bool isArv23 = String_23::IsArithmetic();

return 0;
}
*/

#include <type_traits>
#include <string>
#include <exception>
#include <boost/lexical_cast.hpp>
#include "boost/date_time/gregorian/gregorian.hpp"
#include "boost/date_time/posix_time/posix_time.hpp"

#ifndef CPP_TOOLS_CAST_H_
#define CPP_TOOLS_CAST_H_

namespace cpp_tools
{
    enum class CastStatus {
        OK,
        UNKNOWN_ERROR
    };

    enum class OnCast {
        DO_CAST,
        DONT_DO_CAST,
        SET_DEFAULT,
        THROW
    };
    /*
    using ReturnT = std::pair<To, std::exception_ptr>
    template <typename To, typename From> ReturnT Cast( From from )

    cast
    1. from arithmetic to arithmetic,
    2. from arithmetic to std::string,
    3. from string (cold be const char*, char* or std::string) to arithmetic

    ReturnT rt;
    if valid - rt.first valid value and rt.second is nullptr
    if invalid - rt.first equals To() and rt.second pointer to the cast exception

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examples
std::string s1("25.3");    std::string s2("25.x");
// std::pair<To, std::exception_ptr>
auto u1 = Cast<double, std::string>(s1);
auto u2 = Cast<double, std::string>(s2);
auto u3 = Cast<std::string, int>(222);
auto u4 = Cast<int, double>(5.2);
auto u5 = Cast<unsigned int, double>(-5.2);
*/

// arithmetic to arithmetic
template <typename To, typename From> inline
typename std::enable_if<
    std::is_arithmetic<To>::value &&
    std::is_arithmetic<From>::value,
    std::pair<To, std::exception_ptr> >::type
Cast( From from )
{
    try{
        return { boost::numeric_cast<To>(from), nullptr };
    }catch(...)
    {
        return{To(), std::current_exception()};
    }
}

// arithmetic to std::string
template <typename To, typename From> inline
typename std::enable_if<
    std::is_same<To, std::string>::value &&
    std::is_arithmetic<From>::value,
    std::pair<To, std::exception_ptr> >::type
Cast( const From &from )
{
    return { boost::lexical_cast<To>(from), nullptr };
}

// string (cold be const char*, char* or std::string) to arithmetic
template <typename To, typename From> inline
typename std::enable_if<
    std::is_arithmetic<To>::value &&
    std::is_convertible<From, std::string>::value,
    std::pair<To, std::exception_ptr> >::type
Cast( const From &from )
{
    try{
        return { boost::lexical_cast<To>(from), nullptr };
    }catch(...)
    {
        return { To(), std::current_exception(), } ;
    }
}

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////////
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```
template <typename To> inline std::exception_ptr Cast(const std::string &from, To
&to )
{
    static_assert(std::is_arithmetic<To>::value, "Wrong cast. Can be casted only to an
arithmetic type. ");
    try{
        to = boost::lexical_cast<To>(from);
    }catch(...)
    {
        return std::current_exception();
    }
    return nullptr;
}
```

```
template<typename To>
inline std::exception_ptr StrToArithmetic(const std::string &from, To &to, OnCast
onEmpty = OnCast:: SET_DEFAULT, OnCast onError = OnCast:: SET_DEFAULT)
{
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    if(from.empty() ) // not an error
    {
        switch(onError)
        {
            case cpp_tools::OnCast::SET_DEFAULT:
            {
                to = To();
                break;
            }
        };
        return nullptr;
    }
```

```
    std::exception_ptr err = cpp_tools::Cast(from,to);
    if(err)
    {
        switch(onError)
        {
            case cpp_tools::OnCast::SET_DEFAULT:
            {
                to = To();
                break;
            }
            case cpp_tools::OnCast::THROW:
            {
                std::rethrow_exception (err);
            }
        };
    }

    return err;
}
```

```

template< typename ToType, typename FromType > inline ToType StorageCast(FromType from)
{
    static_assert(
        (sizeof(FromType) == sizeof(ToType))
        && (alignof(FromType) == alignof(ToType))
        , "Uknown cast");
    return *(reinterpret_cast<ToType *> (&from)) ;
}

template<typename FromType> struct DateTime_IntTraits;
template<> struct DateTime_IntTraits<boost::gregorian::date >{ using ToType =
std::uint32_t; };
template<> struct DateTime_IntTraits<std::uint32_t >{ using ToType =
boost::gregorian::date; };
template<> struct DateTime_IntTraits< boost::posix_time::ptime>{ using ToType =
std::uint64_t; };
template<> struct DateTime_IntTraits<std::uint64_t >{ using ToType =
boost::posix_time::ptime; };

template< typename FromType > inline typename DateTime_IntTraits<FromType>::ToType
DateTimeIntCast (FromType from)
{
    using ToType = typename DateTime_IntTraits<FromType>::ToType;
    return StorageCast<ToType>(from);
}

}

#endif /* CPP_TOOLS_CAST_H */

/**/ testing DateTimeIntCast
#include "CPPTools/Cast.h"
#include <string>

int main()
{
    using namespace cpp_tools;
    using namespace boost::posix_time;
    using namespace boost::gregorian;
    date d0(from_undelimited_string("20140307"));
    std::uint32_t di = DateTimeIntCast(d0);
    date dd = DateTimeIntCast(di);
    std::string ds = to_iso_string(dd);

    ptime t0(from_iso_string("20140307T235959"));
    std::uint64_t ti = DateTimeIntCast(t0);
    ptime tt = DateTimeIntCast(ti);

```

```
std::string ts = to_iso_string(tt);

return 0;
}
*/
```