



My Moving Box Realtime

Subject

1 Solution

Additional Resources

(1)

My Moving Box Realtime

Remember to git add && git commit && git push each exercise!

We will execute your function with our test(s), please DO NOT PROVIDE ANY TEST(S) in your file

For each exercise, you will have to create a folder and in this folder, you will have additional files that contain your work. Folder names are provided at the beginning of each exercise under `submit directory` and specific file names for each exercise are also provided at the beginning of each exercise under `submit file(s)`.

My Moving Box Realtime	
Submit directory	ex00
Submit file	index.html

Control Center



Group formation



Progress



Submitted



Test review



Finished: approved



[Go To DoCode](#)



Access:

READ

WRITE



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[Keep Working On This Solution](#)

Description

Complete an index.html file with the missing javascript code in order to move the "div" with the id `my_box_realtime` to the coordinate of: bottom: 0 and right 0. Moving the box must be smooth. It means you will update the position slowly: You can only change the position (vertically and horizontally) of 1 point every 0.5 second.

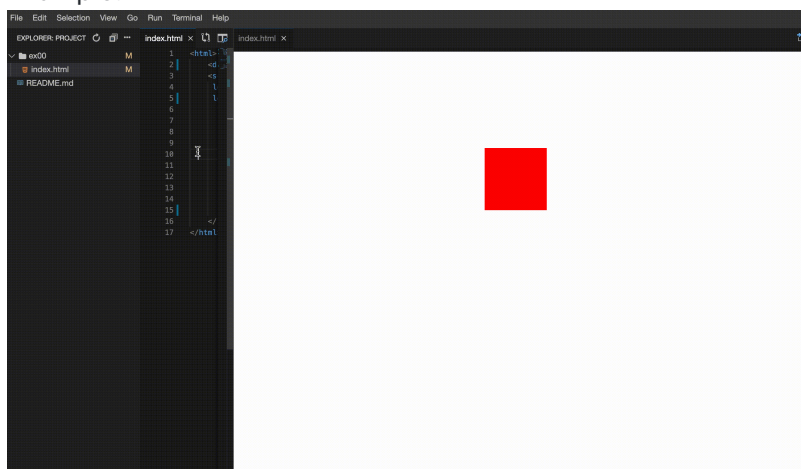
When we load your html page we should see the box moving diagonally through the screen and it should take 35 seconds to reach its destination.

You cannot change the value of the html, moving the box needs to be done using javascript.

```
$>cat index.html
<html>
  <div id="my_box_realtime" style=
    "background-color: red; position:
    absolute; right: 70; bottom: 70; min-
    width: 100px; min-height: 100px"></div>
    <script type="text/javascript">
      // YOUR CODE
    </script>
</html>
$>
```

To display your page you will need a `static html page renderer` (see annex at the bottom).

Example:



Tips

Google: Javascript document getElementById

Google: Javascript change css position

Looking for a group



[lucas_v](#)

Also working on the project



[abdulla_rasulov](#) [suxrob_risaliev](#)



[y_b](#) [_d](#) [ov_s](#) [_e](#)



[xujamu_ra_d](#) [to_xtasi_a](#) [rahmo_no_az](#) [isakov_a](#)



[asomo_v_u](#) [axmad_xo-j](#) [sodiqo_v_o](#) [alpeiss_o_n](#)



[sultono_v_x](#) [nigmat_u_mu](#) [begimqul_g](#) [xudabo_ye_s](#)



[norxoja_y_o](#) [stupak_ov_k](#) [sodikov_ar](#) [sultanb_a_y](#)



Just finished



[parpiev_s](#) [diyarov_a_s](#) [muhi_din_s](#) [uktamo_v_s](#)



[zharas_s](#) [orifjon_o_a](#) [g-afurov](#) [isakov_a](#)

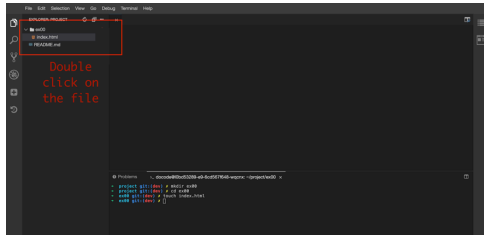
Google: Javascript setInterval

Make sure to not have: `<!DOCTYPE html>` at the top, it creates some incompatibility with gandalf

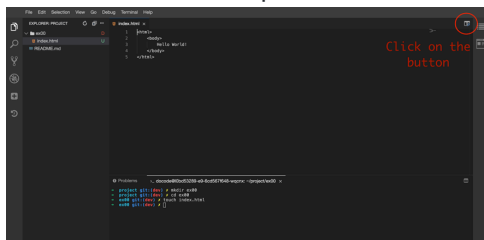
Annex: Static Html Page Renderer

How to have a `static html page renderer` inside Docode:

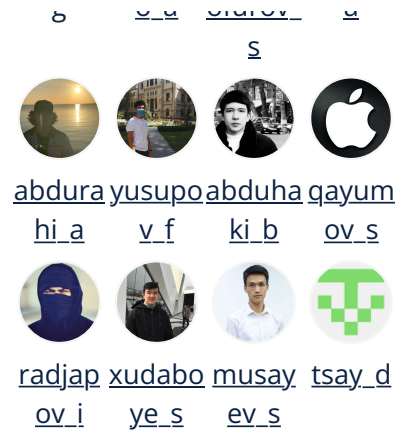
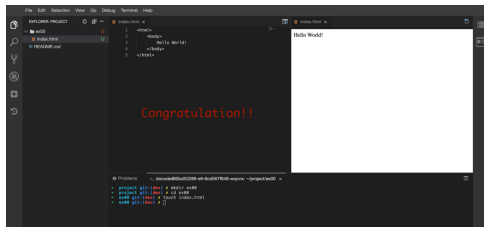
0# Open your HTML file:



1# Click on the web preview button:



2# You can preview your html:



Type

Project

Group
Size

2
Participants

Review
system

Test Review (Gandalf)

Difficult
y

Initiation

Average
duration

1
Week

Project's Metadata

Project

id: 239

name: my_moving_box_re

visible: True



