

General advices:

- 1) If you see XML code in the question – its there for a reason
- 2) Query parameter is what comes after ? mark, like ?code=SFO
- 3) URI parameter is what comes after endpoint with /, like endpoint/5
- 4) JSON, XML, Java **are NOT** data types!! These are **data formats**
- 5) Data types – integer (or Number), String, Object, Array
- 6) When you import RAML in your Anypoint studio, the REST connector will generate as many **flows**, as many **methods** in your RAML you have (1 method = 1 flow)
- 7) Always pay attention to **batch size** in batch jobs XML code!
- 8) Always pay attention if **error-mapping** is present in XML code!
- 9) Read **carefully** what is asked in the question (example – what is last message logged? - you are asked not about total output, but about the very last message)
- 10) Exchange is **not** an asset
- 11) If you debug and set breakpoint on processor – it will stop at this processor **before** executing it
- 12) Usually when mentioned “unique ID” or “unique parameter” in request – **URI** parameter is meant
- 13) Everything you write in literal mode is considered as a String. To make reference to, for example, payload, you should write #[payload]. Otherwise it will be just string “payload”
- 14) Empty string “”, empty array [], empty object {} are **not null values**. They are still string, array and object, even the empty ones.
- 15) If you get BUILD FAILURE for not having dependency, simply install it
- 16) Via Flow Reference, everything (payload, variables, attributes) is transferred
- 17) Via HTTP Request, only payload is transferred and **existing attributes are overwritten**
- 18) 3 steps of creating modern API – Design, Build, Deploy/Manage
- 19) If you set payload as 10, it will be String “10”. To make it as Number, write ‘10 as Number’ in expression mode
- 20) Watermarks are set on column with **unique** values (usually IDs)
- 21) Synonyms: **Single-threaded, Sequential, Synchronous**
- 22) Synonyms: **Multi-threaded, Parallel, Asynchronous**
- 23) Mule event – mule message (payload and attributes) and variables
- 24) Scatter-Gather takes as much time, as the **longest** route
- 25) To create HTTP Listener or Request config, you need to specify: **Protocol, Port, Host**
- 26) HTTP configs with same parameters could be used for multiple requests/listeners
- 27) Always pay attention to what happens in the DataWeave script if you have XML code screenshot
- 28) Target variables are used to preserve some value for it NOT to be overwritten by next operation
- 29) XML objects always require root element
- 30) WSC (Web service consumer) is used in SOAP apis
- 31) WSDL files used in SOAP apis
- 32) Scaling vertically = changing worker size and keeping same worker amount
- 33) Scaling horizontally = changing worker amount and keeping same worker size
- 34) Scaling horizontally = distributing workload across workers
- 35) ObjectStore is used to preserve data across whole app
- 36) If you get error for incorrect driver, install the correct one

- 37) Concatenation of **String** and **Number** results in **String**
- 38) Dependencies are stored in **pom.xml**
- 39) Metadata is stored in **application-types.xml**

#### Error Handling:

- 1) If error occurs – flow execution **stops** (with only 1 exception – if error was thrown inside ‘Try’ scope and handled there right away with On Error Continue)
- 2) On Error Continue **deletes** whole error object at the end of error handler scope (kinda ‘throws it under the carpet, like nothing happened’)
- 3) On Error Propagate throws error ‘like a hot potato’ back to outer level
- 4) Always pay attention to the error type – error handler will execute only if error types match
- 5) If you have several Error Handlers – **the first true** one (first with matching error type) will fire, even if all of them are true
- 6) Error handler with type ‘ANY’ – is always true
- 7) If you have error handlers in the flow and **none** of them are true – then global error handler is also **ignored** only for that flow, where the error was thrown
- 8) By **default (!)** On Error Continue returns status code **200** and **Payload** as message
- 9) By **default (!)** On Error Propagate returns status code **500** and **error.description** as message
- 10) Each validator has its own built-in error message (example: if you check non-empty payload with ‘is null’ validator, error message will be ‘payload is not null’)
- 11) Responses can be customized (both error response and successfull response)

#### Syntax:

- 1) \* - means ‘all’
- 2) To reference property from config.yaml, use **dollar sign** and **curly braces** separated with **single dot** - \${namespace.property}
- 3) To reference query parameter, type attributes.queryParams.parameterName
- 4) To reference URI parameter, type attributes.uriParams.parameterName
- 5) To reference header, type attributes.headers.headerName
- 6) You **cannot** concatenate (using ++ operator) **Object** and **String** – result will be **error**
- 7) To use function from library **without** a namespace ( functionName(something) ), import it like:  
**Import \* from dw::core::LibraryName**  
or  
**Import functionName from dw::core::LibraryName**
- 8) To use function from library **with** a namespace ( moduleName::functionName(something) ), import it like:  
**Import modules::moduleName**
- 9) To reference property from config.yaml in dataweave script, use ‘p’ letter – **host: p(‘http.host’)**
- 10) When putting URI paramaters in listener path, use **curly braces**: endpoint/{parameter}
- 11) To reference variable, use **vars** keyword (vars.variableName)
- 12) You **can** compare Strings using <, >, ==, != operators. Comparison is happening digitwise (“2” will be > than “10”, because digit ‘2’ is bigger that digit ‘1’). If first digits are same, the next ones are compared (“15” is > than “1”, because digit ‘5’ is bigger than null (null – second digit of “1”)).

#### Loops:

- 1) After For-each loop you get **original** payload (even if you modified it inside the loop)
- 2) After For-each loop you get **modified** variables (of course if you modified them inside the loop)
- 3) After batch-job loop you get **original** payload (even if you modified it inside the loop)
- 4) After batch-job loop you get **original** variables (even if you modified them inside the loop)
- 5) If you created variables inside batch job, they will be null after batch job (what happened in batch job, stayed in batch job!)
- 6) In batch job in On Complete section you can access statistics (successful and failed records) and **not** the data itself
- 7) Batch size means how many objects (or strings, numbers, etc.) the loop will take inside before starting to process something. For example, setting batchSize=2 means that loop will take 2 objects at the time and will process them together. Same goes for batch aggregator.
- 8) Batch steps can have a filter on it. If object doesn't pass filter for one batch step, it still can get into another batch step
- 9) Batch aggregator accepts only successful records. Failed ones are not considered.

#### RAML:

- 1) If you defined data format of the body in the RAML (like application/json), you should send request with exactly this format, otherwise you get **415 Unsupported media type** error
- 2) If you defined example in RAML – then you should strictly follow the structure when sending request (maintain same field names, data types)
- 3) To reference file in your RAML, use **!include** and use relative path of the file
- 4) When defining RAML, the sequence of how you write lines should be: endpoint -> URI parameter (if exists) -> method
- 5) After you defined RAML, next step is to publish to exchange, to be able to import it to studio.

#### Choice:

- 1) Only **one** route will be executed
- 2) The route with the **first true condition** will be executed (even if all of them are true)
- 3) If none of the routes have true conditions, **default** will be executed

#### DataWeave:

- 1) Attribute of an Object – what is written in the same line with Object definition
- 2) Property of an Object – what is written inside of Object after the definition
- 3) If you need to reference attribute (not property) of XML object in mapping – use @  
Example: <book genre=novel>; in mapping – genre: **value.@genre**
- 4) Subflows **cannot** be called using 'lookup' function
- 5) To define the function, use **'fun'** (not the 'function' keyword). When using function in script, no keywords needed.
- 6) Concatenation of 2 JSON objects returns one full JSON object, having all properties of 2 input objects.
- 7) Using lookup function, you don't need to mention word 'payload' after flow name

#### Data types:

- 1) Database SELECT returns [Array](#). If query returned 0 rows – it will still return Array, however empty one – []
- 2) DataWeave map operation returns inputs [Array](#) and returns [Array](#)
- 3) DataWeave mapObject operation inputs [Object](#) and returns [Object](#)
- 4) Scatter-Gather returns [Object of Mule event Objects](#)
- 5) Flatten function returns [Array](#)
- 6) File List operation returns [Array of Mule event objects](#)

#### Files:

- 1) After 'File read' operation – nothing happens to the file
- 2) If you write to a file, that doesn't exist, the file will be created

#### Deployment:

- 1) After applying SLA policies, you need to add headers to RAML and redeploy
- 2) Modules and dependencies are enough to deploy to cloudhub
- 3) Both sources and modules/dependencies needed to be able to import and deploy in Anypoint Studio