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DIALOGS

dialogs

dialogs/{userId}/messages

dialogs/{userId}/messages

dialogs/{userId}

dialogs/messages/{messageId}/viewed

dialogs/messages/{messageId}/spam

dialogs/messages/{messageId}

dialogs/messages/{messageId}/restore

dialogs/{userId}/messages/new?newerThen={date}

dialogs/messages/new/count

API KEY

Get your own API KEY here https://social-network.samuraijs.com/account and add it to http request headers:

BASE URL

BASE URL: https://social-network.samuraijs.com/api/1.0/

Models

Json Models

Operation Result Object

```
{
   resultCode: 1
   messages: ['Something wrong'],
   data: {}
}
```

- resultCode (integer) 0 OK, other codes request is invalid
- messages (string[]) is empty if resultCode is 0, contains messages if resultCode is different from 0
- data (object) contains additional information that depends on concrette request

AUTH

Authorization workflow

auth/login

REQUSET

type: post

required parameters:

- email (string) valid confirmed user email address, which used during registration
- password (string) valid user password
- rememberMe (bool) if true, then session will not be expired after session finishing

partially required parameters:

• captcha (string) - should be added if there is *resultCode is 10* in *response* data.

Read how to get captcha image

RESPONSE

json object

properties:

resultCode (integer) - 0 - OK, 1 - request is invalid, 10 - request is invalid and **captcha** is required

messages (string[]) - is empty if **resultCode is 0**, contains messages if **resultCode is different from 0**

data (object) - is empty if **resultCode is 1 or 10**, if **resultCode is 0** then object contains * userId - logged user id

auth/logout

REQUSET

type: **post** no parameters

RESPONSE

json object

properties:

resultCode (integer) - 0 - OK, 1 - request is invalid

auth/me

REQUSET

type: get

RESPONSE

json object

properties:

resultCode (integer) - 0 - OK, 1 - request is invalid

messages (string[]) - is empty if ${\bf resultCode}$ is ${\bf 0}$, contains error messages if ${\bf resultCode}$ is different from ${\bf 0}$

data (object) - is empty if **resultCode** is **not equal 0**, if **resultCode** is **0** then object contains

- * id logged user id
- * email logged user email
- * login user login

SECURITY

Security workflow

security/get-captcha-url

REQUEST

type: **get**

RESPONSE

json object

properties:

• url: url to display captcha-image

USERS

Users information

/users

Get list of users

REQUEST

type: **get**

optional params:

count - page size (how many items will be returned in response)

page - number of portion of items

term - user name string for searching

RESPONSE

json object

properties:

- items: array[] of User lists of available users
- totalCount: integer common amount of registered users

PROFILE

Work with user profile (description, hobbies, work, status, etc...)

profile/status/{userId}

REQUEST

type: get

URI Parameters:

userId - (number) - registered user id

RESPONSE

string

profile/status

REQUEST

type: put

required params:

status - (string), max length is 300 symbols - new user status (how many items will be returned in response)

RESPONSE

json object

Default Operation Result Object

profile/{userId}

get full user profile

REQUEST

type: get

URI Parameters:

userId - (number) - registered user id

RESPONSE

```
"aboutMe": "я круто чувак",
        "contacts": {
                    "skype": "skyp",
                   "vk": "vk.com",
                   "facebook": "facebook",
                    "icq": "icq",
                   "email": "email",
                   "googlePlus": "gogep",
                    "twitter": "twitter",
                   "instagram": "instagra",
                   "whatsApp": "watsap"
                  },
        "lookingForAJob": true,
        "lookingForAJobDescription": 'Ищу работу, знаю это это и это',
        "fullName": "samurai dmitry",
        "userId": 2
}
```

profile

update logged in user profile. You should pass full object, if some properties are missing, then server will set default values (null or empty) for them.

So if you want only **aboutMe** property, you should send entire object: the same values for properties you don't want to change, and new value for property (aboutMe) you want to change

REQUEST

type: put

required params:

Full JSON object:

```
{
               "aboutMe": "я круто чувак 1001%",
               "contacts": {
                   facebook: "facebook.com",
                   github: "github.com",
                   instagram: "instagra.com/sds",
                   mainLink: null,
                   twitter: "https://twitter.com/@sdf",
                   vk: "vk.com/dimych",
                   website: null,
                   youtube: null
               },
               "lookingForAJob": true,
               "lookingForAJobDescription": 'не ищу',
               "fullName": "samurai d"
           }
```

RESPONSE

json object

Default Operation Result Object

profile/photo

update profile photo

REQUEST

type: **put**

content type: multipart/form-data

how to upload photo with vanilla js:

RESPONSE

success response:

FOLLOWING

Follow\unfollow users

follow/{userId}

REQUEST

type: **get**

URI Parameters:

userId - (number) - id of user which you want to check if you follow this user

RESPONSE

bool

follow/{userId}

Follow user by id

REQUEST

type: post

URI Parameters:

userId - (number) - id of user which you want to check if you follow this user

RESPONSE

Operation Result Object

follow/{userId}

Unfollow user by id

REQUEST

type: delete

URI Parameters:

userId - (number) - id of user which you want to check if you follow this user

RESPONSE

Operation Result Object

DIALOGS

dialogs/{userId}

start chatting, refresh your companion so that he was on top

REQUEST

type: put

URI Parameters:

userld - (number) - user id of your friend

RESPONSE

object

dialogs

get all dialogs

REQUEST

type: get

RESPONSE

object

dialogs/{userId}/messages

get list of messages with your friend

REQUEST

type: get

URI Parameters:

userId - (number) - user id of your friendpage (number,default 1) number of requested portioncount (number, default 10) size of requestedPortion

RESPONSE

object

dialogs/{userId}/messages

send message to your friend

REQUEST

type: post

URI Parameters:

userld - (number) - user id of your friend

required params:

body - (string) - your message to friend

RESPONSE

object

dialogs/messages/{messageId}/viewed

is your message viewed

REQUEST

type: get

URI Parameters:

messageId- (number) - user message ID

RESPONSE

object

dialogs/messages/{messageId}/spam

REQUEST

type: **post**

URI Parameters:

messageId- (number) - message ID to spam

RESPONSE

object

dialogs/messages/{messageId}

delete only for you, not for your companion

REQUEST

type: **delete**

URI Parameters:

messageId- (number) - message ID to delete

RESPONSE

object

dialogs/messages/{messageId}/restore

restore your message form deleted and spam

REQUEST

type: put

URI Parameters:

messageId- (number) - message ID to restore

RESPONSE

object

dialogs/{userId}/messages/new?newerThen={date}

return messages newest than date

REQUEST

type: get

URI Parameters:

userld- (number) - user id of your friend

date - (string) - desired date (string in date format)

RESPONSE

object

dialogs/messages/new/count

list of new messages

REQUEST

type: get

RESPONSE

object

WebSocket Common Chat (like a group in Telegram)

wss://social-network.samuraijs.com/handlers/ChatHandler.ashx

Authorization is required

REQUEST

type: string, message, that you want to send

RESPONSE

```
[
    message: "asdasd",
    photo:
"https://social-network.samuraijs.com/activecontent/images/users/2/user-small.jpg?v=4",
    userId: 2,
    userName: "samurai dimych"
}
```