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| USE CASE | Receive Order | |
| Goal in Context | Drinker make order after choosing the channel through app or direct from the coffeemaker. Select from the existing recipe and he can also select the sugar amount, temperature and the coffee shots number. | |
| Scope & Level | Drinker, purchase order | |
| Preconditions | login was performed, account created , payment was done | |
| Success End Condition | get the drink, , add records in system statistics , payment done | |
| Failed End Condition | No enough credit , package empty, coffeemaker need refill, coffeemaker maintenance required, coffeemaker not yet wormed up or ready for service. | |
| Primary, Secondary Actors | Drinker, employee, system | |
| Trigger | Payment was done | |
| DESCRIPTION | Step | Action |
|  | 1 | Drinker select order through direct purchase or an app |
|  | 2 | Drinker select drink from the list |
|  | 3 | Drinker select sugar amount , temperature and the coffee shots number |
|  | 4 | Drinker make payment |
|  | 5 | Get the coffee |
| EXTENSIONS | Step | system action |
|  | 4a | Increase the number of purchased orders in logs |