

IHOR SHEVCHUK

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<https://ihor-shevchuk.dev>

Senior iOS Engineer

With over 10 years of professional experience in mobile development, I have successfully contributed to the creation of Mobile and Desktop enterprise applications. As an adept team leader, I ensure seamless operations and possess expertise in utilizing **Swift**, **Objective-C** and **C++** programming languages and tools to optimize application functionality. My proficiency extends to ensuring data security, implementing smart home technologies, and developing healthcare applications. 📱🚀



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Open to relocation



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PROFESSIONAL EXPERIENCE

Logitech | SoftServe (Contractor) | Remote, US

Senior Software Engineer

January 2023 – Present

Connector for PC peripherals

C++, Objective-C, macOS, Windows, Protobuf, CMake, Gitlab CI, Conan, asio, GTest

- Integrated the Sentry crash reporter into a newly launched solution for efficient collection of customers' data.
- Refactored a substantial amount of legacy code by method extraction from lengthy functions.
- Implemented the logger functionality, including saving logs to simplify troubleshooting.
- Refactored the solution by removing no longer needed elements and 3rd-party modules, which reduced binary size by 30% and improved the overall performance.

TippyTalk | Remote, Ukraine

Senior iOS Developer

April 2022 – Present

Communication solution for non-verbal and speech-impaired people

Swift, C++, UIKit, SwiftUI, Combine, Azure, GitHub Actions, Fastlane, Realm, Jenkins, MVVM

- Successfully migrated the UI to SwiftUI, reducing efforts for implementing new UI by 30%.
- Established CI/CD pipelines from scratch, significant amount of time for publishing app to beta testers.
- Used the fastlane tool to automate building and packaging procedures, streamlining the development workflow.
- Merged two standalone apps into one by converting one to Swift Package, enhancing user interaction, simplifying 40% of use cases, and providing an integrated user experience.

Non-Routine LLC | Remote, Ukraine

Senior iOS Developer

May 2022 – December 2022

Text to Speech Engine on iOS

Swift, C++, SwiftUI, Combine, Jenkins, MVVM, Swift Package Manager

- Developed Text to Speech iOS engine from the scratch by using RHVoice C++ code.
- Created and whitelabeled SwiftUI application from scratch and shipped it within three month.
- Implemented a wrapper around C++ code to use it in Swift.

Blackberry | SoftServe (Contractor) | Remote, US

Lead iOS Engineer

March 2016 – Dec 2022

Web browser for iPhone & iPad

Swift, Objective-C, C++, UIKit, SwiftUI, WebKit, Chromium, Jenkins, Gerrit, XCTest, MVC, Java Script

- Implemented Reader-mode functionality to enhance the usability of web pages.
- Reduced the rate of defects escaping to production from 10% to less than 3% by refining the development process and introducing practice of quick defect resolution.
- Implemented a bidirectional communication layer between JavaScript and Swift, enhancing performance for upcoming JavaScript-driven features.

Mobile App for event exploring and Social Network for Kids

Core Bluetooth, Core Data, Objective-C, Core Location, UIKit

- Collaborated closely with cross-functional teams to create a unified experience.
- Used Bluetooth Low Energy devices for a gamified children's social network.

OPEN-SOURCE EXPERIENCE

- Created [TMFloatingButton](#) during a time when there were no material design button UI frameworks, requiring the development of a custom solution
- Added of iOS and macOS versions of [RHVoice](#).
- Elevated the functionality of [WebArchiveExtractor](#), a converter for Safari's web archive, enabling files to be opened outside of Safari. My contributions involved updating GitHub Actions configuration for a macOS universal library supporting Apple Silicon and Intel CPU
- Enhanced the [Build-OpenSSL-cURL](#) script, vital for the RHVoice iOS app, by incorporating headers into xcframeworks, ensuring seamless OpenSSL integration
- Advanced [XcodeClangFormat](#), a code formatting tool for C++ and Objective-C within Xcode, by implementing support for the latest macOS version
- Extended the capabilities of [flite](#), another speech synthesizer, by introducing a Swift Package for building the flite iOS app

EDUCATION

Polytechnic National University, Lviv, Ukraine

- MS in Financial and Economic Security Management, 2017 - 2018
- MS in Applied Economics, 2016 - 2017

Ivan Franko National University, Lviv, Ukraine

- MS in Applied Mathematics, 2013 - 2014
- BS in Applied Mathematics, 2009 - 2013