

CS310M: Automata Theory (Minor)

Topic 2: Deterministic Finite State Automata

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Today's Topics:

- Decision Problems
- Finite word languages
- Deterministic Finite State Automata (DFA)
- Big Step Semantics
- Examples of DFA

Source: Kozen, Lectures 2 and 3.

Hopcroft, Motwani, Ullman, Chapters 1 and 2

Decision Problems

Decision problem is a problem which has yes or no as answer.

Problem Formulation: pair of sets (A, B)

- inputs A : The set of inputs, candidates or instances.
- yes instances B : Subset of A for which the answer is "yes".
- Set B is usually given implicitly using some properties.

Decision Problem Given $x \in A$ to determine whether $x \in B$.

Example

- Prime: Is given natural number n a prime number?
 $A = \mathbb{N}$, the set of natural numbers. $B = \{n \in A \mid n \text{ is prime}\}$
- Power of 2; Is given natural number a power of 2?
 $A = \mathbb{N}$ and $B = \{n \mid \exists i \in \mathbb{N}. n = 2^i\}$.

Automaton for (A, B)

A machine which can solve any given instance of the decision problem



Euler Graphs

Euler Graphs: Given a graph $G = (V, E)$ is it Eulerian, i.e. does it have an Euler circuit.

Euler circuit starts at a node and ends at the same node visiting each edge exactly once. (Nodes can be revisited).

A set of finite graphs. B , set of Eulerian graphs.

Problem Instances as Strings

- **Question:** How to give input to the automaton?
Consider the case when $A = \mathbb{N}$ or A is the set of graphs.
- **Answer:** Encode each input as a string of symbols.
- **Alphabet Σ :** finite set of allowed symbols.

Example

- $\Sigma = \{0, 1, 2, \dots, 9\}$, the set of decimal digits.
A natural number n is given as a sequence of such digits.
- **Unary encoding of numbers:** $\Sigma = \{a\}$, single letter alphabet.
Encode number n as string $a a \dots a$ where a occurs n times.
This is denoted as a^n .
- What about number 0 in unary encoding?
Empty string, i.e. sequence with zero a . This is denoted as ϵ .
- **Binary encoding of numbers:** $\Sigma = \{0, 1\}$. Encode number n in binary.
E.g. 9 can be encoded as string 1001.

Finite Words

- **Alphabet Σ :** a finite set of symbols (letters). E.g. $\Sigma = \{0, 1\}$. We use $a, b, c \dots$ to denote letters.
- **Word or String over Σ** is a finite sequence of letters from Σ . E.g. 10010. We use x, y, z, u, v, w for words.
- Σ^* denotes the set of all words over Σ .
- $|x|$ denotes the length of word x . E.g. $|abaa| = 4$.
- ϵ denotes the empty word. $|\epsilon| = 0$.
- **catenation** of x and y is denoted $x \cdot y$. E.g. if $x = ab$ and $y = bba$, then $xy = abbba$.
This gives $|xy| = |x| + |y|$.
- **Properties of catenation:**
 - $x(yz) = (xy)z$ (associativity)
 - $\epsilon \cdot x = x = x \cdot \epsilon$ (identity)Note that xy is not same as yx in general.
- Define $x^0 = \epsilon$ and $x^{n+1} = (x^n) \cdot x$.
E.g. $(aab)^3 = aabaabaab$.

Inductive Definition

Define $x^0 = \epsilon$ and $x^{n+1} = (x^n) \cdot x$.

E.g. $(aab)^3 = aabaabaab$.

$$\begin{aligned}&= (\underline{aab})^2, aab \\&= ((aab)^1, aab) \cdot aab \\&= (((\underline{aab})^0, aab) \cdot aab) \cdot aab \\&= ((\underline{\epsilon}, aab) \cdot aab) \cdot aab\end{aligned}$$

$$|c| : \Sigma^* \rightarrow \mathbb{N}$$

$$|G| = 0$$

$$|U_a| = |U| + 1$$

Language

A **language over alphabet Σ** is any subset of Σ^* . We use A, B, C to denote languages. We can define languages using the set builder notation.

Example

- Let $\Sigma = \{a\}$. Define

$$A = \{a^p \mid p \text{ is a prime}\}$$

$\{aa, aag, aaaa, \dots\}$

- Let $\Sigma = \{0, 1\}$. For a word $x \in \Sigma^*$ let $\#0(x)$ denote count of 0 in x . Similarly, $\#1(x)$ is count of 1. E.g. $\#0(10011) = 2$ and $\#1(10011) = 3$. Define

$$A = \{x \in \Sigma^* \mid \#0(x) = \#1(x)\}$$

- Let $\Sigma = \{0, 1\}$. Define

$\{1, 10, 100, 1000, \dots\}$

$$A = \{x \in \Sigma^* \mid \exists i \in \mathbb{N} \ldots x \text{ is binary representation of } 2^i\}$$

Languages : Examples

noon

- Words over $\Sigma = \{a, b, c, \dots, z\}$ which are **palindromes**. E.g. **noon, madam**.
- Words over ASCII alphabet which are syntactically correct C programs.
- Let $\Sigma = \{0, 1\}$.

$$A = \{0^n 1^n \mid n \geq 0\}$$

{`<`, `0`, `00`, `11`,

$0^{\underline{n}} 1^{\underline{n}}$,
 $0^2 1^2, 2 > \}$

Example

Let alphabet $\Sigma = \{a, b\}$. Recall that for $x \in \Sigma^*$ the term $\#a(x)$ gives the count of letter a in x .

- $A_1 = \{x \in \{a, b\}^* \mid \#a(x) = \#b(x)\}$.
- $A_2 = \{x \mid \#a(x) \text{ is even and } \#b(x) \text{ is also even}\}$. *ablaaq*
- $A_3 = \{a^i b^j \mid i, j \in \mathbb{N}, i > j\}$.

*a b b x
a a b*

Operations on Languages

Let A, B be languages over Σ .

- $A \cup B = \{x \in \Sigma^* \mid x \in A \text{ or } x \in B\}$
- $A \cap B = \{x \in \Sigma^* \mid x \in A \text{ and } x \in B\}.$
- Complement $\sim A = \{x \in \Sigma^* \mid x \notin A\}.$

Operations on Languages

$$ab.bb = abbb$$

Let A, B be languages over Σ .

- $A \cup B = \{x \in \Sigma^* \mid x \in A \text{ or } x \in B\}$
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- Complement $\sim A = \{x \in \Sigma^* \mid x \notin A\}.$
- **Catenation of Languages:** Given languages A, B over Σ ,

$$A \cdot B = \{x \cdot y \mid x \in A \text{ and } y \in B\}$$

Example Let $A = \{\underline{a}, \underline{ab}\}$ and $B = \{\underline{b}, \underline{ba}\}$. Then,

$$A \cdot B = \{ab, \underline{aba}, \underline{abb}, abba\}$$

$$B \cdot A = \{ba, bab, baa, baab\}$$

Operations on Languages

Let A, B be languages over Σ .

- $A \cup B = \{x \in \Sigma^* \mid x \in A \text{ or } x \in B\}$
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- **Catenation of Languages:** Given languages A, B over Σ ,

$$A \cdot B = \{x \cdot y \mid x \in A \text{ and } y \in B\}$$

Example Let $A = \{a, ab\}$ and $B = b, ba$. Then,

$$A \cdot B = \{ab, aba, abb, abba\}$$

$$B \cdot A = \{ba, bab, baa, baab\}$$

- Powers, Kleen Closure and Laws for reasoning about Languages (later lecture).

$$A \cdot (B \cup C) = A \cdot B \cup A \cdot C$$

Language recognition

Language recognition problem for language A Given input word x to determine whether $x \in A$?

All computational decision problems can be encoded as language recognition problems.

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Automaton

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Automaton

- Automaton is a computational device to solve a language recognition problems.
It works by making a sequence of simple moves till answer YES or NO is produced.

Language recognition problem for language A Given input word x to determine whether $x \in A$?

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Automaton

- Automaton is a computational device to solve a language recognition problems.
It works by making a sequence of simple moves till answer YES or NO is produced.
- Automaton is a acceptor or recognizer

Language recognition problem for language A Given input word x to determine whether $x \in A$?

All computational decision problems can be encoded as language recognition problems.

Automaton

- Automaton is a computational device to solve a language recognition problems.
It works by making a sequence of simple moves till answer YES or NO is produced.
- Automaton is a acceptor or recognizer
- Each automaton defines a language.

Automaton Example

Let $A_1 = \{x \in \{a, b\}^* \mid \#a(x) = \#b(x)\}$.

Automaton for recognition of words in A_1

Three Classes of Automata

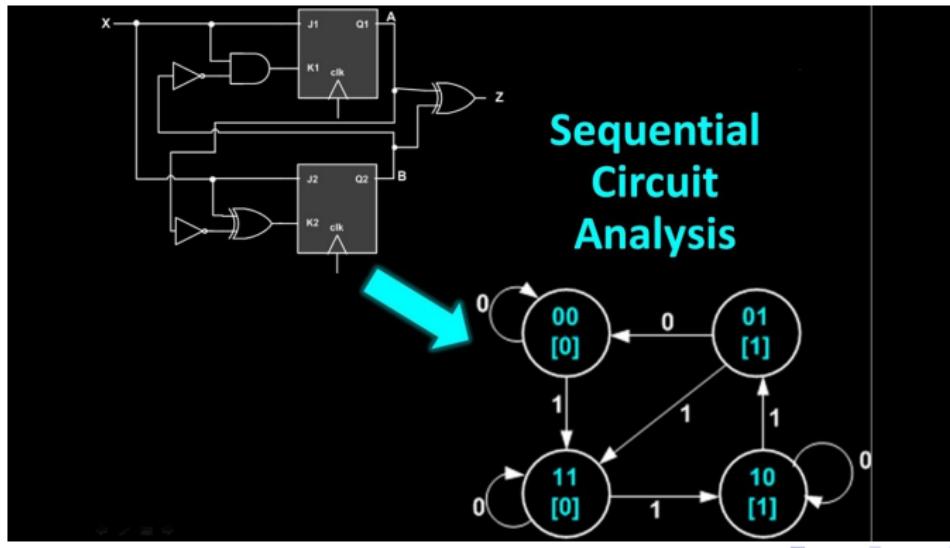
- Finite State Automata
- Push Down Automata
- Turing Machines

Finite State Automata

Computations which can be carried out with only a bounded amount of memory.

Theorem

Every *Sequential Circuit* can be modelled as an equivalent *Finite State Automaton* and vice versa.



Finite State Automata

Model of computational systems with bounded amount of memory.

Widely applicable

- Digital Sequential Circuits.
- Embedded System Controllers.
Languages: Esterel, Lustre, Verilog, SMV.
- Regular Expression Pattern Matching
- Protocols: Network Protocols, Bus, Cache Coherence ... protocols
- Compiler Design : Lexical analysis.
- Natural Language Processing: Sequence to sequence transformers.

Good Analysis Procedures

- Automata Composition
- Decision Procedures



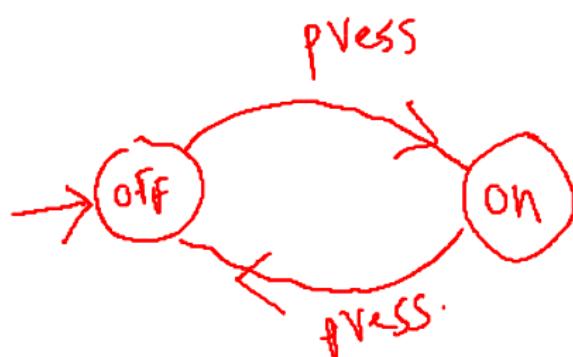
- Deterministic Finite Automata (DFA) and its uses.
- DFA, NFA and Equivalence
- Closure Properties and Decision Problems
- Regular Expressions and Equivalence to DFA
- DFA minimization
- Pumping Lemma
- Myhill Nerode Theorem

Today's Lecture

- DFA its Language: Formal Definition
- Examples: Language → DFA
DFA → ~~DFA~~ Language
- Structural Induction over words
- Big Step Semantics
- Product Construction

Deterministic Finite State Automaton (DFA)

Example: Light with toggle Switch



$$\delta(\text{off}, \text{press}) = \text{on}$$

$$\delta(\text{on}, \text{press}) = \text{off}$$



Set of states

$$Q = \{\text{off}, \text{on}\}$$

$$\Sigma = \{\text{press}\}$$

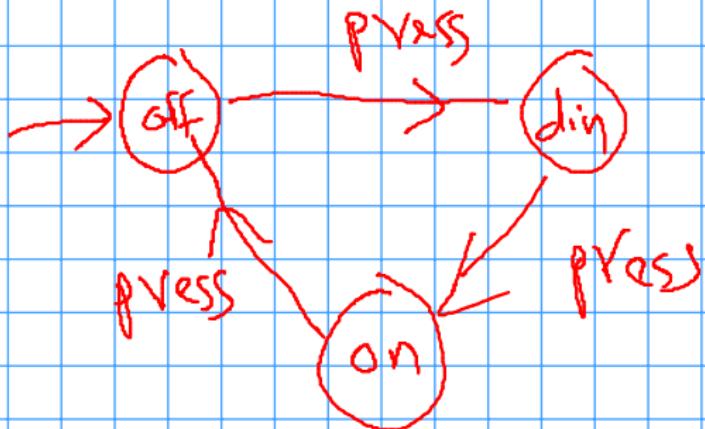
alphabet

Initial state.

$$q_0 = \text{off}$$

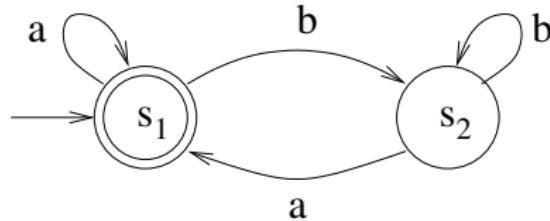
Transition Function

$$\delta: Q \times \Sigma \rightarrow Q$$



Deterministic Finite State Automaton (DFA)

Example: DFA A_1 over $\Sigma = \{a, b\}$.



$$Q = \{s_1, s_2\}$$

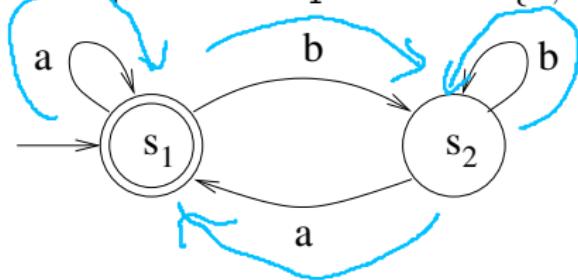
$$\Sigma = \{a, b\}$$

$$q_0 = s_1$$

$$\delta(s_1, a) = s_1$$

Deterministic Finite State Automaton (DFA)

Example: DFA A_1 over $\Sigma = \{a, b\}$.



Run

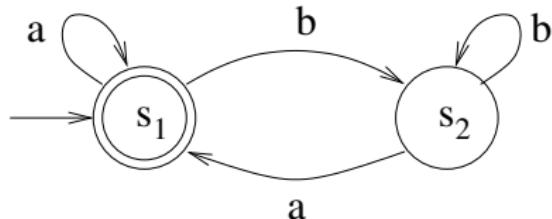
The execution of A_1 over the word abba is :

$$s_1 \xrightarrow{a} s_1 \xrightarrow{b} s_2 \xrightarrow{b} s_2 \xrightarrow{\underline{a}} s_1.$$

For a given word the run is unique.

Deterministic Finite State Automaton (DFA)

Example: DFA A_1 over $\Sigma = \{a, b\}$.



$$L(A) = \{ \text{ } \in \text{ } \Sigma^* \mid q_0 \text{ } \text{initial} \text{ } \Sigma \}$$

Run

The execution of A_1 over the word $abba$ is :

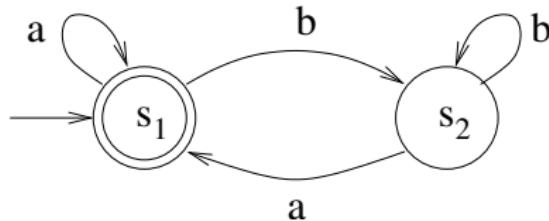
$$s_1 \xrightarrow{a} s_1 \xrightarrow{b} s_2 \xrightarrow{b} s_2 \xrightarrow{a} s_1.$$

For a given word the run is unique.

Final states $F \subseteq Q$. Run is **accepting** if endstate is in F .

Deterministic Finite State Automaton (DFA)

Example: DFA A_1 over $\Sigma = \{a, b\}$.



$$\begin{aligned} Q &= \{s_1, s_2\} \\ \Sigma &= \{a, b\} \\ q_0 &= s_1 \\ \delta & \dots \\ F &= \{s_1\} \end{aligned}$$

Run

The execution of A_1 over the word $abba$ is :

$$s_1 \xrightarrow{a} s_1 \xrightarrow{b} s_2 \xrightarrow{b} s_2 \xrightarrow{a} s_1.$$

For a given word the run is unique.

Recognises words ending with a or the empty word.

Mathematical Syntax of DFA

A DFA is given by $(Q, \Sigma, \delta, q_0, F)$ where

- Q Finite set of states.
- Σ the finite alphabet.
- $q_0 \in Q$ the initial state.
- $F \subseteq Q$ set of final states.
- $\delta : Q \times \Sigma \rightarrow Q$, the transition function.
 δ is a **total function**.

Three Formats

Here is an example of a simple four-state finite automaton. We'll take the set of states to be $\{0, 1, 2, 3\}$; the input alphabet to be $\{a, b\}$; the start state to be 0 ; the set of accept states to be $\{3\}$; and the transition function to be

$$\delta(0, a) = 1,$$

$$\delta(1, a) = 2,$$

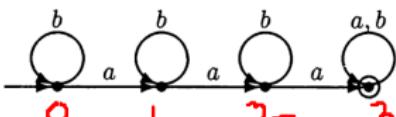
$$\delta(2, a) = \delta(3, a) = 3,$$

$$\delta(q, b) = q, \quad q \in \{0, 1, 2, 3\}.$$

All parts of the automaton are completely specified. We can also specify the automaton by means of a table

Q	a	b
\rightarrow	0	$\begin{matrix} 1 & 0 \\ 2 & 1 \\ 3 & 2 \end{matrix}$
1	1	
2	2	
3F	3	3

or transition diagram



The final states are indicated by an F in the table and by a circle in the transition diagram. In both, the start state is indicated by \rightarrow . The states in

} 5-tuple method

} Transition table.

Transition Diagram

$$L(A) = \left\{ x \in \{a,b\}^* \mid \#_a(x) \geq 3 \right\}$$

DFA Small Step Semantics

DFA is $(Q, \Sigma, \delta, q_0, F)$

Q Finite set of states.

Σ is the finite alphabet.

$q_0 \in Q$ the initial states.

$F \subseteq Q$ set of final states.

$\delta : Q \times \Sigma \rightarrow Q$, transition function (total).

Notation: We use $q \xrightarrow{a} q'$ to denote $\delta(q, a) = q'$.

- A **run** of DFA A on $x = a_0, a_1, \dots, a_{n-1}$ is a sequence of states q_0, q_1, \dots, q_n s.t. $q_i \xrightarrow{a_i} q_{i+1}$ for $0 \leq i < n$.
- For a given word x , the DFA has a unique run.
- A run is **accepting** if last state $q_n \in F$.

Word x is accepted by the automaton if its run is accepting.

Language accepted by A :

$$L(A) = \{u \in \Sigma^* \mid \text{The run of } A \text{ on } u \text{ is accepting}\}$$

regular language

A language is called **regular** if it is accepted by some DFA.

Example DFAs

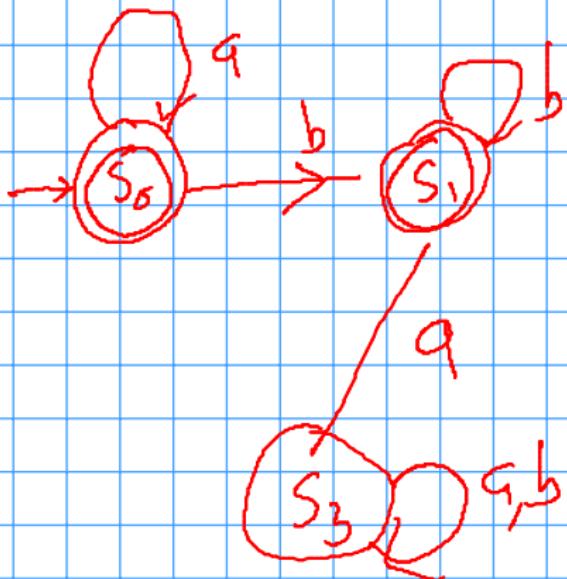
$$x \leq_p y \triangleq \exists z. x \cdot z = y$$

$$x \leq_s y \triangleq \exists u, v. u \cdot x \cdot v = y.$$

Alphabet $\{a, b\}$.

- Words of the form $a^i b^j$ with $i, j \geq 0$.
- Three or more occurrences of 'a'.
- Contains subword 'aaa'
- Count of 'a' is even and count of 'b' is odd.

$$L - a^2 b^j, \quad i, j \geq 0$$

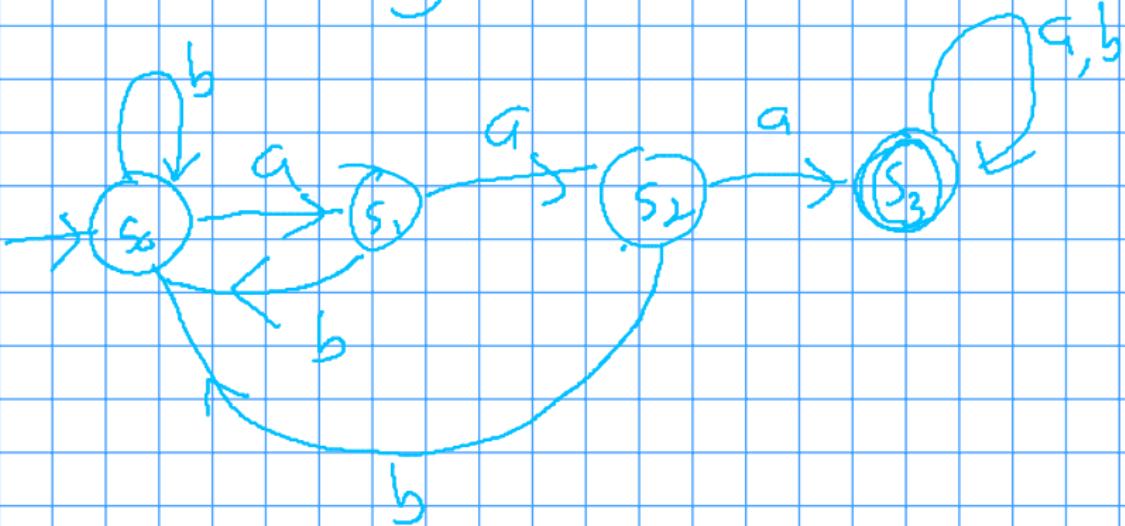


S_0 - #b = 0

S_1 #b > 0

'a's before 'b's

S_2 an 'a' / b verifying
an 'a'

$$\{x \mid \text{aaa} \leq_s x\}$$


Big Step Semantics

Given DFA with transition function $\delta : Q \times \Sigma \rightarrow Q$, define
extended transition function

$$\hat{\delta} : Q \times \Sigma^* \rightarrow Q$$

(unique homomorphic extension
implies $\hat{\delta}$ is unique)

Here, $\hat{\delta}(q, x)$ gives the last state of run of A on word x starting from state q . It can be defined inductively as follows:

$$\begin{aligned}\hat{\delta}(q, \epsilon) &= q, \\ \hat{\delta}(q, ua) &= \delta(\hat{\delta}(q, u), a)\end{aligned}$$

Alternate definition

Word x is accepted by the automaton iff $\hat{\delta}(q_0, x) \in F$.

$$L(A) = \{x \in \Sigma^* \mid \hat{\delta}(q_0, x) \in F\}$$

A proof using Structural Induction on words

Theorem

$$\hat{\delta}(q, xy) = \hat{\delta}(\hat{\delta}(q, x), y)$$

Proof: By structural induction on y

Basis: $y = \epsilon$. $\hat{\delta}(q, x\epsilon) = \hat{\delta}(q, x) = \hat{\delta}(\hat{\delta}(q, x), \epsilon)$

Let $\frac{\text{Now, inducting on } y, \text{ assume } \hat{\delta}(q, xy) = \hat{\delta}(\hat{\delta}(q, x), y)}{z = ya}$

Hence,

$$\begin{aligned}\hat{\delta}(q, xz) &= \hat{\delta}(q, xya) = \hat{\delta}(\hat{\delta}(q, xy), a) = \hat{\delta}(\hat{\delta}(\hat{\delta}(q, x), y), a) \\ &= \hat{\delta}(\hat{\delta}(\hat{\delta}(q, x), y), a) \\ &= \hat{\delta}(\hat{\delta}(\hat{\delta}(q, x), z), a)\end{aligned}$$



Constructions on Automata

Given component automata, we construct a new automaton from them.

Complement Automaton $\neg M$

Given $M_1 = (Q, \Sigma, \delta, q_0, F_1)$ construct $M_2 = (Q, \Sigma, \delta, q_0, F_2)$.
where $F_2 = Q - F$. Note that $\hat{\delta}_{M_1} = \hat{\delta}_{M_2} = \hat{\delta}$.

Theorem

$$L(M_2) = \sim L(M_1)$$

Proof: $x \in L(N)$ iff $\hat{\delta}(q_0, x) \in F$ (by defn)

iff $\hat{\delta}(q_0, x) \notin \tilde{F} (= F^c)$

iff $x \notin L(\tilde{N})$

Hence, $\overline{L(N)} = L(\tilde{N})$

Product Construction

Given $M_1 = (Q_1, \Sigma, \delta_1, s_1, F_1)$ and $M_2 = (Q_2, \Sigma, \delta_2, s_2, F_2)$

Define $M_3 = (Q_3, \Sigma, \delta_3, s_3, F_3)$ as follows:

$$Q_3 = Q_1 \times Q_2, \quad s_3 = (s_1, s_2)$$

$$F_3 = F_1 \times F_2$$

$\delta_3 : Q_3 \times \Sigma \rightarrow Q_3$ given by

$$\delta_3((p, q), a) = (\delta_1(p, a), \delta_2(q, a))$$

Product Construction

Given $M_1 = (Q_1, \Sigma, \delta_1, s_1, F_1)$ and $M_2 = (Q_2, \Sigma, \delta_2, s_2, F_2)$

Define $M_3 = (Q_3, \Sigma, \delta_3, s_3, F_3)$ as follows:

$$Q_3 = Q_1 \times Q_2,$$

$$F_3 = F_1 \times F_2$$

$$\delta_3 : Q_3 \times \Sigma \rightarrow Q_3 \quad \text{given by}$$

$$\delta_3((p, q), a) = (\delta_1(p, a), \delta_2(q, a))$$

$$s_3 = (s_1, s_2)$$

(for union of langs,

$$F_3 = F_1 \times F_2^C \cup F_1^C \times F_2 \cup F_1 \times F_2$$

This gives us extended transition function $\hat{\delta}_3$

$$\hat{\delta}_3((p, q), \epsilon) = (p, q)$$

$$\hat{\delta}_3((p, q), xa) = \delta(\hat{\delta}_3((p, q), x), a)$$

For all $x \in \Sigma^*$,

$$\widehat{\delta}_3((p, q), x) = (\widehat{\delta}_1(p, x), \widehat{\delta}_2(q, x)).$$

Proof. By induction on $|x|$.

Basis

For $x = \epsilon$,

$$\widehat{\delta}_3((p, q), \epsilon) = (p, q) = (\widehat{\delta}_1(p, \epsilon), \widehat{\delta}_2(q, \epsilon)).$$

Induction step

Assuming the lemma holds for $x \in \Sigma^*$, we show that it holds for xa , where $a \in \Sigma$.

$$\begin{aligned} & \widehat{\delta}_3((p, q), xa) \\ &= \delta_3(\widehat{\delta}_3((p, q), x), a) && \text{definition of } \widehat{\delta}_3 \\ &= \delta_3((\widehat{\delta}_1(p, x), \widehat{\delta}_2(q, x)), a) && \text{induction hypothesis} \\ &= (\delta_1(\widehat{\delta}_1(p, x), a), \delta_2(\widehat{\delta}_2(q, x), a)) && \text{definition of } \delta_3 \\ &= (\widehat{\delta}_1(p, xa), \widehat{\delta}_2(q, xa)) && \text{definition of } \widehat{\delta}_1 \text{ and } \widehat{\delta}_2. \end{aligned}$$

□