



# SMART CONTRACT AUDIT REPORT

for

## AAVE



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# 1 | Introduction

Given the opportunity to review the design document and related smart contract source code of Aave's **GovernanceV2** and **AAVE Token**, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given versions of `governanceV2` and `AAVE` token contract are well designed and engineered. This document outlines our audit results.

## 1.1 About Aave

Aave is a decentralized non-custodial money market protocol where users can participate as depositors or borrowers. Depositors provide liquidity to the market to earn a passive income, while borrowers are able to borrow in an over-collateralized (perpetually) or under-collateralized (one-block liquidity) fashion. The recent upgrade of AaveV2 not only addresses some of the suboptimal solutions implemented in V1 (e.g., by allowing for `AToken` upgradeability and simplified overall architecture), but also provides additional features, e.g., debt tokenization, collateral trading, and new flashloans. This audit covers the new `governanceV2` and the governance-compatible `AAVE` token contracts.

The basic information of Aave's `governanceV2` and `AAVE` token is as follows:

Table 1.1: Basic Information of Aave's GovernanceV2 and AAVE Token

Item	Description
Issuer	Aave
Website	<a href="http://aave.com/">http://aave.com/</a>
Audit Modules	GovernanceV2 and AAVE Token
Type	Ethereum Smart Contract
Platform	Solidity
Audit Method	Whitebox
Latest Audit Report	December 10, 2020

In the following, we show the Git repositories of reviewed files and the commit hash values used

in this audit.

- <https://github.com/aave/aave-token.git> (9f384f)
- <https://github.com/aave/governance-v2.git> (8ac66e5)

And here are the final commit IDs after all fixes for the issues found in the audit have been checked in:

- <https://github.com/aave/aave-token-v2.git> (6ebf51d)
- <https://github.com/aave/governance-v2.git> (7b0e1e2)

## 1.2 About PeckShield

PeckShield Inc. [7] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (<https://t.me/peckshield>), Twitter (<http://twitter.com/peckshield>), or Email ([contact@peckshield.com](mailto:contact@peckshield.com)).

Table 1.2: Vulnerability Severity Classification

Impact	High	Critical	High	Medium
	Medium	High	Medium	Low
	Low	Medium	Low	Low
		High	Medium	Low
		Likelihood		

## 1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [6]:

- Likelihood represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;

- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- Semantic Consistency Checks: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [5], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

## 1.4 Disclaimer

Note that this audit does not give any warranties on finding all possible security issues of the given smart contract(s), i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.3: The Full List of Check Items

Category	Check Item
Basic Coding Bugs	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
	Revert DoS
	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
Advanced DeFi Scrutiny	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
	Digital Asset Escrow
	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
Additional Recommendations	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit



Category	Summary
<b>Configuration</b>	Weaknesses in this category are typically introduced during the configuration of the software.
<b>Data Processing Issues</b>	Weaknesses in this category are typically found in functionality that processes data.
<b>Numeric Errors</b>	Weaknesses in this category are related to improper calculation or conversion of numbers.
<b>Security Features</b>	Weaknesses in this category are concerned with topics like authentication, access control, confidentiality, cryptography, and privilege management. (Software security is not security software.)
<b>Time and State</b>	Weaknesses in this category are related to the improper management of time and state in an environment that supports simultaneous or near-simultaneous computation by multiple systems, processes, or threads.
<b>Error Conditions, Return Values, Status Codes</b>	Weaknesses in this category include weaknesses that occur if a function does not generate the correct return/status code, or if the application does not handle all possible return/status codes that could be generated by a function.
<b>Resource Management</b>	Weaknesses in this category are related to improper management of system resources.
<b>Behavioral Issues</b>	Weaknesses in this category are related to unexpected behaviors from code that an application uses.
<b>Business Logics</b>	Weaknesses in this category identify some of the underlying problems that commonly allow attackers to manipulate the business logic of an application. Errors in business logic can be devastating to an entire application.
<b>Initialization and Cleanup</b>	Weaknesses in this category occur in behaviors that are used for initialization and breakdown.
<b>Arguments and Parameters</b>	Weaknesses in this category are related to improper use of arguments or parameters within function calls.
<b>Expression Issues</b>	Weaknesses in this category are related to incorrectly written expressions within code.
<b>Coding Practices</b>	Weaknesses in this category are related to coding practices that are deemed unsafe and increase the chances that an exploitable vulnerability will be present in the application. They may not directly introduce a vulnerability, but indicate the product has not been carefully developed or maintained.



## 2 | Findings

### 2.1 Summary

Here is a summary of our findings after analyzing the design and implementation of the Aave's governance subsystem and its new token contract. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings	
Critical	0	
High	0	
Medium	0	
Low	3	
Informational	2	
Total	5	

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities that need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in [Section 3](#).

## 2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 3 low-severity vulnerabilities and 2 informational recommendations.

Table 2.1: Key Audit Findings

ID	Severity	Title	Category	Status
PVE-001	Informational	Removal of Unused Code	Coding Practices	Fixed
PVE-002	Informational	Improved Gas Optimization in <code>_moveDelegates()</code>	Coding Practices	Fixed
PVE-003	Low	Additional Validation When Canceling Proposals	Business Logics	Fixed
PVE-004	Low	Corner Case Handling in <code>isQuorumValid()</code> And <code>isVoteDifferentialValid()</code>	Business Logic	Fixed
PVE-005	Low	Improved DelegatedCall Execution in <code>executeTransaction()</code>	Business Logic	Fixed

Besides recommending specific countermeasures to mitigate these issues, we also emphasize that it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms need to kick in at the very moment when the contracts are being deployed in mainnet. Please refer to Section 3 for details.

## 3 | Detailed Results

### 3.1 Removal of Unused Code

- ID: PVE-001
- Severity: Informational
- Likelihood: N/A
- Impact: N/A
- Target: GovernancePowerDelegationERC20
- Category: Coding Practices [3]
- CWE subcategory: CWE-563 [1]

#### Description

The Aave's governance subsystem and AAVE token contract make good use of a number of reference contracts, such as ERC20, SafeMath, VersionedInitializable, and Ownable, to facilitate its code implementation and organization. For example, the AaveGovernanceV2 smart contract has so far imported at least five reference contracts. However, we observe the inclusion of certain unused code or the presence of unnecessary redundancies that can be safely removed.

For example, if we examine closely the GovernancePowerDelegationERC20 contract, there is a routine, i.e., `getPowerAtBlock()`, to query the delegated power of a user at a certain block. To elaborate, we show its code snippet below. Within this particular routine, there is a line of code (line 95) that is redundant and can be safely removed.

```

80  /**
81   * @dev returns the delegated power of a user at a certain block
82   * @param user the user
83   */
84  function getPowerAtBlock(
85      address user ,
86      uint256 blockNumber ,
87      DelegationType delegationType
88  ) external override view returns (uint256) {
89      (
90          mapping(address => mapping(uint256 => Snapshot)) storage snapshots ,
91          mapping(address => uint256) storage snapshotsCounts ,
92

```

```

93     ) = _getDelegationDataByType( delegationType );
94
95     uint256 snapshotsCount = snapshotsCounts[ user ];
96
97     return _searchByBlockNumber( snapshots , snapshotsCounts , user , blockNumber );
98 }

```

Listing 3.1: GovernancePowerDelegationERC20::getPowerAtBlock()

**Recommendation** Consider the removal of the unused code.

**Status** The issue has been fixed in this comment: 4df3e3f.

## 3.2 Improved Gas Optimization in `_moveDelegates()`

- ID: PVE-002
- Severity: Informational
- Likelihood: N/A
- Impact: N/A
- Target: GovernancePowerDelegationERC20
- Category: Coding Practices [3]
- CWE subcategory: CWE-563 [1]

### Description

The Aave's AAVE token contract has been enhanced to be used for voting and governance. The key enhancement is implemented by a helper routine named `_moveDelegates()` for delegating the voting/proposition power from one user to another. To elaborate, we show below its implementation.

The logic is rather straightforward in firstly retrieving relevant delegation data from the delegation type, then processing the `from` user from which delegated power is moved, and next handling the `to` user that will receive the delegated power. Each handling may update internal account-specific snapshots (via `writeSnapshot()`).

During our analysis, we observe the opportunity to further optimize the gas usage. For example, when processing the `from` user from which delegated power is moved, the user's current `snapshotsCounts` have been accessed twice (lines 151 and 154). The second storage read via `SLOAD` at line 154 is unnecessary, i.e., `previous = snapshots[from][snapshotsCounts[from].sub(1)].value`. For better gas efficiency, we can optimize the statement as `previous = snapshots[from][fromSnapshotsCount-1].value`.

```

126  /**
127   * @dev moves delegated power from one user to another
128   * @param from the user from which delegated power is moved
129   * @param to the user that will receive the delegated power
130   * @param amount the amount of delegated power to be moved
131   * @param delegationType the type of delegation (VOTING_POWER, PROPOSITION_POWER)

```

```

132  */
133  function _moveDelegates(
134      address from ,
135      address to ,
136      uint256 amount ,
137      DelegationType delegationType
138  ) internal {
139      if (from == to) {
140          return;
141      }
142
143      (
144          mapping(address => mapping(uint256 => Snapshot)) storage snapshots ,
145          mapping(address => uint256) storage snapshotsCounts ,
146
147      ) = _getDelegationDataByType(delegationType);
148
149      if (from != address(0)) {
150          uint256 previous = 0;
151          uint256 fromSnapshotsCount = snapshotsCounts[from];
152
153          if (fromSnapshotsCount != 0) {
154              previous = snapshots[from][snapshotsCounts[from].sub(1)].value;
155          } else {
156              previous = balanceOf(from);
157          }
158
159          _writeSnapshot(
160              snapshots ,
161              snapshotsCounts ,
162              from ,
163              uint128(previous) ,
164              uint128(previous.sub(amount))
165          );
166
167          emit DelegatedPowerChanged(from , previous.sub(amount) , delegationType);
168      }
169      if (to != address(0)) {
170          uint256 previous = 0;
171          uint256 toSnapshotsCount = snapshotsCounts[to];
172          if (toSnapshotsCount != 0) {
173              previous = snapshots[to][snapshotsCounts[to].sub(1)].value;
174          } else {
175              previous = balanceOf(to);
176          }
177
178          _writeSnapshot(
179              snapshots ,
180              snapshotsCounts ,
181              to ,
182              uint128(previous) ,
183              uint128(previous.add(amount))

```

```

184     );
185
186     emit DelegatedPowerChanged(to, previous.add(amount), delegationType);
187 }
188 }

```

Listing 3.2: GovernancePowerDelegationERC20::\_moveDelegates()

Note the handling of the `to` user that will receive the delegated power has a similar issue. The second storage read via `SLOAD` at line 173 is unnecessary, i.e., `previous = snapshots[to][snapshotsCounts[to].sub(1)].value`. For better gas efficiency, we can optimize the statement as `previous = snapshots[to][toSnapshotsCount-1].value`.

**Recommendation** Optimize the gas efficiency by avoiding unnecessary storage reads.

**Status** The issue has been fixed in this comment: [4df3e3f](#).

### 3.3 Additional Validation When Canceling Proposals

- ID: PVE-003
- Severity: Low
- Likelihood: Low
- Impact: Low
- Target: AaveGovernanceV2
- Category: Business Logics [4]
- CWE subcategory: CWE-841 [2]

#### Description

According to the governance design, a proposal may fall in the following state, i.e., Pending, Canceled, Active, Succeeded, Failed, Queued, Executed, and Expired. The transition from one state to another is defined by the state transition rule hardcoded in the governance subsystem.

In the following, we examine a particular `Canceled` state that can be entered if the proposal is canceled (via the `cancel()` routine). To illustrate, we show the routine's implementation. A proposal can be canceled if the proposer has lost the proposition power to be below the required threshold. Also, if a proposal is already canceled or executed, the attempt to `cancel()` is reverted.

```

146  /**
147   * @dev Cancels a Proposal.
148   * - Callable by the _guardian with relaxed conditions, or by anybody if the
149   *   conditions of
150   *   cancellation on the executor are fulfilled
151   * @param proposalId id of the proposal
152   */
153  function cancel(uint256 proposalId) external override {
154      ProposalState state = getProposalState(proposalId);
155      require(

```

```

155     state != ProposalState.Executed && state != ProposalState.Canceled,
156     'ONLY_BEFORE_EXECUTED'
157 );
158
159 Proposal storage proposal = _proposals[proposalId];
160 require(
161     msg.sender == _guardian
162     IProposalValidator(address(proposal.executor)).validateProposalCancellation(
163         this,
164         proposal.creator,
165         block.number - 1
166     ),
167     'PROPOSITION_CANCELLATION_INVALID'
168 );
169 proposal.canceled = true;
170 for (uint256 i = 0; i < proposal.targets.length; i++) {
171     proposal.executor.cancelTransaction(
172         proposal.targets[i],
173         proposal.values[i],
174         proposal.signatures[i],
175         proposal.calldatas[i],
176         proposal.executionTime,
177         proposal.withDelegatecalls[i]
178     );
179 }
180
181 emit ProposalCanceled(proposalId);
182 }

```

Listing 3.3: AaveGovernanceV2::cancel()

We note that if a proposal has been expired, there is also no need to cancel it.

**Recommendation** Revise the `cancel()` logic by reverting the transaction as well if current proposal is expired.

**Status** The issue has been fixed in this comment: [a085a95](#).

### 3.4 Corner Case Handling in isQuorumValid() And isVoteDifferentialValid()

- ID: PVE-004
- Severity: Low
- Likelihood: Medium
- Impact: Low
- Target: ProposalValidator
- Category: Business Logics [4]
- CWE subcategory: CWE-841 [2]

#### Description

The governance subsystem in Aave specifies the entire life-cycle of a proposal. A proposal, if successfully passed, will lead to its activation in triggering the enclosed executor.

To elaborate, we show below the code snippet of the `isProposalPassed()` routine that is defined to assess whether a proposal has been passed or not. For a proposal to pass, it requires two conditions: the first one (line 134) is the proposal has reached quorum in receiving enough **FOR** votes. Note that the quorum is not to count the number of votes reached, but the number of **FOR** votes reached. The second one (line 135) is the proposal has enough extra **FOR** votes than **AGAINST** votes by at least `VOTE_DIFFERENTIAL` percentage of total supply.

```

122  /**
123   * @dev Returns whether a proposal passed or not
124   * @param governance Governance Contract
125   * @param proposalId Id of the proposal to set
126   * @return true if proposal passed
127   */
128  function isProposalPassed (IAaveGovernanceV2 governance , uint256 proposalId)
129      external
130      view
131      override
132      returns (bool)
133  {
134      return (isQuorumValid(governance , proposalId) &&
135              isVoteDifferentialValid(governance , proposalId));
136  }

```

Listing 3.4: ProposalValidator :: isProposalPassed()

In the following, we further show the implementation of two routines, i.e., `isQuorumValid()` and `isVoteDifferentialValid()`. These two routine validate whether a proposal meets the above two conditions, respectively. In `isQuorumValid()`, we notice that it validates the following: `proposal.forVotes > getMinimumVotingPowerNeeded(votingSupply)`. If we consider a corner case where `proposal.forVotes == getMinimumVotingPowerNeeded(votingSupply)`, the proposal will not be considered pass, even though the received **FOR** has reached the defined quorum.



```

152  /**
153   * @dev Check whether a proposal has reached quorum, ie has enough FOR-voting-power
154   * Here quorum is not to understand as number of votes reached, but number of for-
155   * votes reached
156   * @param governance Governance Contract
157   * @param proposalId Id of the proposal to verify
158   * @return voting power needed for a proposal to pass
159   */
159  function isQuorumValid(IAaveGovernanceV2 governance, uint256 proposalId)
160  public
161  view
162  override
163  returns (bool)
164  {
165      IAaveGovernanceV2.ProposalWithoutVotes memory proposal = governance.getProposalById(
166          proposalId);
167      uint256 votingSupply = IGovernanceStrategy(proposal.strategy).getTotalVotingSupplyAt
168      (
169          proposal.startBlock
170      );
171      return proposal.forVotes > getMinimumVotingPowerNeeded(votingSupply);
172  }

```

Listing 3.5: ProposalValidator :: isQuorumValid()

Similarly, our analysis of `isVoteDifferentialValid()` shows a similar issue in missing the corner case (lines 191 – 194).

```

173  /**
174   * @dev Check whether a proposal has enough extra FOR-votes than AGAINST-votes
175   * FOR VOTES - AGAINST VOTES > VOTE_DIFFERENTIAL * voting supply
176   * @param governance Governance Contract
177   * @param proposalId Id of the proposal to verify
178   * @return true if enough For-Votes
179   */
180  function isVoteDifferentialValid(IAaveGovernanceV2 governance, uint256 proposalId)
181  public
182  view
183  override
184  returns (bool)
185  {
186      IAaveGovernanceV2.ProposalWithoutVotes memory proposal = governance.getProposalById(
187          proposalId);
188      uint256 votingSupply = IGovernanceStrategy(proposal.strategy).getTotalVotingSupplyAt
189      (
190          proposal.startBlock
191      );
192      return (proposal.forVotes.mul(ONE_HUNDRED_WITH_PRECISION).div(votingSupply) >
193              proposal.againstVotes.mul(ONE_HUNDRED_WITH_PRECISION).div(votingSupply).add(
194                  VOTE_DIFFERENTIAL
195              ));

```

195 }

Listing 3.6: ProposalValidator :: isVoteDifferentialValid ()

**Recommendation** Revise both `isQuorumValid()` and `isVoteDifferentialValid()` to accommodate the above corner cases.

**Status** The issue has been fixed in this comment: 384a149.

### 3.5 Improved DelegatedCall Execution in `executeTransaction()`

- ID: PVE-005
- Severity: Low
- Likelihood: Low
- Impact: Low
- Target: `ExecutorWithTimelock`
- Category: Business Logics [4]
- CWE subcategory: CWE-841 [2]

#### Description

As mentioned in Section 3.4, the governance subsystem in Aave specifies the entire life-cycle of a proposal. A proposal, if successfully passed, will lead to its activation in triggering the enclosed executor. In Section 3.4, we have examined the two requirements for a proposal to be considered passed and make it ready for execution.

In this section, we examine the proposal execution logic. Accordingly, we show below the `execute()` routine in `AaveGovernanceV2`. After validating the proposal state, the execution logic is relayed to the executor (line 217).

```

208  /**
209   * @dev Execute the proposal (If Proposal Queued)
210   * @param proposalId id of the proposal to execute
211   */
212  function execute(uint256 proposalId) external payable override {
213      require(getProposalState(proposalId) == ProposalState.Queued, 'ONLY_QUEUED_PROPOSALS');
214      Proposal storage proposal = _proposals[proposalId];
215      proposal.executed = true;
216      for (uint256 i = 0; i < proposal.targets.length; i++) {
217          proposal.executor.executeTransaction({value: proposal.values[i]}(
218              proposal.targets[i],
219              proposal.values[i],
220              proposal.signatures[i],
221              proposal.calldatas[i],
222              proposal.executionTime,
223              proposal.withDelegatecalls[i]
224          ));

```

```

225     }
226     emit ProposalExecuted(proposalId, msg.sender);
227 }

```

Listing 3.7: AaveGovernanceV2::execute()

Inside `executor`, the `executeTransaction()` routine handles the actual proposal execution. We notice that the proposal execution supports both `delegatecall` (line 207) and normal call (line 210). As this routine is marked as `payable` and the proposal execution may require certain amount of `Ether` as the payment, there is a needed to `require(msg.value >= value)` for the `delegatecall` case. Note the normal call specifies `target.call{value : value}(callData)` (line 210), which reverts if there is an insufficient balance (including this payment).

```

168 /**
169  * @dev Function, called by Governance, that cancels a transaction, returns the
170  *      callData executed
171  * @param target smart contract target
172  * @param value wei value of the transaction
173  * @param signature function signature of the transaction
174  * @param data function arguments of the transaction or callData if signature empty
175  * @param executionTime time at which to execute the transaction
176  * @param withDelegatecall boolean, true = transaction delegatecalls the target, else
177  *      calls the target
178  * @return the callData executed as memory bytes
179  */
180 function executeTransaction(
181     address target,
182     uint256 value,
183     string memory signature,
184     bytes memory data,
185     uint256 executionTime,
186     bool withDelegatecall
187 ) public payable override onlyAdmin returns (bytes memory) {
188     bytes32 actionHash = keccak256(
189         abi.encode(target, value, signature, data, executionTime, withDelegatecall)
190     );
191     require(!_queuedTransactions[actionHash], 'ACTION_NOT_QUEUED');
192     require(block.timestamp >= executionTime, 'TIMELOCK_NOT_FINISHED');
193     require(block.timestamp <= executionTime.add(GRACE_PERIOD), 'GRACE_PERIOD_FINISHED');
194     ;
195     _queuedTransactions[actionHash] = false;
196
197     bytes memory callData;
198
199     if (bytes(signature).length == 0) {
200         callData = data;
201     } else {
202         callData = abi.encodePacked(keccak256(bytes(signature)), data);
203     }
204 }

```

```
203     bool success;
204     bytes memory resultData;
205     if (withDelegatecall) {
206         // solium-disable-next-line security/no-call-value
207         (success, resultData) = target.delegatecall(callData);
208     } else {
209         // solium-disable-next-line security/no-call-value
210         (success, resultData) = target.call{value: value}(callData);
211     }
212
213     require(success, 'FAILED_ACTION_EXECUTION');
214
215     emit ExecutedAction(
216         actionHash,
217         target,
218         value,
219         signature,
220         data,
221         executionTime,
222         withDelegatecall,
223         resultData
224     );
225
226     return resultData;
227 }
```

Listing 3.8: ExecutorWithTimelock::executeTransaction()

**Recommendation** Add the `Ether` payment requirement in the `delegatecall` scenario.

**Status** The issue has been fixed in this comment: [0dbeabe](#).

## 4 | Conclusion

In this audit, we have analyzed the design and implementation of the Aave protocol's governanceV2 subsystem and the protocol-wide AAVE token contract. The system presents a unique offering in decentralized non-custodial money market protocol where users can participate as depositors or borrowers. We are impressed by the overall design and implementation. The current code base is well organized and those identified issues are promptly confirmed and fixed.

As a final precaution, we need to emphasize that smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



## References

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