

Ikarus::Materials::  
beamMaterial

Ikarus::Materials::  
planeStress

Ikarus::Materials::  
shellMaterial

Ikarus::Materials::  
makeVanishingStress



```
graph LR; A[Ikarus::Materials::beamMaterial] --> D[Ikarus::Materials::makeVanishingStress]; B[Ikarus::Materials::planeStress] --> D; C[Ikarus::Materials::shellMaterial] --> D;
```

The diagram illustrates a mapping or inheritance relationship. On the left, there are three white rectangular boxes with black borders, each containing a text label. These labels are 'Ikarus::Materials::beamMaterial', 'Ikarus::Materials::planeStress', and 'Ikarus::Materials::shellMaterial', arranged vertically. On the right, there is a single gray rectangular box with a black border, containing the label 'Ikarus::Materials::makeVanishingStress'. Three blue arrows originate from the right side of each of the three white boxes and point towards the left side of the gray box, indicating that the three source elements point to the target element.