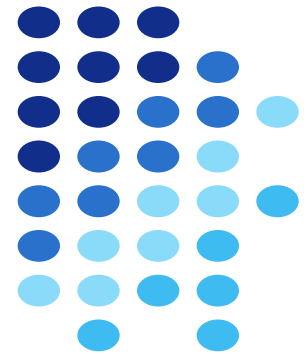


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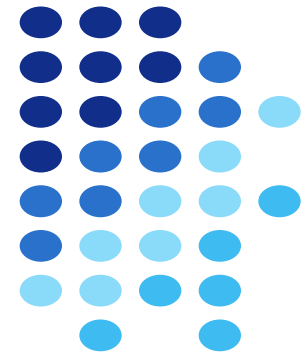
Implementação de Árvores Binárias

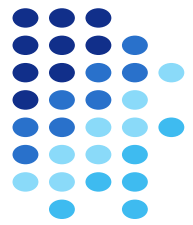


6.0

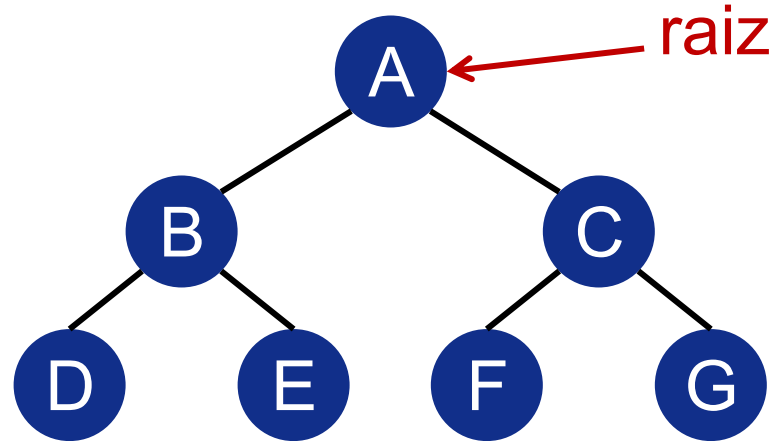
Prof. Dr. Raphael Pereira de Oliveira
raphael.oliveira@academico.ufs.br

Representação de Árvore Binária em C

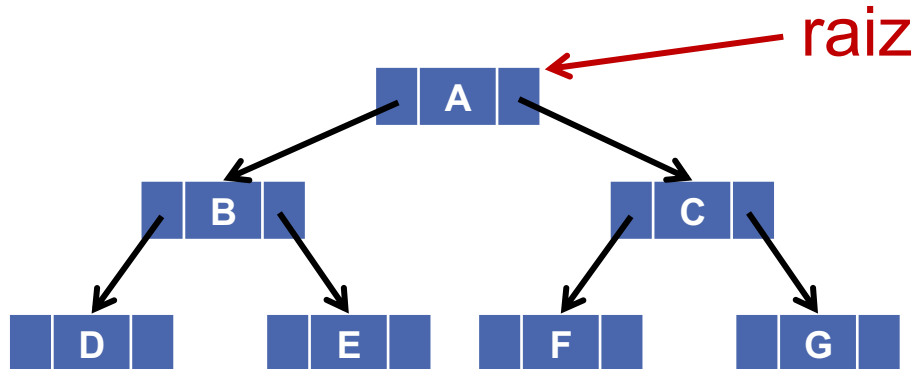




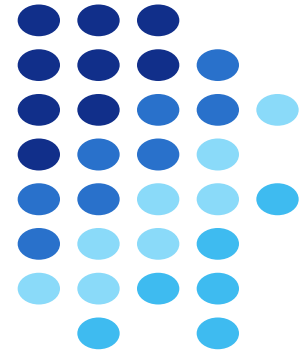
Representação de Árvore Binária em C

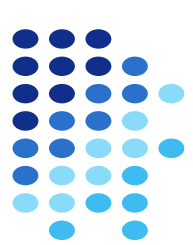


```
typedef struct noA {  
    char info;  
    struct noA *esq;  
    struct noA *dir;  
} TNoA;
```



Criação de Nós

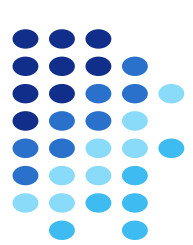




Criação de Nós

```
typedef struct noA {  
    char info;  
    struct noA *esq;  
    struct noA *dir;  
} TNoA;
```

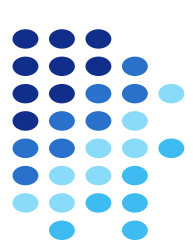
```
TNoA *criaNo(char ch) {  
    TNoA *novo;  
    novo = (TNoA *) malloc(sizeof(TNoA));  
    novo->info = ch;  
    novo->esq = NULL;  
    novo->dir = NULL;  
    return novo;  
}
```



Criação de Nós

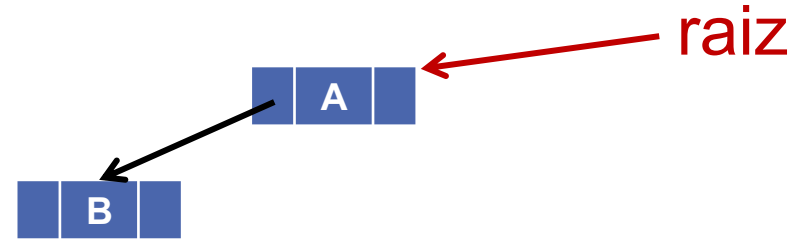
```
int main(void) {  
    TNoA *raiz;  
    raiz = criaNo('A');  
  
}
```

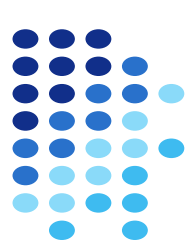




Criação de Nós

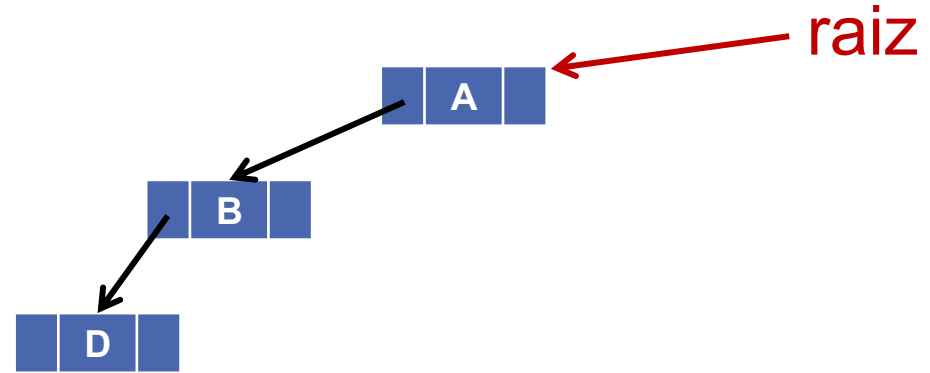
```
int main(void) {  
    TNoA *raiz;  
    raiz = criaNo('A');  
    raiz->esq = criaNo('B');  
  
}
```

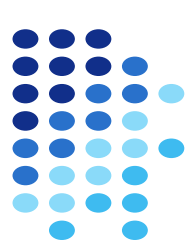




Criação de Nós

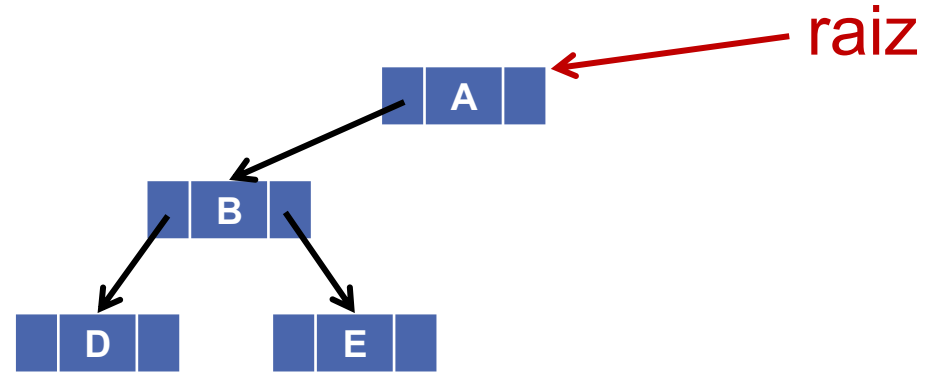
```
int main(void) {  
    TNoA *raiz;  
    raiz = criaNo('A');  
    raiz->esq = criaNo('B');  
    raiz->esq->esq = criaNo('D');  
}
```

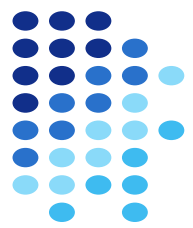




Criação de Nós

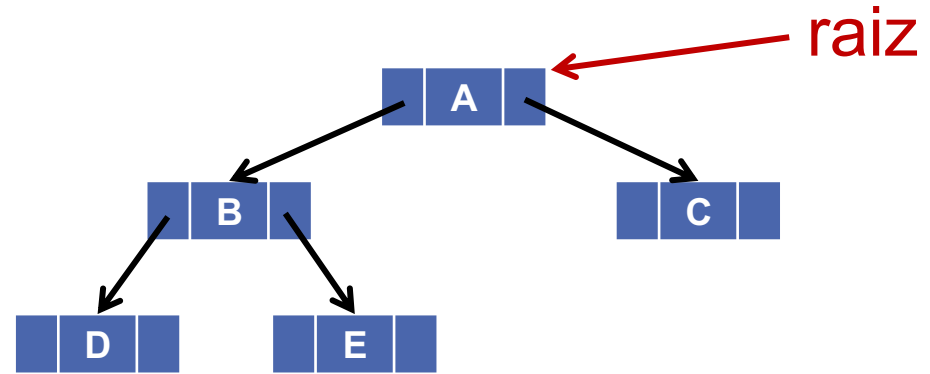
```
int main(void) {  
    TNoA *raiz;  
    raiz = criaNo('A');  
    raiz->esq = criaNo('B');  
    raiz->esq->esq = criaNo('D');  
    raiz->esq->dir = criaNo('E');  
}
```

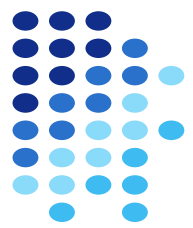




Criação de Nós

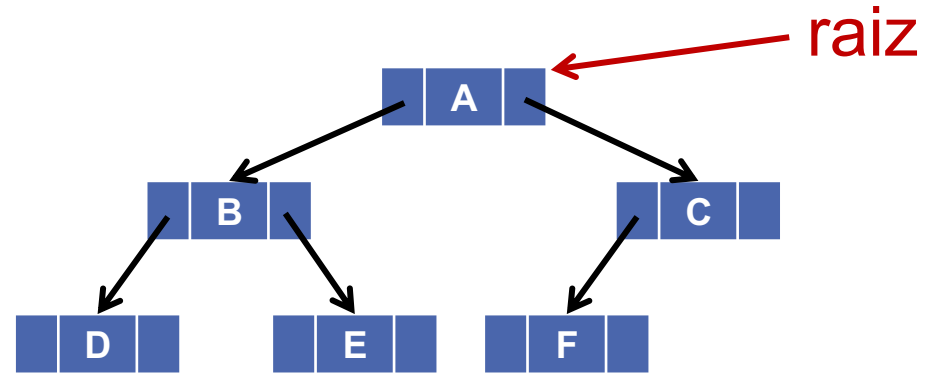
```
int main(void) {  
    TNoA *raiz;  
    raiz = criaNo('A');  
    raiz->esq = criaNo('B');  
    raiz->esq->esq = criaNo('D');  
    raiz->esq->dir = criaNo('E');  
    raiz->dir = criaNo('C');  
}
```

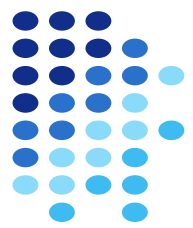




Criação de Nós

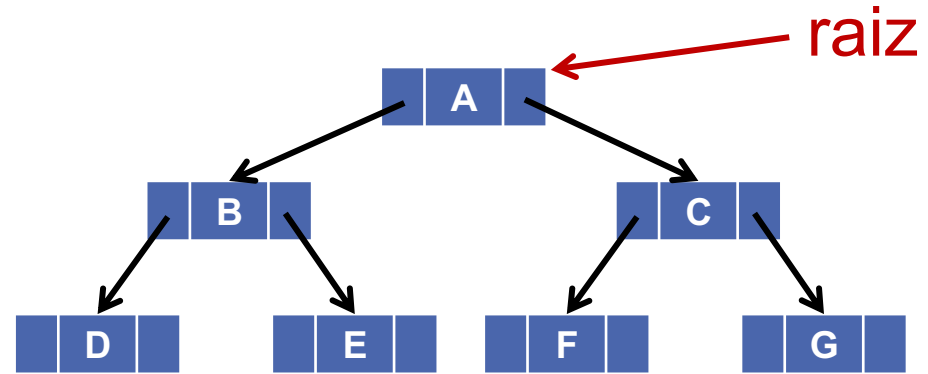
```
int main(void) {  
    TNoA *raiz;  
    raiz = criaNo('A');  
    raiz->esq = criaNo('B');  
    raiz->esq->esq = criaNo('D');  
    raiz->esq->dir = criaNo('E');  
    raiz->dir = criaNo('C');  
    raiz->dir->esq = criaNo('F');  
}
```



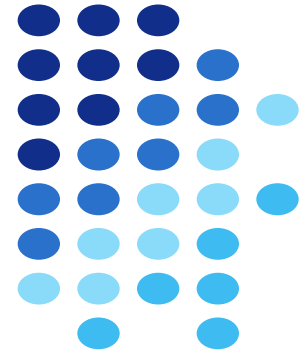


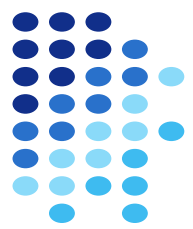
Criação de Nós

```
int main(void) {  
    TNoA *raiz;  
    raiz = criaNo('A');  
    raiz->esq = criaNo('B');  
    raiz->esq->esq = criaNo('D');  
    raiz->esq->dir = criaNo('E');  
    raiz->dir = criaNo('C');  
    raiz->dir->esq = criaNo('F');  
    raiz->dir->dir = criaNo('G');  
}
```



Caminhamento em Árvores Binárias



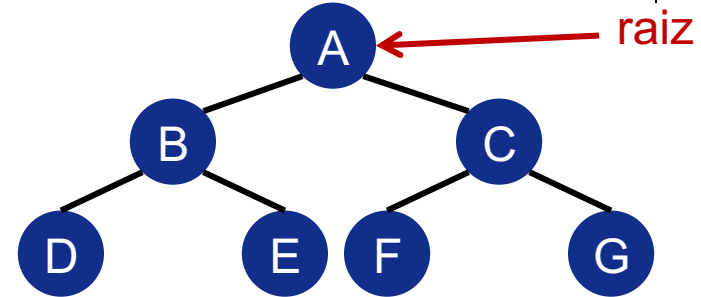


Caminhamentos

Pré-Ordem (Profundidade)

- .Visita a raiz
- .Percorre a sub-árvore esquerda
- .Percorre a sub-árvore direita

A - B - D - E - C - F - G



Ordem Simétrica

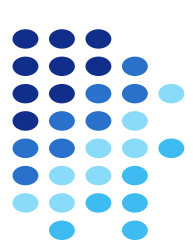
- .Percorre a sub-árvore esquerda
- .Visita a raiz
- .Percorre a sub-árvore direita

D - B - E - A - F - C - G

Pós-Ordem

- .Percorre a sub-árvore esquerda
- .Percorre a sub-árvore direita
- .Visita a raiz

D - E - B - F - G - C - A



Referências

- Material baseado nos slides de **Vanessa Braganholo**, Disciplina de Estruturas de Dados e Seus Algoritmos. Instituto de Computação. Universidade Federal Fluminense (UFF), Niterói, Brasil.
- Schildt, H. C Completo e Total. Ed. McGraw-Hill.