

**Exercise 1:** Write a program that calculates the sum of all numbers from 1 to a certain number.

*Example 1:*

num = 5

Output:

The sum is: 15

*Example 2:*

num = 3

Output:

The sum is: 6

**Exercise 2:** Write a program that puts the multiplication table from 1-10 of a number into a list and prints it.

*Example 1:*

num = 5

Output:

The table is: [5, 10, 15, 20, 25, 30, 35, 40, 45, 50]

*Example 2:*

num = 3

Output:

The table is: [3, 6, 9, 12, 15, 18, 21, 24, 27, 30]

**Exercise 3:** Write a program that finds all of the numbers between 2950 and 5210 and are multiples of 13 and 9.

**Exercise 4:** Write a program that counts the even and odd digits in a number.

*Example 1:*

num = 56472749

Output:

This number has 4 odd digits and 4 even digits

*Example 2:*

num = 135

Output:

This number has 3 odd digits and 0 even digits

**Exercise 5.1:** To protect users from making stupid passwords, developers usually put a few requirements on a password that the user can create. Imagine you are working for a website and you need to ask the user to create a password for their account. The password has to be at least 4 characters long and not longer than 6 characters and can only contain letters.

Write a program that asks the user to create a password until they create a valid one. Then ask the user to put in their password until they get it correct. (Use the Input() function)

*Example 1:*

Output:

// Create a password: hello  
// Enter your password: hello  
// That is correct

*Example 2:*

Output:

// Create a password: d  
// That does not fulfill the requirements, try again  
// Create a password: friend  
// Valid password  
// Enter your password: hello  
// That is incorrect, try again

```
// Enter your password: friend
// That is correct
```

**Exercise 5.2:** A substitution cipher is an encryption technique that replaces each letter in a word with another predetermined letter. In the Caesar cipher the letters are replaced by a letter that comes a certain amount (called the shift) of letters in the alphabet later. Let's say the shift is 2. We'll replace the letter b by the letter d. Because d is 2 letters later in the alphabet than b. Do this for every letter and you'll have an encrypted message. Another example is that if the shift = 3. You can encrypt "hello" to "khoor"

Write a program that encrypts the user password with a given shift. (hint: you can use the ascii numbers of the characters (though it is not necessary). Use `ord(character)` to get the ascii number of that character and use `chr(character)` to turn an ascii number back into a character.)

*Example 1:*

```
password = "friend"
shift = 1
```

Output:

Encrypted password: gsjfoe

*Example 2:*

```
string = "sting"
shift = 4
```

Output:

Encrypted message: tujoh