IK22

Praktikum Polymorphism dan Inheritance



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Implementasi dan Hasil

Implementasi dan Hasil

1. Latihan 1

- UML Diagram class GeometricObject

```
GeometricObject

- color : String

- filled : boolean

GeometricObject()

GeometricObject(color: String, filled: boolean)

+ getColor : String

+ setColor (Color: String) : void

+ isFilled : boolean

+ setFilled (filled: boolean) : void

+ toString : String

+ getArea : double

+ getPerimeter : double
```

Sourcecode GeometricObject

```
package Pertemuan9.Latihan1;

public abstract class GeometricObject {
    private String color = "white";
    private boolean filled;

    protected GeometricObject() {
    }

    protected GeometricObject(String color, boolean filled) {
        this.color = color;
        this.filled = filled;
    }

    public String getColor() {
        return color;
    }

    public void setColor(String color) {
        this.color = color;
    }
```

```
public boolean isFilled() {
    return filled;
}

public void setFilled(boolean filled) {
    this.filled = filled;
}

@Override
public String toString() {
    return "\nWarna: " + color +
        "\nfilled: " + filled;
}

public abstract double getArea();
public abstract double getPerimeter();
}
```

UML Triangle

```
Triangle

- side1 : double

- side2 : double

+ side3 : double

+ Triangle()

+ Triangle(side1: double, side2: double, side3: double)

+ Triangle(side1: double, side2: double, side3: double, color: Strig, filled: boolean)

+ getSide1 : double

+ getSide2 : double

+ setSide2 : double

+ setSide2(side2: double) : void

+ setSide2(side2: double) : void
```

```
+ setSide3(side3: double) : void

+ getArea : double

+ getPerimeter : double

+ toString : String
```

- Sourcecode Triangle

```
package Pertemuan9.Latihan1;
public class Triangle extends GeometricObject{
    private double side1;
    private double side2;
    private double side3;
    public Triangle(){
    public Triangle(double side1, double side2, double side3) {
        this.side1 = side1;
        this.side2 = side2;
        this.side3 = side3;
    public Triangle(double side1, double side2, double side3,
        String color, boolean filled) {
        this(side1, side2, side3);
        setColor(color);
        setFilled(filled);
    }
    public double getSide1() {
        return side1;
    public void setSide1(double side1) {
        this.side1 = side1;
    }
    public double getSide2() {
       return side2;
    public void setSide2(double side2) {
        this.side2 = side2;
```

```
public double getSide3() {
       return side3;
    }
    public void setSide3(double side3) {
        this.side3 = side3;
    }
    @Override
    public double getArea() {
        double s = (side1 + side2 + side3) / 2;
        return Math.sqrt(s * (s - side1) * (s - side2) * (s -
side3));
    }
    @Override
    public double getPerimeter() {
        return side1 + side2 + side3;
   @Override
    public String toString() {
        return super.toString() + "\nSisi1: "+getSide1()+
"\nSisi2: "+getSide2()+ "\nSisi3: "+getSide3()+
        "\nArea: " + getArea() + "\nPerimeter: " +
getPerimeter();
   }
```

Sourcecode main.jav

```
package Pertemuan9.Latihan1;
import java.util.Scanner;

public class main {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        System.out.print("Masukkan sisi-sisi Segitiga: ");
        double side1 = input.nextDouble();
        double side2 = input.nextDouble();
        double side3 = input.nextDouble();
```

```
System.out.print("Berikan warna: ");
String color = input.next();

System.out.print("Apakah Segitiga terisi (true / false)?
");
boolean filled = input.nextBoolean();

// Create a Triangle
Triangle triangle = new Triangle(side1, side2, side3, color, filled);

System.out.println(triangle);
}
```

2. Latihan 2

UML Diagram Employee

```
GeometricObject

- Kantor : int

- Gaji : double

- TanggalKerja : Mydate

Employee()

Employee(nama: String, alamat: String, nomorTelepon: String, email: String,
Gaji: double)

+ getKantor() : int

+ setKantor(Kantor: int): void

+ getGaji(): double

+ setGaji(Gaji: double): void

+ getTanggalKerja(): String

+ setTanggalKerja(TanggalKerja:

Mydate): void
```

Sourcecode Employee

```
package Pertemuan9.Latihan2;
public class Employee extends Person {
    private int Kantor;
    private double Gaji;
    private Mydate TanggalKerja;
    public Employee() {
    public Employee(String Nama, String Alamat, String
NomorTelepon, String Email, int Kantor, double Gaji) {
        super(Nama, Alamat, NomorTelepon, Email);
        this.Kantor = Kantor;
        this.Gaji = Gaji;
        this.TanggalKerja = new Mydate();
    }
    public int getKantor() {
        return Kantor;
    }
    public void setKantor(int Kantor) {
        this.Kantor = Kantor;
    public double getGaji() {
       return Gaji;
    }
    public void setGaji(double Gaji) {
        this.Gaji = Gaji;
    public String getTanggalKerja() {
       return TanggalKerja.getMonth() + "/" +
TanggalKerja.getDay() + "/" + TanggalKerja.getYear();
    public void setTanggalKerja(Mydate TanggalKerja) {
       this.TanggalKerja = TanggalKerja;
    public String toString() {
        return super.toString() + "\nKantor: " + Kantor +
"\nGaji: " + Gaji + "\nTanggal Kerja: " + getTanggalKerja();
```

}

- UML Faculty

```
Faculty

- JamKerja : String

- Pangkat : String

+ Faculty()

+Faculty(Nama: String, Alamat: String,
NomorTelepon: String, Email: String,
Kantor: int, Gaji: double, JamKerja:
String, Pangkat: String)

+ getJamKerja(): String

+ getPangkat(): String

+ setJamKerja( JamKerja: String): void

+ setPangkat( Pangkat: String): void
```

Sourcecode Faculty

```
public String getJamKerja() {
    return JamKerja;
}

public String getPangkat() {
    return Pangkat;
}

public void setJamKerja(String JamKerja) {
    this.JamKerja = JamKerja;
}

public void setPangkat(String Pangkat) {
    this.Pangkat = Pangkat;
}

public String toString() {
    return super.toString() + "\nJam Kerja: "
+ JamKerja + "\nPangkat: " + Pangkat;
}
}
```

- UML Mydate

```
Mydate

- Day: int

- Month: int

- Yeat: int

+ Mydate()

+ Mydate(Day: int, Month: int, Year: int)

+ setData(elapsedTime: long): void

Mydate(elapsedTime: long)

+ getDay(): int

+ getMonth(): int

+ getYear(): year
```

Sourcecode Mydate

package Pertemuan9.Latihan2;

```
import java.util.GregorianCalendar;
class Mydate {
    private int Day;
    private int Month;
    private int Year;
    Mydate() {
        GregorianCalendar cal = new GregorianCalendar();
        Day = cal.get(GregorianCalendar.DAY_OF_MONTH);
        Month = cal.get(GregorianCalendar.MONTH);
        Year = cal.get(GregorianCalendar.YEAR);
    }
    Mydate(int Day, int Month, int Year) {
        this.Day = Day;
        this.Month = Month;
        this.Year = Year;
    }
    public void setDate(long elapsedTime) {
        GregorianCalendar cal = new GregorianCalendar();
        cal.setTimeInMillis(elapsedTime);
        Day = cal.get(GregorianCalendar.DAY_OF_MONTH);
        Month = cal.get(GregorianCalendar.MONTH);
        Year = cal.get(GregorianCalendar.YEAR);
    }
    Mydate(Long elapsedTime) {
        setDate(elapsedTime);
    }
    public int getDay() {
        return Day;
    public int getMonth() {
       return Month;
    public int getYear() {
       return Year;
    }
```

- UML Diagram Person

```
Person
- Nama : String
- Alamat : String
- NomorTelepon : String
- Email: String
+ Person()
+ Person(Nama: String)
+ getNama(): String
+ setNama(Nama: String): void
+ getAlamat(): String
+ setAlamat(Alamat: String): void
+ getAlamat(): String
+ setAlamat(Alamat: String)
+ getNomorTelepon(): String
+ SetNomorTelepon(NomorTelepon:
String)
+ getEmail(Email: String)
```

- sourceCode Person

```
package Pertemuan9.Latihan2;

public class Person {
    private String Nama;
    private String Alamat;
    private String NomorTelepon;
    private String Email;

    public Person() {
    }

    public Person(String Nama, String Alamat, String NomorTelepon, String Email) {
        this.Nama = Nama;
        this.Alamat = Alamat;
        this.NomorTelepon = NomorTelepon;
}
```

```
this.Email = Email;
}
public String getNama() {
   return Nama;
public void setNama(String Nama) {
   this.Nama = Nama;
public String getAlamat() {
   return Alamat;
public void setAlamat(String Alamat) {
   this.Alamat = Alamat;
public String getNomorTelepon() {
   return NomorTelepon;
public void setNomorTelepon(String NomorTelepon) {
   this.NomorTelepon = NomorTelepon;
public String getEmail() {
   return Email;
public void setEmail(String Email) {
   this.Email = Email;
public String toString() {
   return "Nama: " + Nama + "\n" +
            "Alamat: " + Alamat + "\n" +
            "Nomor Telepon: " + NomorTelepon + "\n" +
            "Email: " + Email;
}
```

Staff - Gelar : String + Staff() + Staff(Nama: String, Alamat: String, NomorTelepon: String, Email: String, Kantor: int, Gaji: double, Gelar: String) + getGelar() : String + setGelar(Gelar: String) : void

SourceCode staff

```
package Pertemuan9.Latihan2;
public class <u>Staff</u> extends <u>Employee</u> {
    private String Gelar;
    public Staff() {
    }
    public Staff(String Nama, String Alamat, String
NomorTelepon, String Email, int Kantor, double Gaji, String
Gelar) {
        super(Nama, Alamat, NomorTelepon, Email, Kantor, Gaji);
        this.Gelar = Gelar;
    }
    public String getGelar() {
        return Gelar;
    public void setGelar(String Gelar) {
        this.Gelar = Gelar;
    public String toString() {
       return super.toString() + "\nGelar: " + Gelar;
    }
```

UML Diagram Student

```
Student

+ MahasiswaBaru : int

+ MahassiswaTahunKedua : int

+ Junior : int

+ Senior : int

+ Student()

+ Student(Nama: String, Alamat: String, NomorTelepon: String, Email: String)

+ getStatus() : String

+ setStatus(Status: String) : void
```

- Sourcecode Student

```
package Pertemuan9.Latihan2;
public class <u>Student</u> extends <u>Person</u> {
    private int Status;
    public static final int MahasiswaBaru = 1;
    public static final int MahasiswaTahunKedua = 2;
    public static final int Junior = 3;
    public static final int Senior = 4;
    public Student() {
    public Student(String Nama, String Alamat, String
NomorTelepon, <a href="String Email">String Email</a>, int Status) {
        super(Nama, Alamat, NomorTelepon, Email);
        this.Status = Status;
    public String getStatus() {
        if (Status ==1){
            return "Mahasiswa Baru";
        }else if(Status ==2){
            return "Mahasiswa Tahun Kedua";
        }else if(Status ==3){
            return "Mahasiswa Junior";
        }else if(Status ==4){
            return "Mahasiswa Senior";
        }else{
```

```
return "Status tidak diketahui";
}

public void setStatus(int Status) {
    this.Status = Status;
}

public String toString() {
    return super.toString() + "\nStatus: " + Status;
}
}
```

- Sourcecode main.java

```
package Pertemuan9.Latihan2;
public class main {
        public static void main(String[] args) {
                Person p1 = new Person("Iklima", "Tasikmalaya",
"082176542897", "Iklima@gmail.com");
                Student s1 = new Student("Intan", "Bandung",
"089736789276", "Intan@gmail.com", 1);
                Employee e1 = new Employee("Agung", "Cirebon",
"087767875432", "Agung@gmail.com", 01, 12000000);
                Staff s2 = new Staff("Salman", "Bogor",
"082112456783", "Salman@gmail.com", 02, 7500000, "S.Kom");
                Faculty f1 = new Faculty("Fahmi", "Palembang",
"083267839876", "Fahmi@gmail.com", 03, 5000000,
                                "08.00 - 16.00", "Wakil Dekan");
                System.out.println(p1.toString());
                System.out.println(" ");
                System.out.println(s1.toString());
                System.out.println(" ");
                System.out.println(e1.toString());
                System.out.println(" ");
                System.out.println(s2.toString());
                System.out.println(" ");
                System.out.println(f1.toString());
        }
```