

Inna Visotskaya

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Professional Summary

Computer Science student with a solid foundation in front-end development and hands-on experience in back-end technologies. Eager to expand my skills in both areas and contribute to innovative software solutions.

Professional Experience

SOFTWARE ENGINEERING INTERN

Ally Financial

CHARLOTTE, NC
May 2024-Aug 2024

- Developed an AI prediction service with Python and Node.js, integrating data into Ally Model Hub for trend-based analysis to predict and reduce call center volume.
- Implemented serverless data processing pipelines using AWS Lambda and API management with Apigee and API Gateway.
- Leveraged Terraform to efficiently deploy and manage cloud infrastructure.
- Followed Agile methodologies for project management using Jira and ensured version control with Git/GitBash.

SLEEP TECHNICIAN

Atrium Health

CHARLOTTE, NC
Oct 2021-Sept 2023

- Trained new technicians/technologists and verified competencies at designated facilities.
- Demonstrated strong interpersonal skills by supporting staff, patients, visitors, and physicians.
- Mastered multiple specialized testing protocols across all Sleep Medicine facilities.

University & Personal Projects

BOGGLE

- Description:** Built a digital version of the classic Boggle word game.
- Role:** Designed and implemented the full game logic, including randomized letter grids, word validation, and scoring system. Developed an intuitive, responsive user interface with dynamic state management and a countdown timer.
- Technologies Used:** JavaScript, React, CSS.
- Outcome:** Delivered a responsive game design for seamless play across desktop/mobile devices, leading to positive user feedback.

OFFSHOOTS (Network-Based App-Development)

- Description:** Created a plant marketplace website.
- Role:** Developed the static prototype and full marketplace to create a responsive, interactive user experience. Expanded the project by enabling user authentication and secure login functionality. Integrated dynamic forms to allow users to create and manage their own listings.
- Technologies Used:** Node.js, EJS, Multer, Tailwind, CSS, Vite, MongoDB.
- Outcome:** Delivered a responsive and user-friendly platform for buying and selling plants.

MUSHROOMS OF NC (Web-Application Development)

- Description:** Designed a web app for mushroom enthusiasts.
- Role:** Implemented AccuWeather's 5-day forecast API to suggest optimal mushroom hunting time. Added features like dark/light mode, a search-bar filter for mushroom identification, and an accordion UI.
- Technologies Used:** JavaScript, Node.js, AccuWeather API, CSS.
- Outcome:** Delivered an interactive and accessible platform supporting foraging and community engagement.

COLLIE

- Description:** Designed a web app for classroom/group organization and management.
- Role:** Implemented full-stack features including endpoint engineering and front-end design and development.
- Technologies Used:** JavaScript, Node.js, Express.js, SQLite.
- Outcome:** In progress of creating an application for our local church to use in kids ministry "Awana".

Education

UNIVERSITY OF NORTH CAROLINA at CHARLOTTE

Bachelor of Science in Computer Science

Grad May 2025
GPA: 3.9

Relevant coursework: Artificial Intelligence, Software Engineering, Algorithms and Data Structures.

CENTRAL PIEDMONT COMMUNITY COLLEGE

Associates of Arts in Computer Science

Grad July 2023
GPA:3.5

Certificates: Java (CPCC)

Campus & Community Involvement

- Girls Who Code
Aug 2023-Present
- Association of Computing and Machinery
Oct 2024-Present
- Youth Group Mentor and Photographer
Oct 2023- Present
- UNCC Peer leaders Cohort
Aug 2024-Dec 2024
- Networking Event Planning Team – The Connection Crew
Aug 2024-Dec 2024

Additional

Language Skills: Russian (Fluent)