



# Unification and Proof Search in Prolog

Module of Logics and Artificial Intelligence course





# Unification - Starting example recap

The knowledge base contains only one fact:

male(ned).

the simplest query is:

male(X).

Prolog **unifies** the two complex terms by **instantiating** the variable **X** with **ned**.



#### Unification

Unification is possible between two terms:

- if they are the same term
- if they contain variables that can be uniformly instantiated with terms in such a way that the resulting terms are equal

#### **Examples:**

ned and ned unify
42 and 42 unify
male(ned) and male(ned) unify
ned and arya do not unify
male(ned) and male(richard) do not unify



#### **Instantiations**

When Prolog unifies two terms, it instantiates any needed variable and and that instantiations are used afterwards.

What Prolog responds to:

?-X=ned.

?-male(X)=male(ned).

?-father(ned,X)=father(X,arya).

?-father(ned,X)=father(Z,arya).

?-X=ned,X=arya.



#### Instantiations

When Prolog unifies two terms, it instantiates any needed variable and and that instantiations are used afterwards.

What Prolog responds to:

?-X=ned.

X = ned.

?-male(X)=male(ned).

X = ned.

?-father(ned,X)=father(X,arya).

false.

?-father(ned,X)=father(Z,arya).

X = arya.

Z= ned.

?-X=ned,X=arya.

false.



### Recap

- If T1 and T2 are constants, then T1 and T2 unify if they are the same atom, or the same number
- If T1 is a variable and T2 is any type of term, then T1 and T2 unify, and T1 is instantiated to T2 (and vice versa)
- If T1 and T2 are complex terms then they unify if:
  - 1. They have the same functor and arity, and
  - 2. all their corresponding arguments unify, and
  - 3. the variable instantiations are compatible.



## More examples

What Prolog responds to:

$$?-k(s(g),Y) = k(X,t(k)).$$

$$?-k(s(g),t(k)) = k(X,t(Y)).$$

?-father(X,X)=father(ned,arya).



## More examples

What Prolog responds to:

False.





# Prolog and unifications

What Prolog responds to: ?-male(X)=X.

Do these terms unify or not?



## Prolog and unifications

What Prolog responds to: ?-male(X)=X.

Do these terms unify or not?

In Prolog:

X = male(X).

Infinite terms..

Prolog unifies without occurs check



#### Unification without occurs check

Unification without occurs check can lead to unsound inference.

Example

A resolution proof can be found for the non-theorem:

$$\forall x \exists y \ parent(y, x) \Rightarrow \exists y \forall x \ parent(y, x)$$

because of the lack of occurs check make **X** unifiable with **f(X)** after skolemization.

Prolog – unification with occurs check:

?- unify\_with\_occurs\_check(male(X), X).

False.





#### SLD resolution

Selective Linear Definite clause resolution is a **sound** and **complete inference rule** for **Horn clauses**.

New clauses are derived via **backward reasoning**, using an input clause as goal-reduction procedure.

The unifying substitution steps:

- Input from the subgoal to the body of the procedure,
- Output from the head to remaining subgoals.



# Goal representation

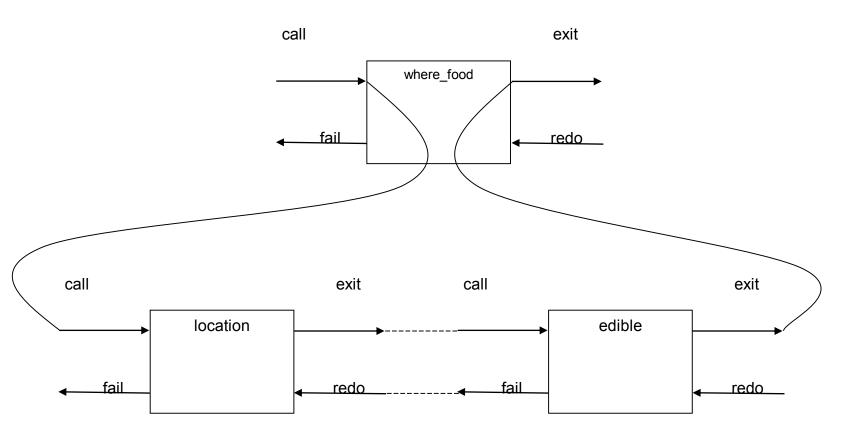
The query can be observed as an input-output black box:





#### A rule call

What Prolog does when a rule is called: where\_food(X,Y) :- location(X,Y),edible(X).





#### Trace

The trace command can be useful in order to analyze Prolog steps within the query execution.

8 ?- trace.

[trace] 8 ?- where\_food(X,Y).

Call: (7) where\_food(\_G457, \_G458) ? creep

Call: (8) location(\_G457, \_G458) ? creep

Exit: (8) location(desk, office)? creep

Call: (8) edible(desk)? Creep

•••

X and Y are instantiated with internal anon variables \_G457 and \_G458.



## The query execution

When a query is submitted to the Prolog interpreter, it tries to prove that the query can be logically derived from the program.

This consists in **finding a substitution** such that the query can be derived from the knowledge base.

```
parent(richard,ned).
parent(ned,sansa).
child(Y,X):-parent(X,Y).
```

?-child(X,Y).

The unification **X/richard Y/ned** let the query to be derived from the program.





## Finding for a solution

When a Prolog program is executed, a goal and a rule are involved, the search of a solution can be represented through a tree in which the Prolog interpreter looks for the solution among all alternatives. This **AND-OR** tree is named **search tree**.

The Prolog interpreter uses a **depth first search** strategy with **backtracking**.

The search tree is built evaluating alternatives **one by one** and exploring the sub-goals **from left to right**, analyzing the following sub-goal only when the previous one is satisfied.



# Backtracking

When a goal fails, the interpreter uses the backtracking technique and explores the alternative branches.

When the navigation goes back the **instantiations are annulled** following an inverted order, from the right to the left.

The interpreter looks for further matches to satisfy the goal, using different clauses because unification algorithm does not contemplate alternatives.



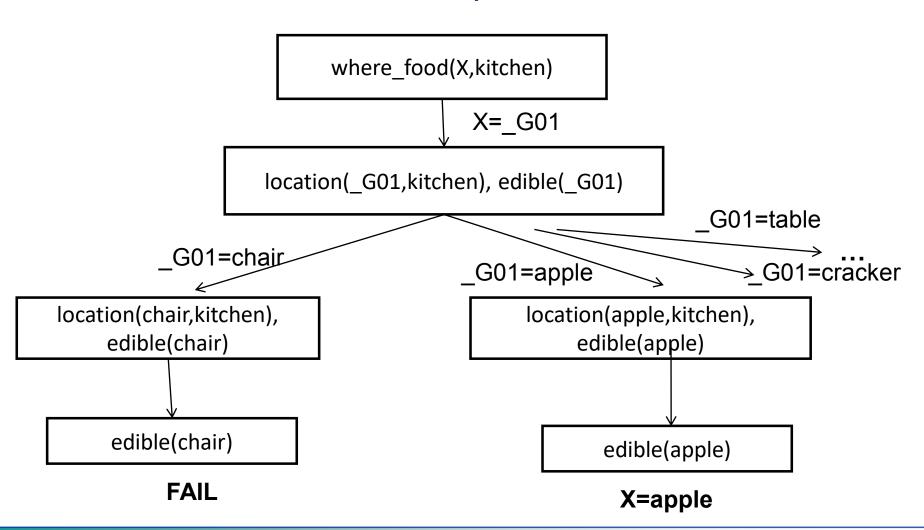
#### Knowledge base:

```
location(chair,kitchen).
location(apple,kitchen).
location(crackers,kitchen).
location(table,kitchen).
edible(apple).
edible(crackers).
where_food(X,Y) :- location(X,Y),edible(X).
```

#### Query:

?- where\_food(X,kitchen).







If the cardinality of the instances of the relation is previously known we could evaluate the efficiency of the program.

If the number of edible objects is lower than the total number of objects we could switch the subgoals from

where\_food(X,Y) :- location(X,Y),edible(X).

to

where\_food(X,Y) :- edible(X), location(X,Y).

Using a first fail heuristic to explore a potentially smaller tree.

What search tree is built in this case?



#### Knowledge base:

```
f(a).
```

f(b).

g(a).

g(b).

h(b).

k(X):=f(X),g(X),h(X).

Query:

?- k(X).



[trace] 12 ?- k(X).

Call: (6) k(\_G422) ? creep

Call: (7) f(\_G422) ? creep

Exit: (7) f(a)? creep

Call: (7) g(a) ? creep

Exit: (7) g(a) ? creep

Call: (7) h(a) ? creep

Fail: (7) h(a)? creep

Redo: (7) f(\_G422) ? creep

Exit: (7) f(b) ? creep

Call: (7) g(b) ? creep

Exit: (7) g(b) ? creep

Call: (7) h(b) ? creep

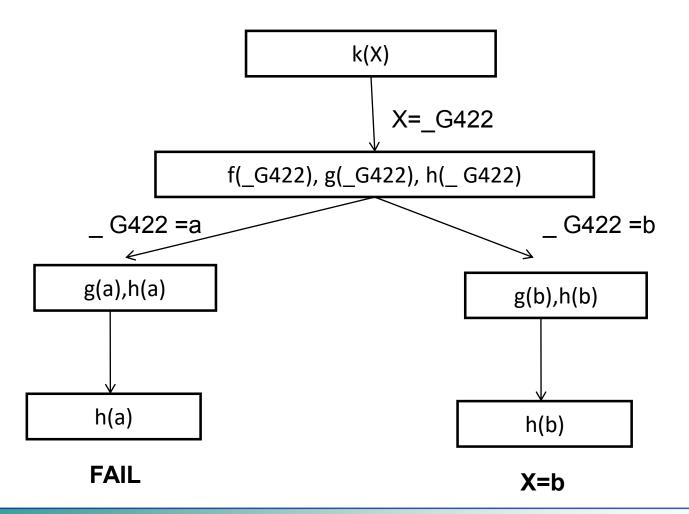
Exit: (7) h(b) ? creep

Exit: (6) k(b)? creep

X = b.









Knowledge base:

loves(vincent,mia).
loves(marcellus,mia).
jealous(X,Y) :-loves(X,Z),loves(Y,Z).

Query:

?- jealous(X,Y).





