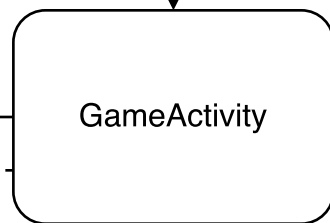
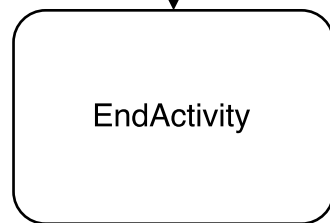
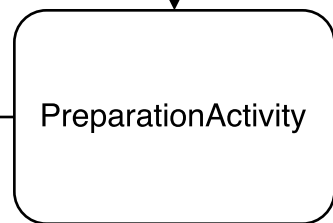


PREPARE

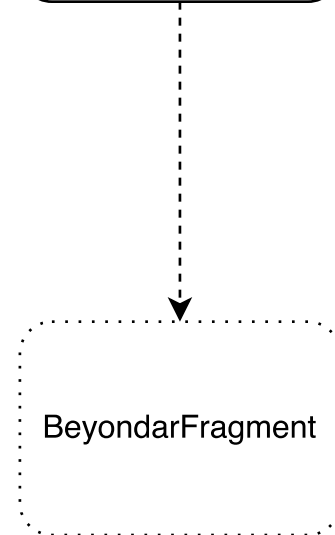
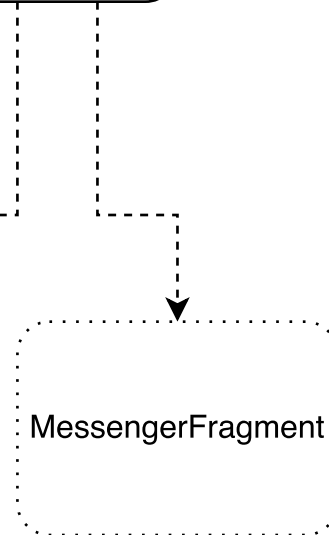
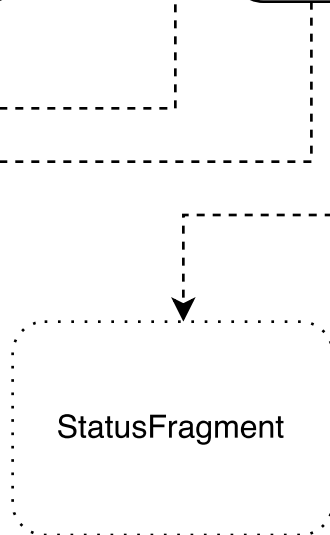
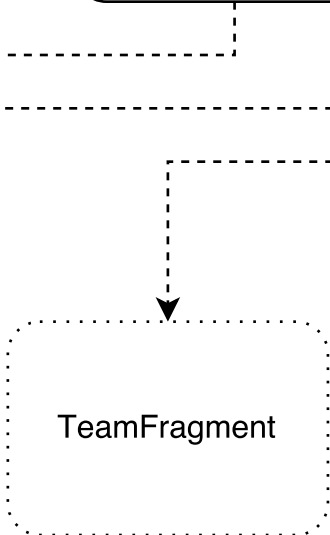
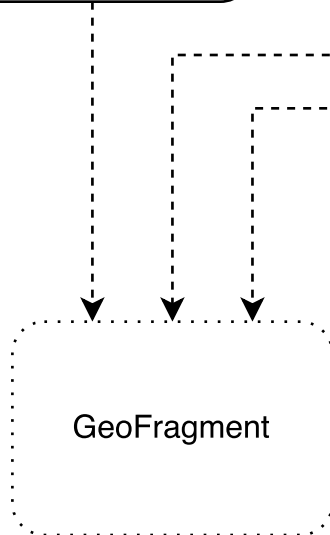
END

START



Switch to game

Switch to AR



All units in position