

## RenderHeads.UnityOmeka.Example. DatabaseManager

- + ProcessedImages
  - \_clientdBReportsCollection
    - icpPMReportsCollection
      - icpReportsCollection
      - plmReportsCollection
- semReportsCollection
- drReportsCollection
- omForSemReportsCollection
- printDB
- \_mediaDisplayTextureprocessedImages
- + SearchItemSets()
- + SearchItemSet()
  - + SearchMedia()

Start()

- UpdateGPCanvases()
- UpdatelcpPMCanvases()
- UpdateDRCanvases()
- UpdatelcpCanvases()
- UpdatePLMCanvases()
- UpdateSEMCanvases()
- UpdateOMforSEMCanvases()
- ShowMedia()