

Vocabulary
+ ApplyVocabulary()

RenderHeads.UnityOmeka.Data. Vocabularies.Property
+ Type
+ PropertyId
+ PropertyLabel
+ IsPublic
+ Value
+ Language
+ Large
+ Medium
+ Square
+ DisplayTitle
+ ValueResourceId
+ FromRoot()
+ FromJObject()

+ArchaeomHasArchaeometric  
Investigation  
+ArchaeomHasInterpretation  
Details  
+ArchaeomHasInterpretation  
Term  
+DCTermRequires  
+DCTermsAbstract  
+DCTermsAccessRight  
+DCTermsAccrualPolicy  
+DCTermsAccrualMethod  
+DCTermsAccrualPeriodicity  
+DCTermsAlternativeTitle  
...

RenderHeads.UnityOmeka.Data. Vocabularies.DublicCoreVocabulary
+ DCTermsAudience
+ DCTermsEducationLevel
+ DCTermsBibliographicCitation
+ DCTermsConformsTo
+ DCTermsContributor
+ DCTermsCoverage
+ DCTermsCreator
+ DCTermsDate
+ DCTermsDateAccepted
+ DCTermsDateAvailable and 38 more...
+ ApplyVocabulary()