

PropertyAttribute

```
classDiagram
    class PropertyAttribute
    class DrawIfAttribute["Beavir.Businesslogic.Utilities.DrawIfAttribute"] {
        +comparedPropertyName
        +comparedValue
        +disablingType
        +DrawIfAttribute()
    }
    DrawIfAttribute --|> PropertyAttribute
```

The diagram illustrates a class hierarchy. At the top is the 'PropertyAttribute' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'Beavir.Businesslogic.Utilities.DrawIfAttribute' class, represented by a shaded rectangle with four horizontal compartments. The top compartment contains the class name. The subsequent three compartments contain a list of attributes and a method, each preceded by a '+' sign. A blue arrow with an open triangular head points from the 'DrawIfAttribute' class to the 'PropertyAttribute' class, indicating that 'DrawIfAttribute' inherits from 'PropertyAttribute'.

Beavir.Businesslogic.Utilities.
DrawIfAttribute

- + comparedPropertyName
- + comparedValue
- + disablingType
- + DrawIfAttribute()