MonoBehaviour

Beavir.Businesslogic.Models. Environment

- + SightPoints
- + CurSightPoint
- + IsMainHall
- + IsJapanMoving
- + DisabledInSub
- + Father
- disabledInSub
 - sightPoints
 - curSightPoint
 - isMainHall
- isJapanMoving
 - skyMaterial
- overlays
- titleUls
- soundtrack
- + ManageAudio()
- + ShowOverlay()
- + ShowTitleUI()
- + UpdateSky()

-destinationEnvironment

Beavir.Businesslogic.View. E2EObj

- + DestinationEnvironment
- + OnTriggerEnter()

-father