

Environment.OnDisable

Environment.OnEnable

Environment.ManageAudio

```
graph LR; A[Environment.OnDisable] --> C[Environment.ManageAudio]; B[Environment.OnEnable] --> C;
```

The diagram illustrates a dependency or call relationship. Two white rectangular boxes on the left, labeled 'Environment.OnDisable' and 'Environment.OnEnable', have blue arrows pointing to a single gray rectangular box on the right labeled 'Environment.ManageAudio'. This suggests that both 'OnDisable' and 'OnEnable' methods interact with or call the 'ManageAudio' method.