

Beavir.Businesslogic.Utilities. FadingAnimation

- fadingDuration

selectedEvent standardShader

- standardShaderColor

- leavesShader

- glassShader + FadeOut()

+ Fadeln()

OnEnable()

- OnDisable()

FadingCoroutine()

- ChangeRenderingMode()

- ToOpaqueMode()

ToFadeMode()