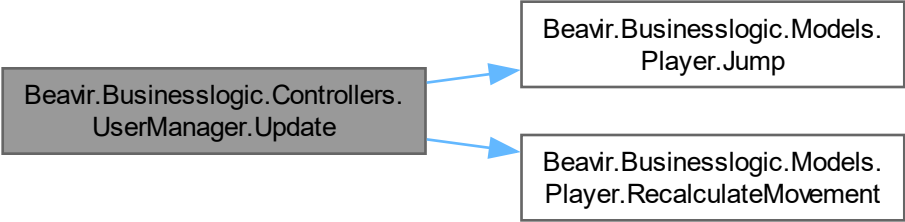


Beavir.Businesslogic.Controllers.  
UserManager.Update



```
graph LR; A[Beavir.Businesslogic.Controllers.  
UserManager.Update] --> B[Beavir.Businesslogic.Models.  
Player.Jump]; A --> C[Beavir.Businesslogic.Models.  
Player.RecalculateMovement];
```

The diagram illustrates a call from a controller to two model methods. On the left, a grey rectangular box contains the text 'Beavir.Businesslogic.Controllers. UserManager.Update'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box on the right containing 'Beavir.Businesslogic.Models. Player.Jump'. The bottom arrow points to another white rectangular box on the right containing 'Beavir.Businesslogic.Models. Player.RecalculateMovement'.

Beavir.Businesslogic.Models.  
Player.Jump

Beavir.Businesslogic.Models.  
Player.RecalculateMovement