

Beavir.Businesslogic.Controllers.
UserManager.OnDisable

Beavir.Businesslogic.Controllers.
UserManager.OnEnable

Beavir.Businesslogic.Controllers.
UserManager.OnRotateCamera

```
graph LR; A[Beavir.Businesslogic.Controllers.  
UserManager.OnDisable] --> C[Beavir.Businesslogic.Controllers.  
UserManager.OnRotateCamera]; B[Beavir.Businesslogic.Controllers.  
UserManager.OnEnable] --> C;
```

The diagram illustrates a mapping or dependency between three methods. On the left, there are two white rectangular boxes. The top box contains the text 'Beavir.Businesslogic.Controllers. UserManager.OnDisable'. The bottom box contains the text 'Beavir.Businesslogic.Controllers. UserManager.OnEnable'. On the right, there is a gray rectangular box containing the text 'Beavir.Businesslogic.Controllers. UserManager.OnRotateCamera'. Two blue arrows originate from the right side of the two white boxes and point towards the left side of the gray box, indicating that both 'OnDisable' and 'OnEnable' methods are associated with or mapped to the 'OnRotateCamera' method.