


Beavir.Businesslogic.Utilities.
InputReader.DisableAllInput



```
graph LR; A["Beavir.Businesslogic.Utilities.  
InputReader.DisableAllInput"] --> B["GameInput.GameplayActions.  
Disable"]; B --> C["GameInput.GameplayActions.Get"]
```

GameInput.GameplayActions.
Disable

GameInput.GameplayActions.Get