```
┌─────────────────────┐
│   MonoBehaviour     │
├─────────────────────┤
│                     │
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│                     │
└─────────────────────┘
```

## Beavir.Businesslogic.Models.Environment

| | |
|---|---|
| + | SightPoints |
| + | CurSightPoint |
| + | IsMainHall |
| + | IsJapanMoving |
| + | DisabledInSub |
| + | Father |
| - | disabledInSub |
| - | sightPoints |
| - | curSightPoint |
| - | isMainHall |
| - | isJapanMoving |
| - | skyMaterial |
| - | overlays |
| - | titleUIs |
| - | soundtrack |
| + | ManageAudio() |
| + | ShowOverlay() |
| + | ShowTitleUI() |
| + | UpdateSky() |

-father

## Beavir.Businesslogic.Utilities.ColliderProxy

| | |
|---|---|
| + | OnTriggerEnter_Action |
| + | OnTriggerExit_Action |
| - | OnTriggerEnter() |
| - | OnTriggerExit() |

-destinationEnvironment

## Beavir.Businesslogic.View.E2EObj

| | |
|---|---|
| + | DestinationEnvironment |
| + | OnTriggerEnter() |

-periodTrigger

-e2EObj

## Beavir.Businesslogic.ViewModels.TimelinePeriod

| | |
|---|---|
| - | periodAnimator |
| - | periodGates |
| + | Reset() |
| - | Start() |
| - | EnterPeriod() |