

Beavir.Businesslogic.Controllers.
SoundManager.OnDisable

Beavir.Businesslogic.Controllers.
SoundManager.OnEnable

Beavir.Businesslogic.Controllers.
SoundManager.Start

Beavir.Businesslogic.Controllers.
SoundManager.ManageAudio

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graph LR; A[Beavir.Businesslogic.Controllers.SoundManager.OnDisable] --> D[Beavir.Businesslogic.Controllers.SoundManager.ManageAudio]; B[Beavir.Businesslogic.Controllers.SoundManager.OnEnable] --> D; C[Beavir.Businesslogic.Controllers.SoundManager.Start] --> D;
```

The diagram illustrates a dependency or call relationship. Three source boxes on the left, each containing a fully qualified class and method name, have blue arrows pointing to a single target box on the right. The target box also contains a fully qualified class and method name. The source boxes are 'Beavir.Businesslogic.Controllers.SoundManager.OnDisable', 'Beavir.Businesslogic.Controllers.SoundManager.OnEnable', and 'Beavir.Businesslogic.Controllers.SoundManager.Start'. The target box is 'Beavir.Businesslogic.Controllers.SoundManager.ManageAudio'. The target box is shaded gray, while the source boxes are white with black borders.