MonoBehaviour
Environment
+ SightPoints
+ CurSightPoint
+ IsMainHall
+ IsJapanMoving
+ DisabledInSub
+ Father
+ SkyMaterial
- father
- disabledInSub
- sightPoints
- curSightPoint

isMainHall
isJapanMoving
skyMaterial
overlays
titleUls
soundtrack
OnEnable()
OnDisable()
ShowOverlay()
ManageAudio()