

Game of Ethics Release Notes

By GE-RedBack on 4th November 2022

1. Overview

The new version of Game of Ethics was developed based on the previous release delivered by SWEN90013-2020-CE in Semester 2 2020. The new version includes game progress simplify, new features and bug fix.

2. Release Scope

2.1 Game progress simplify

2.2

- Now this game is combined with personal questions and general questions. Each personal question allows 1 minute to finish and each general questions allows 2.5 minutes to finish.
- Each player may receive different questions in personal part.
- Outcomes depends on the overall score achieved by each player.

2.3 New Features

- A timer added on each question for reminding.
- A brand-new loading page is adapted.
- UI is improved to be more user friendly.

2.4 Bug fix

- Fixed the outcome error which prevent the game comes to an end.
- Fixed database error which may make server crash at the beginning of one game.
- Fixed a bug which cause game may stuck after user enter their names and click start.

3. Product

Users can visit and use the current version of Game of Ethics via <https://game-of-ethics.herokuapp.com/>.

4. Developed Resources

Developed resources can be found in <https://github.com/COMP90082-2022-SM2/GE-RedBack-FrontEnd> for frontend, <https://github.com/COMP90082-2022-SM2/GE-RedBack-BackEnd> for backend, you may need to request access to it.

The project related documents will be under GE-RedBack-FrontEnd/docs/, including data samples and project related documents.

For deployment and run, please kindly find the README files for both frontend and backend.