The Business Model CANVAS

Designed for: All those responsible for timetables in the schools

Designed by: Vicentini Elia, Munteanu Adrian, Marocchio Enrico, Landolfo Luca, Gandini Simone

Key PARtners

We don't have key partners. Our software was created without external supplements. We worked only with free tools so we didn't need money for finish our software.

Key Activities

We aren't going to sell our program and we don't need money for finish it.

Key Resources

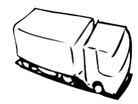
We trust our sponsor to trust what we have done and will do.

VALUE Propositions

We don't need any money for finish our program but we want to make it more efficient, reducing the waiting times for its executions. We also want to fix al the problems we will encounter until we believe that the execution of the project is satisfactory.

Customer RelAtionships

We don't yet have any relationship with customer but we would like it to be good and with mutual trust to allow both parties to find the best solution to the problems.



CHANNELS

We will make our program available on git hub, a platform that allows you to share our project for free.

Customer Segments

This program was created for time managers in the various schools. It helps sharing the complete timetable and saving it in case of data loss.

Cost Structure

The only cost is a device where our program can work. For the rest we have used only free and easily available tools.

Revenue StrEAMS

All our revenues will be used for the development and optimization of company, by purchasing new more sophisticated devices.

This work is licensed under the Creative Commons Attribution-Share Alike 3.0 Unported License.
To view a copy of this license, visit http://creativecommons.org/licenses/by-sa/3.0/ or send a letter to Creative Commons, 171 Second Street, Suite 300, San Francisco, California, 94105, USA.