## 1.BUTTERFULY STAR

```
package task1;
import java.util.*;
public class Butterfly {
      public static void main(String[] args) {
      int i,j;
      int n=5;
   for (i = 3; i < n; i++) {
        for (j = 1; j \le i; j++) {
             System.out.print("*"); }
            int spaces = 2 * (n - i);
        for (j = 1; j \le spaces; j++) {
              System.out.print(" "); }
        for (j = 1; j \le i; j++) {
               System.out.print("*");}
               System.out.println();
        for (i = n; i >= 1; i--) {
             for (j = 1; j \le i; j++) {
               System.out.print("*"); }
             int spaces = 2 * (n - i);
        for (j = 1; j \le \text{spaces}; j++) \{
               System.out.print(" "); }
        for (j = 1; j \le i; j++) {
               System.out.print("*");}
               System.out.println();
OUTPUT:
```

## 2.PRONIC NUMBER

```
package task1;
import java.util.Scanner;
public class Pronic {
      public static void pronic() {
            int n;
    boolean flag=false;
     Scanner \underline{sc} = \mathbf{new} \, \mathbf{Scanner}(\mathbf{System.} in);
     System.out.print("Enter number:");
     n = sc.nextInt();
     for(int i=0; i < n; i++)
        if(i*(i+1) == n)/(0*(0+1) == 6, 1*(1+1) == 6
           flag =true;
           break;
     if(flag)
        System.out.println("Pronic Number");
     else if(!flag)
        System.out.println("Not Pronic Number");
```

```
public static void main(String[] args) {
    Pronic.pronic();
}

OUTPUT:

Finter number 20
```

Enter number:20 Pronic Number