# **Example Applications for BFS and DFS**

**Algorithms and Data Structures** 

#### **Transitive Closure**

A set of software packages are listed in a text file together with their dependencies. The format of the file is as follows:

```
pkg1 pkg2 pkg3
pkg3 pkg2
pkg2 pkg4
pkg5 pkg2 pkg4
pkg6
```

This says that *pkg1* depends on *pkg2* and *pkg3*, that *pkg3* depends on *pkg2*, which depends on *pkg4*, etc.

Write a function all\_dependencies (p) that, once the dependency file has been correctly read, given a package p returns an array containing all and only those packages upon which p depends, either directly or indirectly.

You my use global variables to store the input graph. Or you may also pass the graph to the all\_dependencies function through additional parameters.

### **Connected Components in an Undirected Graph**

A connected component of an undirected graph G is a maximal subgraph H of G such that all nodes in H are reachable from each other. Write a function count\_connected\_components(f) that reads an undirected graph G from an input file f and returns the number of strongly connected components in G. The format of the input is the same as in the *Transitive Closure* example. However, notice that the input graph is *undirected*. Therefore, an input that contains a single line G indicates an undirected edge between vertexes G and G.

#### **Dependency Cycles**

Write a function contains\_a\_cycle() that, given a dependency graph like the one described in the *Transitive Closure* exercise, returns True if and only if the input graph

contains a cycle.

## **Topological Sort**

Write a function <code>topological\_sort()</code> that, given a dependency graph like the one described in the *Transitive Closure* exercise, returns an array of the nodes sorted in *topological* order. A topological order is such that, if u precedes v, then u must not depend on v, either directly or indirectly. If it is impossible to obtain a valid topological order of all the nodes, then the output must be <code>None</code>.