

# On combinatorial principles and semi-algebraic proof systems

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Talk based on a joint work with Maria Luisa Bonet (to appear LICS'22)

## No algebra in this talk

- Logic based definitions for **static** semi-algebraic proof systems
- Natural combinatorial principles capturing the strength of those systems

# Resolution (Res)

$F = C_1 \wedge \dots \wedge C_m$  where  $C_j$  are clauses

## Inference Rules

$$\frac{C \vee x \quad C \vee \neg x}{C} \quad \begin{cases} \frac{\frac{C \vee x}{C} \quad C \vee \neg x}{C} \text{ (symmetric cut)} \\ \frac{C}{C \vee x \quad C \vee \neg x} \text{ (symmetric weakening)} \end{cases}$$
$$\frac{C \vee \ell \vee \ell}{C \vee \ell} \text{ (idempotency)} \qquad \frac{}{x \vee \neg x} \text{ (excluded middle)}$$

# Weighted Resolution

$F = \{(C_1, w_1), \dots, (C_m, w_m)\}$  with  $w_i$  in a group, e.g.  $\mathbb{Z}$ ,  $\mathbb{F}_2$ , ...

## Substitution Rules

$$\frac{(C \vee x, w) \quad (C \vee \neg x, w)}{(C, w)} \quad \updownarrow$$

$$\frac{(C, w_1 + w_2)}{(C, w_1) \quad (C, w_2)} \quad \updownarrow$$

$$\frac{(C \vee \ell \vee \ell, w)}{(C \vee \ell, w)} \text{ (idempotency)}$$

$$\frac{}{(C, w) \quad (C, -w)} \quad \updownarrow$$

$$\frac{}{(x \vee \neg x, w)} \text{ (excluded middle)}$$

The definition works equally well for bounded depth-Frege.

$(C_1, w_1)$      $(C_2, w_2)$     ...     $(C_m, w_m)$

$(C_m \vee y, w_m)$      $(C_m \vee \neg y, w_m)$

$(C \vee x, w)$      $(C \vee \neg x, w)$

$(C, w)$      $(C, -w)$

$(E, w)$      $(E, -w)$

**...wait, but is this sound?**

$(\perp, 1)$

**THM.** The definitions we give for (unary) NS/SA/SOS correspond to systems p-equivalent to the usual definitions of (unary) NS/SA/SOS, when clauses are encoded using the **multiplicative** encoding.

$$\bigvee_{x \in Pos} x \vee \bigvee_{y \in Neg} \neg y \longrightarrow \left\{ \prod_{x \in Pos} \bar{x} \prod_{y \in Neg} y = 0 \right\} \\ \cup \left\{ x^2 = x, x + \bar{x} = 1, y^2 = y, y + \bar{y} = 1 : x \in Pos, y \in Neg \right\}$$

# Sherali-Adams over $\mathbb{Z}$ ( $SA_{\mathbb{Z}}$ )

$(C_1, w_1) \quad (C_2, w_2) \quad \dots \quad (C_m, w_m)$

$(C_m \vee y, w_m) \quad (C_m \vee \neg y, w_m)$

$(C \vee x, w) \quad (C \vee \neg x, w)$

$(C, w)$

$(C, w) \quad (C, -w) \quad (E, w) \quad (E, -w)$

**Only clauses with positive weights**

$(\perp, m) \quad m > 0$

# Unary Sherali-Adams over $\mathbb{Z}$ ( $uSA_{\mathbb{Z}}$ )

$(C_1, w_1) \quad (C_2, w_2) \quad \dots \quad (C_m, w_m)$

$(C_m \vee y, w_m) \quad (C_m \vee \neg y, w_m)$

$(C \vee x, w) \quad (C \vee \neg x, w)$

No instances of the rule  $\frac{(C, w_1 + w_2)}{(C, w_1) \quad (C, w_2)} \updownarrow$

$(C, w)$

And weights in  $\{\pm 1\}$

$(C, w) \quad (C, -w)$

$(E, w) \quad (E, -w)$

**Only clauses with positive weights**  $(\perp, 1) \dots (\perp, 1)$



# Nullstellensatz over $\mathbb{Z}$ ( $NS_{\mathbb{Z}}$ )

$(C_1, w_1) \quad (C_2, w_2) \quad \dots \quad (C_m, w_m)$

$(C_m \vee y, w_m) \quad (C_m \vee \neg y, w_m)$

$(C \vee x, w) \quad (C \vee \neg x, w)$

$(C, w)$

$(C, w) \quad (C, -w) \quad (E, w) \quad (E, -w)$

**Only weakenings of initial clauses**

$(\perp, m) \quad m \neq 0$

# Unary Nullstellensatz over $\mathbb{Z}$ ( $uNS_{\mathbb{Z}}$ )

$(C_1, w_1) \quad (C_2, w_2) \quad \dots \quad (C_m, w_m)$

$(C_m \vee y, w_m) \quad (C_m \vee \neg y, w_m)$

$(C \vee x, w) \quad (C \vee \neg x, w)$

No instances of the rule  $\frac{(C, w_1 + w_2)}{(C, w_1) \quad (C, w_2)} \updownarrow$

$(C, w)$

And weights in  $\{\pm 1\}$

$(C, w) \quad (C, -w) \quad (E, w) \quad (E, -w)$

**Only weakenings of initial clauses**  $(\perp, 1) \dots (\perp, 1)$

# Nullstellensatz over $\mathbb{F}_p$ ( $NS_{\mathbb{F}_p}$ )

$(C_1, w_1) \quad (C_2, w_2) \quad \dots \quad (C_m, w_m)$

$(C_m \vee y, w_m) \quad (C_m \vee \neg y, w_m)$

$(C \vee x, w) \quad (C \vee \neg x, w)$

Weights in  $\mathbb{F}_p$  and the sum also over  $\mathbb{F}_p$

$(C, w)$

$(C, w) \quad (C, -w) \quad (E, w) \quad (E, -w)$

**Only weakenings of initial clauses**

$(\perp, m) \quad m \neq 0$

# Sum-of-Squares over $\mathbb{Z}$ ( $SOS_{\mathbb{Z}}$ )

$$(C_1, w_1) \quad (C_2, w_2) \quad \dots \quad (C_m, w_m)$$

$$(C_m \vee y, w_m) \quad (C_m \vee \neg y, w_m)$$

$$(C \vee x, w) \quad (C \vee \neg x, w)$$

$$(C, w)$$

$$(C, w) \quad (C, -w) \quad (E, w) \quad (E, -w)$$

**Partitioned into sets the form**

$$\{(C_i, w_i^2), (C_i \vee C_j, w_i w_j) : i \neq j \in I\}$$

$$(\perp, m) \quad m > 0$$

# Unary Sum-of-Squares over $\mathbb{Z}$ ( $uSOS_{\mathbb{Z}}$ )

$(C_1, w_1) \quad (C_2, w_2) \quad \dots \quad (C_m, w_m)$

$(C_m \vee y, w_m) \quad (C_m \vee \neg y, w_m)$

$(C \vee x, w) \quad (C \vee \neg x, w)$

No instances of the rule  $\frac{(C, w_1 + w_2)}{(C, w_1) \quad (C, w_2)} \updownarrow$

$(C, w)$

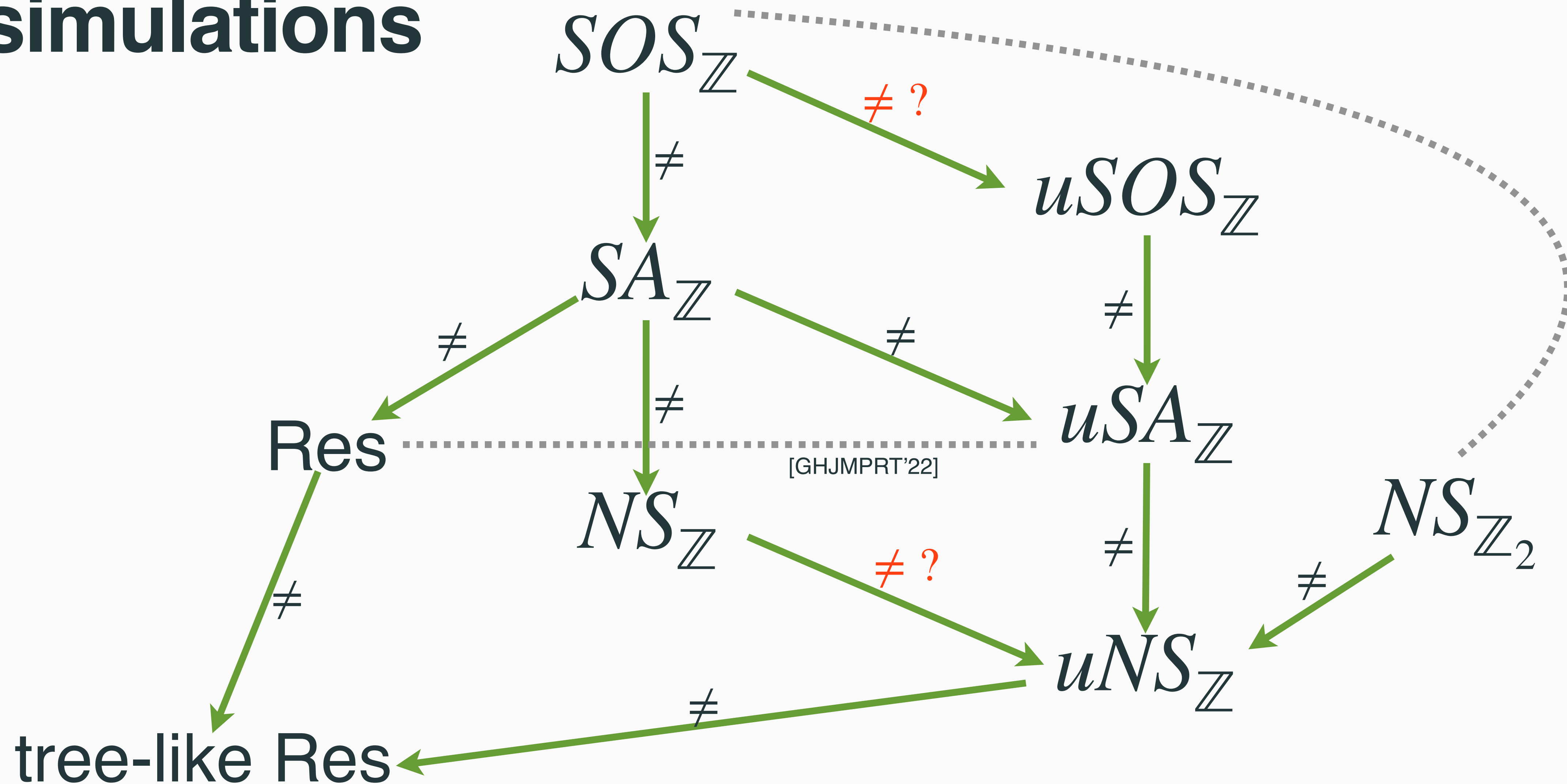
And weights in  $\{\pm 1\}$

$(C, w) \quad (C, -w) \quad (E, w) \quad (E, -w)$

**Partitioned into sets the form**  $(\perp, 1) \dots (\perp, 1)$

**$\{(C_i, 1), (C_i \vee C_j, w_i w_j) : i \neq j \in I\}$**

# $p$ -simulations



# Combinatorial principles (Recap)

$SA_{\mathbb{Z}}$  **Weighted** Pigeonhole Principle

$uSA_{\mathbb{Z}}$  Pigeonhole Principle

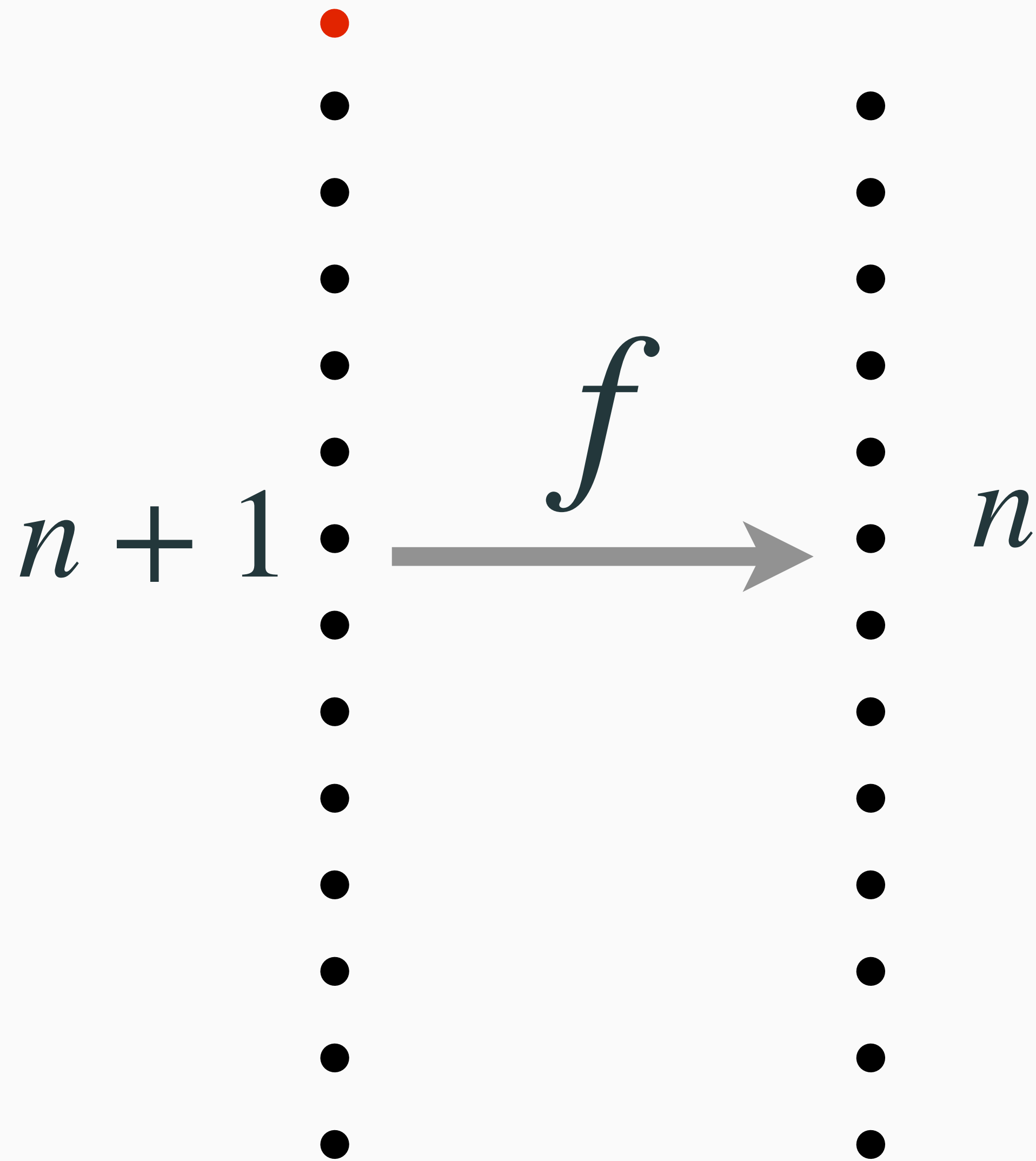
$NS_{\mathbb{Z}_2}$  Perfect Matching Principle

$NS_{\mathbb{Z}}$  Onto-Functional **Weighted** Pigeonhole Principle

$uNS_{\mathbb{Z}}$  Onto-Functional Pigeonhole Principle

$SOS_{\mathbb{Z}}$   
 $uSOS_{\mathbb{Z}}$  Some other variations of Pigeonhole principle (**Work in progress**)

# Pigeonhole Principle



$PHP_n^{n+1}: f$  is total and injective

$x_{i1} \vee \dots \vee x_{in}$  f.a.  $i \in [n + 1]$

$\neg x_{ij} \vee \neg x_{i'j}$  f.a.  $j \in [n]$  &  $i \neq i' \in [n + 1]$

$PHP(G)$  is  $PHP_n^{n+1}$  where

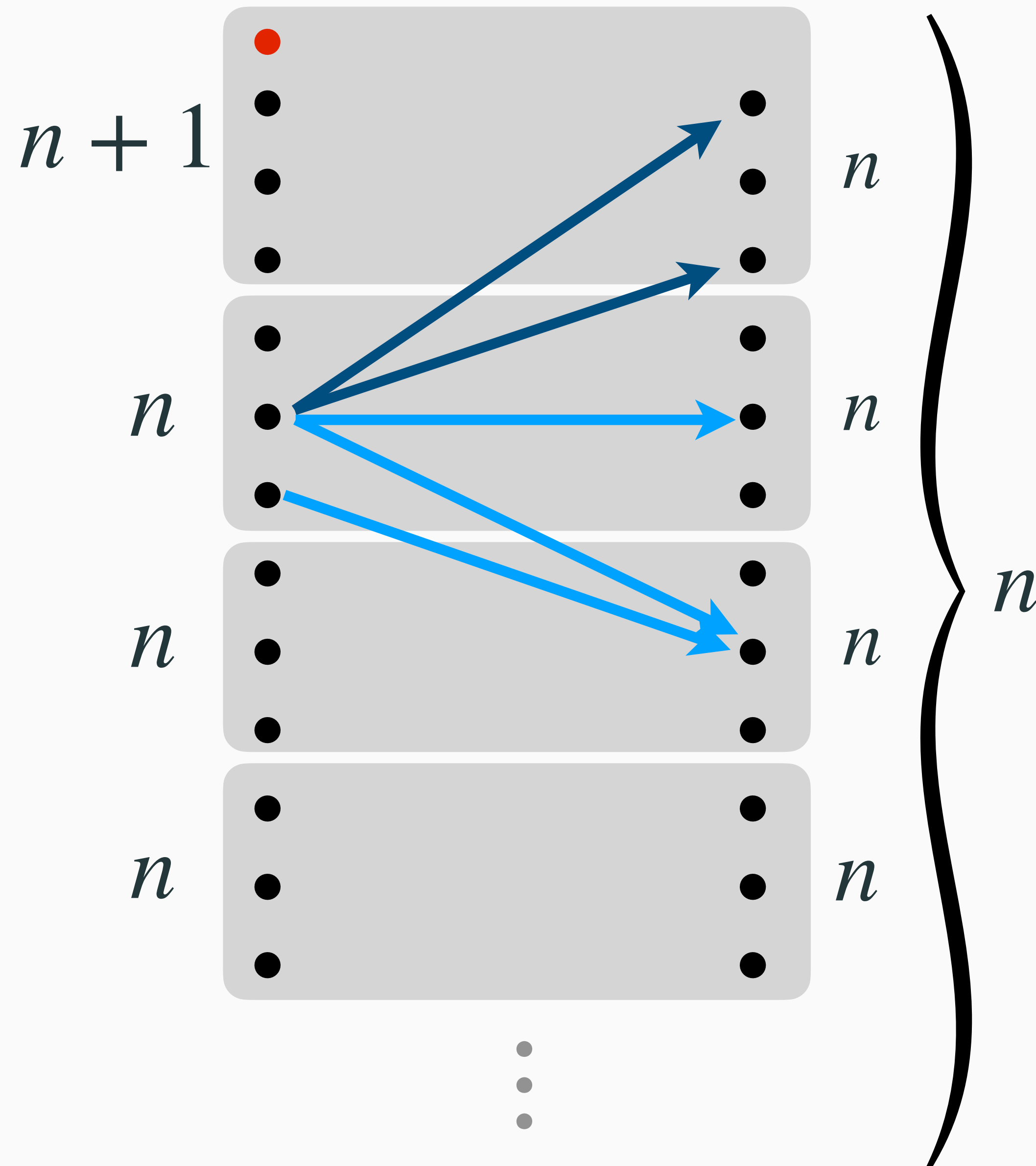
$G \subseteq K_{n+1,n}$  and  $x_{ij} = \text{"False"}$  for

every  $(i, j) \notin E(G)$

**THM.**  $PHP(G)$  is easy to refute in  $uSA_{\mathbb{Z}}$

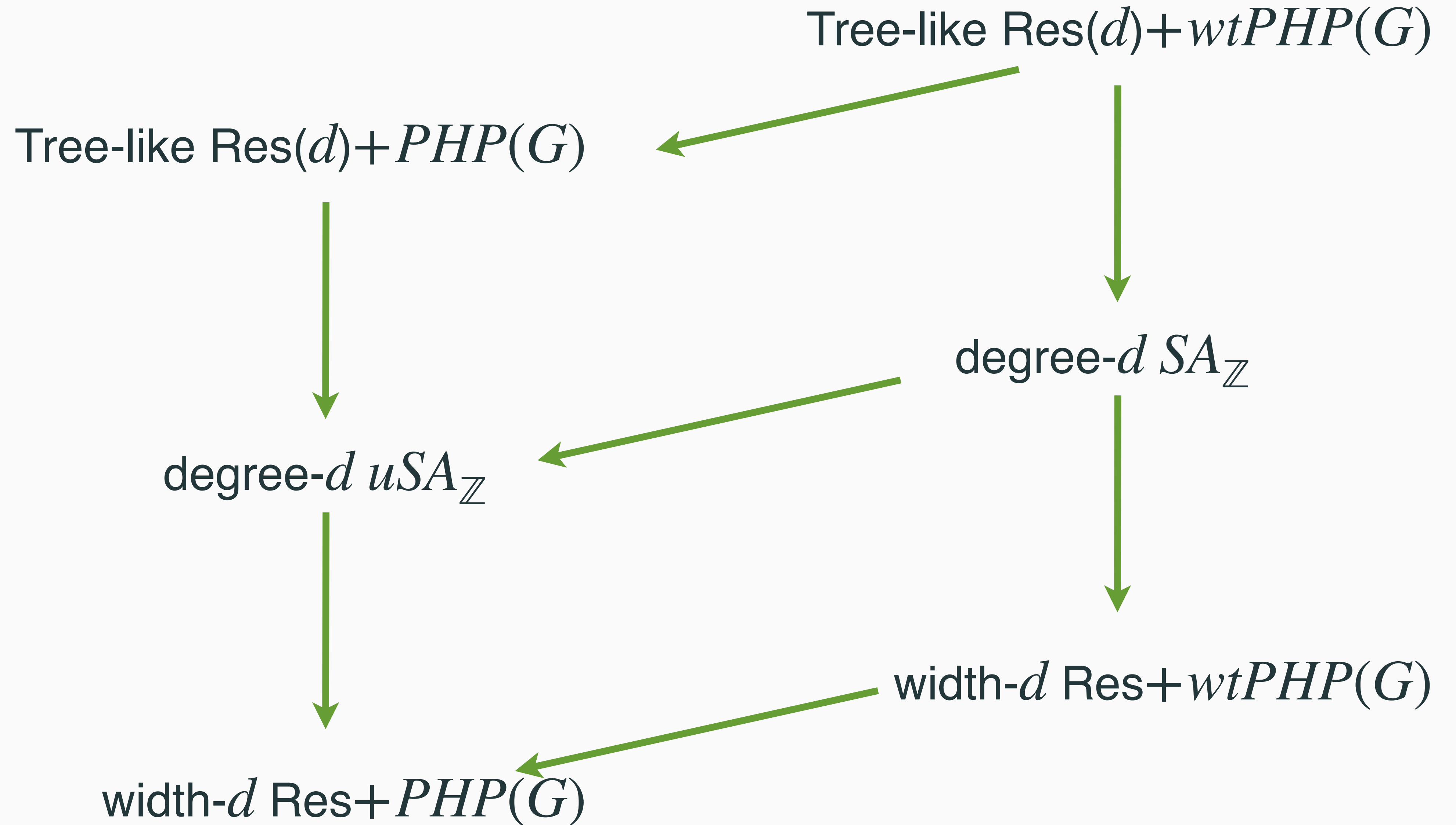


# Weighted PHP (*wtPHP*)



- Pigeons fly to holes in the same group or in some adjacent group.
- If a pigeon flies to the lower group it must fly twice.
- Holes can accept at most 1 pigeon coming from the same group or the larger group.
- Holes can accept at most 2 pigeons coming from the lower group.

**THM.**  $wtPHP(G)$  is easy to refute in  $SA_{\mathbb{Z}}$



The graphs  $G$  can be taken of degree at most 3 and the height of the  $\text{Res}(d)$  derivations is 5.

# $\text{Res}(d) + PHP$

$F = C_1 \wedge \dots \wedge C_m$  where  $C_j$  are  $d$ -DNF



Each  $\pi_j$  is a  $\text{Res}(d)$ -derivation from  $F$  of a  $d$ -DNF  $D'_i$  and all together the  $D'_1, \dots, D'_\ell$  are a substitution instance of  $PHP_n^{n+1}$

**THM.** Analogous p-simulations for:

- $NS_{\mathbb{Z}}$  but with **onto-functional** versions of  $PHP(G)$  and  $wtPHP(G)$
- $NS_{\mathbb{F}_2}$  but with  $MOD_2$  principle [IS'06]
- depth- $d$  versions of NS/SA
- uSOS/SOS (new combinatorial principles, **work in progress**)

The argument in all those cases is essentially the same.

**Proof Idea:** Generalize the p-simulation of DRMaxSAT by bounded-depth Frege + PHP from [BBIM-SM'18].

Depth- $c$  Frege +  $PHP(G)$



$uSOS_{\mathbb{Z}}$  where all the squares are only allowed to have at most  $O(\log n)$  negative monomials

# Depth- $d$ version of Sherali-Adams

$SA_{\mathbb{Z}}^{(d)}$  is defined as  $SA_{\mathbb{Z}}$  but instead of using weighted resolution uses weighted depth- $d$  Frege and the same soundness condition.

**THM.**  $SA_{\mathbb{Z}}^{(d)}$  is p-equivalent to circular depth- $d$  Frege.

**THM.**  $uSA_{\mathbb{Z}}^{(d)}$  is strictly stronger than depth- $d$  Frege, at least for  $d = o(\log \log n)$ .

Proof. Use hardness of PHP in depth- $d$  Frege

**THM.**  $MOD_2$  is hard to refute in  $uSA_{\mathbb{Z}}^{(d)}$ , at least for  $d = o(\log \log n)$ .

Proof. Use hardness of  $MOD_2$  in depth- $d$  Frege +  $PHP$  [Aj'90, BP'96]

# Open problems

Is  $MOD_2$  hard for depth- $d$  Frege +  $wtPHP$ ? (E.g. for constant  $d$ )

A **yes** would imply  $MOD_2$  is hard for  $SA_{\mathbb{Z}}^{(d)}$  (and circular depth- $d$  Frege)

Is  $wtPHP$  hard for depth- $d$  Frege +  $PHP$ ? (E.g. for constant  $d$ )

A **yes** would imply  $uSA_{\mathbb{Z}}^{(d)}$  does not p-simulate  $SA_{\mathbb{Z}}$

Does  $uSOS_{\mathbb{Z}}$  p-simulate Resolution?

Find some family of combinatorial principles  $\Phi$  s.t. depth- $d$  Frege +  $\Phi$  p-simulates Cutting Planes. (e.g. is  $\Phi = PHP + MOD_p$  enough?)