Modul Praktikum Pemrograman Aplikasi Bergerak

Mengambil Data Geolokasi

Source code lengkap https://github.com/ardhiesta/flutter_geolocation

1. Buat project Flutter baru

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- 2. Tambahkan library geolocator flutter pub add geolocator 3. Tambahkan permission ACCESS FINE LOCATION dan ACCESS COARSE LOCATION di android/app/src/main/AndroidManifest.xml <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION" /> <uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION" /> 4. Import library geolocator ke lib/main.dart import 'package:geolocator/geolocator.dart'; 5. Tambahkan function determinePosition() ke dalam class MyHomePageState /// Determine the current position of the device. /// When the location services are not enabled or permissions /// are denied the `Future` will return an error. Future<Position> _determinePosition() async { bool serviceEnabled; LocationPermission permission; // Test if location services are enabled. serviceEnabled = await Geolocator.isLocationServiceEnabled(); if (!serviceEnabled) { // Location services are not enabled don't continue // accessing the position and request users of the // App to enable the location services. return Future.error('Location services are disabled.'); } permission = await Geolocator.checkPermission(); if (permission = LocationPermission.denied) { permission = await Geolocator.requestPermission(); if (permission = LocationPermission.denied) { // Permissions are denied, next time you could try // requesting permissions again (this is also where // Android's shouldShowRequestPermissionRationale // returned true. According to Android guidelines // your App should show an explanatory UI now. return Future.error('Location permissions are denied'); } if (permission = LocationPermission.deniedForever) { // Permissions are denied forever, handle appropriately. return Future.error('Location permissions are permanently denied, we cannot request permissions.'); // When we reach here, permissions are granted and we can // continue accessing the position of the device. return await Geolocator.getCurrentPosition();

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6. Ubah floatingActionButton
floatingActionButton: FloatingActionButton(
  onPressed: _determinePosition, //_incrementCounter,
  tooltip: 'Get Location', //'Increment',
  child: Icon(Icons.location_on), //.add),
)
7. Tambah variabel myPosition di dalam class MyHomePageState, inisialisasi nilai awal
Position _myPosition = Position(
      longitude: 0,
      latitude: 0,
      timestamp: DateTime.now(),
      accuracy: 0,
      altitude: 0.0,
      heading: 0.0,
      speed: 0.0,
      speedAccuracy: 0.0);
8. Ubah determinePosition jadi void
Future<void> _determinePosition() async {
9. Ubah return value di bagian akhir function _determinePosition menjadi
// return await Geolocator.getCurrentPosition();
Position myPosition = await Geolocator.getCurrentPosition();
setState(() \Rightarrow \_myPosition = myPosition);
10. Ubah widget Text setelah baris mainAxisAlignment: MainAxisAlignment.center,
children: <Widget>[
  // const Text(
  // 'You have pushed the button this many times:',
  // ),
  Text(
    '$_myPosition',
    style: Theme.of(context).textTheme.headline4,
  ),
],
11. Run di smartphone (real device) atau menggunakan emulator yang support lokasi virtual
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https://flutterrepos.com/lib/baseflow-flutter-geolocator-flutter-device

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